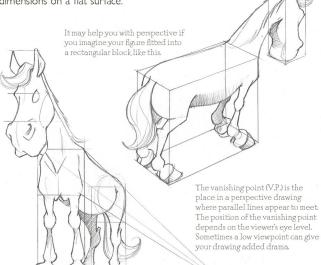
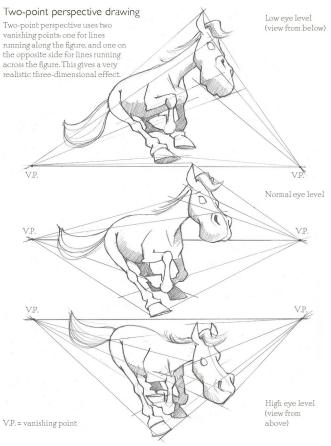


## Perspective

If you look at any object from different viewpoints, you will see that the part that is closest to you looks larger, and the part furthest away from you looks smaller.

Drawing in perspective is a way of creating a feeling of space - of showing three dimensions on a flat surface.





## Figure work

Adding clothes to a figure can help to define the character. This figure is dressed as a Victorian maid

Position the

as before

facial features

Inside the hand

shape, draw a

circle and one

Join the body

and hips into

Add a small

circle for the

position of the

help you draw

the shoes.

big toe. This will

one large oval.

the mouth.

finger going into

Start by sketching these simple shapes for the figure.

Draw an oval for the hand.

Indicate the joints with dots.

Draw tube shapes for the arms, using your construction lines as a guide.

Make the legs into tube shapes.

Add ovals for the body and

> Draw straight lines to connect the ovals and show the positions of the limbs

Sketch an oval

for the head.

Draw two shapes for the feet.



## Drawing hands

Follow these steps to help you draw the shape of a hand. As you get better you will be able to draw different hand gestures.

Add more facial features and draw in the shape of the face, using the construction lines as a guide.



Sketch in the hair and add the

Draw the shape of the clothes going around the body.

Sketch in the dress using curved lines.

> Add details such as cuffs. buttons and a collar.

The hem of the dress covers part of the feet.

Add lines to the apron and at the bottom of the dress to show folds in the material.

Two parallel lines show the soles of the shoes.

Try drawing these hand gestures.



Finish the head by adding the hair and evelashes. Shade above the eves and inside the ear.



Add shading to areas like this where light wouldn't reach.

