

# STAR WARS™



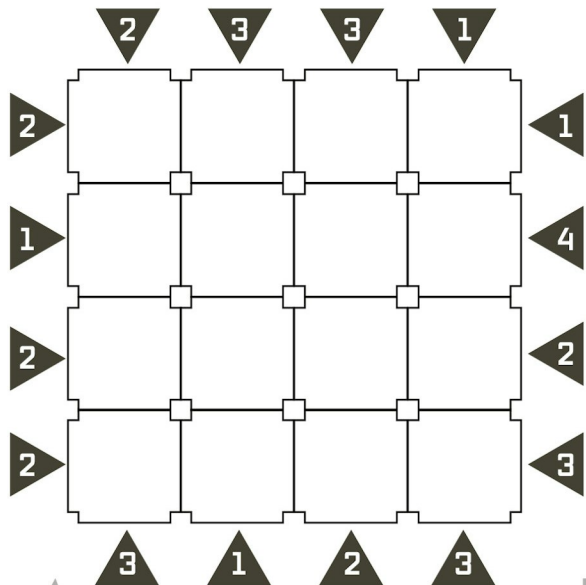
100  
PUZZLES TO  
TEST YOUR  
WISDOM

DO OR  
DO NOT —  
THERE IS  
NO TRY

# JEDI MIND TRAINING

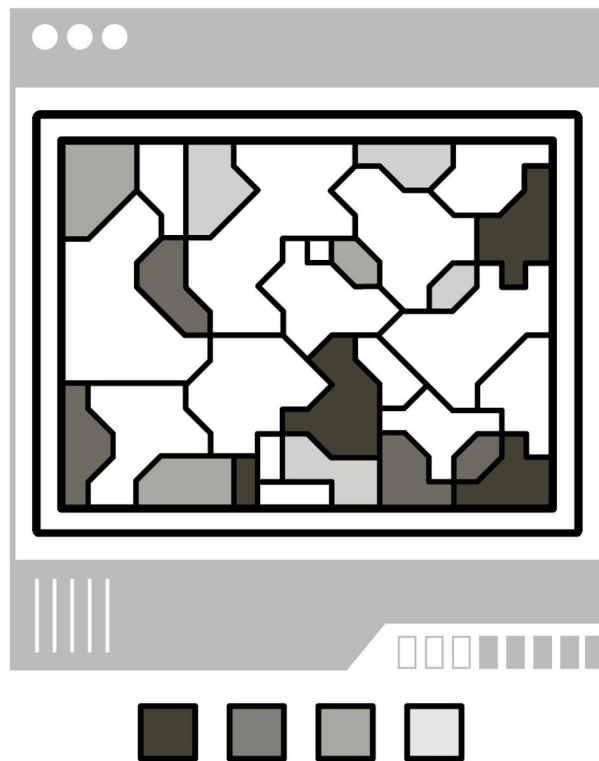
## CORUSCANT SKYLINE

Each row and column must contain 1 only of each tower size. The numbers around the grid represent the number of towers that are visible from that viewpoint. Tall towers render the smaller ones behind them invisible, and a low tower will enable higher ones to be visible behind.



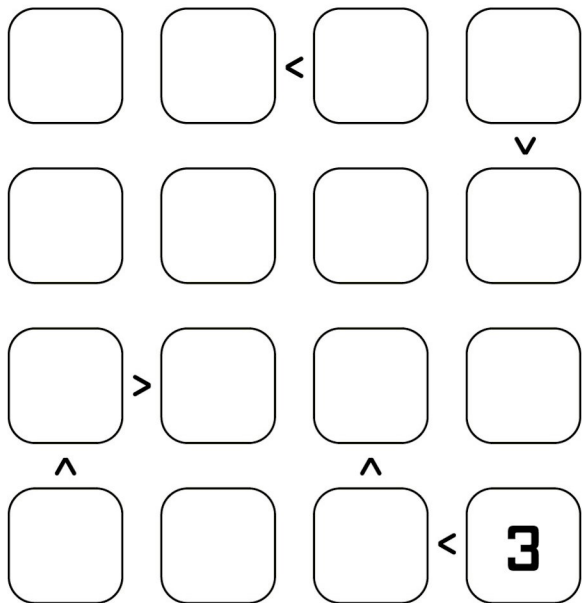
## CHARTING A GALAXY

In the finished map, a shade or pattern may not border another area with the same shade or pattern. The solution can be logically concluded from territories that are already filled in.



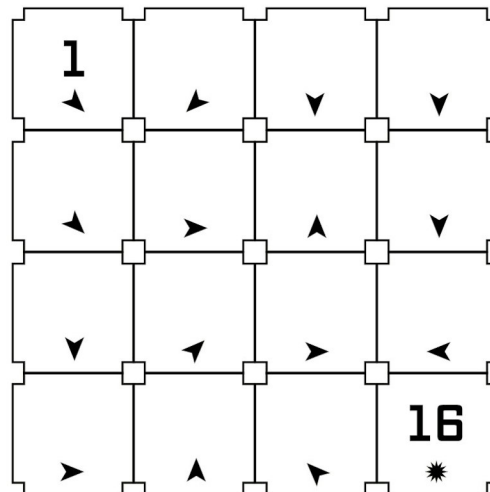
# UNEQUAL

The number square must be fully completed so that each number (1, 2, 3, 4) appears once only in each row and column. In addition, each greater than (>) or smaller than (<) symbol must be correct.



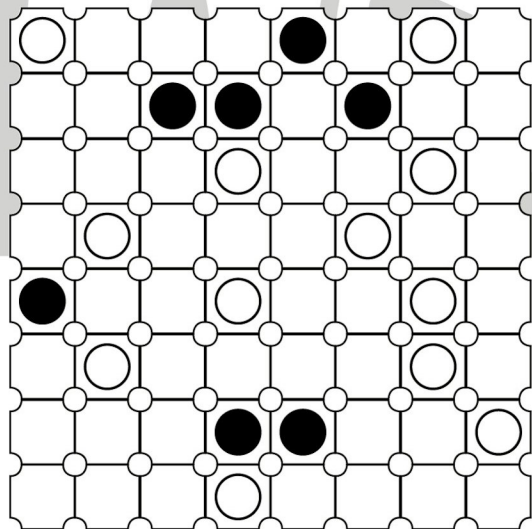
# MIND MAP

Starting from square 1, each square in the grid must be visited once only, and the direction of the arrow in that square must be followed. You may pass over other arrows as you move.



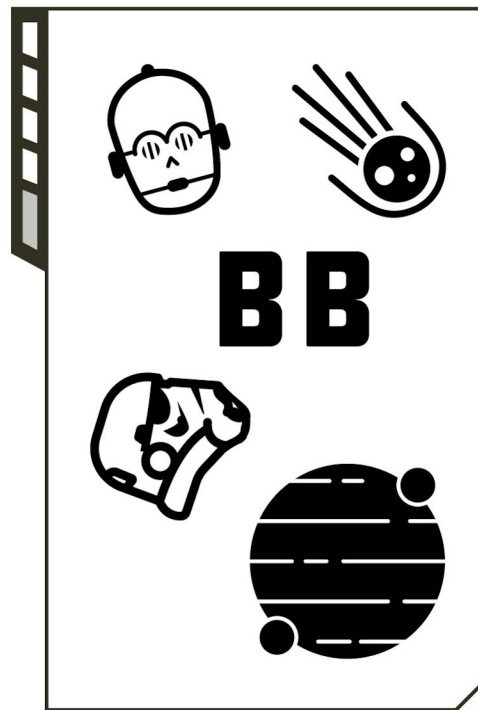
# BALANCE

Each row and column must contain the same number of dark side tiles and light side tiles. Neither black or white may have more than two consecutive tiles in a row or column. No two rows or columns may be identical.

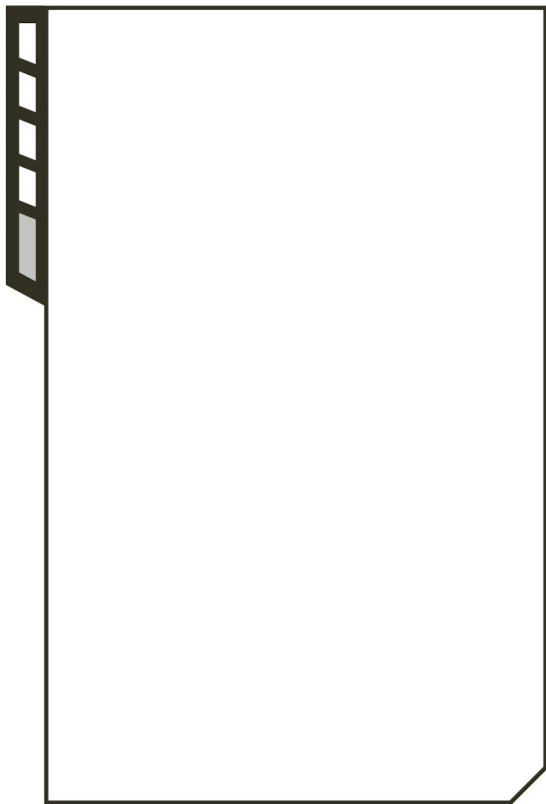


# REFLECTING REALITY

Take 1 minute to observe the images on the page. Then turn over the page and fill in as many of the shapes as you can in the box provided.

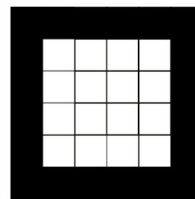
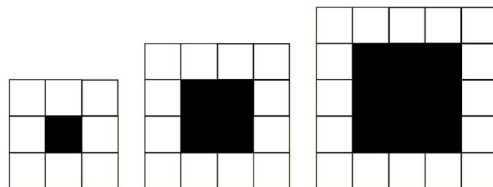


# REFLECTING REALITY

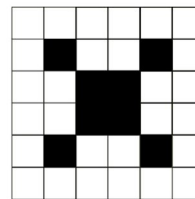


# PATTERN RECOGNITION

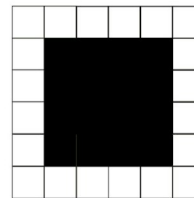
Which will be the next square in this logical series: a, b or c?



a



b



c