Want to...

Treacherous training and brutal battles!

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Sold! A Roman Slave Market

It's a Hard Life for a Slave:



DOWN IN THE MINES Some slaves are sent to work in the mines. They may never see daylight again.



QUARRYING Slaves also work in the heat and dust of quarries, breaking rock for buildings and sculptures.



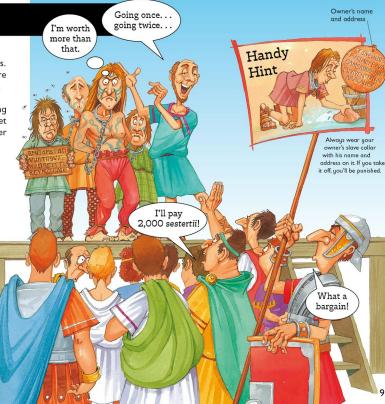
GALLEY SLAVES Some men will become galley slaves, rowing the Roman navy's fighting ships and being whipped if they stop.

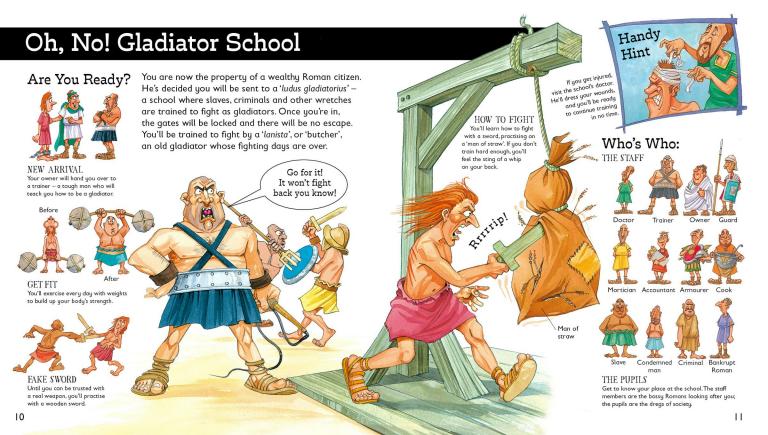


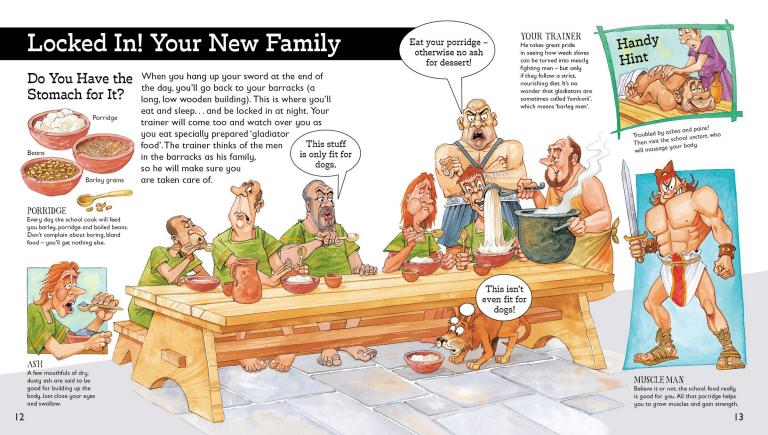
FARMING
Slaves on farms
work in all kinds
of weather to
grow food for
the Romans.

After capture by the army you are passed on to a slave dealer, who buys and sells slaves. The dealer takes you to a slave market, where you stand on a platform for everyone to see. Slaves with diseases are made to hold a sign so that people know there is something wrong with them. Chalk dust is sprinkled on your feet as a sign that you are a slave. The slave dealer asks people to call out prices, and he will sell you to the person who pays the most.









Behave or Be Punished

Punishments:



BRANDING.

A runaway will have FHE (Fugitivus Hic Est) and the initials of his owner, such as LT (for Lucius Titius), burned into his forehead. It means: 'This man is the runaway slave of Lucius Titius'.



FLOGGING One hundred lashes of the whip will tear the skin from a runaway's back. It's no use trying to escape, since the school is surrounded by high walls and fences. You won't be able to climb over them without being spotted by the security guards. And if you attack a staff member, you will be punished. The school has a prison — a dark, rat-infested hole where prisoners are shackled and chained to the walls.

If you're unlucky enough to be locked inside, eat whatever the guards give you – it might be days before you get your next rotten meal. If you cause trouble too often, your owner might sell you and you could end your days working in the mines. The choice is yours!



The prison has a low ceiling. There's not enough room to stand, so you have to lie or crouch on the ground.



STOCKS

For a first offense, you might be locked in the stocks for a week.