

Disney  
DREAMLIGHT  
VALLEY

THE OFFICIAL GUIDE



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VALLEY**

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# Disney DREAMLIGHT VALLEY

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The logo for Studio Press, featuring a stylized 'S' shape above the words 'STUDIO PRESS' in a bold, sans-serif font.

STUDIO  
PRESS

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# WELCOME TO DREAMLIGHT VALLEY!

There once was a dream world, in which familiar friends, from the most heroic to the most villainous, lived together in harmony. However, as time passed, the Forgetting set in and the world fell into darkness. Night Thorns grew across the land and severed the wonderful memories tied to this magical place. With nowhere else to go, the hopeless inhabitants of Dreamlight Valley retreated behind locked doors in the Dream Castle.

But now, you have arrived. You have the power to make Dreamlight Valley special again – to discover the stories of this world and bring back the magic. With a little help from familiar friends, you can create a place where every day is a dream come true – where everyone feels at home, and where creativity reigns.



This book will show you how to gather resources, craft magical items and restore the Valley to its former glory, all while making friends and caring for critters. It will also encourage your creativity with magical examples of Valley décor and home design.

**So what are you waiting for?**



## DISCLAIMER

All the stats in this guide are correct at the time of printing but are subject to change so may be adjusted in the future.

## DEVELOPER NOTE

When you see this Developer Note box throughout the book, it means the info it contains has come from the game developers.



# SECTION ONE: THE VALLEY AND ITS RESOURCES

This section explores the Valley and everything you will find there. You'll learn where to look for useful resources, what the Royal Tools are for, how to earn Star Coins and Dreamlight, and the best way to befriend characters and earn the trust of critters.

# THE BASICS

Before you begin your adventure, it's a good idea to familiarise yourself with how Dreamlight Valley works – there are lots of ways to play, get creative and share the fun with friends.

## HOW TO PLAY

You can play Dreamlight Valley on PC, Mac, Xbox, Nintendo Switch and PlayStation. You can also play the Arcade Edition on Apple Arcade.

Dreamlight Valley lets you choose what kind of adventure you want to have each day. You might want to focus on completing quests to level up your friendships, or you may prefer to get creative and focus on designing your Valley and decorating your house.

Friendship is important in Dreamlight Valley, so naturally there's a Multiplayer option. You'll be able to invite your friends to visit your valley – and visit theirs – once you've completed Vanellope von Schweetz's quest, Valley Visits.

And there's more – a paid expansion pack called 'A Rift In Time' is available, opening up a whole new island of exotic biomes, rare plants and materials and even some new friends.



## THIS IS YOU

The first thing you'll do when you start your game is design your avatar. This is your opportunity to express your individuality, and there's loads of scope to be creative. The avatar you'll see throughout this guide is based on the author, so here are just a few other avatar designs to inspire you.



## YOUR INVENTORY

There are useful items all over the Valley and you're going to want to collect them all! This is where your inventory comes in – it gives you 21 storage slots to begin with, and you can expand it three times to unlock a maximum of 42 slots. Each expansion costs the following:

Increasing to 28 slots: 5,000 Star Coins

Increasing to 35 slots: 20,000 Star Coins

Increasing to 42 slots: 50,000 Star Coins.



Whilst in your inventory, you'll also be able to see how many Star Coins you have, and how much Dreamlight. See page 20 for more about these.

When you access your inventory, you will see two additional storage tabs: one labelled 'Wardrobe' and the other 'Furniture'. This is where the outfits, companions and décor items you collect or purchase will be stored, ready for you to access at any time.

## YOUR ENERGY BAR

Energy is required to go about your business, and your energy bar shows you how much energy you have left. Once your energy runs out, you'll either need to eat some food, sit down on a seat or re-enter your house to restore it. Eating meals will increase your energy past the usual blue bar maximum – when this happens, you'll see a yellow bar overlaying your blue bar. Once you're in the yellow bar, you are under the effect of something called the Well Fed Bonus. Whilst well fed, you'll run faster than usual and you'll also be able to 'glide'. This is a really fun way to get to your destination, but be warned: it uses up energy very quickly!

When you start your game, you'll have a maximum of 1000 energy. Every time you level up, the maximum threshold will increase by 25 energy until you reach 2000 energy. Being under the effects of the Well Fed Bonus opens up another 3000 energy in the yellow energy bar to give you an available total of 5000 energy.

## YOUR LEVEL BAR

This bar shows your experience level. There are 40 levels and you can progress through them by earning experience points, which are automatically collected each time you perform a task that uses up energy or interact with your friends. Each time you level up, you'll earn a reward – a rare item of décor or clothing – and the upper limit of your energy bar will increase by 25.





# THE MENU

The Dreamlight Valley menu is a handy source of information and helps you track your progress. Familiarise yourself with it as soon as you can – it contains all sorts of useful details, as well as a records of what you've collected and achieved.

## DREAMLIGHT TAB

This shows you a list of tasks you can perform in order to earn Dreamlight (more about Dreamlight on page 20). At the top is a selection of randomly generated daily duties, and underneath you'll find duties organised by activity or theme, along with a status bar showing how far off completing them you are. Check this regularly to see which duties you are close to completing so you know what to focus on in order to quickly collect more Dreamlight.



## MAP TAB

The map tab shows a bird's eye view of the Valley, along with the location of all of your friends, any interesting landmarks such as wells (magical constructs that allow you to fast-travel to other biomes), Goofy's stalls, friends' houses, as well as crops that are currently ready to be harvested (green icon) or need watering (red icon). There are separate maps for the Valley, Eternity Isle and also Realms (more about Realms on page 24).

You can use your map to track friends – this is a very handy feature, as your friends will be constantly on the move. When in your map, select your chosen friend, then exit the map and a magical trail will appear for you to follow, leading you to your friend. You'll find a guiding trail of magic leading you to them when you exit the map.



## COLLECTION TAB

This tab shows everything you've collected, from memories and characters to gems and meals. Since it shows items you haven't yet collected as well as those you have, it's particularly inspiring for completionists who are keen to achieve 100% in each collection, and creative players keen to get their hands on more furniture sets, clothing sets or meals.



## QUESTS TAB

The Quests tab shows your active friendship quests, as well as any friendship quests that are currently locked. Friendship quests are locked because you aren't a high enough level with that character, or because you need to progress other quests first. If you select a friend with a locked quest, you'll see a list of action points that need to be ticked off before the quest will become available.



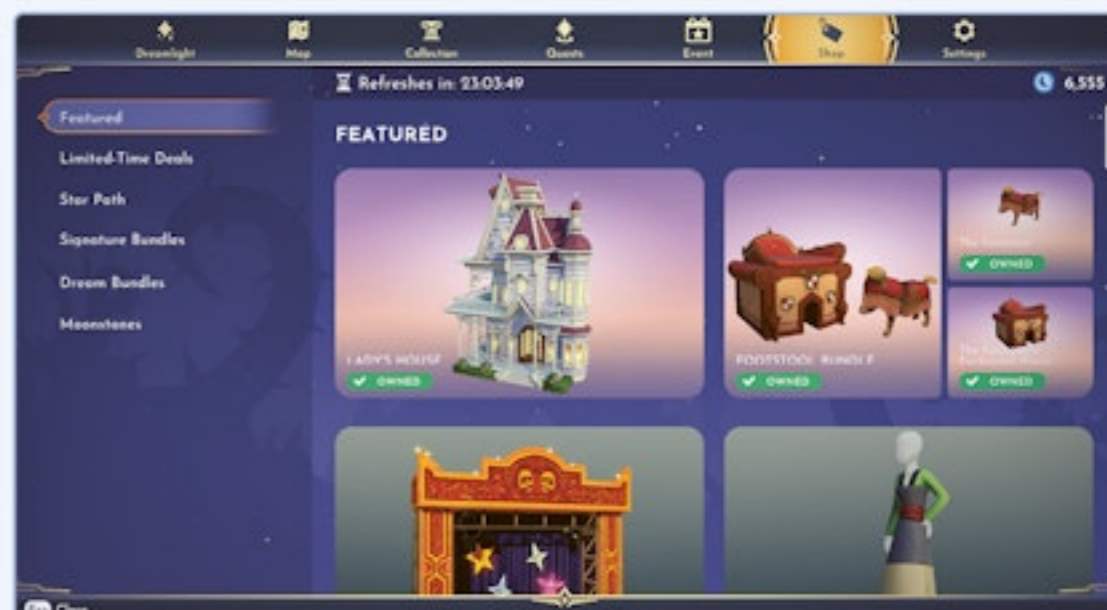
## EVENT TAB

Here you'll find all current events that you can participate in. Star Paths are themed events that allow you to earn exclusive items like clothing, furniture, character and critter skins. Each item costs tokens, which are earned by completing duties. DreamSnaps is a fun photo challenge that updates regularly. Check the 'Current Challenge' tab to see the current theme, then it's up to you to come up with a creative way to showcase that theme and capture the perfect shot with your camera. Find out more about Dreamsnaps on pages 122–123.



## SHOP TAB

The Shop tab shows you the current items for sale, the active Star Path, any Bundles that are available and the Moonstones shop. In the Featured menu you'll discover fabulous, exclusive items, from house skins to rare furniture. These items can only be purchased using Moonstones, which you can buy from the Moonstones tab, find in special blue chests across the Valley or earn in exchange for voting on DreamSnaps.



## SETTINGS TAB

The Settings tab contains a rough game guide, with tips about key elements of gameplay, as well as various controls that can be adjusted. It's also where you can save your game – although Dreamlight Valley autosaves every few minutes, it's worth opening your Settings tab and saving manually if you've just achieved something valuable.



# FIRST MOMENTS

Once you've designed your avatar and familiarised yourself with the controls and menu, you're ready to begin your adventure. Here's a summary of the key things you need to be aware of.

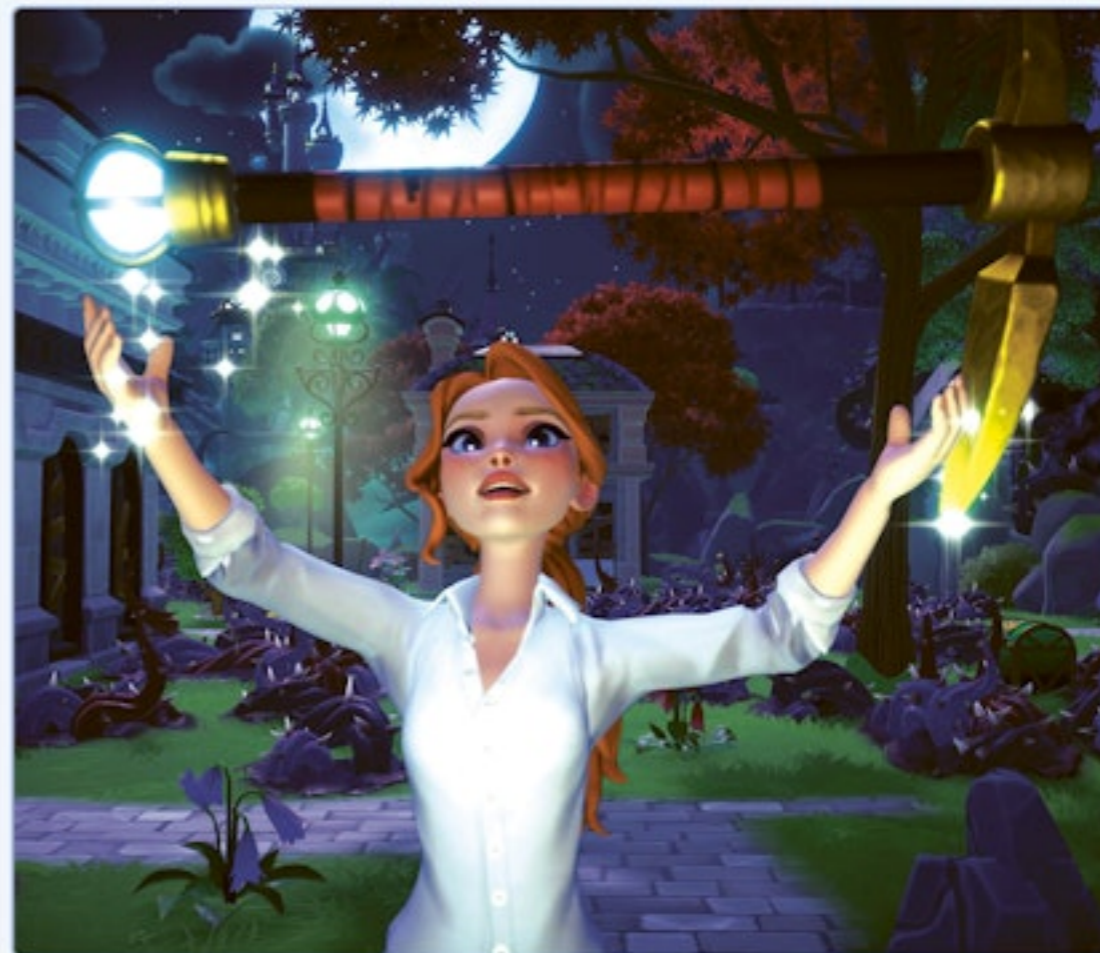
## MERLIN AND THE NIGHT THORNS

The first person you'll meet is the wizard Merlin. He knows almost everything – for more info about Merlin see page 40–41 – and he's here to guide you. He explains that Night Thorns began infesting the Valley soon after the Ruler disappeared and that nobody can clear them, not even him. Only someone who can harness the magic of Dreamlight can remove them and he's certain that person is you. As an added bonus, clearing Night Thorns yields rewards like Star Coins and seeds.



## YOUR HOUSE

Merlin will show you to your house, which is in dire need of some care and attention. Interior design enthusiasts shouldn't worry – there'll be plenty of opportunity to fix it up, expand it and decorate it later. For now, you just need to clear some Night Thorns and investigate the orb you find inside so you can get your first memory (more about memories on page 21).



## THE ROYAL TOOLS

Next, Merlin tells you about the Royal Tools – implements that were lost during The Forgetting. With the exception of the phone which is already in your possession, you'll need to find them in order to fully embrace the power of Dreamlight, carry out daily tasks and progress through the game. Explore the area outside your house and you'll soon find the shovel, pickaxe, fishing rod and watering can. Finding the pickaxe will clear the darkness from the Plaza, marking the start of a new era of hope for the Valley. The shovel can be used to dig in the ground and prepare it for seeds to be planted, the pickaxe will break apart rocks, the watering can will revive dried-out flowers and crops and the fishing rod will allow you to catch fish from rivers, ponds and oceans.

## EXPLORING THE VALLEY

The area of the Valley you have access to when you start your adventure is a mere fraction of the whole. As you explore, you'll meet more characters, spot more buildings and discover more resources. Keep using your Royal Tools and gather as many resources as you can – this is the key to progressing in the game. Make sure you talk to everyone you meet – they may have useful information to help you figure out what to do next.

## STAR COINS

Star Coins are the Valley's currency. You'll need them to pay for clothing and furniture at Scrooge McDuck's Store, and crops, seeds and other materials at stalls. In the early days, when you only have access to a small part of the Valley, earning Star Coins can be tricky. Once you start using Dreamlight to open other biomes, more valuable resources will become available to you – the Forgotten Lands is home to pumpkin seeds, and pumpkins are a great way to earn Star Coins as the pumpkin crop is worth hundreds more Star Coins than the seeds. Take a look at the later sections of this guide to find out which items are worth the most. For now, collect as many resources as you can get your hands on, and sell them to Goofy at his stalls (see page 29).



## DREAMLIGHT

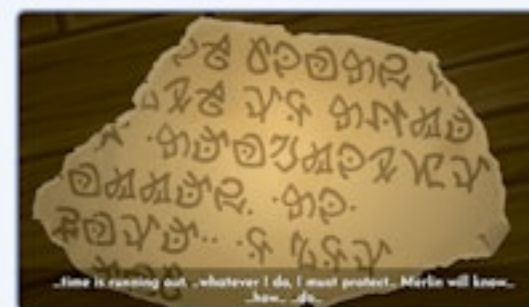
Dreamlight is the sparkly substance you can see emanating from everyone, and spilling out of holes in the ground, but it became scarcer and scarcer as The Forgetting fell over the Valley. Since you arrived, the magic has started to come back – it grows stronger through acts of friendship, love and care like removing Night Thorns and forging friendships. Dreamlight is another in-game currency, needed for unlocking biomes and realms. Check your Dreamlight tab to see what duties you can complete to earn more.

The Dreamlight Tree grows in front of the castle, wrapped around a well. As you earn more Dreamlight, the tree will evolve through five stages of growth, until it reaches full size.



## MEMORIES

Memories are hidden all over the Valley and they hold the key to unlocking the mystery of The Forgetting. They come in the form of picture fragments and diary extracts from the Old Ruler's Diary.



Picture fragments appear randomly in glowing orbs after completing tasks like digging, harvesting crops, cooking, feeding critters, fishing, foraging, watering plants and mining rock spots. Once you've gathered all the fragments of a picture memory, you'll be able to display it in a memory frame. You'll find a frame in your furniture inventory for you to place on the wall in your house. Interact with the frame once placed to change the memory displayed (only complete memory pictures will be available). You can purchase more memory frames at Scrooge's Store.

Diary extracts look like glowing pieces of parchment on the ground. Pick them up and read them – they are quite fascinating!

### DEVELOPER NOTE

The designers often draw our own concepts for Memories and items, but since most of us can't draw, they look like something you'd see on the wall in a kindergarten. The drawing of Scar from the 'Forgotten Relics' quest gave us the opportunity to use something that was very close to the initial concept art, since it was SUPPOSED to be something drawn by a kid.

# OBSTACLES

Each day, obstacles will pop up across the Valley and Eternity Isle. These obstacles are not what you'd call aesthetically pleasing and they also get in the way, so they'll need to be cleared. But don't worry – they yield useful items like crafting materials and seeds when destroyed, so your efforts will be worth it.

## VALLEY OBSTACLES

Those pesky Night Thorns crop up in every corner of the Valley, as do rocks that will yield stone when broken, but the other obstacles vary from biome to biome. They can be removed by hand or with your Royal Tools – for example, ice blocks can be broken with your pickaxe to yield snowballs, and wildebeest bones can be removed with your shovel to yield clay.



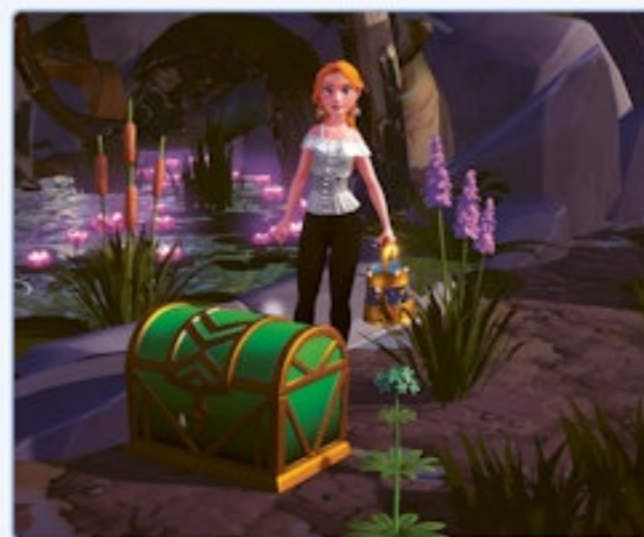
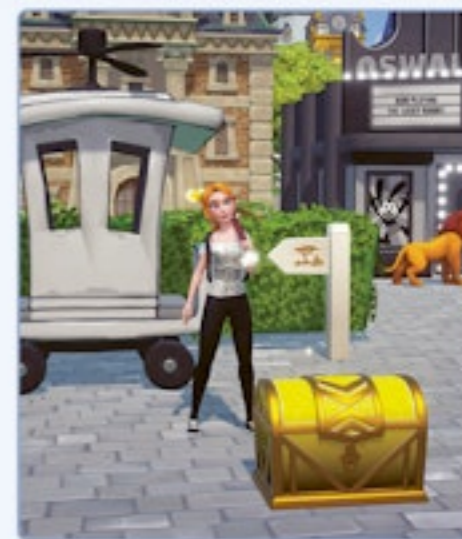
## ETERNITY ISLE OBSTACLES

Eternity Isle obstacles look a little different to Valley obstacles, but they can all be removed either by hand or using your Royal Tools. Splinters of Fate are the Isle's equivalent of Night Thorns and can be removed by hand, swirling sands can be removed using your Hourglass and glass stalagmites can be removed using your pickaxe.



## YELLOW REWARD CHESTS

There's a chance of being rewarded with a Yellow Reward Chest when clearing Night Thorns and other obstacles across the Valley, and when clearing Splinters of Fate and other obstacles on Eternity Isle. When opened, they yield Star Coins, furniture pouches or clothing pouches. For most obstacles, destroying them will reveal the chest and you can open it to claim its contents. For Night Thorns and Splinters of Fate, an occasional cluster will yield eight Star Coins when destroyed. To be rewarded with the Yellow Chest, you'll need to collect all eight Star Coins (which will disperse around you) before the countdown music ends.

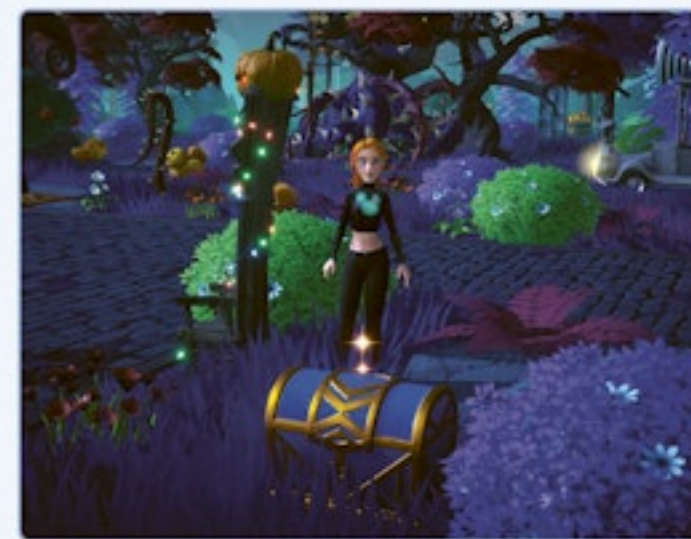


## GREEN REWARD CHESTS

Green Reward Chests can be found across the Valley and Eternity Isle and can be cleared by hand. One will spawn each day in a random outdoor location. A maximum of three can exist at any one time, so if you don't clear them right away, they will stop spawning until you're down to two or fewer. When cleared, they yield Star Coins, clothing pouches or furniture pouches.

## DAILY MOONSTONE CHESTS

Daily Moonstone Chests can be found across the Valley and Eternity Isle and can be cleared by hand. One will spawn each day in a random outdoor location. A maximum of three can exist at any one time, so if you don't clear them right away, they will stop spawning until you're down to two or fewer. When cleared, they yield 50 Moonstones.



# THE DREAM CASTLE

The Dream Castle is unmissable – it's the magnificent building that sits just behind the Plaza. What awaits you inside is an entire universe of possibilities, but first you'll have to remove those pesky thorns blocking the entrance...



## REALMS

You'll need to complete some Dreamlight Duties and collect 2000 Dreamlight before you'll be able to clear the thorns and enter the castle, but it'll be worth it. Step through the lavish castle doors and you'll find yourself surrounded by smaller doors. Each is a gateway to another world, or Realm, where the previous inhabitants of Dreamlight Valley fled when The Forgetting came. You'll need more Dreamlight to unlock each Realm. When you first enter the castle, you'll be able to unlock one of three Realms: the WALL-E Realm, the Moana Realm or the Ratatouille Realm. Choose wisely!

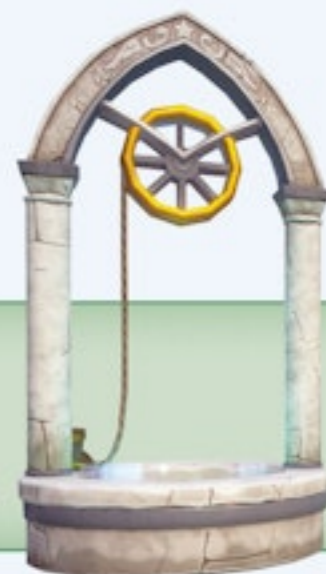
After unlocking this first Realm, you'll need 3,000 Dreamlight for each additional Realm on the first floor. Take the staircase to the second floor, and the cost of unlocking those Realms is a little steeper. As you travel up to more floors, the cost of unlocking Realms continues to increase.

The characters taking refuge inside each Realm will require a little persuading before they'll move back to the Valley, so you'll need to complete a few tasks for them first.



## THE SECRET ROOM

For the curious among you, there's a secret room to the right of the main entrance, partially hidden behind some topiaries. To access the secret room, you'll need to reach friendship level 10 with Mickey Mouse. More about friendship, and Mickey, later on!



## DID YOU KNOW?

You can use your wells to travel to Realms, too – just click on the castle icon while in your map, then choose the Realm you want to visit.

# SHOPS AND STALLS

Commerce plays an important role in Dreamlight Valley and there are all sorts of interesting items available to purchase. Here's an overview of the various shops and stalls, how to access them and what they offer.

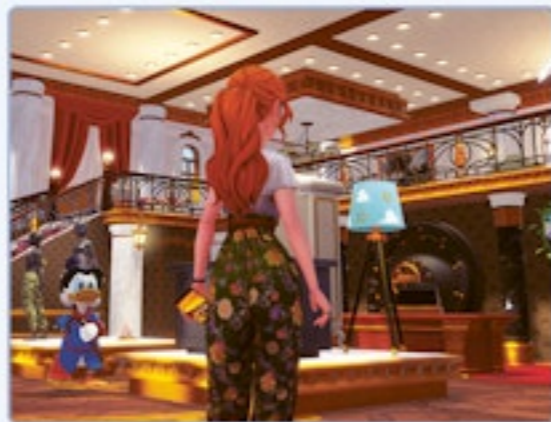
## SCROOGE'S STORE

Scrooge's Store is a one-stop-shop for all your furniture, décor and clothing needs. When you begin your adventure, you'll be able to open a simple, one-floor boutique offering a small selection of merchandise, for the very reasonable price of 1,000 Star Coins. You can upgrade this to add two large furniture displays upstairs, and one window mannequin display for an additional 10,000 Star Coins. Coughing up a further 25,000 Star Coins will transform the store into its most fabulous self, complete with another large furniture spot upstairs and a second window mannequin display. Scrooge's stock changes daily, so be sure to visit regularly, and have a chat with the owner if you want to order items not on display – you can order up to 25 items per day.



## DID YOU KNOW?

Any items on display that you don't already own will have an orange dot above the price. If you don't see the orange dot, you already own that item.



## CHEZ REMY

This magnificent restaurant is a popular spot in the Valley. If you can't find one of your friends, chances are they're inside, enjoying some of Remy's best cooking. It's also the only place you can get your hands on cheese, milk, eggs, butter, peanuts and slush ice for your recipes. Inside you'll find a small kitchen where you can cook meals for yourself, or fulfil the guests' orders in order to earn friendship points.



## THE BOUTIQUE

The Boutique is a stylish clothing and furniture store run by Daisy. It can be unlocked during Mickey's 'You Have Mail' friendship quest. Two clothing display mannequins are automatically available and you can unlock two more for 20,000 Star Coins apiece. There are also two furniture display spots and you can unlock two more for another 20,000 Star Coins each. Once the Boutique is open, you'll have access to a daily Boutique Challenge which will reward you with Daisy Coins. These can be used to purchase new base items for Touch of Magic design. Chat with Daisy to discover what the day's challenge is, then get to work decorating the stage area in the Boutique, making sure to hit all of the challenge requirements. When you're ready to spend your Daisy Coins, talk to Daisy and ask to see her shop so you can view the available items. To learn more about Touch of Magic, see pages 232–237.



## GOOFY'S STALLS

Always keen to lend a hand, Goofy has set up a stall in each biome where you can purchase crops and seeds, and sell unwanted items. Each stall holds a different variety of crops and seeds – you'll need to unlock each stall with Star Coins, then upgrade twice with more Star Coins in order to access the full range of stock. For more info on where to find particular crops and seeds, go to pages 142–151.



## MULAN'S TEA STALL

Mulan's Tea Stall offers tea ingredients to Valley residents – and the best part is, they are completely free! The stall is stocked with Oolong Tea Leaves, Jasmine Tea Leaves and Chrysanthemum Tea Leaves. You can collect a maximum of three of each type of tea every day.



## KRISTOFF'S STALL

Kristoff's stall can be unlocked once you've progressed your friendship with him. It carries a variety of foraged items like wood and stone, as well as refined materials like fabric and iron ingots. You'll need to help Kristoff build the stall by donating a variety of materials. If you're struggling to collect the items needed to craft certain items, don't forget to check if Kristoff's stall has them in stock.



## GASTON'S STALL

Once you purchase the Rift In Time expansion, you'll also be able to unlock Gaston's stall. It should come as no surprise that this stall caters to carnivores just like Gaston – it carries a selection of raw meat which can be used in various recipes.



# VALLEY BIOMES

The landscape of Dreamlight Valley is separated into biomes – areas with distinct terrain, unique plant life, native critters and distinct weather. At first, you'll only have access to the Plaza and the Peaceful Meadow – you'll want to unlock the other biomes as quickly as possible. Here's an overview of what you can expect to find in each area.



## PLAZA

The heart of Dreamlight Valley, the Plaza is one of the more built-up areas of the Valley. It's where you'll find your house, Scrooge's Store, Chez Remy and Mickey's house when you first begin your adventure, as well as the main Dreamlight well, and access to the Dream Castle.



## PEACEFUL MEADOW

A flat expanse of grassland with several ponds and lakes, the Peaceful Meadow sits just below the Plaza. This is where you'll find Goofy's house, Goofy's first stall, Merlin's house and WALL-E's garden.

## DAZZLE BEACH

Dazzle Beach can be found to the south of the Peaceful Meadow and can also be expanded to the east. It's a fantastic fishing spot, and provides access to several important locations such as the Cursed Cave, the Mystical Cave and Ursula's lair.



## GLADE OF TRUST

This gloomy, swampy biome feels like something straight out of an ancient fairy tale. It's a good spot to catch fish as there's so much water, and mushrooms grow wild here. It's also Mother Gothel's residence.

## SUNLIT PLATEAU

You'll find the Sunlit Plateau above and to the left of the Plaza. This sunny biome has a lazy river running through it, which is connected to the mysterious Vitalys Mines. There are some wonderfully colourful flowers here, and you will also find Scar's lair in this biome.



## FOREST OF VALOR

The Forest of Valor sits above and to the right of the Plaza. Dominated by fir trees, there's a powerful, rushing river bisecting it, so it's another good spot for fishing. It's also home to the Ice Cave and Anna's Castle.



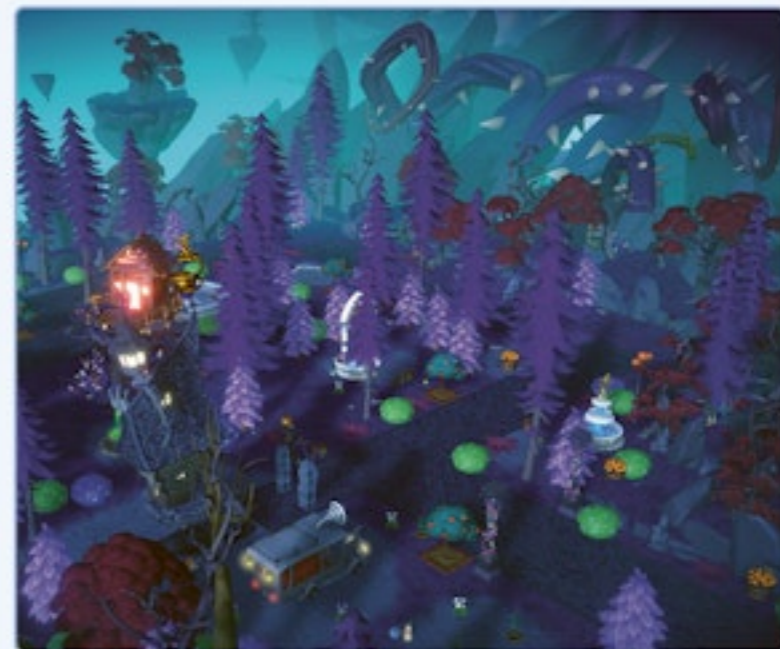
## FROSTED HEIGHTS

The Frosted Heights are the highest point in the Valley. Here, everything is covered in a layer of snow and ice and it is permanently winter. The river that runs through the Forest of Valor emerges from a cave at the back of the Heights, and it's also home to a mysterious cave full of secrets, with a long-lost friend inside.



## FORGOTTEN LANDS

This sinister biome is home to some of the Valley's most valuable resources – notably, diamonds and pumpkins. It's darker than the other biomes – the trees are twisted and strange, thorns emerge from the ground and there's a layer of unearthly purple grass. You'll also find a mysterious pumpkin house here...



# ETERNITY ISLE



Purchasing the Rift In Time expansion pack will give you access to Eternity Isle. In this ancient place, everything is a little bit different. . . Here's an overview of what you can expect to find as you explore Eternity Isle's mysteries.

## THE HOURGLASS

A sixth Royal Tool, called an hourglass, will become available to you on Eternity Isle after you meet EVE. This powerful object is the key to bending time.

## MIST

Mist is the Eternity Isle equivalent of Dreamlight – you'll need it to unlock new biomes. It can be collected by engaging in time-bending activities using your Hourglass, then picking up the Mist orb. It can also be earned for completing various Mist Duties. Check the Dreamlight tab of your menu to see how you can earn Mist.



## HIDDEN TREASURE

Use the Hourglass to detect hidden treasure, then follow the direction of the sand until you find it. Once located, press the hourglass button repeatedly to pull the treasure out of the flow of time. Treasures can be combined to make new items at a Timebending Table.



## TIME RIFTS

You'll also need your Hourglass to open up Time Rifts – those strange orbs you see across the Isle (and across your Valley, too). Once opened, treasures will appear continuously within the Time Rift's borders, but the rift will close after a while, so you'll need to be quick. Use your Hourglass to detect hidden treasure and collect it quickly.



## TIMEBENDING TABLES

You'll find a Timebending Table on the small area of beach connected to the Courtyard, and Merlin will give you a second table to place where you wish. These tables let you combine the treasure you've collected to build exclusive items. You can also upgrade your Hourglass at these tables – the higher the level, the more types of treasure you'll be able to find.



## SWIRLING SANDS

The Hourglass can also remove swirling sands. Small swirling sands can be removed right away, but you'll need to upgrade your Hourglass before you can remove large swirling sands. Each time you remove one you'll be rewarded with Mist.



# ETERNITY ISLE BIOMES

Eternity Isle is a truly fascinating place, full of ancient wonders. It's home to three additional biomes, with twelve distinct regions, but these require Mist to unlock, rather than Dreamlight. Here's what you can expect to find in each region.



## ANCIENT'S LANDING

Upon arrival at Eternity Isle, you'll find yourself in Ancient's Landing – a mysterious set of ruins that appear to be very old indeed. The Docks show evidence of market activity, and are a great spot for fishing. The Courtyard is a small, enclosed area with a narrow passage to a tiny beach complete with Timebending Table. The Overlook boasts fantastic views of the ocean, with more ancient ruins off in the distance – perhaps this area was once used as a lookout post. The Ruins are all that remains of an ancient castle. Largely overrun by nature, there's a small courtyard and a staircase leading to a balcony with a magnificent view of the surrounding landscape.

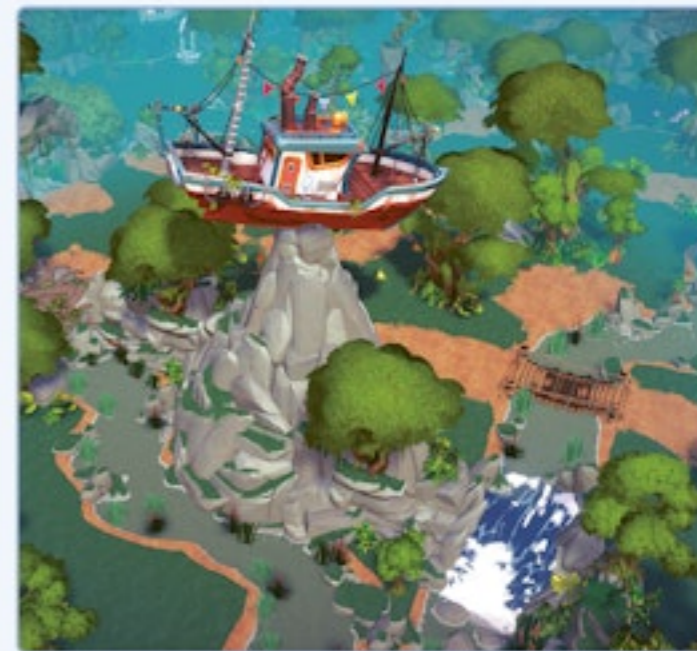
## GLITTERING DUNES

The arid Glittering Dunes are a vast area of desert with little in the way of plant life and bodies of quicksand instead of water. The Plains is a wide expanse of flat ground with the remains of some ancient sandstone archways and steps. The Borderlands sit at the foot of a hill leading up to the Palace, and are split across two levels. The Wastes show signs of previous habitation – there's a shipwreck partially buried in the sand, and it's home to the Cave of Wonders, too. The Oasis is a lone, lush area within the desert landscape – it's covered in grass and flowers.



## WILD TANGLE

The Wild Tangle is the exact opposite of the Glittering Dunes. Where the Dunes are barren and arid, the Wild Tangle is lush, verdant and teeming with all sorts of life. The Grasslands is a flat area of low relief, with a river running through the centre. The Promenade is a vast area split over two levels, dominated by bamboo. The Grove is densely packed with trees and other plants. The Lagoon boasts an impressive waterfall and stunning cliffs.



# FRIENDSHIP

Life is best when it's shared with friends, and working on your friendships is the key to unlocking all sorts of Valley benefits. The next few pages will tell you everything you need to know about friendships and help you get to know a bit more about each of the characters you'll meet.



## LEVELING UP FRIENDSHIPS

Your friendship with each character is measured in levels.

You'll start at level 1, and as you build on your relationship, you'll progress through the levels until you reach the highest level possible – level 10. Each time you attain a new level of friendship, you'll earn a reward – a piece of clothing or décor unique to that character, a motif to decorate your clothes with, or some Star Coins.



Make sure you have a daily discussion with each of your friends, and give them gifts each day. Gems and flowers are always a good idea, but each character also has a selection of favourite gifts. You can check what a character is looking for today when you choose the 'I have something to give you' option – they will be listed as 'FAVORITE THINGS OF THE DAY' and you'll get extra friendship points if you gift them one of these items.



Your friends will also visit Chez Remy every day to order food. Fulfilling their orders will also earn you friendship points, so make sure to check each character's profile on the following pages to see what time they visit.

## ASSIGNING ROLES

Once you reach level 2 friendship with a character, you'll be able to hang out with them, and assign a role to them. Roles relate to common activities – you can choose from mining, fishing, foraging, gardening and digging. Once you've assigned a role, hang out with your friend and perform that role to get additional drops, as well as a boost to your friendship level. If you've forgotten which role you've assigned a character, start a conversation with them, then check the symbol next to 'Let's hang out!'. You can also check roles in the Characters section of the menu's Collection tab. If you change your mind and want to assign a different role to a character, you can craft a training manual and gift it to your friend. Check the Potions & Enchantment tab of your Crafting Recipes when at a crafting station for the recipes.



## FRIENDSHIP QUESTS

Friendship quests become available as you build on your relationship with each character. They are the key to unravelling the Valley's mysteries, earning friendship points and getting your hands on exclusive items. Friendship quests require a lot of collecting resources and crafting items, so the best thing you can do to prepare is to hoard as many items as possible – especially clay! You can never find clay when you need it. . .



# MERLIN

Merlin is an all-powerful wizard who's been around since the Middle Ages – no wonder he's so knowledgeable! He's a great source of information and advice, and he's also a little eccentric which makes him endlessly entertaining. He's the first person you'll meet when you begin your adventure and will be there for you every step of the way.



## Dreamlight Library

The Dreamlight Library is an incredible feat of medieval architecture boasting several astronomical features. Inside, you'll find more books than you can shake a stick at.

## Schedule

|        |                    |                    |                                |
|--------|--------------------|--------------------|--------------------------------|
| Indoor | Visiting Chez Remy | Visiting Scrooge's | Wandering                      |
| Never  | 7am–9am<br>7pm–9pm | 12pm–2pm           | 9am–12pm<br>2pm–7pm<br>9pm–7am |

## Known Favourite Gifts

|   |   |
|---|---|
| <br>Blue Falling Penstemon | <br>Empty Vial   |
| <br>Blue Hydrangea         | <br>Dream Shards |
| <br>Candy                 | <br>Crudites    |

## Friendship Rewards

|   |  |  |
|---|--|--|
| <br>Bag of Tricks<br>2   | <br>Design Motif<br>3 | <br>500 Star Coins<br>4                 |
| <br>Phial Holder<br>5    | <br>Design Motif<br>6 | <br>1000 Star Coins<br>7                |
| <br>Potion Cupboard<br>8 | <br>Design Motif<br>9 | <br>Merlin's Marvelous Wizard Hat<br>10 |

## Alternative Styles

|  |  |
|--|--|
| <br>Festive Merlin<br>Festive Star Path – 50 tokens | <br>Bermuda Merlin<br>Premium Shop – 2,500 Moonstones |
|--|--|

## DEVELOPER NOTE

Before the early access launch, there was one producer who would do each bug report as if he were Merlin. One day, he came to the studio dressed as Merlin with a big fake beard to give an update on our bug-fixing velocity.

# GOOFY

Goofy is a friendly and enthusiastic Dreamlight Valley resident with a keen interest in fishing and fixing things. He owns several stalls – one in each biome except for the Plaza – and is happy to sell and buy seeds and crops. You'll need to talk to Goofy in order to get your fishing rod.



## Goofy's House

You'll find Goofy's house in the Peaceful Meadow. It's a rustic building with a stained glass door and a goofy hat perched atop its chimney. It also has a crafting table at the side.



## Schedule

| Indoor  | Visiting Chez Remy   | Visiting Scrooge's | Wandering                                  |
|---------|----------------------|--------------------|--|
| 5am-9am | 11pm-1am<br>11am-1pm | 2pm-4pm            | 1am-5am<br>9am-11am<br>1pm-2pm<br>4pm-11pm |

## Known Favourite Gifts

|   |  |
|---|--|
| <br>Gems             | <br>Seafood |
| <br>Fish-based meals | <br>Basil   |
| <br>Fish             |  |

## Friendship Rewards

|  |  |  |
|--|--|--|
| <br>Yellow Athletic Sunglasses<br>2 | <br>Design Motif<br>3 | <br>500 Star Coins<br>4         |
| <br>Cozy Fireplace<br>5             | <br>Design Motif<br>6 | <br>1000 Star Coins<br>7        |
| <br>Mickey Mouse Dresser<br>8       | <br>Design Motif<br>9 | <br>Goofy's Signature Hat<br>10 |

## Alternative Styles

|  |   |
|--|---|
| <br>An Extremely Goofy Conductor<br>Disney Parks Star Path<br>- 50 tokens | <br>The Great Goolini<br>Centennial Star Path<br>- 50 tokens |
|--|---|

## DEVELOPER NOTE

At one point we had a bug that caused Goofy to fish in the wrong direction, but players thought it was so funny that we opted to leave it in, since it fits so well with Goofy's personality.

# MICKEY MOUSE

A mouse who needs no introduction, Mickey has been the gardener in the Valley since The Forgetting. He knows the location of the shovel and watering can, and many other things besides. You'll find him in his house when you first begin your adventure. He misses his girlfriend, Minnie Mouse, and hopes you'll be able to help him find her.








### Mickey's House

Mickey's House is in the Plaza – it has a distinctive red roof, yellow walls and green trimmed windows.

### Schedule

|          |                    |                    |                                |
|----------|--------------------|--------------------|--------------------------------|
| Indoor   | Visiting Chez Remy | Visiting Scrooge's | Wandering                      |
| 10pm–2am | 2am–4am<br>2pm–4pm | 6am–8am            | 4am–6am<br>8am–2pm<br>4pm–10pm |

### Known Favourite Gifts

|  |   |
|--|---|
| <br>Red or yellow flowers | <br>Meals  |
| <br>Fruit                 | <br>Grains |
| <br>Vegetables           |   |

### Friendship Rewards

|   |  |  |
|---|--|--|
| <br>Black Mickey ears<br>2 | <br>Design Motif<br>3 | <br>500 Star Coins<br>4       |
| <br>Garb Mannequin<br>5    | <br>Design Motif<br>6 | <br>1000 Star Coins<br>7      |
| <br>Enchanting Bed<br>8    | <br>Design Motif<br>9 | <br>Enchanting Fountain<br>10 |

### Alternative Styles

#### DEVELOPER NOTE

When the team plays through missions together to test them, we often slip into trying to do our best Mickey impressions when reading his lines. Some of us are getting pretty good at it!

|  |  |   |
|--|--|---|
| <br>Merry Mickey<br>Festive Star Path – 50 tokens | <br>Platinum Mickey<br>Centennial Star Path – 50 tokens | <br>Mickey The Magician<br>Premium Shop – 2,500 Moonstones |
|--|--|---|



# FORAGING

Foraging is fun, and it's the key to being able to craft all sorts of wonderful items, from Dreamlight and potions to furniture and paving! All you need is your Royal Tools, a sense of inquisitiveness and some space in your inventory. Let's take a look at what you can find, where it's located and how much it sells for, then you can have fun discovering what each can be used to craft.

## CRAFTING MATERIALS

### AMBER



**Location:** in the ground in The Crasslands, The Promenade, The Grove, The Lagoon  
**Sells for:** 30 Star Coins

### BONES



**Location:** in the ground and open water in The Plains, The Wastes, The Oasis, The Borderlands  
**Sells for:** 20 Star Coins

### CLAY



**Location:** in the ground in the Glade of Trust, Sunlit Plateau, Forgotten Lands  
**Sells for:** 20 Star Coins

### COAL ORE



**Location:** rock spots in all biomes  
**Sells for:** 5 Star Coins

### COPPER



**Location:** rock spots in The Docks, The Courtyard, The Overlook, The Ruins, The Plains, The Wastes, The Oasis, The Borderlands, The Crasslands, The Promenade, The Grove, The Lagoon  
**Sells for:** 15 Star Coins

### TIP

Remember to bring your highest level foraging friend with you for extra drops!



### DEVELOPER NOTE

With the A Rift In Time expansion, we tried to add foraging materials connected to the central theme of 'time' wherever we could. Amber represents things that are frozen and preserved, while bones represent the passage of time.

### COTTON



**Purchase seeds from:** Sunlit Plateau stall  
**Price:** 42 Star Coins  
**Growth time:** 25 minutes  
**Sells for:** 37 Star Coins  
**Drops per harvest:** 1



### CRYSTAL



**Location:** rock spots in the Forgotten Lands  
**Sells for:** 30 Star Coins

### GOLD NUGGET



**Location:** rock spots in the Sunlit Plateau, Frosted Heights, Forgotten Lands and Vitalys Mines  
**Sells for:** 20 Star Coins

### DARK WOOD



**Location:** on the ground in the Forgotten Lands  
**Sells for:** 50 Star Coins

### HARDWOOD



**Location:** on the ground in the Forest of Valor, Glade of Trust, Sunlit Plateau and Frosted Heights  
**Sells for:** 10 Star Coins

### DREAM SHARD



**Location:** in the ground in all biomes  
**Sells for:** cannot be sold

### IRON ORE



**Location:** rock spots in the Forest of Valor, Glade of Trust, Sunlit Plateau, Frosted Heights, Forgotten Lands and Vitalys Mines  
**Sells for:** 10 Star Coins

### DRY WOOD



**Location:** on the ground in the Sunlit Plateau, Frosted Heights and Forgotten Lands  
**Sells for:** 25 Star Coins

### NIGHT SHARD



**Location:** in the ground in all biomes  
**Sells for:** cannot be sold

### OASIS GLASS



**Location:** in the ground in The Plains, The Wastes, The Oasis, The Borderlands  
**Sells for:** 20 Star Coins

### PLASTIC SCRAP



**Location:** fishing in open water in The Docks, The Courtyard, The Overlook, The Ruins  
**Sells for:** 10 Star Coins

### SAND



**Location:** in the ground in Dazzle Beach, The Plains, The Wastes, The Oasis, The Borderlands  
**Sells for:** 8 Star Coins

### PEARL



**Location:** in the ground in The Docks, The Courtyard, The Overlook, The Ruins  
**Sells for:** 10 Star Coins

### QUARTZ



**Location:** rock spots in The Docks, The Courtyard, The Overlook, The Ruins  
**Sells for:** 20 Star Coins

### SCALES



**Location:** in open water in The Oasis  
**Sells for:** 20 Star Coins

### PEBBLES



**Location:** Dazzle Beach, Forest of Valor, Sunlit Plateau, Forgotten Lands, The Grasslands, The Promenade, The Grove, The Lagoon  
**Sells for:** 10 Star Coins

### RED ALGAE



**Location:** in all bodies of water  
**Sells for:** 150 Star Coins

### SEAWEED



**Location:** anywhere in open water in the Valley and the Wild Tangle  
**Sells for:** 20 Star Coins

### PIXEL SHARDS



**Location:** on the ground in any biome when you visit another player's Valley using Multiplayer  
**Sells for:** cannot be sold

### RICH SOIL



**Location:** may drop when harvesting crops in all biomes  
**Sells for:** 25 Star Coins

### SNOWBALL



**Location:** in the ground in the Frosted Heights  
**Sells for:** 25 Star Coins

### SOFTWOOD



**Location:** Plaza, Peaceful Meadow, Forest of Valor, Glade of Trust, The Docks, The Courtyard, The Overlook, The Ruins  
**Sells for:** 5 Star Coins

### SOIL



**Location:** in the ground in the Plaza, Peaceful Meadow, Sunlit Plateau, Forest of Valor, Glade of Trust, Frosted Heights, Forgotten Lands, Ruins, Docks, Courtyard, Overlook  
**Sells for:** 3 Star Coins

### TIN



**Location:** rock spots in The Plains, The Wastes, The Oasis, The Borderlands  
**Sells for:** 25 Star Coins



### TROPICAL WOOD



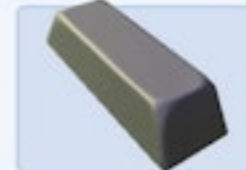
**Location:** on the ground in The Grasslands, The Promenade, The Grove, The Lagoon  
**Sells for:** 40 Star Coins

### STONE



**Location:** rock spots in the Plaza, Peaceful Meadow, Dazzle Beach, Forest of Valor, Glade of Trust, Sunlit Plateau, Frosted Heights, Forgotten Lands  
**Sells for:** 2 Star Coins

### WROUGHT IRON



**Location:** can only be obtained by completing daily cooking requests for Rerry.  
**Sells for:** 200 Star Coins

### ZINC



**Location:** rock spots in The Grasslands, The Promenade, The Grove, The Lagoon  
**Sells for:** 30 Star Coins

### DID YOU KNOW?

You can also craft soil at a crafting station – you'll just need some rich soil.

## FLOWERS

### BLACK GLASS-LIKE FLOWERS



**Location:** The Plains,  
The Wastes  
**Sells for:** 57 Star Coins

### BLACK PASSION LILY



**Location:** Frosted  
Heights  
**Sells for:** 79 Star Coins

### BLUE FALLING PENSTEMON



**Location:** Plaza  
**Sells for:**  
23 Star Coins

### BLUE GLASS-LIKE FLOWERS



**Location:** The Plains,  
The Wastes  
**Sells for:** 23 Star Coins

### BLUE HYDRANGEA



**Location:** Dazzle Beach  
**Sells for:**  
28 Star Coins

### BLUE LUMINESCENT FLOWERS



**Location:** The Overlook,  
The Ruins  
**Sells for:** 26 Star Coins

### BLUE MARSH MILKWEED



**Location:** Glade of  
Trust  
**Sells for:** 48 Star Coins

### BLUE PASSION LILY



**Location:** Frosted  
Heights  
**Sells for:** 56 Star Coins

### BLUE STAR LILY



**Location:** Forest of  
Valor  
**Sells for:** 30 Star Coins

### DANDELION



**Location:** Plaza  
**Sells for:**  
23 Star Coins

### GREEN FLY TRAP



**Location:**  
The Grasslands, The  
Promenade  
**Sells for:** 73 Star Coins

### GREEN GLASS-LIKE FLOWERS



**Location:** The Plains,  
The Wastes  
**Sells for:**  
29 Star Coins

### GREEN LUMINESCENT FLOWER



**Location:**The Overlook,  
The Ruins  
**Sells for:**  
49 Star Coins

### GREEN PASSION LILY



**Location:**  
Frosted Heights  
**Sells for:**  
28 Star Coins

### GREEN RISING PENSTEMON



**Location:**  
Peaceful Meadow  
**Sells for:**  
35 Star Coins

### ORANGE AND RED MARSH MILKWEED



**Location:** Glade of Trust  
**Sells for:** 66 Star Coins

### ORANGE BIRD OF PARADISE



**Location:** The Docks,  
The Courtyard  
**Sells for:** 18 Star Coins

### ORANGE GLASS-LIKE FLOWERS



**Location:** The Plains,  
The Wastes  
**Sells for:** 41 Star Coins

## DID YOU KNOW?

Flowers respawn every day so pick as many as you like!

## BEAST'S GREENHOUSE

Once you reach Level 10 friendship with The Beast, his greenhouse will be unlocked. This fabulous stall provides you with free flowers and is the only place you can source red roses. The greenhouse can be upgraded multiple times, for a fee of Star Coins. When it's fully upgraded, there will be 20 flower slots and new flowers will regenerate within 6 minutes of you collecting the current flowers.



## ORANGE HOUSELEEK



**Location:**  
Sunlit Plateau  
**Sells for:** 52  
Star Coins

## ORANGE MARSH MILKWEED



**Location:**  
Glade of Trust  
**Sells for:** 33  
Star Coins

## ORANGE NASTURTIUM



**Location:**  
Forgotten Lands  
**Sells for:** 60  
Star Coins

## ORANGE PITCHER PLANT



**Location:** The  
Grove, The Lagoon  
**Sells for:** 39 Star  
Coins

## ORANGE STAR LILY



**Location:**  
Forest of Valor  
**Sells for:** 43  
Star Coins

## PINK BROMELIAD



**Location:**  
Sunlit Plateau  
**Sells for:** 27  
Star Coins

## PINK CACTUS FLOWER



**Location:** The Oasis,  
The Borderlands  
**Sells for:** 25 Star  
Coins

## PINK HOUSELEEK



**Location:**  
Sunlit Plateau  
**Sells for:** 35  
Star Coins

## PINK HYDRANGEA



**Location:**  
Dazzle Beach  
**Sells for:** 22  
Star Coins

**PINK  
LUMINESCENT  
FLOWER**



**Location:** The  
Overlook, The Ruins  
**Sells for:** 36 Star  
Coins

**PURPLE BELL  
FLOWER**



**Location:**  
Forest of Valor  
**Sells for:** 30  
Star Coins

**PURPLE CACTUS  
FLOWER**



**Location:** The Oasis,  
The Borderlands  
**Sells for:** 65 Star  
Coins

**RED BELL  
FLOWER**



**Location:**  
Forest of Valor  
**Sells for:** 23  
Star Coins

**RED  
BROMELIAD**



**Location:**  
Sunlit Plateau  
**Sells for:** 27  
Star Coins

**RED  
DAISY**



**Location:**  
Peaceful Meadow  
**Sells for:** 48 Star  
Coins

**PURPLE FALLING  
PENSTEMON**



**Location:**  
Plaza  
**Sells for:** 23  
Star Coins

**PURPLE FLY  
TRAP**



**Location:** The  
Grasslands,  
The Promenade  
**Sells for:** 35  
Star Coins

**PURPLE  
HYDRANGEA**



**Location:**  
Dazzle Beach  
**Sells for:** 39  
Star Coins

**RED FALLING  
PENSTEMON**



**Location:** Plaza  
**Sells for:** 18 Star  
Coins

**RED  
LUMINESCENT  
FLOWER**



**Location:** The  
Overlook, The Ruins  
**Sells for:** 20 Star  
Coins

**RED  
NASTURTIUM**



**Location:**  
Forgotten Lands  
**Sells for:** 40  
Star Coins

**PURPLE  
IMPATIENS**



**Location:**  
Forgotten Lands  
**Sells for:** 40  
Star Coins

**PURPLE MARSH  
MILKWEED**



**Location:**  
Glade of Trust  
**Sells for:** 25  
Star Coins

**PURPLE RISING  
PENSTEMON**



**Location:**  
Peaceful Meadow  
**Sells for:** 25  
Star Coins

**RED PASSION  
LILY**



**Location:**  
Frosted Heights  
**Sells for:** 38  
Star Coins

**RED PITCHER  
PLANT**



**Location:** The Grove,  
The Lagoon  
**Sells for:** 82 Star  
Coins

**RED  
ROSE**



**Location:** Beast's  
Greenhouse  
**Sells for:** 35 Star  
Coins

**SUNFLOWER**



**Location:**  
Dazzle Beach  
**Sells for:** 28  
Star Coins

**WHITE AND PINK FALLING PENSTEMON**



**Location:**  
The Plaza  
**Sells for:** 41  
Star Coins

**WHITE AND RED HYDRANGEA**



**Location:**  
Dazzle Beach  
**Sells for:** 54  
Star Coins

**WHITE PASSION LILY**



**Location:**  
Frosted Heights  
**Sells for:** 38  
Star Coins

**YELLOW BIRD OF PARADISE**



**Location:** The Docks,  
The Courtyard  
**Sells for:** 41 Star  
Coins

**YELLOW BROMELIAD**



**Location:**  
Sunlit Plateau  
**Sells for:** 73  
Star Coins

**WHITE BELL FLOWER**



**Location:**  
Forest of Valor  
**Sells for:** 60  
Star Coins

**WHITE BIRD OF PARADISE**



**Location:** The Docks,  
The Courtyard  
**Sells for:** 23 Star  
Coins

**WHITE CACTUS FLOWER**



**Location:** The Oasis,  
The Borderlands  
**Sells for:** 46 Star  
Coins

**YELLOW CACTUS FLOWER**



**Location:** The Oasis,  
The Borderlands  
**Sells for:** 32 Star  
Coins

**YELLOW DAISY**



**Location:**  
Peaceful Meadow  
**Sells for:** 20 Star  
Coins

**YELLOW NASTURTIUM**



**Location:**  
Forgotten Lands  
**Sells for:** 85  
Star Coins

**WHITE DAISY**



**Location:**  
Peaceful Meadow  
**Sells for:** 25 Star  
Coins

**WHITE IMPATIENS**



**Location:**  
Forgotten Lands  
**Sells for:** 30  
Star Coins

**WHITE MARSH MILKWEED**



**Location:**  
Glade of Trust  
**Sells for:** 33  
Star Coins

**YELLOW PITCHER PLANT**



**Location:** The  
Grove, The Lagoon  
**Sells for:** 29 Star  
Coins





## SECTION TWO: GETTING CREATIVE

There are lots of ways for you to showcase your creativity in Dreamlight Valley, whether through your inspired Valley décor, your inventive house décor or by having fun customising your outfits. This is YOUR Valley and your friends are counting on you to make it look incredible! This section is packed with ideas to inspire you to make the Valley your own.

# HOUSE DÉCOR



## CHEF'S KITCHEN

Trait: simple, familiar

Style: professional, modern

Sleek, modern furniture and the latest culinary gadgets make for a kitchen Remy would be proud of. Remember to decorate with lots of delicious ingredients and meals.



## CELESTIAL BALLROOM

Trait: lavish, wondrous

Style: elegant, traditional

Decorate with all things related to the night sky, plus gentle nods to magical midnight moments at elegant parties.

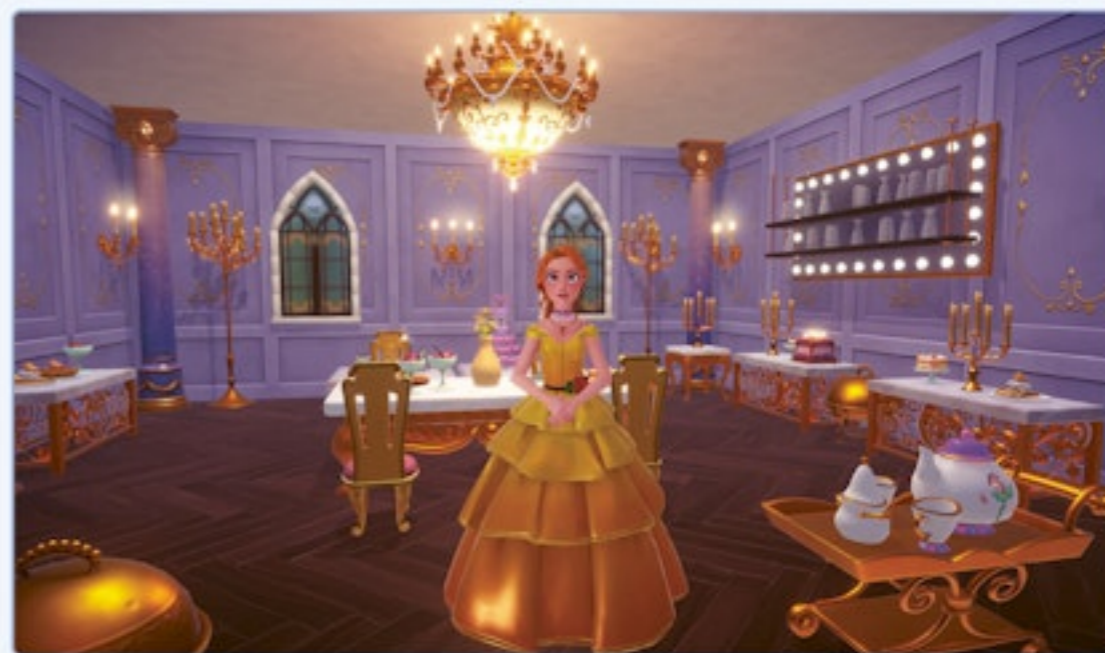


## CLASSIC CONSERVATORY

Trait: simple, calm

Style: traditional, elegant

Pair the Hercules furniture set with pink, purple, blue and white foliage to create a stylish oasis of calm.



## 'BE OUR GUEST' DINING ROOM

Trait: lavish, wondrous

Style: traditional, elegant

The Regal and Marble furniture themes work well for this room. Make sure to include plenty of extravagant puddings!





### SCROOGE'S VAULT

Trait: lavish  
Style: elegant

Everyone needs a vault to store their valuables in. Notice the lack of windows? That's deliberate – for security reasons.



### LIBRARY

Trait: lavish, wondrous  
Style: elegant, traditional

Every book-lover's dream, this library is the perfect spot to get away from it all and stick your head in a book for an hour or two.



### UNDER THE SEA BATHROOM

Trait: wondrous, playful  
Style: bold, quirky

Life under the sea is always better – decorate this Little Mermaid-themed bathroom with plenty of coral, which looks particularly striking against dark walls and floors.



### HOME SPA

Trait: simple, calm  
Style: modern, rustic

After a busy day in the Valley, an at-home pamper session is just what you need. The Frozen Norwegian Spruce furniture set is offset nicely by calming pastels.



### GAMING ROOM

Trait: playful, wondrous  
Style: modern, bold, cute

Every gamer's dream, this room is dedicated to all things gaming, neon and sweet. Why not invite Vanellope over to try it out?



### FIT FOR A PRINCESS DRESSING ROOM

Trait: lavish, familiar, wondrous  
Style: elegant, bold

This sophisticated space is the perfect place to put together an enchanting outfit. The Cinderella and Encanto furniture ranges pair well to encourage sartorial creativity.



### HOME CINEMA

Trait: lavish, familiar  
Style: traditional, bold

This sophisticated home cinema combines lavish art deco design with tasty snacks for the perfect movie night with friends.



### COSY BEDROOM

Trait: wondrous, strong  
Style: rustic, traditional, bold

The perfect bedroom for cold winter nights is dominated by Frozen-themed items, but the Lion King Trunk Column adds a touch of rustic charm.



### OUT OF THIS WORLD BEDROOM

Trait: wondrous, playful  
Style: futuristic, bold

Space enthusiasts will love this futuristic theme, incorporating plenty of WALL-E themed pieces, with hints of Buzz Lightyear and Stitch.



### SLUMBER PARTY

Trait: lavish, wondrous  
Style: elegant, traditional

Set the scene for a fun and relaxing slumber party with the Starlight House bundle furniture, set against a celestial wallpaper. Don't forget some delicious snacks!



### HOME FOR THE HOLIDAYS LIVING ROOM

Trait: lavish, familiar  
Style: elegant, traditional

The whole family can gather in this festive room with comfortingly familiar touches of holiday cheer.



### STUDENT BEDROOM

Trait: simple, familiar  
Style: professional, traditional

Create the perfect space for study and sleep with the Monsters, Inc. furniture range. A rich, warm colour scheme and plenty of books give this room a traditional feel.

# VALLEY DÉCOR



## APOTHECARY

**Trait:** simple, strong

**Style:** rustic, traditional

This fun build is perfect for chemistry enthusiasts. The apothecary range of furniture is a must, but elements from Tangled and WALL-E will help you to create a rustic, old-fashioned space filled with all manner of mysterious potions and plants. Find a Dream House Style that works for you, place it somewhere central in your Valley and invite your friends to visit.



## PÂTISSERIE

**Trait:** lavish

**Style:** professional, cute

Thanks to Remy, there's no shortage of baked goods in the Valley, so why not create a Patisserie where everyone can enjoy a sweet treat? Pastel pink, blue and lilac decor perfectly complements the cakes and pastries. The Cushioned Seat from the Beauty and the Beast furniture collection sits nicely with the Small Round Dining Tables from the Ratatouille set.



## MAD TEA PARTY

**Trait:** playful, wondrous

**Style:** elegant, quirky

Bring the entire Valley together for a Mad Tea Party, set against the backdrop of the Cheshire Cat's mischievous face and the Pink Castle. Elegant dining tables can be brought to life with mismatched chairs, and cups of tea and Wonderland Cookies are just the things to serve.



## PIRATE COVE

**Trait:** strong, wondrous

**Style:** rustic, traditional

If you're a fan of the pirate's life, you'll love this Pirate Cove build set right in front of Skull Rock. The Pirates Of The Caribbean furniture provides the perfect foundation, then you can decorate with as many gems and pearls as you can get your hands on.



## MERMAID BEACH

Trait: playful, wondrous

Style: quirky, bold

A princess like Ariel deserves a stretch of beach that helps her to feel as at home on land as she does in the ocean.

Nature-inspired items in pinks, purples and blues are ideal décor for this mermaid-themed beach. You'll find plenty of pieces in the Little Mermaid furniture set, including the Enchanted Stage, the Sea Witch's Cauldron and the Undersea Seats. Remember to check the Moana collection, too – it includes everything from Bioluminescent Palms, Coral, Shells and Rock Pillars and Giant Clams to Corkscrew Anemones and Fern Corals. You can build up the beach using grass and flowers, too – pink bromeliad and blue passion lilies work well. Finish off with a sprinkling of clams, scallops, oysters and starfish.





## DARK FOREST

Trait: strong, wondrous

Style: rustic, Halloween

The Forgotten Lands provide the perfect backdrop for an eerie, dark forest build dedicated to our favourite Pumpkin King.

Jack Skellington will feel quite at home if you decorate with plenty of Nightmare Before Christmas-themed items. The thorny furniture range adds to the sinister air. Apple trees remind visitors of the poisoned apple that the Evil Queen tricked Snow White into eating. The Corona Spindle from the Tangled furniture range also hints at Sleeping Beauty and Maleficent's story. Anyone wandering through here should feel thrillingly ill at ease.

You can purchase the Nightmare Castle house style from the Premium Shop. It'll cost you 3,750 Moonstones.





## WINTER WONDERLAND

Trait: strong, wondrous

Style: rustic, bold

The Splendid Ice Rink, Winterful Branch Arch and Winterful Iron Lamp bring a touch of civilisation to the frosty landscape, and bushes and flowers can be used to create paths that lead you around each feature. The Landing's Ombre Shrub, while not native to the Frosted Heights, perfectly complements the cool, wintry colours.

You can purchase the Frosty Fortress house style from the Premium Shop. It'll cost you 3,000 Moonstones.







## THEME PARK

Trait: playful, wondrous

Style: quirky, bold

What could be more perfectly Disney than a magical theme park at the heart of the Valley, to enjoy with friends?

With the potential to fill an entire biome (or even two), the only limit is your imagination. No need to choose a colour scheme for this build – a rainbow of colours is preferable. Start by placing larger items such as rides, then build detail around those to create a complete theme park experience. We've used the Magical Balloon Bundle, Luxo Umbrella Table, Red Umbrella Chair, Ice Cream Stand, Magical Keepsake Cart, Disney Parks Entry, CenTOONial Park Fountain and Pretzel Stand. Make sure to craft plenty of Colourful Park Benches for visitors to sit on. Riding attractions is tiring work, after all!





## TOWNCORE PLAZA

**Trait:** strong, familiar, wondrous

**Style:** professional, traditional, bold

With the Dream Castle in the background, the stage is set for a busy towncore build. This is an ideal place to position Scrooge's Store, Chez Remy, The Boutique and any other stalls or dream house styles that work with your theme. Oswald's house is also a great choice – this art deco landmark is the perfect spot to relax after a busy day.

You can purchase the Main Street Confectionery house style from the Premium Shop for 3,750 Moonstones. The French Bakery House costs 3,000 Moonstones.





## DESERT PALACE RESORT

Trait: lavish, wondrous

Style: elegant, traditional, bold

Azure blue, warm gold and lush green tones create an opulent vibe. Guests can sit and marvel at the dramatic landscape as they enjoy a cool drink, surrounded by gushing water features and fan palms. Torches and spitting camels are great points of interest, and any items in bright blue or yellow will work well for this scheme.

You can purchase the Desert Palace house style from the Premium Shop. It'll cost you 3,000 Moonstones.

This oasis in the desert provides a welcome spot to grab some refreshment.





## ZEN GARDEN

Trait: lavish, calm, wondrous

Style: traditional, bold

Showy magnolia trees are essential for this build, with magnolia bloom piles placed below them. The craftable Zen Garden makes an ideal centerpiece, as does the Modular Dragon. Tie everything together with a simple loose gravel path and plenty of small rocks and stone clusters.

You can purchase the Turning Red Temple from the Premium Shop. It'll cost you 3,750 Moonstones.



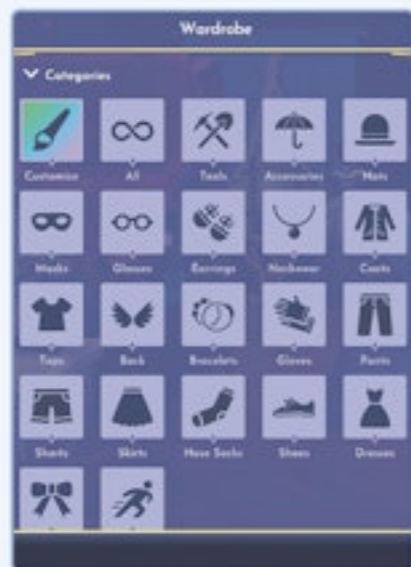
# TOUCH OF MAGIC



The Touch of Magic tool gives you creative freedom to design your own clothing and furniture and create something truly unique. It gives you 75 colour options, and you can add 50 layers of motifs – these can be resized, rotated, moved around and repeated to create a pattern. Here's how it works.

## CUSTOMISING CLOTHING

To access the Touch of Magic tool for clothing, access your Inventory, then select the Wardrobe tab. From here, select 'Customise' and you'll be presented with a menu including any previously created Touch of Magic items and an 'Add new' button.



## DID YOU KNOW?

Motifs can be collected in various ways. Some are automatically available, but they can be dropped in Motif Bags by critters when you feed them, and earned as rewards when completing Star Path duties and when levelling up friendships.



Clicking on 'Add new' will display all the base items which you can customise.



Choose one to proceed to the fun bit and click 'Create'.





Use the buttons to change the colour and add motifs until you're happy with the design.

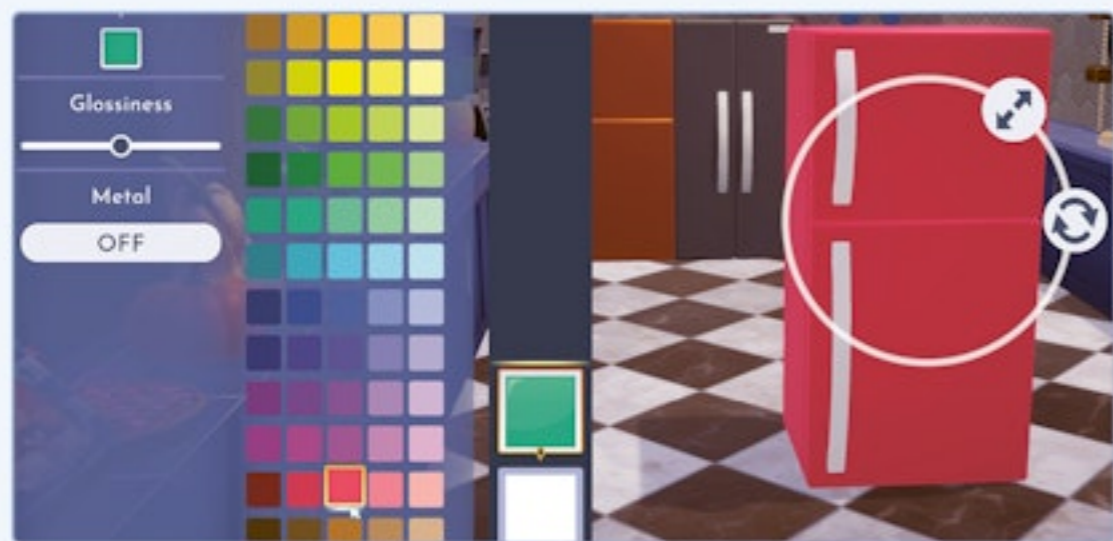


### DID YOU KNOW?

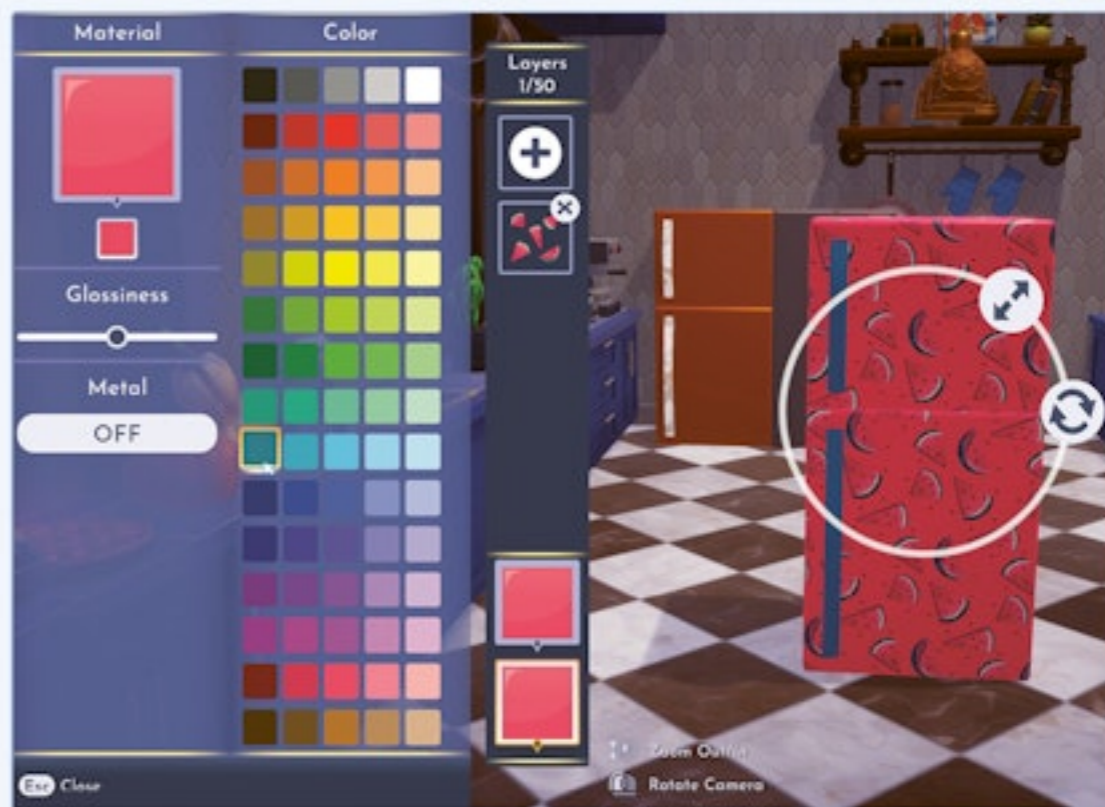
You can unlock new base items for Touch of Magic by completing challenges for Daisy. Check in with her every day and there'll be a new challenge waiting for you. Complete it to her satisfaction, and you'll be rewarded with Daisy Coins which can be used to buy the base items.

## CUSTOMISING FURNITURE

To access the Touch of Magic tool for furniture, open your Inventory, then select the Furniture tab. From here, select 'Customise' and you'll be presented with similar menu options as for clothing.



Customising furniture is slightly different to customising clothing. In addition to altering the colour and adding motifs, you'll be able to choose one of 30 textures to apply. You'll also be able to alter small details such as handles separately.



# GOODBYE!

We hope you enjoyed this glimpse into Valley life and that you feel inspired to create a truly magical world to enjoy with your friends. Beyond what you've seen in this book, there's a whole world of possibilities waiting for you – Valley life is constantly evolving and there'll be new friends for you to meet, new items for you to craft, new areas to explore and magical new experiences to enjoy. So get creative, immerse yourself in every new experience, and above all, have fun!





