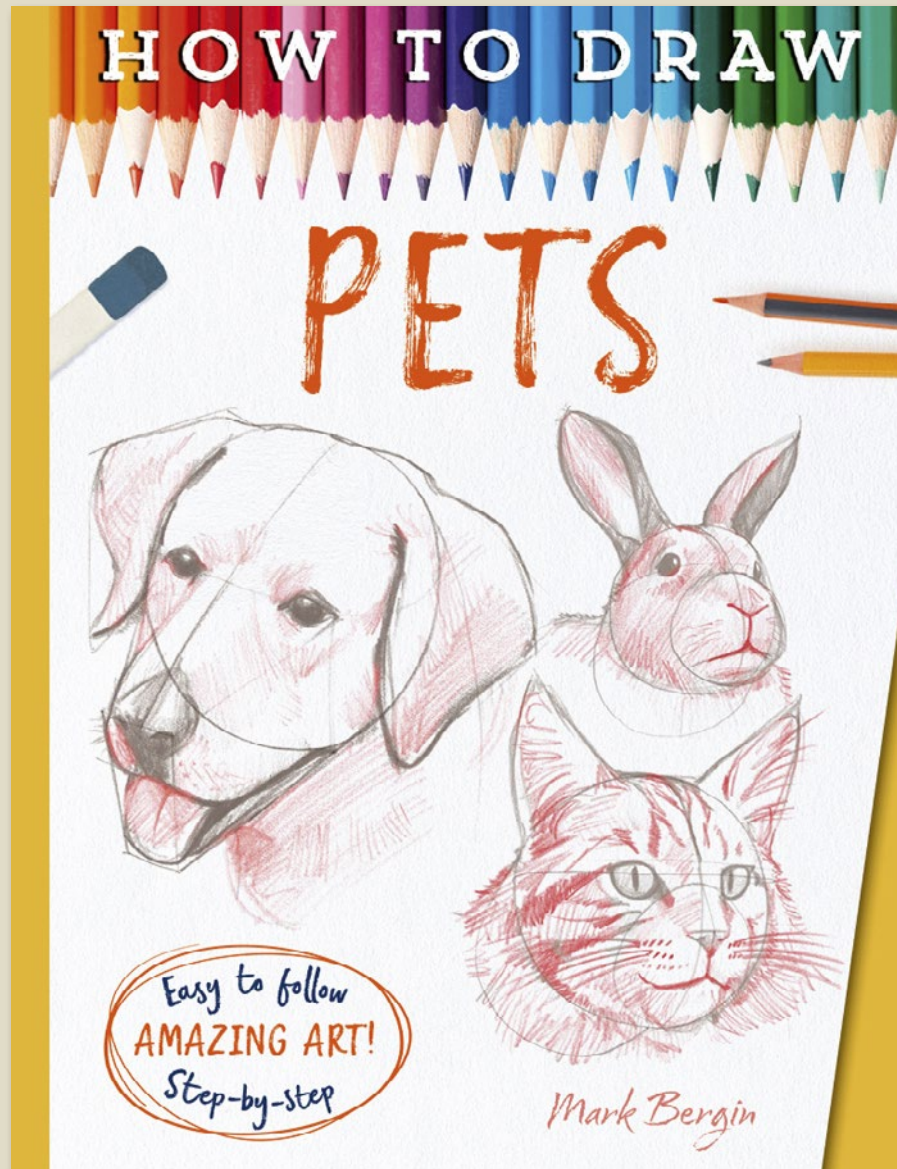




Librero FBF24

How To Draw Pets



A step-by-step guide to drawing your furry friends

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw 9 different pets, from dogs and cats to parrots, snakes and bearded dragons!
- Perfect beginners guide to introduce children to art. Ideal for 9 to 12 year olds.
- Continue the series with 55 other How to Draw titles available!

How To Draw Pets

Heads, paws and claws

Pets have many different types of heads, paws and claws. Studying and sketching the detailed features of a pet will help you with your final drawings.

Quick pencil sketches can help you to understand the structure of paws and claws.

Look for areas where hair should be darker and also for changes of texture.

The more you study a subject and your final drawing is the more accurate your drawing will become.

Always consider the light source and add tone to the darker areas.

10

Using photos

Drawing from photographs of pets can help you develop both your drawing skills and your eye for detail.

Make a tracing of a photograph and line up all of straight lines.

Use this as a general drawing and add something more specific with a series of movement. The attention to the position of your drawing on the paper, like a real composition.

12

Dog

Dogs are often kept as domestic pets but some, like sheepdogs, are used for work.

Draw a circle for the head. These two circles help you to fix the shape of the front legs and the chest for the shape of the hind legs.

Add a small rectangle to the side.

Draw the shape of the tail with curved lines.

Sketch a construction line to show the neck.

Sketch in the dark areas of fur, help you to define the shape of the dog's body.

Draw the dog's ears, adding to the neck and head.

Start to add fur to the body.

Add lines to the front of the dog for paws.

Complete the details of the head.

Sketch in the dark areas of the body, using the same technique as the half of the dog's leg.

Sketch in the dark areas of the body.

18

Rabbit

Rabbits are popular pets that are usually kept outside in a hutch.

Draw a circle for the head and two ovals for the shoulders and rear.

Draw two long connecting curved lines.

Add two front legs using straight lines, and use half circles for the front paws.

Sketch in the basic shape of the rear legs and paws.

Position the rabbit's ears on its head.

Add a little round tail.

Add the head details: draw in the ears, eyes, small nose and mouth.

Add tone to the rabbit's body to give the impression of fur.

Add shading to areas where the light would not reach.

20

Pub Date	28/03/2024
Pub Price	£6.99
ISBN	9781800787650
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Mark Bergin
Illustrator	Mark Bergin
Extent	32pp
Word Count	2955 words
Rights Available	World

How To Draw Dragons



A step-by-step guide to drawing dragons

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of different dragons and mythical beasts in all their intricacy!
- Perfect beginners guide to introduce children to the art of drawing. Ideal for children and dragon enthusiasts 9 to 12 years old.
- Continue the series with 55 other How to Draw titles available!

How To Draw Dragons

Birth of a dragon

A baby dragon hatches from an egg. Draw the dragon emerging from the cracked egg.

1. Draw a large oval for the egg.

2. Draw an oval shape for the dragon's head.

3. Draw two curved lines for the neck.

4. Add a piece of broken egg shell behind the egg.

5. Complete the dragon's head.

6. Add scales to the dragon's neck.

7. Draw some detail into the wings and tail area.

8. Use straight lines to construct the dragon's shell.

9. Add shading to the egg to give it a three-dimensional effect.

Tip: The dragon's scales are made up of small scales. You can use the tip of your pencil to draw the scales on the dragon's body.

The wise dragon

The ancient dragon offers wise advice and might to those brave enough to ask!

1. Draw a circle for the head.

2. Draw a circle for the neck.

3. Add the dragon's face.

4. Draw a large, curved horn.

5. Add two long, curved lines extending from the body to become the tail.

6. Draw some detail into the wings.

7. Draw some detail into the dragon's body.

8. Use straight lines to construct the dragon's shell.

9. Add shading to the dragon's body to give it a three-dimensional effect.

10. Use long, curved lines to draw the dragon's wings.

11. Add a small, curved line to the dragon's tail.

12. Add a small, curved line to the dragon's tail.

13. Add a small, curved line to the dragon's tail.

14. Add a small, curved line to the dragon's tail.

15. Add a small, curved line to the dragon's tail.

16. Add a small, curved line to the dragon's tail.

17. Add a small, curved line to the dragon's tail.

18. Add a small, curved line to the dragon's tail.

19. Add a small, curved line to the dragon's tail.

20. Add a small, curved line to the dragon's tail.

Perched dragon

This dragon is perched on a large rock waiting patiently for its next victim to appear.

1. Draw a circle for the head.

2. Draw a circle for the neck.

3. Add the dragon's face.

4. Draw a large, curved horn.

5. Add two long, curved lines extending from the body to become the tail.

6. Draw some detail into the wings.

7. Draw some detail into the dragon's body.

8. Use straight lines to construct the dragon's shell.

9. Add shading to the dragon's body to give it a three-dimensional effect.

10. Use long, curved lines to draw the dragon's wings.

11. Add a small, curved line to the dragon's tail.

12. Add a small, curved line to the dragon's tail.

13. Add a small, curved line to the dragon's tail.

14. Add a small, curved line to the dragon's tail.

15. Add a small, curved line to the dragon's tail.

16. Add a small, curved line to the dragon's tail.

17. Add a small, curved line to the dragon's tail.

18. Add a small, curved line to the dragon's tail.

19. Add a small, curved line to the dragon's tail.

20. Add a small, curved line to the dragon's tail.

Sleeping dragon

A dragon sleeping peacefully in its den makes for a very interesting composition.

1. Start by drawing a large oval for the body.

2. Draw two curved lines for the neck.

3. Draw a circle for the head.

4. Draw simple shapes for the legs.

5. Draw a long curved line to indicate the dragon's spine and tail.

6. Draw the basic shape of the face using straight lines.

7. Start to add the shape of the tail.

8. Sketch the structure of the wings.

9. Draw the horns around the head.

10. Add the eyes and nostrils.

11. Add simple shapes for the feet.

12. Sketch in a simple shape for each foot.

13. Add three toes and talons.

14. Finish the claw off by adding skin detail.

15. Draw in the leathery, veined skin of the wings.

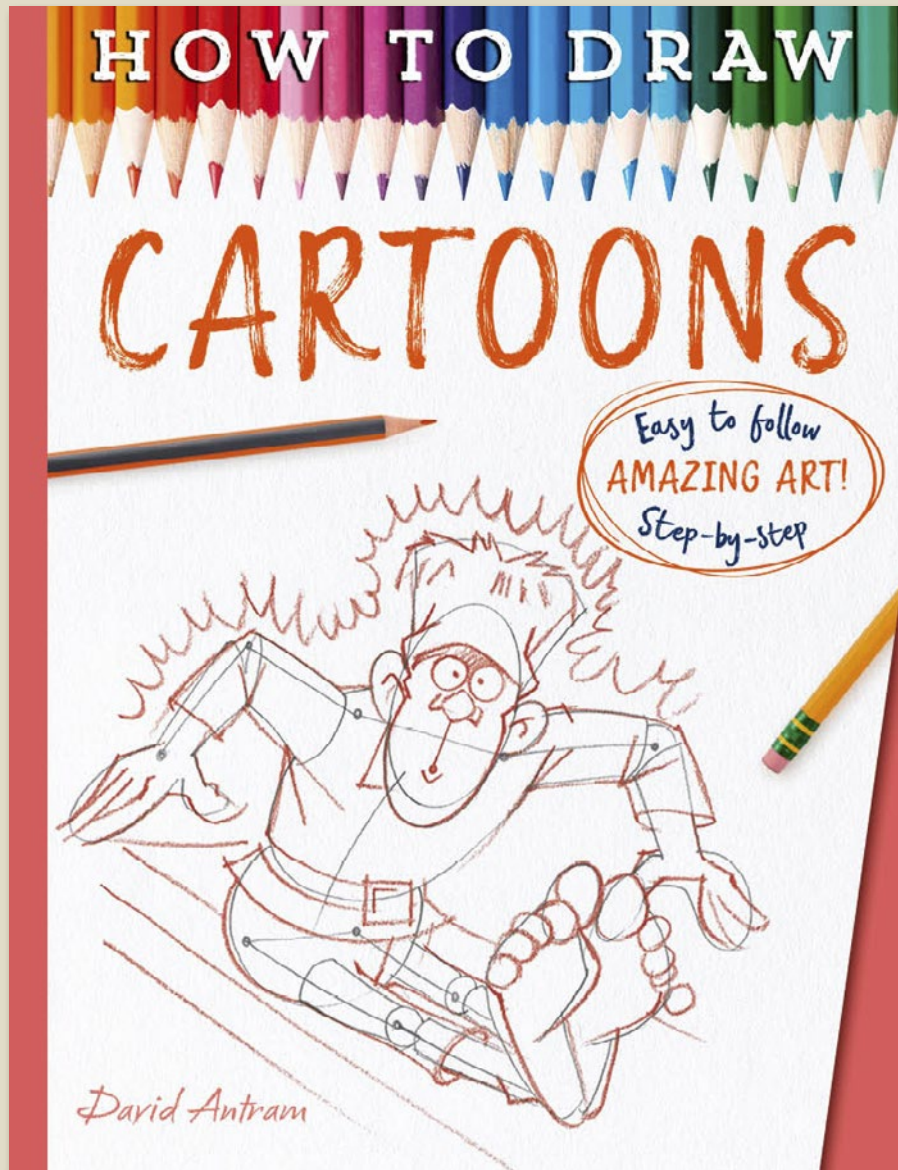
16. Add in the scales.

17. Add some ground or treasure under the dragon.

18. Complete all facial details like teeth and eyes.

Pub Date	28/03/2024
Pub Price	£6.99
ISBN	9781800787667
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Bergin Mark Mark Bergin
Extent	32pp
Word Count	2849 words
Rights Available	World

How To Draw Cartoons



A step-by-step guide to drawing cartoons

- Easy to follow instructions, simple steps and diagrams throughout
- Learn to draw a range of cartoon characters and scenes, encouraging children to get creative and make their own stories
- Perfect beginners guide to introduce children to art. Ideal for 9 to 12 year olds.
- Continue the series with 55 other How to Draw titles available!

How To Draw Cartoons

Perspective

If you look at any object from different viewpoints, you will see that the part that is closest to you looks larger, and the part furthest away from you looks smaller. Drawing in perspective is a way of creating a feeling of space - of showing three dimensions on a flat surface.

It helps to use a simple construction of a rectangular box to draw the object. The vanishing point (VP) is the point in perspective drawing where lines appear to meet. The number of lines meeting at one point is called a vanishing point. There are three main types of perspective drawing: 1-point, 2-point, and 3-point.

Two-point perspective drawing
For most perspective drawings, the vanishing points are far from the picture. Add the lines meeting at the vanishing points. The lines are called 'orthogonals'.

Low eye level
Normal eye level
High eye level

Rats

Animals like rats make great cartoon characters. You can give them personalities and expressions, just as you can with your cartoon people.

Start your drawing by sketching in simple shapes. Start with a circle for the head. Add a line for the ears. The simple curved lines to show the ears. Add lines for the eyes. The simple curved lines to show the eyes. Add lines for the nose and mouth. The simple curved lines to show the nose and mouth. Add lines for the tail. The simple curved lines to show the tail.

Overseer
The rat is a small, furry animal with a long tail. It is often used as a symbol of greed and dishonesty. In the cartoon, the rat is a grumpy character with a grumpy expression.

Bulldog

The bulldog is a classic cartoon character. Its face is perfect for a grumpy expression, which usually gives it a character all of its own.

Start with a circle for the head. Add a line for the ears. The simple curved lines to show the ears. Add lines for the eyes. The simple curved lines to show the eyes. Add lines for the nose and mouth. The simple curved lines to show the nose and mouth. Add lines for the tail. The simple curved lines to show the tail.

Figure work

Adding clothes to a figure can help to define the character. This figure is dressed as a Victorian maid.

Start by sketching these simple shapes for the figure. Draw an oval for the head. Add ovals for the body and hips. Draw straight lines to connect the ovals and show the positions of the limbs. Draw two shapes for the feet.

Position the facial features as before. Inside the hand shape, draw a circle and one finger going into the mouth. Join the body and hips into one large oval. Add a small circle for the position of the big toe. This will help you draw the shoes.

Make the legs into tube shapes. Draw tube shapes for the arms, using your construction lines as a guide. Add lines to the apron and at the bottom of the dress to show folds in the material. Add shading to areas like this where light wouldn't reach.

Two parallel lines show the soles of the shoes. Try drawing these hand gestures.

Drawing hands
Follow these steps to help you draw the shape of a hand. As you get better you will be able to draw different hand gestures.

Pub Date	28/03/2024
Pub Price	£6.99
ISBN	9781800787674
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Antram David David Antram
Extent	32pp
Word Count	4086 words
Rights Available	World

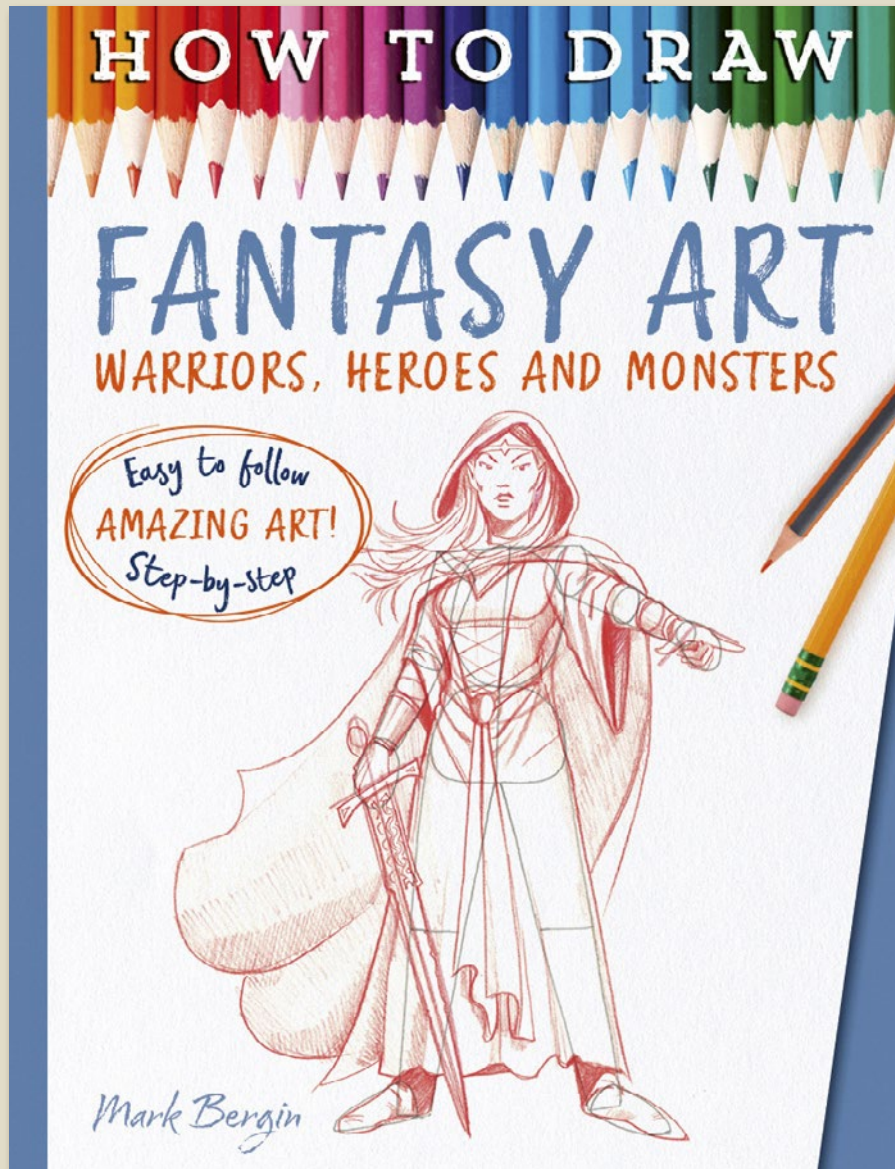
How To Draw Manga



A step-by-step guide to drawing manga

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw Manga from scratch and kickstart your comic journey
- Manga and Japanese illustration styles are increasingly popular among all ages, so this is the perfect beginners guide for children and adults alike to fine tune their skills.
- Continue the series with 55 other How to Draw titles available!

How To Draw Fantasy Art



A step-by-step guide to fantasy art!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of different fantasy characters and mythical monsters in all their intricacy!
- Perfect for beginners to learn the basics and build art confidence, and ideal for children 8-12 years old.
- Continue the series with 55 other How to Draw titles to be made available!

How To Draw Fantasy Art

Drawing materials

Try using different types of drawing paper and materials. Experiment with charcoal, wax crayons and pastels. All pens, from felt-tips to ballpoints, will make interesting marks - or try drawing with pen and ink on wet paper.

Charcoal is very soft and malleable and is ideal for creating dramatic, expressive drawings with dynamic, gestural movement.

Wax crayons are great and soft, and are ideal for creating bright, vibrant drawings with a soft, painterly quality. They are also great for creating textured effects by rubbing over parts of a drawing done with wax crayons.

Pastels are very soft and malleable and are ideal for creating soft, painterly drawings with a soft, painterly quality. They are also great for creating textured effects by rubbing over parts of a drawing done with wax crayons.

Sketching is a form of drawing that uses only a few simple lines to create a drawing.

Character proportions

This page shows some of the more popular fantasy figures and their proportions compared to a normal human figure. On average, the length of a human head should fit eight times into its body length. When you draw a fantasy figure anything goes - so let your imagination go wild.

Draw these simple figures to help you choose a good position for your character. You can measure the position of a character by using character poses as a reference.

Man beasts

Combining a human figure with an animal's head can create a great hybrid monster. You can get inspiration by drawing from life models. Photos from sports movies and figure reference manuals are a good source too. Why not try putting a snake or insect's head on a human body - see what you can create!

Worms! A human that takes on the shape of a worm when there is a full moon.

Dragon man! The body of a man with the characteristics of a dragon's body.

Amazon warrior

This powerful female figure is a classic action fantasy character. She must look strong and powerful but retain her femininity and beauty.

Sketch cylinder shapes for each arm which join at the elbow.

Add the basic shape of the hand.

Draw in oval shapes for the head, neck, body and hips.

Draw a long curved line to start the position of the body.

Legs: add the curved lines of the upper and lower leg, indicating the knee joint.

Add the foot shape and direction.

Draw in the boots shapes.

Add the sword using straight lines.

Sketch in the position of the ears, nose and mouth.

Sketch in the shape of the hair mass.

Indicate the position and shape of the breasts.

Add the costume's draped cloth using simple lines.

Finish the detail on the sword. Small broken lines give the impression of shining metal.

Add shape, tone and details to the hair.

Draw in bracelets and armbands.

Add tone to the legs.

Draw in the top of the costume.

Complete the details on the boots.

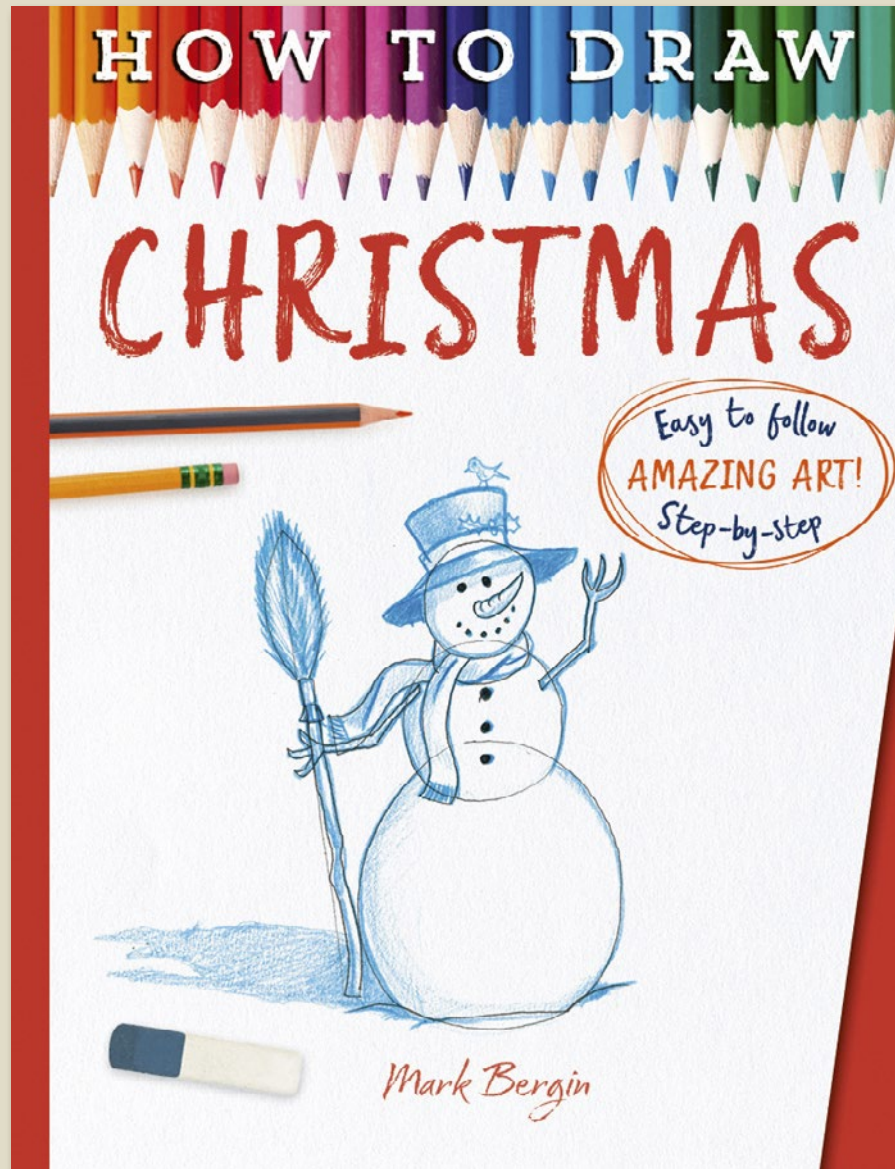
Add shade to areas where the light would not reach.

Drawing hands

Practise sketching your own hands in different positions. This will help you draw expressive hands on your characters.

Pub Date	12/09/2024
Pub Price	£6.99
ISBN	9781800789999
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Mark Bergin
Extent	32pp
Rights Available	World

How To Draw Christmas



A festive step-by-step guide to drawing Christmas cartoons!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to sketch your own Christmas creations from scratch - perfect for crafts lovers!
- Continue the series with 55 other How to Draw titles to be made available!
- Perfect beginners guide to introduce children to art. Ideal for 8 to 12 year olds.

How To Draw Christmas

Drawing materials

Try using different types of drawing paper and materials. Experiment with charcoal, wax crayons and pastels. All pens, from felt-tips to ballpoints, will make interesting marks - or try drawing with pen and ink on wet paper.

Small Drawings can include a vast amount of detail and focus. They're especially good for a range of light and dark effects to create drawing.

Medium Drawings are the best equipment and materials will not necessarily make the best drawing - only practice will.

Big Big drawings are a great way to get a sense of scale and to experiment with different drawing techniques.

Light Light and dark in a drawing will create a sense of depth. Use light and dark to create a sense of depth and to create a sense of atmosphere. Use light and dark to create a sense of depth and to create a sense of atmosphere.

Dark Dark lines and shapes will create a sense of depth and to create a sense of atmosphere. Use light and dark to create a sense of depth and to create a sense of atmosphere.

Christmas alphabet

It is fun to create your own hand-drawn lettering. Here is an example of how to design a job: Christmas-themed alphabet. Use it for cards, invitations and posters, or use it to spell out someone's name to personalise special gifts.

There are some ideas for a Christmas-themed alphabet.

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z AEOA&

The construction lines for the letter 'E' are shown to help you understand how to draw it.

You can create a wide variety of different Christmas letters, such as a gift-wrapped letter or a letter that looks like a reindeer.

Santa Claus' sleigh

The modern idea of Santa's sleigh and the names of his reindeer comes from the poem *The Night Before Christmas*. It was originally published anonymously in 1823 in the *New York Sentinel*. Rudolph was not invented until 1939, when he featured in a booklet that was sold at Montgomery Ward department stores.

Draw in the reindeer using legs.

These additional reindeer heads and antlers help add texture.

Add the harness and reins.

Use the drawing to create a scene. Draw in the sleigh, the reindeer, and Santa Claus.

Use the drawing to create a scene. Draw in the sleigh, the reindeer, and Santa Claus.

Perspective

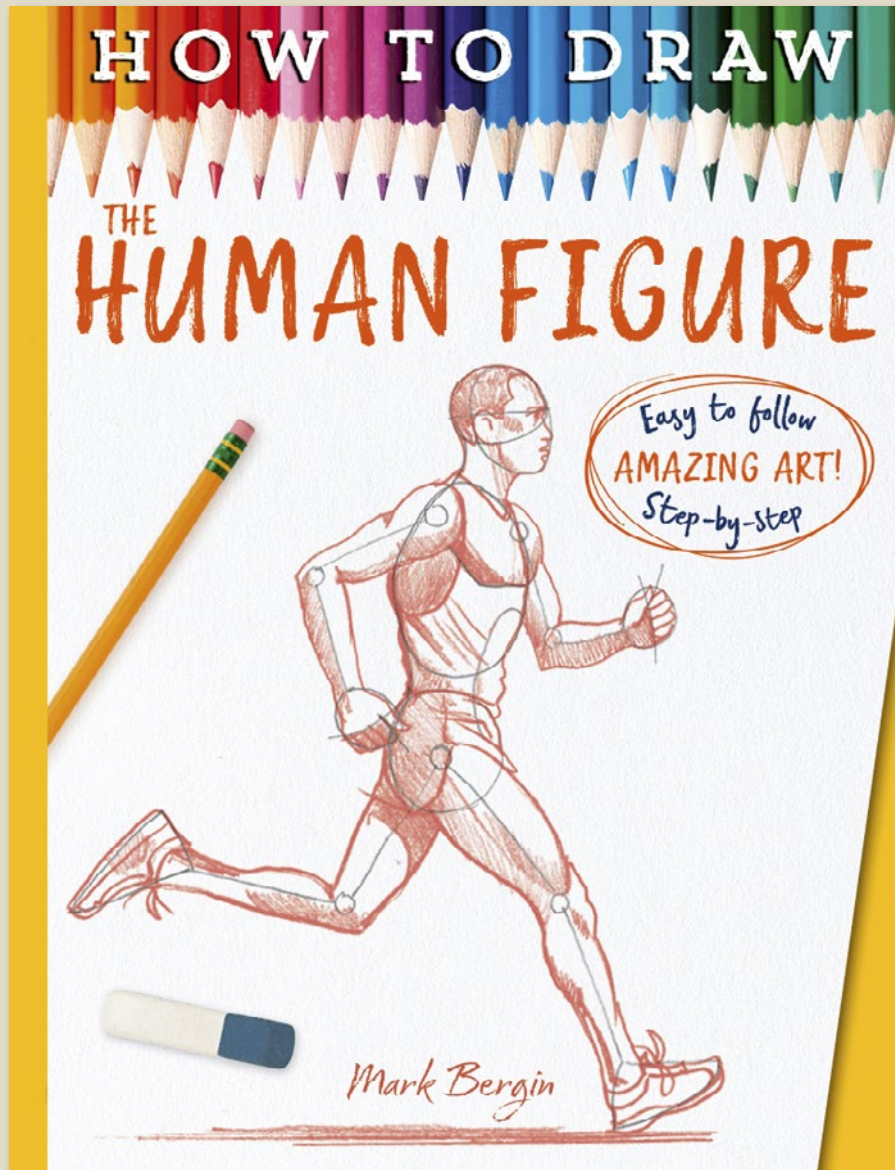
If you look at anything from different viewpoints, you will see that the part that is closest to you looks larger, and the part furthest away from you looks smaller. Drawing in perspective is a way of creating a feeling of space - of showing three dimensions on a flat surface.

The vanishing point (VP) is the place in a perspective drawing where parallel lines appear to meet. The position of the vanishing point depends on the viewer's eye level.

Two-point perspective uses two vanishing points, one for lines running along the length of the subject, and one on the opposite side for lines running across the width of the subject.

Pub Date	12/09/2024
Pub Price	£6.99
ISBN	9781835870020
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Mark Bergin
Extent	32pp
Rights Available	World

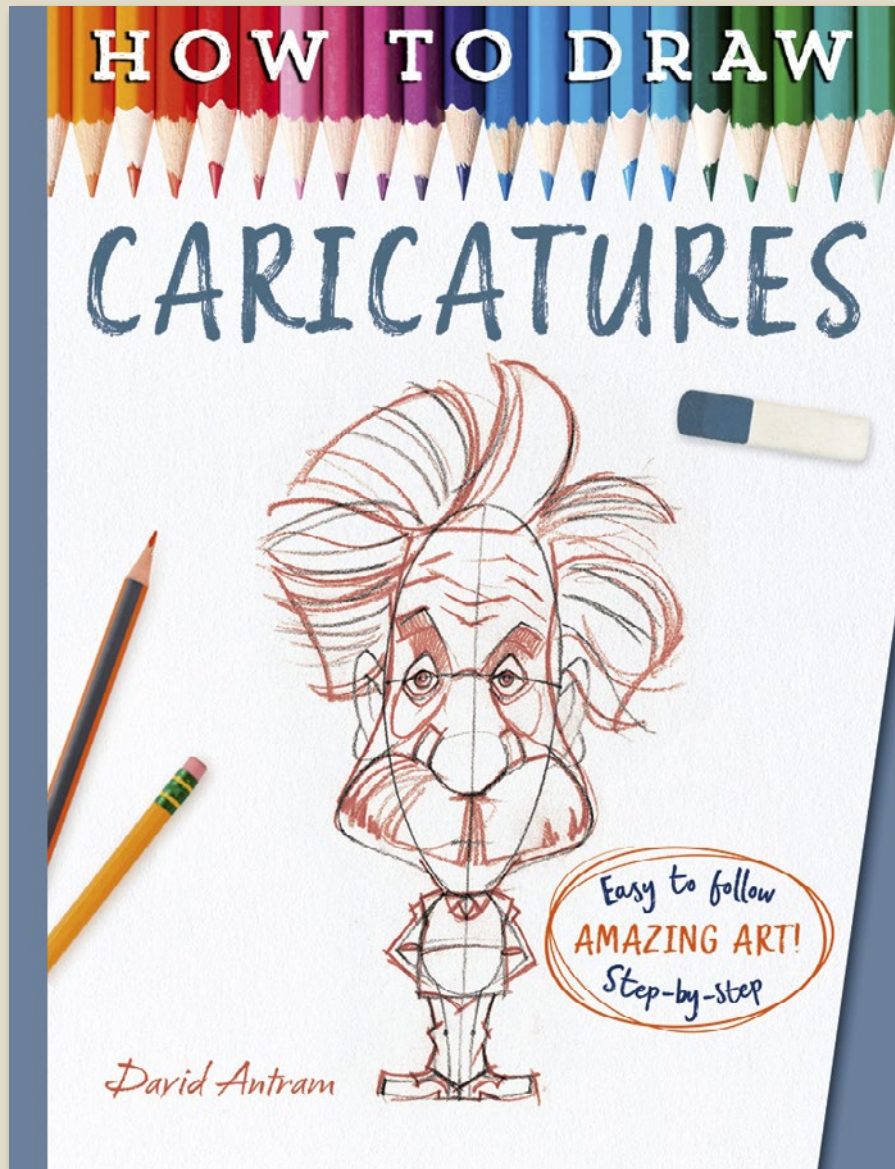
How To Draw The Human Figure



A step-by-step guide to the human figure!

- Easy to follow instructions, simple steps and diagrams throughout.
- Perfect beginners guide to introduce artists to the human figure, ideal for budding illustrators and sketchers.
- Continue the series with 55 other How to Draw titles available!

How To Draw Caricatures



A step-by-step guide to creating caricatures!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of caricatures and styles, encouraging children to get creative and make create their own little masterpieces.
- Perfect beginners guide to introduce children to art in an engaging, fun way. Ideal for 9 to 12 year olds.
- Continue the series with 55 other How to Draw titles available!

How To Draw Caricatures

Different treatments

Changing one feature can completely transform a face. For example, the size and shape of a chin can make a character look more or less bold. Superheroes often have large, pronounced chins, representing strength and power.

Amplify prominent features.

Add some detail to the face including bigger nose, hair, wrinkles, lines, creases, shading to make eye darker areas.

Exaggerate the top and base of the nose, elongate the nostrils and chin. There is little facial furrows.

Draw the forehead. It has been considerably stretched and would add extra age to the character.

The nose and size of the chin make the face look grumpy and full of pain.

Sampled character
You can create a caricature using any odd idea. The shape of the nose is exaggerated with different hair styles.

Insulting vs complimenting

The angles and facial expressions chosen can radically change the look of a caricature to create an insulting or a complimentary expression of character or personality.

Good features are the best. Exaggerate or make them deeper, pointed nostrils.

Henry VIII was the King of England between the years of 1509 and 1547. He had a very large nose.

Draw the drawing as exaggerated as possible. Lines for the nose, chin, and mouth.

Add some detail to the face, including creases on the forehead, lines, and shading to make the eye darker areas.

Think drawing the facial features and not the head. Make sure the features are the same and not looking away.

The hair is drawn in a way that is not so dark. Make sure the features are the same and not looking away.

A wide, smiling mouth is a sign of happiness and good nature.

Macaroni

In the mid-18th century, certain well-to-do men would dress in high-fashion clothes and wear large powdered wigs. They were known as macaroni and made great subjects for caricature.

Great exaggerate the length of the hair. There are wigs on high, that the hair on the head only be seen with a sword.

Draw a small face, but the hair is large and bushy. Make the nose and chin large and add a sword to the side.

Draw the hair on the head. Make the hair large and bushy. Make the nose and chin large and add a sword to the side.

Add detail to the face, including creases on the forehead, lines, and shading to make the eye darker areas.

The hair is drawn in a way that is not so dark. Make sure the features are the same and not looking away.

Add detail to the face, including creases on the forehead, lines, and shading to make the eye darker areas.

Draw the hair on the head. Make the hair large and bushy. Make the nose and chin large and add a sword to the side.

Looking like your pet

Scientists have found that we deliberately choose pets that look similar to us! Comparing owner and pet can be a fun caricature exercise, particularly if you exaggerate one common feature.

It's easier to choose just one similar feature to distort - large teeth or nose shapes both work very well.

Think about your composition. By placing both characters face to face, their features are mirrored, making the similarity more obvious.

Draw in a basic oval and construction lines as a guide.

For the owner, roughly sketch in the eyes, eyebrows, ears, nose and mouth. The dog's features will have exactly the same placement.

Exaggerate the features so that the facial creases will match up with the dog's saggy jaws.

When drawing the noses, make them both of a similar shape and size.

Finish off both caricatures by completing all details.

Add tone, shading in areas where light does not reach.

Pub Date	27/02/2025
Pub Price	£6.99
ISBN	9781835871935
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Antram David Antram
Extent	32pp
Freight On Board	05/12/2024
Rights Available	World

How To Draw Fantastic Beasts



A step-by-step guide to drawing fantasy art!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of different fantasy characters and art in all its intricacy!
- Perfect for beginners to learn the basics and build art confidence, and ideal for children 8-12 years old.
- Continue the series with 55 other How to Draw titles to be made available!

How To Draw Planes



A step-by-step guide to drawing planes!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of planes, encouraging children to get creative and make create their own little masterpieces.
- Perfect beginners guide to introduce children to art in an engaging, fun way. Ideal for 9 to 12 year olds.
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How To Draw Planes

Fokker DR1 Triplane

Triplanes have three sets of wings. One of the most famous triplanes was the Fokker Driveler (DR1), used by Germany in WW1 to battle the British Sopwith triplane. It had a single pilot and was armed with two machine guns. Its most famous pilot was Baron Manfred von Richthofen.

Take a line from the center of the circle. Draw the center line of the plane.

Draw the fuselage. Add the wings. Add the tail.

The DR1 was a difficult aircraft to fly and was regarded as a machine only for the experienced pilot.

Background
A 1917 Fokker Driveler was captured by the British and taken to the Royal Aircraft Establishment. It was used for a year or so before being destroyed. The only one left in the world is the one in the collection of the Smithsonian Institution.

Supermarine S6B

The Supermarine S6B Seaplane became the fastest aircraft on Earth in September 1931 when it achieved a record-breaking speed of 656 km/h.

The S6B was designed by R. J. Mitchell who later became famous for designing the iconic Supermarine Spitfire fighter.

When you draw the wings, remember to draw the wing fences.

When you draw the fuselage, remember to draw the fuselage.

Light and dark
Start with a light pencil. Then draw the dark lines. Then add the shading.

Airbus A380

The double-decker Airbus A380 is able to carry up to 853 passengers, making it the world's largest passenger-carrying airliner.

The first flight took place on 27 April 2005. It was the first time that a passenger jet was ever built with a double-deck.

Think 3-D
Draw a circle with a dot in the center. This is the nose of the plane. Draw the wings and tail.

Sketching

We can't always rely on our memories, so it's important to look around and find real-life things to draw. Taking a sketchbook with you wherever you go is one of the best ways to improve your drawing skills. Learn to observe objects carefully: notice how they move, how they're made, and how they work. What you draw should be based on what you've seen.

Sketching
A sketch that has taken a short time can say as much as a careful drawing that has taken many hours.

Sketching models
Try drawing model planes. It will be good practice for seeing and observing. The larger the model is, the better it is to draw because its proportions are better.

You will be able to walk all the way around many of the planes and see them from different perspectives.

Aviation museums are filled with many different types of plane from past and present.

Pub Date	27/03/2025
Pub Price	£6.99
ISBN	9781835871966
H x W	280 x 215mm
Binding	Paperback
Age Range	Adult
Author	Bergin Mark Bergin
Extent	32pp
Freight On Board	05/12/2024
Rights Available	World

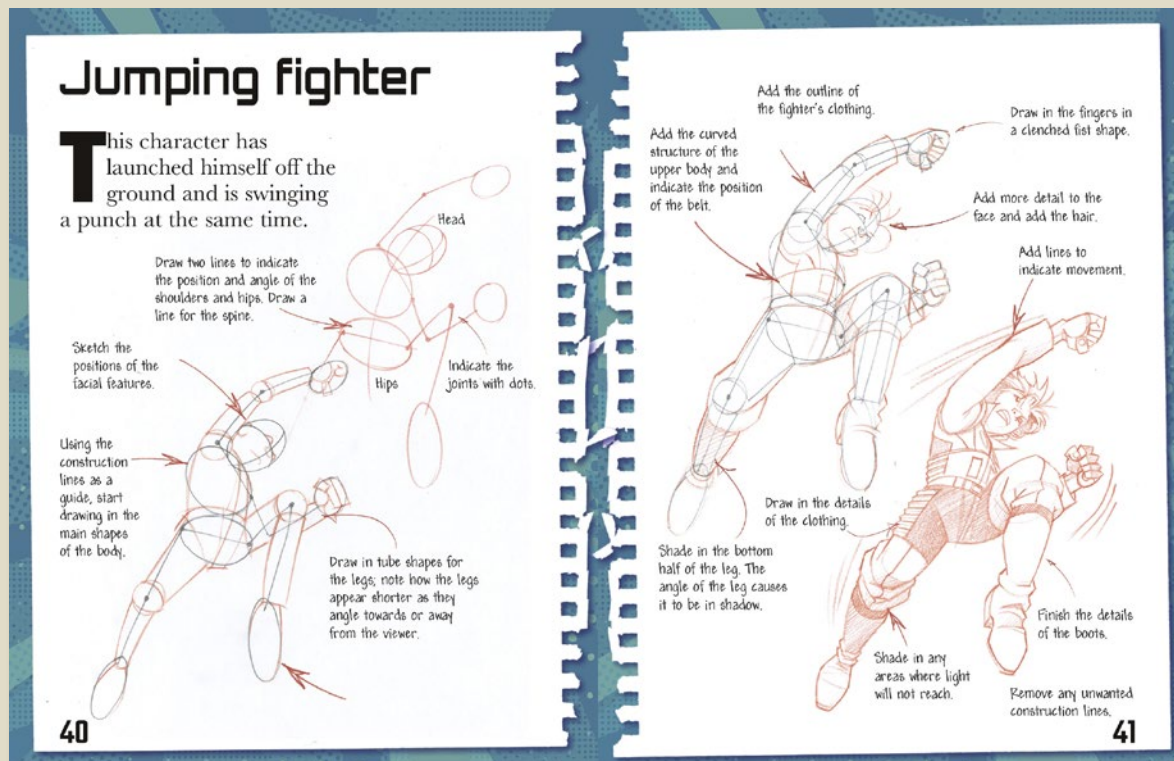
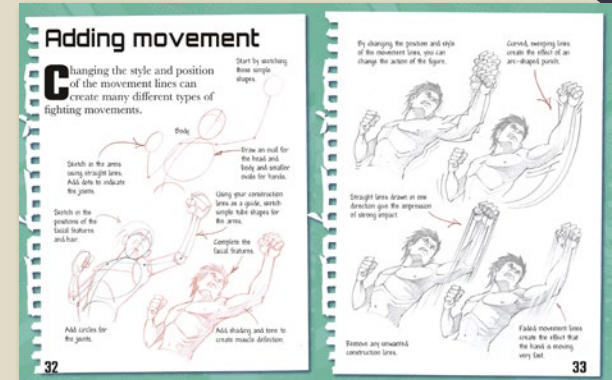
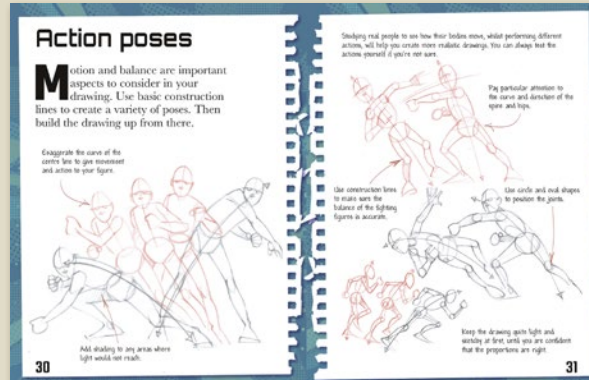
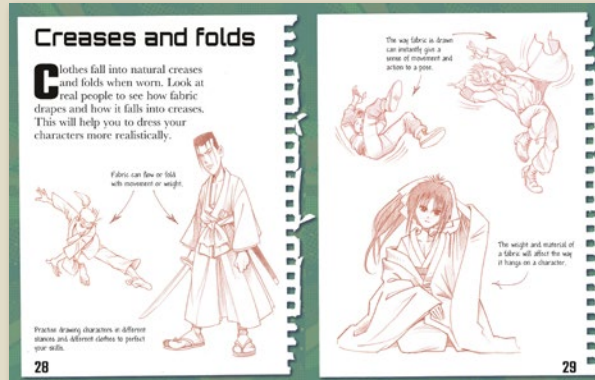
Art of Drawing Manga: Action and Movement



A step-by-step guide to manga style drawing

- Easy step-by-step instructions, perfect for beginners to grow their confidence.
- Manga has established itself as a hugely popular art style among both teenagers and adults.
- Teaches aspiring artists all the basics including which materials to use when, values of light and dark, and how to use perspective in their drawings.

Art of Drawing Manga: Action and Movement



Pub Date	01/03/2020
Pub Price	£8.99
ISBN	9781800789050
H x W	225 x 175mm
Binding	Paperback
Age Range	9-11 years
Author	Marlborough Max Marlborough
Illustrator	David Antram
Extent	64pp
Word Count	5125 words
Rights Available	World

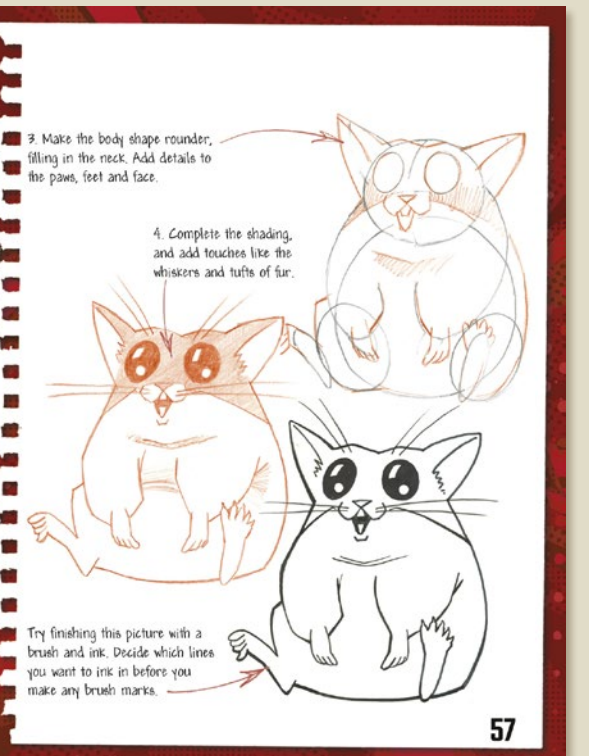
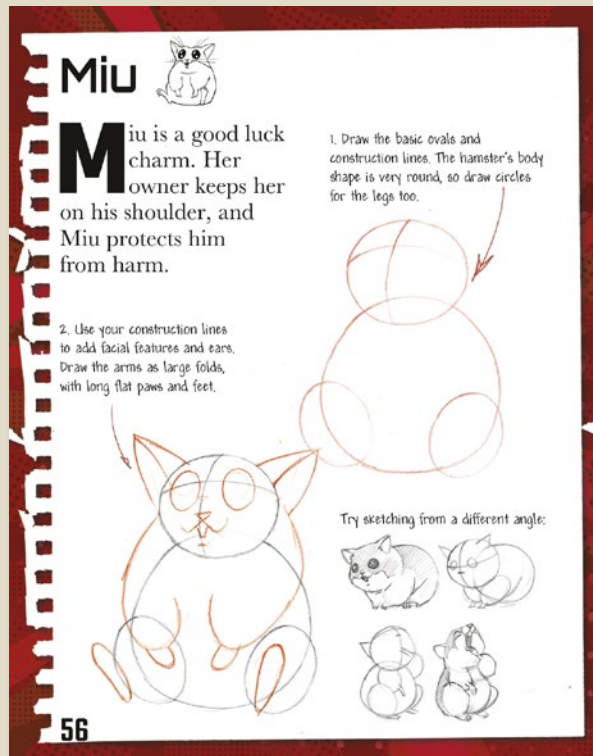
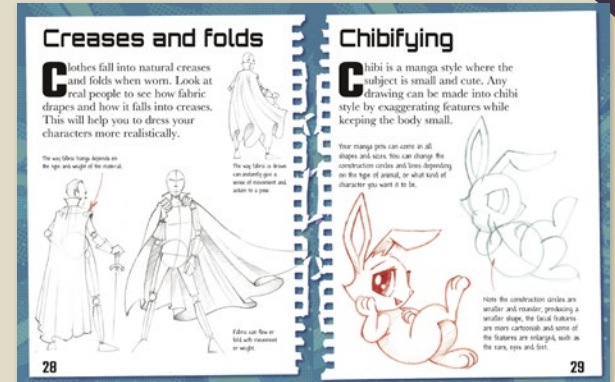
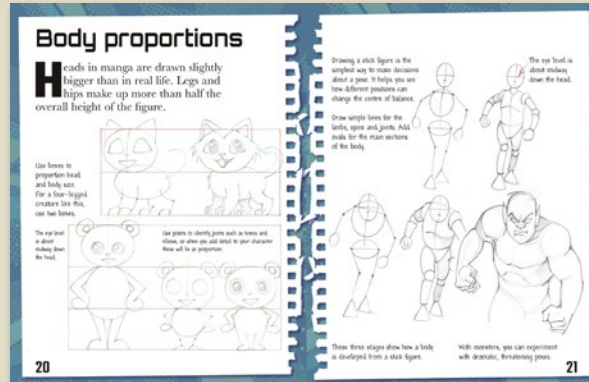
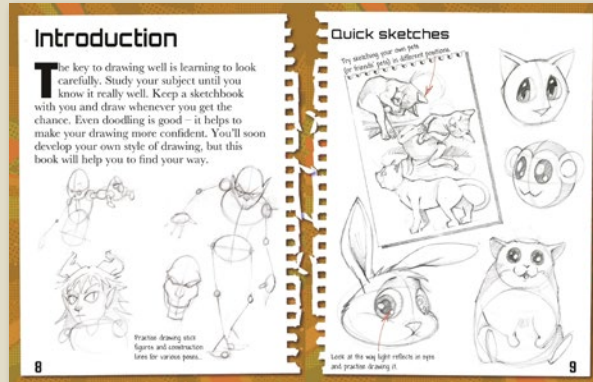
Art of Drawing Manga: Monsters and Pets



An easy step-by-step guide to drawing manga creatures!

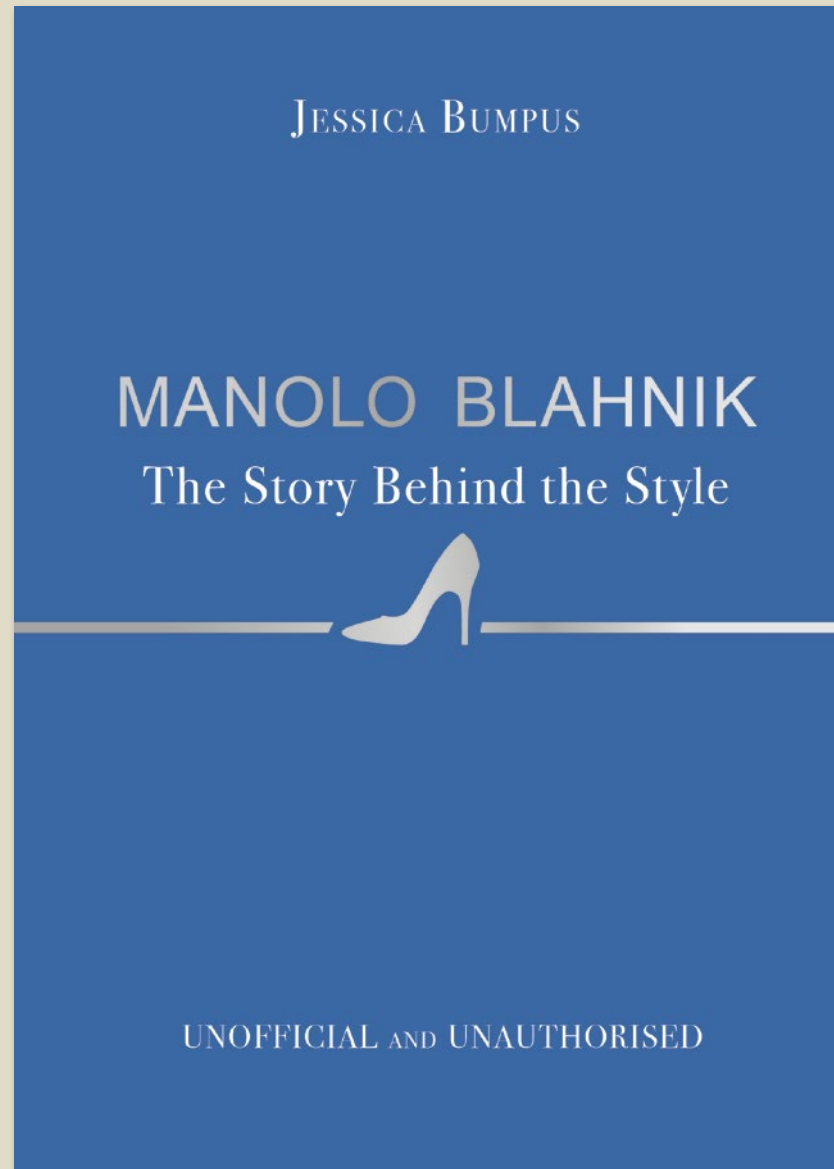
- An easy, accessible step-by-step guide that makes creating masterpieces easy.
- Manga has established itself as an incredibly popular art style amongst both children and adults.
- This book also teaches readers all the basics, including which materials to use when, values of light and dark, and how to use perspective in their drawings.
- The perfect gift for both manga lovers and animal enthusiasts alike!

Art of Drawing Manga: Monsters and Pets



Pub Date	01/01/2019
Pub Price	£8.99
ISBN	9781800789067
H x W	225 x 175mm
Binding	Paperback
Age Range	9-11 years
Author	Marlborough Max Marlborough
Extent	64pp
Word Count	5025 words
Rights Available	World

Manolo Blahnik: The Story Behind the Style



Visual history of the iconic shoe designer.

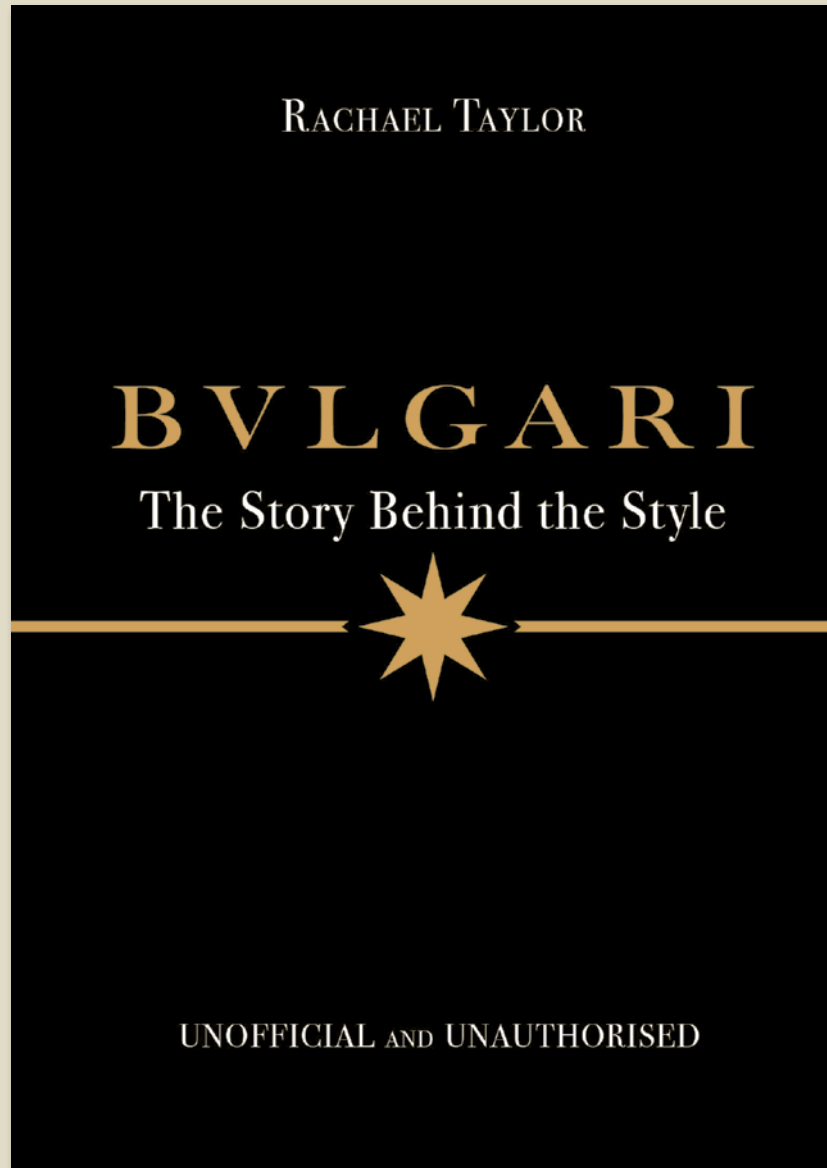
- Written by Jessica Bumpus, fashion editor formerly with *British Vogue* and author of *Vivienne Westwood: The Story Behind the Style*.
- Illustrated with full colour photographs showcasing the brand's history.
- Cover finishes: mat lam and foil.
- Comp title *The Little Book of Chanel* has sold in excess of 70k copies TCM.

Manolo Blahnik: The Story Behind the Style



Pub Date	24/10/2024
Pub Price	£13.99
ISBN	9781800789562
H x W	181 x 126mm
Binding	Hardback
Age Range	Adult
Author	Jessica Bumpus
Extent	160pp
Word Count	16500 words
Freight On Board	22/08/2024
Rights Available	World

Bulgari: The Story Behind the Style



Visual history of the iconic jewellery brand.

- Written by Rachael Taylor, author of *Tiffany and Co*, *Cartier* and *Rolex*. Rachael is a journalist specialising in jewellery who has written for *The Financial Times*, *Conde Nast* publications and *Retail Jeweller*.
- Illustrated with full colour photographs showcasing the brand's history.
- Cover finishes: mat lam and foil.
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Bulgari: The Story Behind the Style



Elizabeth Taylor

One of Bulgari's most famous clients in its *La Dolce Vita* era – and long afterwards – was Elizabeth Taylor. The American actress first discovered Bulgari when she was filming *Cleopatra* in 1962. Some of the film was shot on location in Italy, and it is said that when she had time between takes, or wished to escape the paparazzi, she would head to Via Condotti to try on Bulgari's masterpieces. When she did, she was allowed to enter through a secret side door that provided her with a private courtyard in which to park.

Taylor was a famous jewellery collector, and often negotiated pieces of jewellery as part of her film contracts. She even published a book about her obsession in 2001 titled *Elizabeth Taylor: My Love Affair with Jewellery*. Therefore, it was little wonder that downtime in Rome led her to Bulgari.

Taylor's portrayal of Cleopatra also helped to make a Bulgari icon truly iconic: the Serpenti watch. Although she

didn't wear her watch during filming, she was photographed wearing it on set for a publicity still, and the snake-like design chimed perfectly with the Egyptian theme of the film. Her endorsement of the Serpenti watch transformed a quirky accessory created by a local Roman jeweller into a global icon.

Bulgari wasn't the only burgeoning love affair in Taylor's life at that time. She was also starting a romance with her *Cleopatra* co-star Richard Burton, who would become her

OPPOSITE: Elizabeth Taylor (above) in a publicity still for *Cleopatra* in 1962, wearing an Egyptian-style headdress. (Below) Bulgari's Serpenti watch.

OPPOSITE: Bulgari's Serpenti watch (above) in a publicity still for *Cleopatra* in 1962, wearing an Egyptian-style headdress. (Below) Bulgari's Serpenti watch.



movement made it another record breaker. The ultra-thin minute repeater movement – housed in a titanium case to amplify the sound of the chiming mechanism that is the hallmark of this complication – was 3.12mm thick.

The following year, Bulgari presented another ultra-thin watch. The Octo Finissimo Automatic was not complex in terms of watchmaking, but it set a new record for size as the thinnest automatic watch on the market at 5.17mm, with a movement just 2.23mm tall.

Bulgari's next attempt would break two records. In 2018, it presented the Octo Finissimo Tourbillon Automatic. It was the thinnest automatic watch at 3.95mm, and also the thinnest tourbillon in the world.

The obsession with record-breaking ultra-thin watchmaking rolled on. In 2019, the Octo Finissimo Chronograph GMT became the thinnest mechanical chronograph movement at 3.3mm, set in a 6.5mm titanium case. In 2020, the Octo Finissimo Tourbillon Chronograph Skeleton Automatic

was named the thinnest tourbillon chronograph with a case depth of 3.5mm. And in 2021, the Octo Finissimo Perpetual Calendar became the thinnest perpetual calendar watch at 5mm thick.

In 2022, to mark the 10-year anniversary of the relaunch of the Octo line, Bulgari presented another impressive watch that smacked the others out of the park. The Octo Finissimo Ultra became the thinnest mechanical watch on the planet, with a case size of just 1.8mm.

OPPOSITE: Automatic tourbillon from Bulgari's Octo Finissimo collection.



OPPOSITE: Bulgari's Octo Finissimo Automatic watch (above) in a publicity still for *Cleopatra* in 1962, wearing an Egyptian-style headdress. (Below) Bulgari's Serpenti watch.



New York

New York was the location of the brand's first international store since Sartoris's early expansion ended. The brand's products were already being sold in the US through an agent, but in 1972 it opened a boutique within the Pierre Hotel on the edge of Central Park.

In America, Bulgari positioned itself as luxury jewellery for women who wanted to have fun. It was tapping into the easy-going, carefree zeitgeist. In a campaign starring the American singer Cher, Bulgari described its jewels as "real, but not too serious". In that campaign, Cher was wearing a collection called Stars and Stripes that Bulgari had created to celebrate the Pierre boutique opening. The collection used coral, lapis lazuli, enamel and diamonds to create stars



OPPOSITE: A Bulgari ring with diamonds, lapis lazuli and coral set against the American flag, which was worn by Nancy Reagan in 1976.

OPPOSITE: Nancy Reagan (above) in the Pierre Hotel in New York City. (Below) Nancy Reagan in 1976, wearing a Bulgari ring.



and stripes motifs in reference to the American flag. Bulgari added pieces to the Stars and Stripes collection throughout the 1970s and into the early 1980s, but today it is a rare find on the secondary market, making it the holy grail for Bulgari collectors.

A special Stars and Stripes ring was made for former First Lady Nancy Reagan to wear at the centenary celebration of the Statue of Liberty. The ring on the gold ring was encrusted with rubies, blue sapphires and diamonds. The ring came up for sale at Sotheby's in 2016 and fetched \$19,000.

By the late 1980s, Bulgari had expanded in Pierre Hotel boutique and moved to a larger location at 730 Fifth

Bulgari's First Signature Design

Every great jewellery house needs a signature design, and for Bulgari its first was the Trombino ring, which was created in 1932. The design was a labour of love for Giorgio



Bulgari, quite literally: it started out as a sketch for a ring with which he hoped to propose to Leonilde Gulienetti. For someone as passionate about jewels as Giorgio, the ring had to be perfect.

His design was for a ring that would elevate the central stone above the band, creating a sense of volume. This prominent setting is what inspired the name Trombino, which translates from Italian as "little trumpet", as the profile does indeed look trumpet-like.

He worked purely in white diamonds, as was the fashion at the time. As well as a central stone, diamonds crowded the band, but rather than simply creating a blanket of stones in a pavé setting, Giorgio sought to add a little flair.

In addition to pavé diamonds, he added graduated baguette-cut diamonds that led away from the central stone, almost like a ladder. This placement of baguettes created an even more prominent stage for that elevated central diamond, drawing the eye to it.

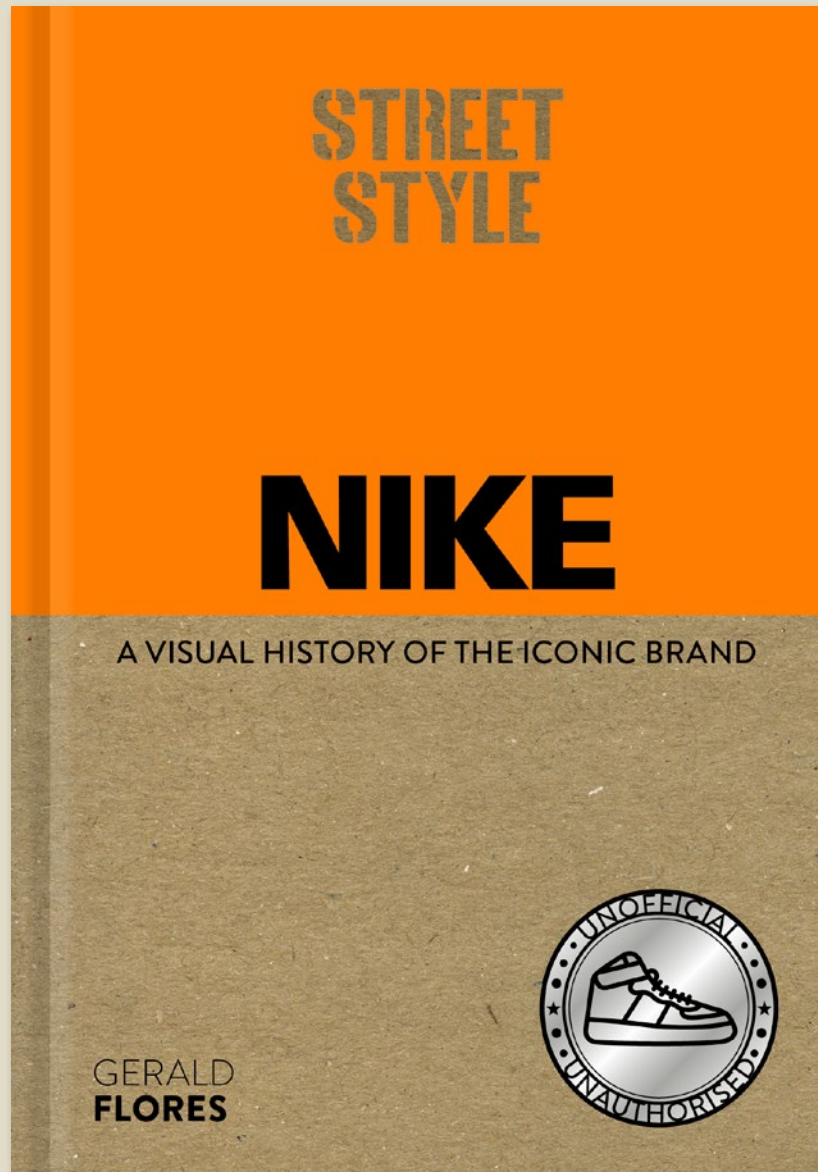
Giorgio was delighted with his final design, and steered his nerves for the proposal. Leonilde must also have been pleased with it, as she agreed to marry him.

So striking was the ring that it soon caught the attention of Rome society, and Giorgio realised that what had started as a personal project had huge potential for his company. And so, he began to produce the Trombino for his clients, and the 1930s design remains popular to this day.

OPPOSITE: An all-diamond and platinum Bulgari Trombino ring, which sold for US\$57,150 at Sotheby's in 2023.

Pub Date	24/10/2024
Pub Price	£13.99
ISBN	9781800789579
H x W	181 x 126mm
Binding	Hardback
Age Range	Adult
Author	Rachael Taylor
Extent	160pp
Word Count	16500 words
Freight On Board	22/08/2024
Rights Available	World

Street Style: Nike



Visual history of the iconic street style brand.

- Illustrated with full colour photographs showcasing the brand's history.
- Cover finishes: mat lam and foil.
- Written by sneaker connoisseur Gerald Flores. With over a decade of journalistic experience, Gerald is fascinated by the people, designers and stories behind sneakers. He has interviewed personalities including Kobe Bryant, Tinker Hatfield and Virgil Abloh.

Street Style: Nike

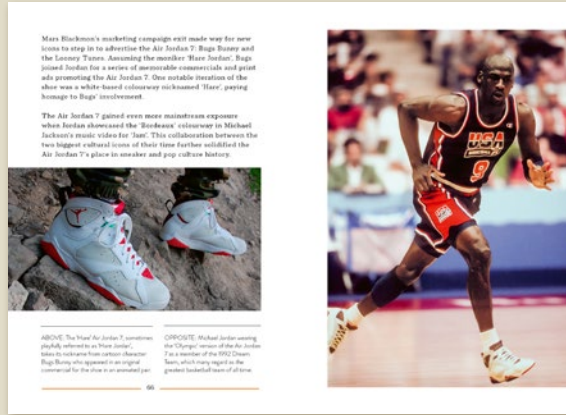


Nike's terms included \$500,000 in cash for five years, an endorsement figure that was unprecedented in that era. The highest number endorsement before 1984 was New Balance's deal with the Los Angeles Lakers. Larry Nystry for \$350,000 a year for eight years. Other perks offered to Jordan included stock options and a custom built shoe for the basketballer to play in.

There were some stipulations, however. Nike wrote a clause in the initial contract that required Jordan to accomplish one of three things - win NBA Rookie of the Year, to become an All-Star, or to average 20 points per game within his first three years. If Jordan didn't, Nike reserved the right to end the deal two years early.

By the time Jordan's first year in the NBA ended, he averaged 28 points per game after playing every game of the season. Not only did he win Rookie of the Year honors during the 1984-85 season, but the rising star became the darling of the League with his acrobatic style of play that made the name of his signature Nike shoe acronym: Air Jordan.

Nike made over \$500 million in revenue thanks to the sale of Air Jordans by the end of that first year - a new industry standard for how brands would market, design and distribute through signature products was set.



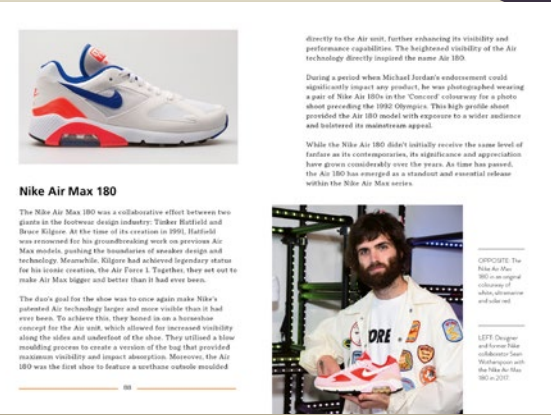
Max Blackman's marketing campaign still made way for new shoes to step in to advertise the Air Jordan 7. Bugs Bunny and the Looney Tunes. Among the number three Jordan. Bugs joined Jordan for a series of memorable commercials and print ads promoting the Air Jordan 7. One notable iteration of the shoe was a white-based colorway nicknamed 'Yare,' paying homage to Bugs' involvement.

The Air Jordan 7 gained even more mainstream exposure when Jordan showcased the 'Bugs Bunny' colorway in Michael Jackson's music video for 'Jam.' This collaboration between the two biggest cultural icons of their time further solidified the Air Jordan 7's place in sneaker and pop culture history.



OPPOSITE: The Nike Air Max 180 is sometimes playfully referred to as 'The Invisible,' a nod to the shoe's unique design. Bug Bunny also appeared in an original commercial for the shoe in an animated form.

OPPOSITE: Michael Jordan wearing the 'Yare' version of the Air Jordan 7. It's a nod to the cartoon character Bugs Bunny who appeared in an original commercial for the shoe in an animated form.



Nike Air Max 180

The Nike Air Max 180 was a collaborative effort between two giants in the footwear design industry: Tinker Hatfield and Bruce Kilgore. At the time of its creation in 1991, Hatfield was renowned for his groundbreaking work on previous Air Max models, pushing the boundaries of sneaker design and technology. Meanwhile, Kilgore had achieved legendary status for his iconic creation, the Air Force 1. Together, they set out to make Air Max bigger and better than it had ever been.

The duo's goal for the shoe was to once again make Nike's patented Air technology larger and more visible than it had ever been. To achieve this, they based it on a horseshoe concept for the Air unit, which allowed for increased visibility along the sides and underfoot of the shoe. They utilized a blow molding process to create a version of the bag that provided maximum visibility and impact absorption. Moreover, the Air 180 was the first shoe to feature a swooshbase outside embedded

directly to the Air unit, further enhancing its visibility and performance capabilities. The heightened visibility of the Air technology directly inspired the name Air 180.

During a period when Michael Jordan's endorsement could significantly impact any product, he was photographed wearing a pair of Nike Air 180s in the 'Concord' colorway for a photo shoot preceding the 1992 Olympics. This high-profile shoot provided the Air 180 model with exposure to a wider audience and bolstered its mainstream appeal.

While the Nike Air 180 didn't initially receive the same level of fanfare as its contemporaries, its significance and appreciation have grown considerably over the years. As time has passed, the Air 180 has emerged as a standout and essential release within the Nike Air Max series.



OPPOSITE: The Nike Air Max 180 is an original colorway of white, crimson and blue red.

LEFT: Designer and former Nike collaborator Tinker Hatfield is seen with the Nike Air Max 180 in 2007.



'Well, I don't love it,' Knight was heard saying upon the first review. 'But it will grow on me.'

The Swoosh definitely grew on Knight as the shape also bore a resemblance to the wings on the Greek goddess that Nike was named after. It would go on to become one of the most well-known logos in the world.

While Davidson was initially paid just \$35 for her design, Knight saw her as one of the original minds behind the brand and wanted to acknowledge this. In 1983, the founder rewarded Davidson with 500 shares of Nike, as well as a golden ring



with a Swoosh-shaped diamond, which is possibly the biggest remuneration for any logo design in history.

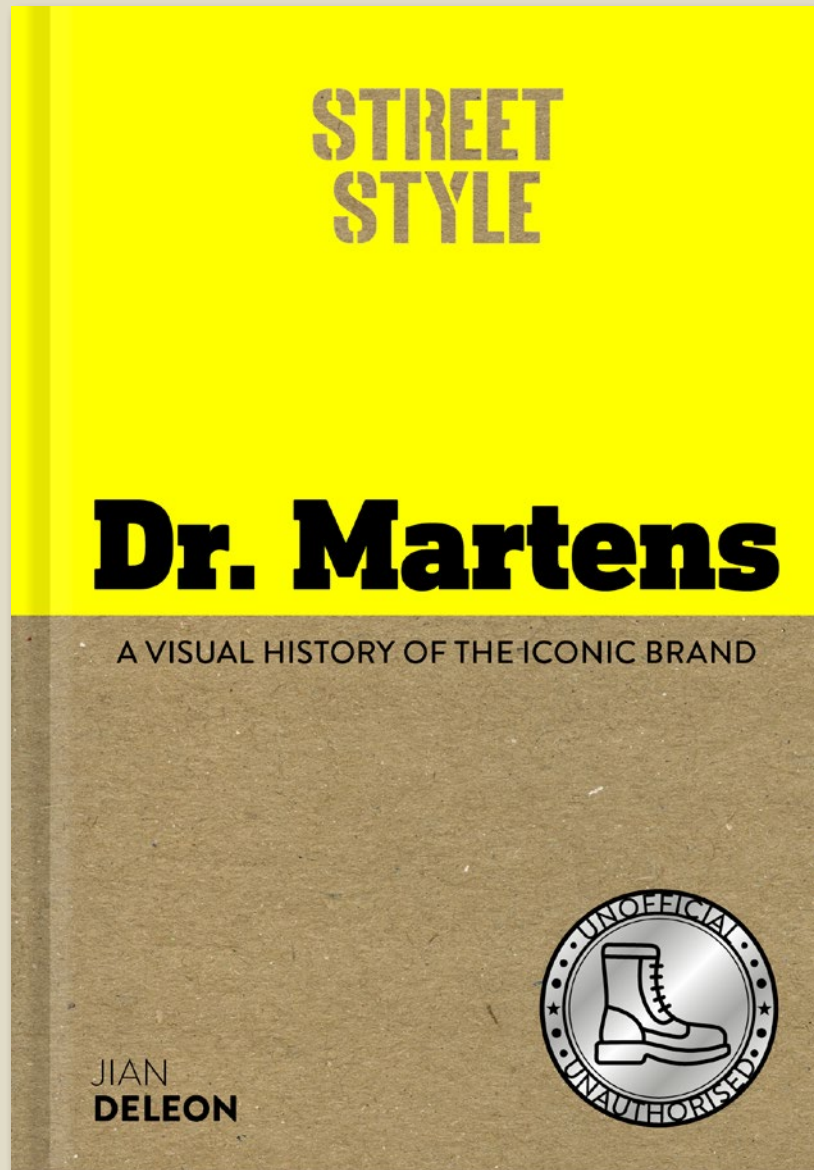
The marking is such a part of Nike culture that every new athlete that signs with the brand is tasked to draw their own version of the Swoosh. There have been different evolutions of the Swoosh and you can see the various iterations if you look through Nike's back-catalogue of products. Designer and Nike collaborator Virgil Abloh nodded to Davidson's original Swoosh design on the cover of his book *Something's Off* and the marking has been reversed on signature product for eccentric players, like Dennis Rodman's Air Darwin sneaker. But the essence of the Swoosh remains in its simplicity, its elegance and the way it represents movement.

OPPOSITE: Giannis Antetokounmpo's first signature sneaker implemented its performance features in the midsole in the shape of a reverse Nike Swoosh.

ABOVE: A lightning bolt effect on the Nike Swoosh printed on a pair of track spikes.

Pub Date	07/11/2024
Pub Price	£13.99
ISBN	9781800789555
H x W	181 x 126mm
Binding	Hardback
Age Range	Adult
Author	Gerald Flores
Extent	160pp
Word Count	15000 words
Rights Available	World

Street Style: Dr. Martens



Visual history of the iconic street style brand.

- Illustrated with full colour photographs showcasing the brand's history.
- Cover finishes: mat lam and foil.
- Written by Jian DeLeon, the editorial director for Highsnobiety. Jian is an expert on the intersection of streetwear, sneakers and luxury fashion. He co-hosts 'The Dropcast', Highsnobiety's weekly news podcast,

Street Style: Dr. Martens



The original pair of Dr. Martens' AirWair shoes were still a far cry from the instantly recognizable models the brand is known for today. The uppers were much more minimal in decoration and the sides were much wider with a very visible contrast thanks to a lighter-colored sole.

The first more traditional designs have more in common with a modern-day hybrid dress shoe than the sleek, utilitarian shapes of popular Dr. Martens styles, now set atop a well-translucent lug sole. Perhaps the unintentionally fashion-forward aesthetic is one of the reasons why women gravitated towards them long before more conservatively-dressed men did. It's hard to imagine one trying to pull these off within the strict dress codes of the 1950s, where leather-soled, dark-hued bottom footwear was still the norm for doing business. But looking back now, it set the perfect stage for what Dr. Martens would become: the ultimate anti-dress shoe.

LEFT: A modern pair of Dr. Martens 1460 boots.



The Spring Behind Every Step

It's hard to believe that an orthopaedic shoe could be synonymous with rebellious style around the world. Yet that is what the Dr. Martens brand continues to represent to millions of its ardent fans.

It can be challenging to maintain one's cool factor over the decades, but by intentionally aligning itself with subcultural style, the nearly octogenarian footwear manufacturer hasn't lost a single step when it comes to cultivating an alternative type of timeless footwear. Considering the United Kingdom also has a rich history of fine Savile Row tailoring, Scottish wools and ruggedly elegant Harris Tweeds, fashion houses like Burberry and tastefully tough outerwear from brands like Barbour, Dr. Martens is singular in that canon of classic British style. Indeed, Dr. Martens is a staunch iconoclast, a bastion of anti-establishment ideals for people who prefer to dress against the grain.

But despite the modern connotation of what Dr. Martens has become, its roots are built on a comfortable foundation. Dr. Klaus Maertens first conceived of the footwear's signature 'AirWair' sole while recuperating from a World War II foot injury.

Finding his standard-issue German Army boot severely uncomfortable for his ailing foot, he utilised soft leather for



The Birth of Bouncing Soles

Now that you've briefly had a glimpse at Dr. Martens' future, it's time to rediscover the past. How did a German boot brand become so distinctly British? That story begins in 1901. A man named Benjamin Griggs and his business partner, Rufinus, have begun a company to manufacture boots in Wollaston, north Northamptonshire. By 1901, they had incorporated as R. Griggs & Co. Ltd., eventually becoming the R. Griggs Group.

In just a couple of decades, Wollaston had become one of England's shoemaking capitals. As early as 1881, one of its shoe factories was established as a workers' co-operative of local cobblers (known as 'The Buffers'), and it was now being run as the Northamptonshire Productive Society, still making shoes as NPS, where its manufacturers may well know high-end footwear brands.

But the R. Griggs Group continued to flourish well into the 1950s under the leadership of Bill Griggs, who inherited the family business around that time. His fortunes would grow even more when he decided to take a risk in 1958. Backing on the success of their fledgling footwear business, Dr. Klaus Maertens and Dr. Herbert Funk began soliciting advertisements for Dr. Martens' AirWair shoes in international magazines. Griggs saw the fit of this innovative air-cushioned sole by two German doctors and instantly recognised its potential. After

all, having grown up in factories his whole life, he understood the need for sturdy, robust work boots, but also knew how uncomfortable they could be.

Ironically, the rest of his family disagreed with his foresight, seeing the air-cushioned sole as a gimmick, the kind of fad in the past that would fade out over time while leather-soled boots would be around forever. But he treated his intuition and went ahead to meet with Dr. Maertens and Dr. Funk, later developing a rapport with them and taking the exclusive licence for their AirWair-soled shoes in the United Kingdom.



ABOVE: Bill Griggs, longtime owner of the R. Griggs Group that went on to own all of Dr. Martens.

Mod Squad

One of the most prominent British music subcultures to arise in the 1960s and early 1960s was the Mod subculture – or 'Mod' for short. Musical taste was just one part of the complete identity. Mods were associated with dress-cut fashion pieces like polo shirts, modish suits and military issue MCI (modified) parkas, regularly seen embellished with the signature rounded of the Royal Air Force. It was a subculture focused on executing everything with intention – the hair you had, the clothes you wore, the music you listened to and the scooter you drove.

An avid fan of The Who, it's no surprise that Dr. Martens became an inimitable part of Mod's uniform. The sleek lines of the boots looked good with suits and usually complemented the minimalist style of the subculture and could also be worn on the Mod vehicle of choice: the Vespa scooter.

RIGHT: Two custom riding modsh with a brother outside Horse Bus, Acton, London in 1963.

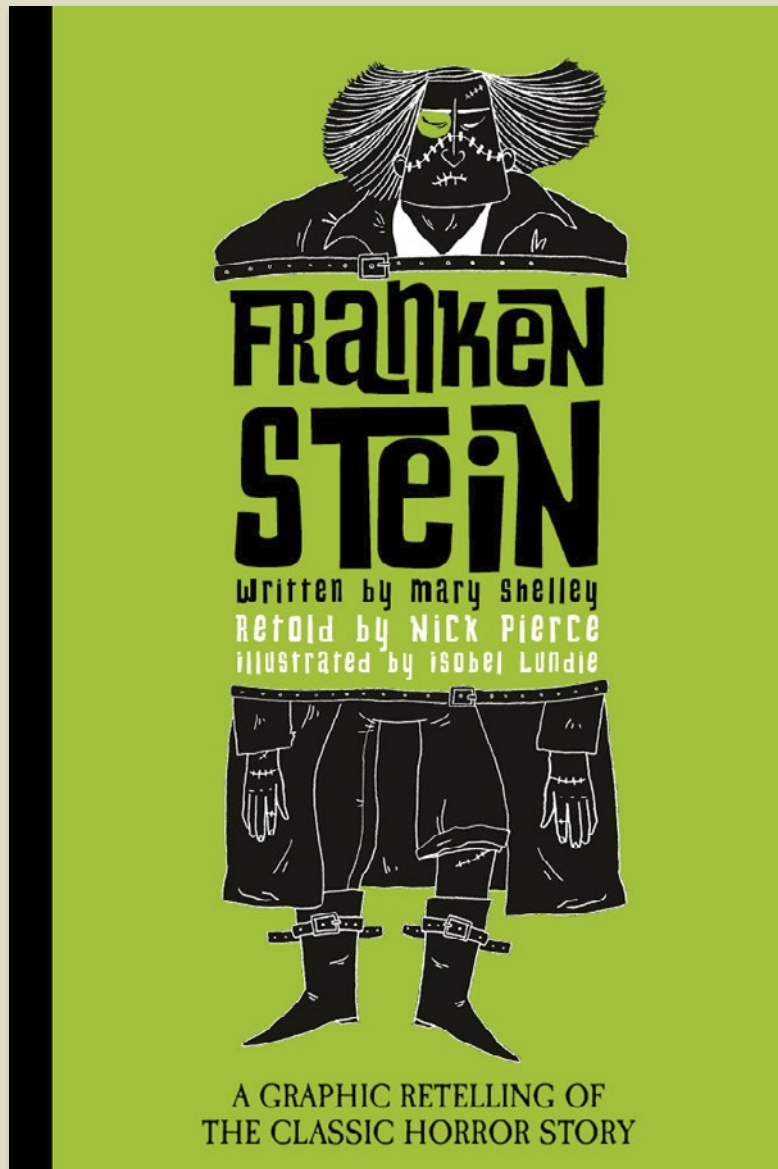


In contrast, the slicker-shinned subculture of Rockers who favoured leather motorcycle jackets, creepers, engineer boots and denim saw the Mod obsession with current fashion, jazz and R&B as effeminate, and numerous physical altercations between the two groups led to a moral panic about the rise of overly youth. Boys with the Mods eventually won out as their way of dress slowly seeped into the British mainstream, leading to the Swinging London phase of the 1960s. But as all trends go, as one fad falls out of favour, another one is right behind it to take its place.



ABOVE: A classic pair of Dr. Martens 1460 boots, broken in with wear.

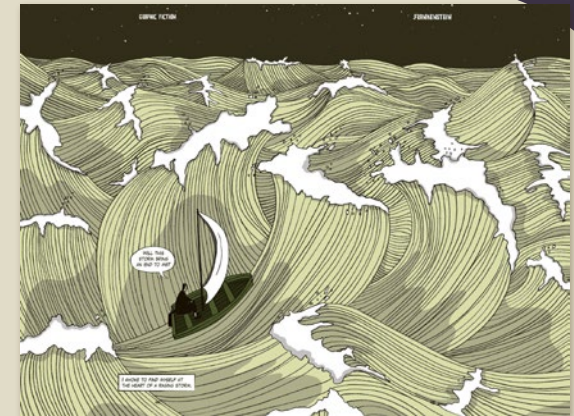
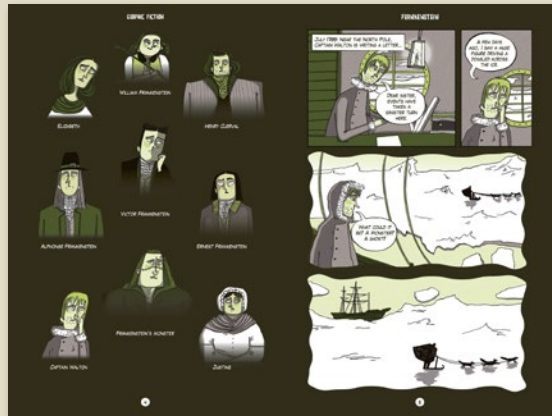
Pub Date	07/11/2024
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H x W	181 x 126mm
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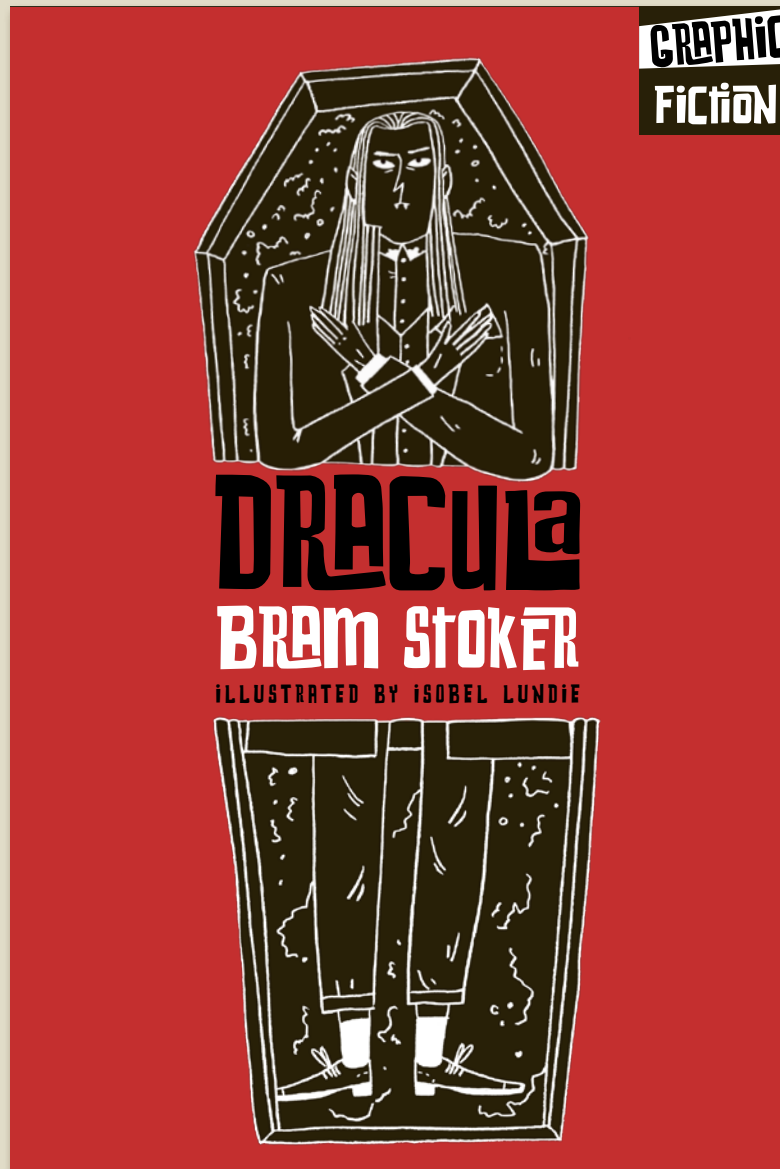
A graphic retelling of Mary Shelley's gothic masterpiece

- A contemporary twist on a 19th Century classic. This creepy graphic retelling is the perfect tool for engaging reluctant readers and introducing children to the literary canon.
- An excellent English Literature curriculum companion. The endmatter contains an educational author biography, history of the text and key theme analysis to further help children.
- A wonderful introduction to the horror genre. Young readers will be captivated by Isobel Lundie's beautiful, spooky illustrations.
- Utilises speech bubbles and easy-to-follow sequential ordering to make the story more accessible.
- Next title in the series: Dracula

Frankenstein



Pub Date	12/09/2024
Pub Price	£7.99
ISBN	9781800788800
H x W	210 x 140mm
Binding	Paperback
Age Range	9-11 years
Author	Mary Shelley
Illustrator	Isobel Lundie
Extent	64pp
Word Count	4316 words
Rights Available	World



Bram Stoker's legendary gothic masterpiece is bought back to life in this blood-sucking graphic retelling!

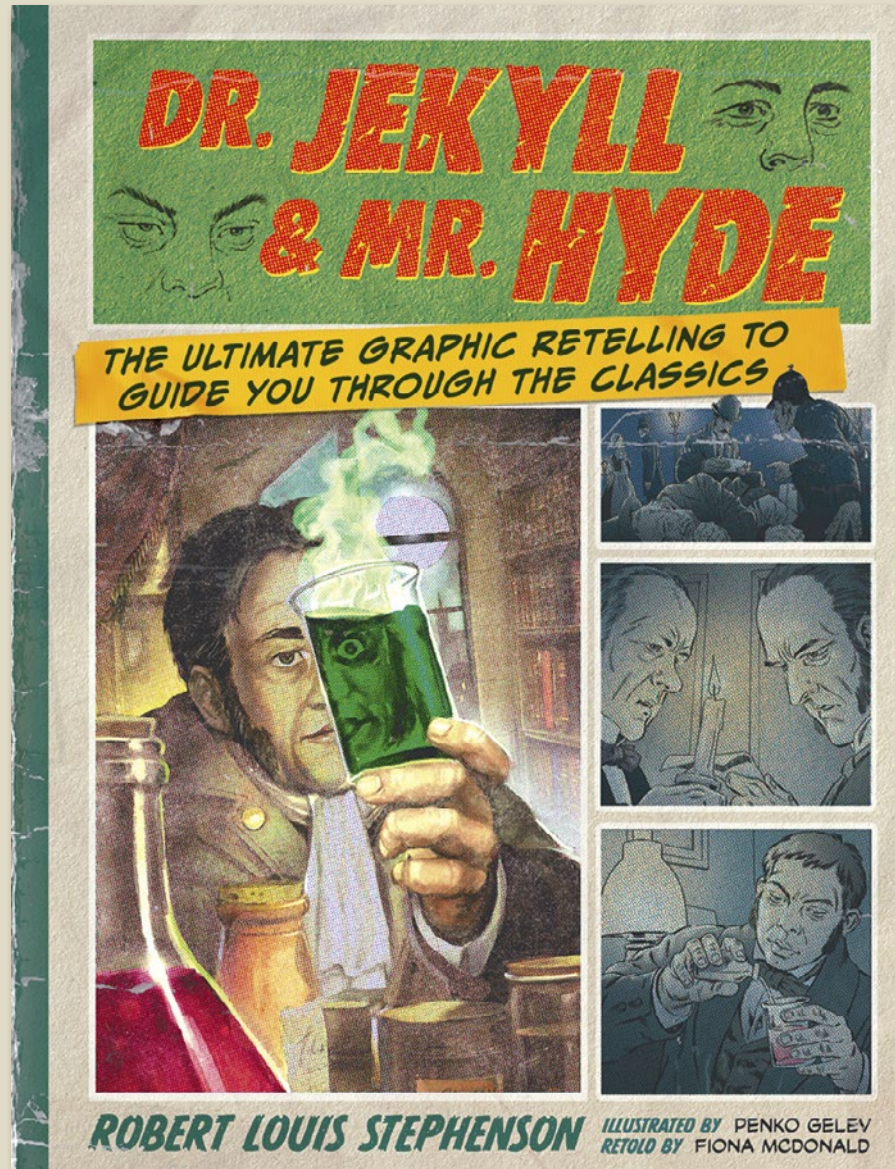
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Dracula



Pub Date	12/09/2024
Pub Price	£7.99
ISBN	9781800788817
H x W	210 x 140mm
Binding	Paperback
Age Range	9-11 years
Author	Bram Stoker
Illustrator	Isobel Lundie
Extent	64pp
Word Count	3140 words
Translation Files	29/01/2024
Files To Printer	22/04/2024
Freight On Board	27/06/2024
Rights Available	World

Dr. Jekyll & Mr. Hyde: Classic Comics



The ultimate comic book companion to guide you through the Victorian classic, *Dr. Jekyll and Mr. Hyde*

- The highly visual nature of comic book storytelling is the perfect way to encourage reluctant readers who are challenged or intimidated by reading to improve their literacy skills.
- Small amounts of text and easy-to-follow sequential ordering of the picture strips help make Shakespeare more accessible.
- Perfect curriculum companion to students studying Jekyll and Hyde at school, with an additional glossary to help dissect any tricky jargon or Victorian terms.

Dr. Jekyll & Mr. Hyde: Classic Comics

A Visit to Dr Jekyll

Mr. Utterson, who always looked upon Dr. Jekyll with a certain respect, was now looking at him with a certain horror.

Dr. Jekyll, who always looked upon Mr. Utterson with a certain respect, was now looking at him with a certain horror.

Mr. Utterson, who always looked upon Dr. Jekyll with a certain respect, was now looking at him with a certain horror.

Dr. Jekyll, who always looked upon Mr. Utterson with a certain respect, was now looking at him with a certain horror.

Mr. Utterson, who always looked upon Dr. Jekyll with a certain respect, was now looking at him with a certain horror.

Dr. Jekyll, who always looked upon Mr. Utterson with a certain respect, was now looking at him with a certain horror.

Dr. Jekyll Tells His Story

It was a dark and stormy night, and the rain fell in torrents, with great gusts and raging winds.

Dr. Jekyll, who always looked upon Mr. Utterson with a certain respect, was now looking at him with a certain horror.

Mr. Utterson, who always looked upon Dr. Jekyll with a certain respect, was now looking at him with a certain horror.

Dr. Jekyll, who always looked upon Mr. Utterson with a certain respect, was now looking at him with a certain horror.

Mr. Utterson, who always looked upon Dr. Jekyll with a certain respect, was now looking at him with a certain horror.

Dr. Jekyll, who always looked upon Mr. Utterson with a certain respect, was now looking at him with a certain horror.

Smiling Snicker

Robert Louis Stevenson wrote *The Strange Case of Dr. Jekyll and Mr. Hyde* for an eighteenth-century magazine. He had been working as a professional writer since he was 23 years old, and his books had not done well.

CHRISTMAS HORROR
The Christmas holiday was a time when many Victorian families tried to relax by their own fireside with an evening of ghost stories. Publishing houses knew that would give them a sure-fire winning book.

FACT AND FICTION
Stevenson's inspiration for *Dr. Jekyll and Mr. Hyde* has often been said to come from a real-life doctor he met in Edinburgh, Scotland.

DR. JEKYLL'S NAME
Although *Jekyll* is an unusual name, it is a real English surname. The most famous *Jekyll* in real life was the painter J.M.W. Turner (1775-1857).

SHILING SHOCKER
Other scientists looked for medical reasons to explain why people behaved badly. They suggested that some parts of the brain controlled a person's sense of good and bad.

THE TRANSFORMATION

THE REPULSIVE MAN ASKED DR LANTON FOR A MEASURING GLASS, THEN TOOK SOME WHITE POWDER AND RED LIQUID FROM THE DRAWER AND MIXED THEM TOGETHER.

THE MIXTURE FIZZED AND BUBBLED.

IT TURNED DEEP PURPLE...

...AND FINALLY BRIGHT GREEN.

SMILING BROADLY, HYDE TURNED TO DR LANTON.

And now new knowledge and power shall be laid open to you!

Sir, you speak enigmas!

Behold!

MAARGH!

HYDE GASPED, STAGGERED AND CLUNG ON TO THE TABLE, STARING WITH WILD EYES AND PANTING, OPEN-MOUTHED.

1. enigma: riddles, mysteries.

THE TRANSFORMATION

THEN HIS FACE SEEMED TO SWELL...

...THE FEATURES SEEMED TO MELT AND CHANGE...

...AND THERE BEFORE DR LANTON STOOD HENRY JEKYLL!

O God! O God!

LANTON SAT SHAKING, SICKENED AND APPALLED, AS DR JEKYLL BEGAN TO EXPLAIN. EVERY WORD SEEMED LIKE A DEADLY BLOW, DESTROYING HIS MIND, HIS SOUL, HIS REASON! HIS WHOLE WORLD COLLAPSED AROUND HIM, LEAVING ONLY HORROR, HORROR, HORROR.

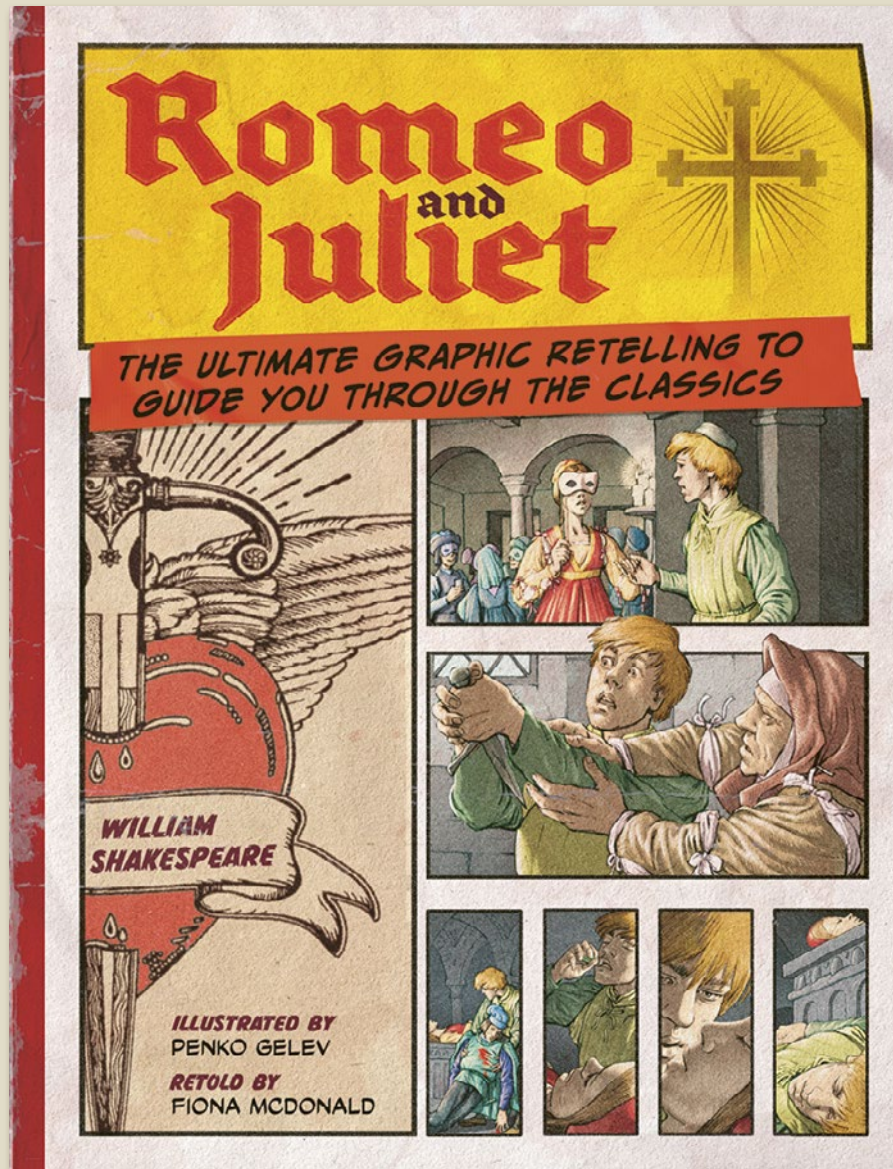
My life is shaken to its roots. I must die!

"I saw what I saw, I heard what I heard, and my soul sickened at it."

DR LANTON COULD NOT BRING HIMSELF TO WRITE DOWN ALL THE FOUL SECRETS DR JEKYLL TOLD HIM. BUT HE DID RECORD, IN HIS LETTER TO MR UTTERSON THAT DR JEKYLL CONFESSED TO BEING EDWARD HYDE - THE MURDERER OF SIR DANVERS CAREW.

Pub Date	26/09/2024
Pub Price	£7.99
ISBN	9781800789142
H x W	246 x 189mm
Binding	Paperback
Age Range	9-11 years
Author	Fiona MacDonald
Illustrator	Penko Gelev
Extent	48pp
Word Count	5715 words
Freight On Board	17/07/2024
Rights Available	World

Romeo and Juliet: Classic Comics



The ultimate comic book companion to guide you through Shakespeare's classic, *Romeo and Juliet*.

- The highly visual nature of comic book storytelling is the perfect way to encourage reluctant readers who are challenged or intimidated by reading to improve their literacy skills.
- Small amounts of text and easy-to-follow sequential ordering of the picture strips help make Shakespeare accessible.
- Perfect curriculum companion to students studying *Romeo and Juliet* at school, with an additional glossary to help dissect any tricky jargon or old-fashioned terms.

Romeo and Juliet: Classic Comics

CHARACTERS

ROMEO
JULIET
MERCUTIO
TYBALT
NURSE
FRIAR LAURENCE
PARIS
CAPULET
OTHER CHARACTERS

TWO FAMILIES AT WAR

IN ROMEO, A TOWN IN NORTHERN ITALY, THE MONTAGUES AND THE CAPULETS ARE AT WAR BECAUSE OF A MISTAKE MADE BY TWO MEN WHOSE CHILDREN BECAME ENEMIES. THE MONTAGUES ARE THE MORE POLITE OF THE TWO, BUT THE CAPULETS ARE MORE VIOLENT. ROMEO, THE SON OF MONTAGUE, IS A PEACE-LOVING YOUNG MAN WHO WANTS TO LIVE IN PEACE WITH HIS NEIGHBOURS.

HE IS NOT THE ONLY ONE WHO WANTS TO LIVE IN PEACE. JULIET, THE DAUGHTER OF CAPULET, IS ALSO A PEACE-LOVING YOUNG WOMAN WHO WANTS TO LIVE IN PEACE WITH HER NEIGHBOURS.

THEY ARE BOTH VERY DIFFERENT FROM THE OTHER YOUNG MEN AND WOMEN OF THEIR TOWN WHO ARE ALWAYS FIGHTING AND KILLING EACH OTHER. ROMEO AND JULIET ARE THE ONLY TWO WHO WANT TO LIVE IN PEACE.

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THE LOVERS MEET

ROMEO AND JULIET MEET FOR THE FIRST TIME AT A BALL. ROMEO IS DRAWN TO JULIET BY HER BEAUTY AND HER SORROW. JULIET IS DRAWN TO ROMEO BY HIS TENDerness AND HIS LOVE FOR LIFE.

ROMEO AND JULIET FALL IN LOVE AND SECRETLY MARRY. BUT THEIR LOVE IS FORBIDDEN BY THEIR FATHERS WHO ARE AT WAR.

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ROMEO AND JULIET

TO WRITE THE MOST FAMOUS PLAY, ROMEO AND JULIET, SHAKESPEARE TOOK ONE OF HIS GREATEST IDEAS FROM THE LOVE STORIES OF THE YOUNG MEN AND WOMEN OF HIS TOWN.

THE PLAY WAS FIRST PERFORMED IN 1597, BUT IT WAS WRITTEN DOWN FROM MEMORY BY ONE OF THE ACTORS WHO HAD PERFORMED THE PLAY. A MUCH MORE ACCURATE VERSION WAS PUBLISHED TWO YEARS LATER IN 1599.

THESE TWO VERSIONS WERE PRINTED IN QUARTO, WHICH MEANS THAT THEY WERE MADE UP OF SHEETS OF PAPER THAT WERE CUT INTO FOUR SQUARES. EITHER VERSION WAS SUPERVISED BY SHAKESPEARE HIMSELF, OR BY ONE OF HIS ACTORS, AND LATER VERSIONS CREATE MORE OR FEWER CHARACTERS, SO THAT MODERN EDITIONS OF THE PLAY OFTEN DIFFER FROM ONE ANOTHER.

A SHORTER VERSION OF THE PLAY WAS PERFORMED FOR THE FIRST TIME IN 1599 AT JAMES BARRINGTON'S THEATRE IN LONDON. THE PLAY WAS WRITTEN BY SHAKESPEARE HIMSELF, OR BY ONE OF HIS ACTORS, AND LATER VERSIONS CREATE MORE OR FEWER CHARACTERS, SO THAT MODERN EDITIONS OF THE PLAY OFTEN DIFFER FROM ONE ANOTHER.

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FRIAR LAURENCE'S PLAN

JULIET HURRIES TO SEE FRIAR LAURENCE, NOT KNOWING THAT PARIS IS VISITING THE FRIAR TO ARRANGE THEIR MARRIAGE. BUT THE FRIAR IS TRYING TO DELAY THE CEREMONY, KNOWING FULL WELL HE HAS ALREADY MARRIED JULIET TO ROMEO.

PARIS EXPLAINS THAT JULIET'S FATHER IS KEEN TO SPEED UP THE MARRIAGE AS HE IS WORRIED THAT JULIET IS SO UPSET AT TYBALT'S DEATH.

THE FRIAR TRIES TO LOOK PLEASED FOR PARIS, BUT IS SECRETLY WORRIED ABOUT WHAT WILL HAPPEN WHEN LORD CAPULET FINDS OUT ABOUT JULIET'S MARRIAGE TO ROMEO.

AT THAT MOMENT, JULIET APPEARS, LOOKING FLUSTERED. PARIS IS DELIGHTED THAT SHE HAS TURNED UP, THINKING IT A HAPPY COINCIDENCE.

JULIET, ON THURSDAY, WILL Rouse' ve.

FINALLY, TO GET RID OF PARIS, JULIET PRETENDS SHE HAS COME TO MAKE HER CONFESSION. PARIS LEAVES SO SHE CAN BE ALONE WITH THE FRIAR.

FRIAR LAURENCE'S PLAN

ONCE PARIS HAS GONE, JULIET BURSTS INTO TEARS. JULIET IS SO UPSET THAT SHE THREATENS TO KILL HERSELF WITH A DAGGER.

THE FRIAR CALMS JULIET DOWN AND TAKES THE KNIFE FROM HER.

THE FRIAR REVEALS HIS PLAN: THE NIGHT BEFORE HER WEDDING TO PARIS, SHE MUST SWALLOW A POTION THAT WILL MAKE HER LOOK DEAD.

WHEN PARIS FINDS HER EVERYONE WILL THINK SHE'S DEAD AND SHE'LL BE BURIED IN THE FAMILY VAULT.

WHEN THE POTION WEARS OFF, THE FRIAR AND ROMEO WILL BE WAITING. THEN JULIET AND ROMEO CAN LEAVE VERONA AND START A NEW LIFE.

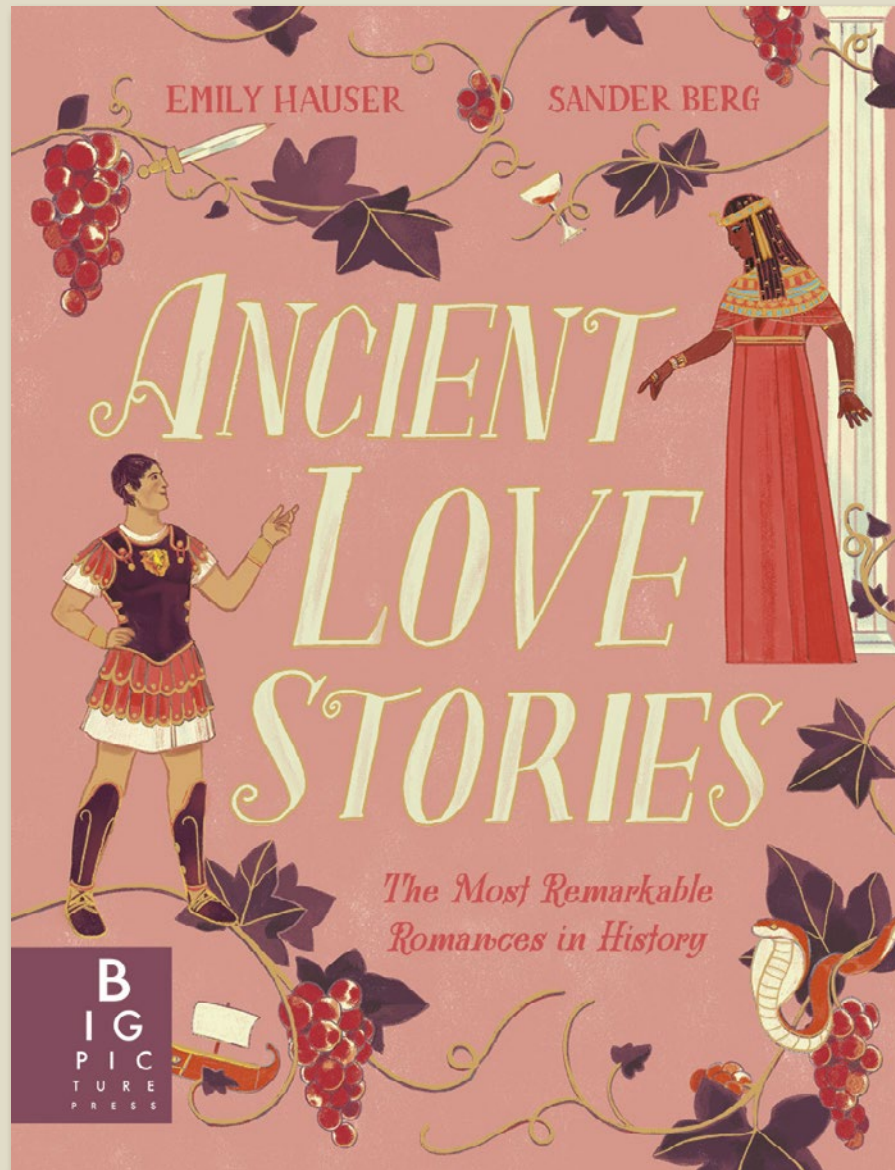
JULIET TAKES THE VIAL. THE FRIAR WARNS HER THE POTION IS NOT FOR THE FAINT-HEARTED.

THE FRIAR PROMISES THAT HE WILL SEND A MESSENGER TO ROMEO SO THAT HE WILL KNOW THE PLAN.

JULIET THANKS HIM AND LEAVES, CLUTCHING THE POTION IN HER HAND.

Pub Date	26/09/2024
Pub Price	£7.99
ISBN	9781800789159
H x W	246 x 189mm
Binding	Paperback
Age Range	9-11 years
Author	Fiona MacDonald
Illustrator	Penko Gelev
Extent	48pp
Word Count	13401 words
Freight On Board	17/07/2024
Rights Available	World

Ancient Love Stories



A striking collection of love stories from ancient history.

- Final contents - Sappho (ancient Greek), Nebuchadnezzar II and Amytis (Babylonian), The Sacred Band of Thebes (ancient Greek), Sima Xiangru and Zhuo Wenjun (Chinese), Mark Antony and Cleopatra (ancient Rome), The Lovers of Pompeii (ancient Rome), Hadrian and Antinous (ancient Rome), Eloise and Abelard (French), Frances Howard and Robert Carr (English), Shah Jahan and Mumtaz Mahal (Indian), The Sanchos (USA)
- Written by award-winning classicist and author, Emily Hauser.
- Featuring a range of true stories from around the world, discover the astonishing lengths humankind have gone to in the name of love.
- A list of Sander's publishers: US - Penguin Random House; Germany - Knesebeck Von Dem GmbH

Ancient Love Stories



THE SACRED BAND OF THEBES

This was the final meeting place of the Sacred Band of Thebes, one of the most remarkable and most loyal armies that had ever lived. A bold experiment in an open town square by attacking war and heroes alike, who had died fighting for the freedom of the Greeks. As warriors, not just of soldiers, but of a hundred and fifty noble boys.

Born together by love loyalty to each other, the crack team of warriors was founded in Thebes in 378 BC by an extraordinary visionary by the name of Pausanias. It began as a resistance corps against the looming military power of Sparta (recovered the world over for its legendary military prowess across the continent to the south. These were chivalry, aristocratic, open, splashing blood across the pages of history, and well suited to the birth of a new kind of army.



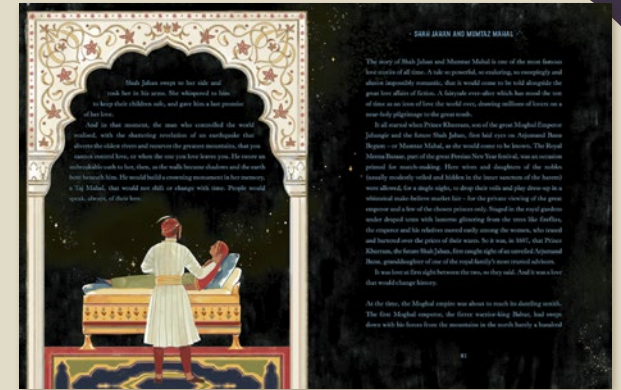
HERODIAS AND ANTHOCHUS

This party first occurred over years earlier, when Herodias - ruler of the Roman world and self-proclaimed priestess - took a summer jaunt across the Roman province of Bithynia, in northern Turkey, where Antiochus had his home. The response, here with his wife, probably did not spare Antiochus from the wrath of jealous subjects and eager petitioners. But one of his mistresses did - and, as a result, with an eye to the emperor's favor, spent a night in the palace in the beautiful location of the Roman empire, this must have seemed an offer too good to be true - a one-way ticket to live among the stars. But, in any good market of opportunity would have known, by invitation to the sun and you might get burned.

Antiochus' due to the top was not even by Roman standards, where there were plenty of high citizens who made it to the big time. Set among the other staff of the imperial household, Antiochus - although good-looking, smart, with a magnetic personality and a sensitive taste for Herodias' favored wine - quickly caught the emperor's eye. Herodias was instantly besotted, and Antiochus became his paragon. In the summer of 118 CE, at the age of seventeen, Antiochus was personally selected to accompany Hadrian on a tour of Greece (Hadrian was a notorious Greek enthusiast, from near Asia Minor and, finally, Egypt.

HERODIAS AND ANTHOCHUS

It was clear to everyone that Herodias was willing to let Antiochus out of his sight - and together, they took part in many extraordinary experiences over their around-the-world trip. A night-long dip into mystical events at the Thracian Mountain of Gaea. A bank here built in the highlands of Asia Minor. A quest - about the something out of Herodias' much-loved Greek mythology books - to ride down a mountain lion that had been terrorizing the people of Licia. On all these adventures, the new obsession with each other grew steadily.

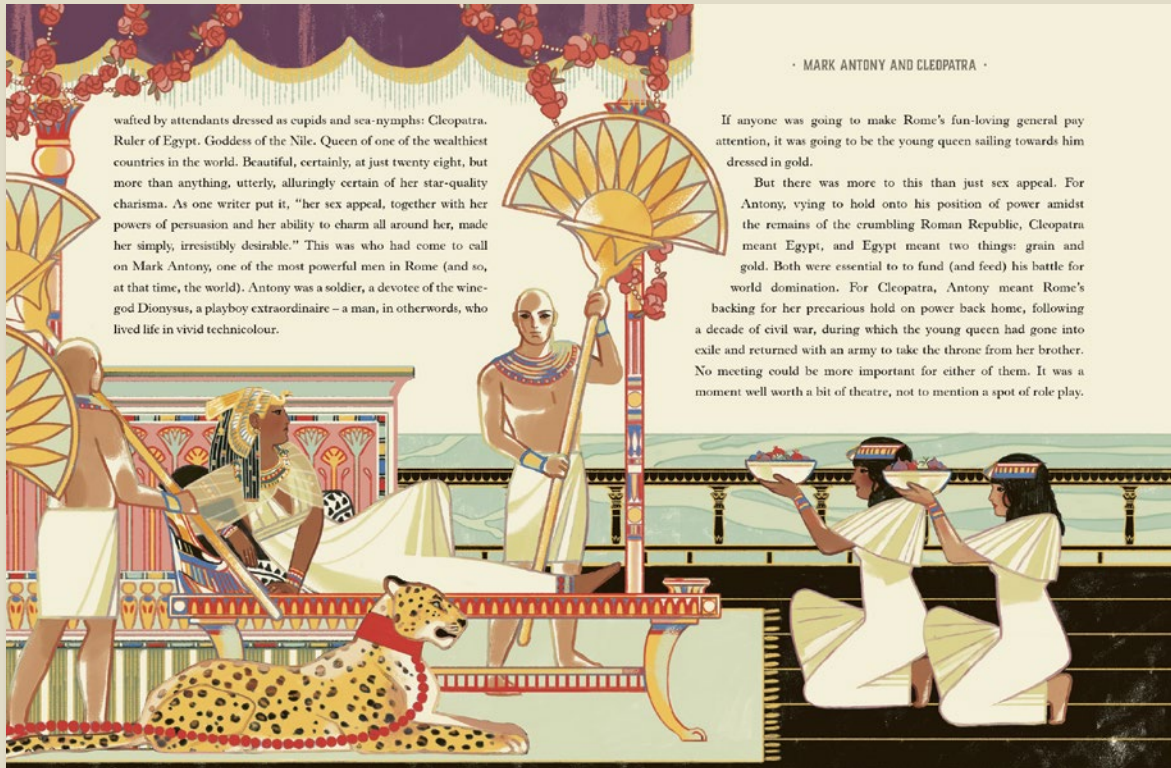


SHAH JAHAN AND MUMTAZ MAHAL

The story of Shah Jahan and Mumtaz Mahal is one of the most beautiful love stories of all time. A tale of passion, devotion, tragedy and ultimate sacrifice, their love story is a testament to the power of love. Mumtaz Mahal, the great favorite of Shah Jahan, was a woman of extraordinary beauty and intelligence. Her father, the noble, family nobility, and her father-in-law, the emperor, were both of the highest rank. Her father-in-law, the emperor, was a man of great power and influence. Her father-in-law, the emperor, was a man of great power and influence. Her father-in-law, the emperor, was a man of great power and influence.

It all started when Shah Jahan, second of the great Mughal Emperor Jahangir and the famous Shah Jahan, had had eyes on Mumtaz Mahal Begum - or Mumtaz Mahal, as she would come to be known. The First Mughal Emperor, the great Prince Nur Jahan, was a woman of great power and influence. Her father, the noble, family nobility, and her father-in-law, the emperor, were both of the highest rank. Her father-in-law, the emperor, was a man of great power and influence. Her father-in-law, the emperor, was a man of great power and influence.

At the time, the Mughal empire was down to nearly its founding levels. The first Mughal emperor, the first Mughal king, Shah Jahan, had made a deal with his father from the mountains in the north, finally a hundred



MARK ANTONY AND CLEOPATRA

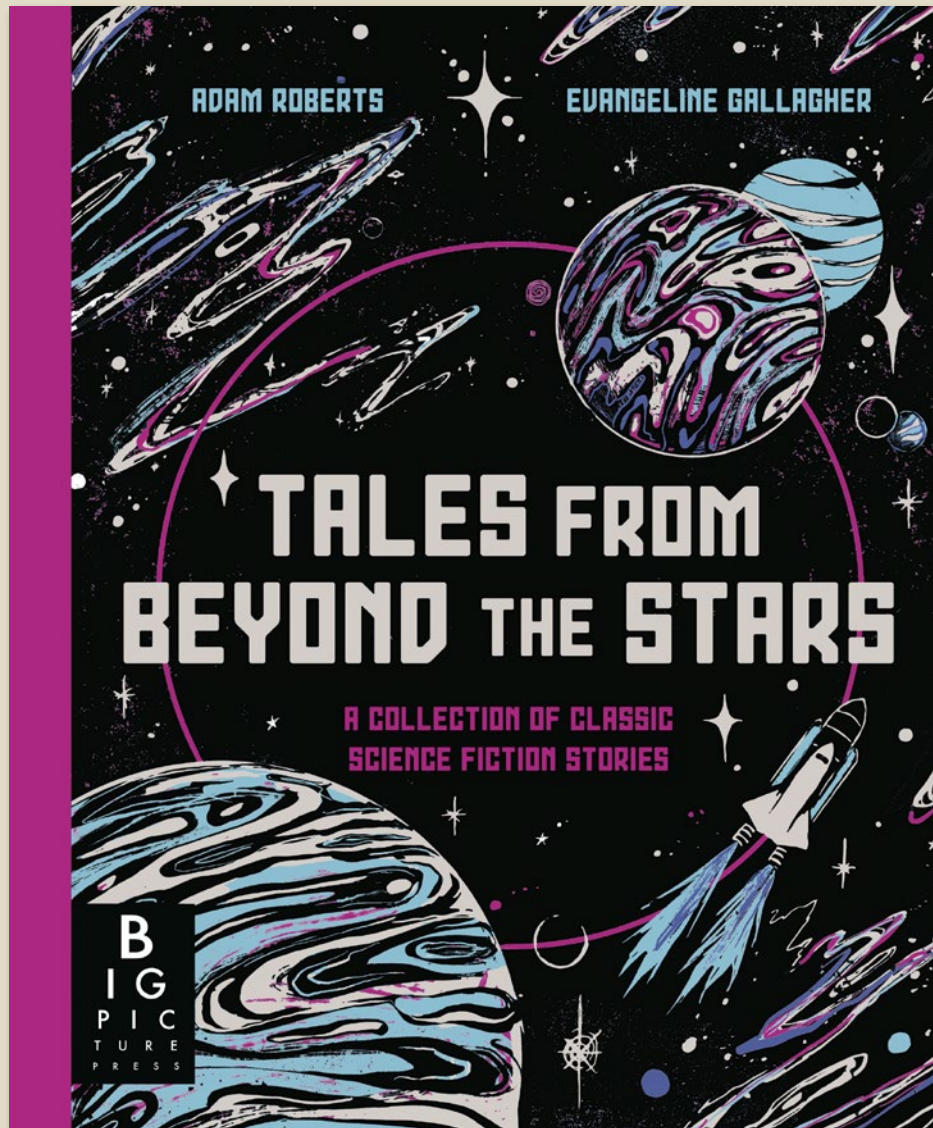
wafted by attendants dressed as cupids and sea-nymphs: Cleopatra, Ruler of Egypt. Goddess of the Nile. Queen of one of the wealthiest countries in the world. Beautiful, certainly, at just twenty eight, but more than anything, utterly, alluringly certain of her star-quality charisma. As one writer put it, "her sex appeal, together with her powers of persuasion and her ability to charm all around her, made her simply, irresistibly desirable." This was who had come to call on Mark Antony, one of the most powerful men in Rome (and so, at that time, the world). Antony was a soldier, a devotee of the wine-god Dionysus, a playboy extraordinaire - a man, in other words, who lived life in vivid technicolour.

If anyone was going to make Rome's fun-loving general pay attention, it was going to be the young queen sailing towards him dressed in gold.

But there was more to this than just sex appeal. For Antony, vying to hold onto his position of power amidst the remains of the crumbling Roman Republic, Cleopatra meant Egypt, and Egypt meant two things: grain and gold. Both were essential to fund (and feed) his battle for world domination. For Cleopatra, Antony meant Rome's backing for her precarious hold on power back home, following a decade of civil war, during which the young queen had gone into exile and returned with an army to take the throne from her brother. No meeting could be more important for either of them. It was a moment well worth a bit of theatre, not to mention a spot of role play.

Pub Date	28/09/2023
Pub Price	£16.99
ISBN	9781800783225
H x W	246 x 189mm
Binding	Hardback
Age Range	Adult
Author	Emily Hauser
Illustrator	Sander Berg
Extent	96pp
Rights Available	World

Tales from Beyond the Stars



An anthology of classic science fiction stories.

- Stories will be broken up with a series of 'theme' spreads, which will add a non-fiction element to the book. These spreads cover everything from the rise of the science fiction genre to how it has inspired real life inventions.
- There's a gap in the market for a striking, beautifully illustrated science fiction anthology.
- Evergreen publishing with strong backlist potential and global appeal.
- An opportunity to expand the Big Picture Press list into the adult gift market.
- Resurgence of interest in titles that offer readers 'escapism' on TikTok, including fantasy and science fiction

Icons of Cinema: Greta Gerwig



A celebration of the iconic movie director behind *Barbie* and *Little Women*.

- Written by Laura Venning, film critic specialising in feminist cinema who has written for BBC Culture, Empire Magazine and Little White Lies.
- Illustrated with full colour photographs including events and movie stills.
- Barbie earned more than \$1.38 billion worldwide to become Warner Bros' highest grossing film ever, as well as the highest grossing film ever from a female filmmaker at the domestic box office, and was the largest global film release of 2023.
- Will publish simultaneously with **Icons of Cinema: Wes Anderson**.

Icons of Cinema: Greta Gerwig

Pub Date	09/10/2025
Pub Price	£13.99
ISBN	9781800789845
H x W	181 x 126mm
Binding	Hardback
Age Range	Adult
Author	Laura Venning
Extent	160pp
Translation Files	27/01/2025
Files To Printer	19/05/2025
Freight On Board	07/08/2025
Rights Available	World

Icons of Cinema: Baz Luhrmann



A celebration of the iconic movie director behind *Moulin Rouge!* and *Elvis*.

- Written by Emily Maskell, freelance film critic who has written for BBC Culture, GQ, W Mag and more.
- Illustrated with full colour photographs including events and movie stills.
- The next title in this series, **Icons of Cinema: Greta Gerwig**, will publish in 2025.
- With home streaming services expanding and multiplying at an incredible rate, as well as the Barbenheimer Effect of 2023, there is a renewed interest in film and cinema.

Icons of Cinema: Baz Luhrmann

Paso Doble Flare

Though Scott and Fran perform several ballroom dances throughout *Strictly Ballroom*, their sub-breaking paso doble is the most memorable. The Latin ballroom dance initiates a ballfight; the male dancer is the mascot, while the female dancer is the real sayer of a romance. After another heated argument with his mother, Scott arrives at Fran's house and confides his desire to dance with her at the competition. However, Fran's Spanish family does not warmly receive his declaration. Fran's father, Roco (Antonio Vargas, one of the world's leading Flamenco dancers), especially scowls at the young man and demands to see his paso doble in action.

They gather on the wooden terrace, lit by lanterns with Fran's family playing live instruments as Scott and Fran's dance is met by raucous laughter. Roco can't just stand by and watch his son assume the outsider position, head held high with smug confidence and effortless grace. The family forms a ring in which Roco challenges Scott with a "who is here it's done" glare. They look like two bullfighters facing off. Luhrmann holds an extreme close-up on the intensity of Roco's forehead, while the sound design focuses on the increasingly loud clicking of his heels. Rapid fire editing cuts jump between close-ups of Fran's dancing and Scott's wonderment. The fiery



moment melts into a scene of schooling between the two men, who are very different from one another.

Roco becomes Scott and Fran's unofficial dance coach to help them perfect their paso doble. Fran's grandfather Yi Yi (Antonio Banderas) also assists, the film Scott's choreographer. The rhythm of the music into his head to help him "dance from the heart". Their nightly rehearsals are brought forward into the daylight, no longer hiding in the dark – it's a subtle callback to Fran's sentiment that "his life lived in fear is a life half lived". Luhrmann characterises such scenes with a traditional soundtrack composed of the nearly railway system, derbies, carting, the family's chopping, and the humming of a mops.



OPPOSITE TOP: Fran (Scott) and Roco (Antonio Banderas) dance together.

OPPOSITE BOTTOM: Scott (Fraser) performing a paso doble with Fran (Scott).

ABOVE: Scott (Fraser) and Roco (Antonio Banderas) dance together.

A 21-year-old DVCaptain pulled the character's complicated bundle of emotions, cycling through all of these emotions in a few seconds. His anger is tangible in his unrelenting gaze and taunting expression as he faces the gun, but then comes shame. Luhrmann cuts to an extreme close-up of Roco's expression. DVCaptain's face the only thing visible in the frame. Roco's anger turns to regret as tears spill from bloodshot eyes and blood trickles down his cheeks. There is no soundtrack for Roco's breakdown, just the patter of falling rain as he whispers: "I am Roco's fool".

Luhrmann jumps so quickly between the tranquil love and agonised violence that there is no character left untouched by the threat of death. The murder of both Mercutio and Tybalt demonstrates that this burning desire to defeat the enemy is shared by all in with. Through Tybalt killing Mercutio and Romeo killing Tybalt.

Romeo has not only lost his best friend but left a devastating mark on the household's unity. The self-destruction of youth vulnerability with Romeo's Juliet's heartbreaking conclusion as the two lovers tragically take their lives in each other's arms.



ABOVE: Romeo (DVCaptain) reflects the film's emotional depth.

Luhrmann's Outback

On horseback, Luhrmann's epic drama captures the landscapes of Australia with wonder. This vast romance resonates over the landscape as much as Lady Sarah and Doreen's infatuation. As the pair roam across endless miles of land, driving cattle, cinema-epicist Mandy Walker highlights the non-Melbourn Outback's outlying nature.

Luhrmann's signature style of visual splendour infuses with Walker's long-drawn-out dusty scrubbed plains, incredible sunsets and formidable mountainous terrain. As Walker sweeps over various terrains, the aerial shots are breathtakingly panoramic. The cinematography borrows from the classic American western – capturing cattle drives like Howard Hawks' *Red River* – with grand vistas reduced to the expansive Outback. Further bolstering Australia, unlike Jill Blacklock's hyperactive editing, Doreen and Michael McCook take a more restrained approach. The Outback lingers on the screen as viewers can properly absorb its grandeur.

Light is a central component of Luhrmann's storytelling. Walker's wide frames find each character under the blazing Australian sun, but the exposure quality of light and the noticeable absence of it imbues Australia's frames with a fantastical quality. Filming in Queensland, a remote region of northern Western Australia, temperatures soared to a grueling 43°C and the intensity of sunlight blanketed the cattle driving scenes. The sun is a guiding light but a punishing force in the outback, and the New South Wales desert's harsh terrain.

Luhrmann's lens appreciates Australia's landscapes, whether observing King George atop a mountain or Lady Sarah trudging through the sands. The film explores through several characters and their differentiating outlooks as Luhrmann examines the beauty of the desert and plains while contemplating the harsh reality of the country's history.



TOP: Doreen (Doreen) in The Outback.

MIDDLE: Lady Sarah (Sarah) in The Outback.

BOTTOM: Lady Sarah (Sarah) in The Outback.

THE CURTAIN RISES...

The Showman

Over three decades, Mark Anthony Luhrmann, who goes by the moniker Baz Luhrmann, has cemented himself as one of cinema's most recognisable filmmakers. The Australian film director, producer, writer and actor has worked across television, opera, theatre and music, but it is in the cinematic realm where he has really flourished. He is regarded as a contemporary auteur renowned for his theatrical aptitude, opulent aesthetic and sweeping romances.

Luhrmann is a showman as much as a director, known for conducting dramatic narratives that play out on a flamboyantly grand scale. Culturally, his significance spans the arts as he takes classic narrative structures and morphs them through new perspectives, not limiting himself to the boundaries of realism. This signature style marks the Australian filmmaker as a pioneering storyteller where the fusion of high and low pop culture creates an entirely singular body of films.

OPPOSITE: Luhrmann on the set of *Moulin Rouge!*

6



Pub Date	07/11/2024
Pub Price	£13.99
ISBN	9781800789869
H x W	181 x 126mm
Binding	Hardback
Age Range	Adult
Author	Emily Maskell
Extent	160pp
Word Count	16500 words
Rights Available	World

Icons of Cinema: Wes Anderson



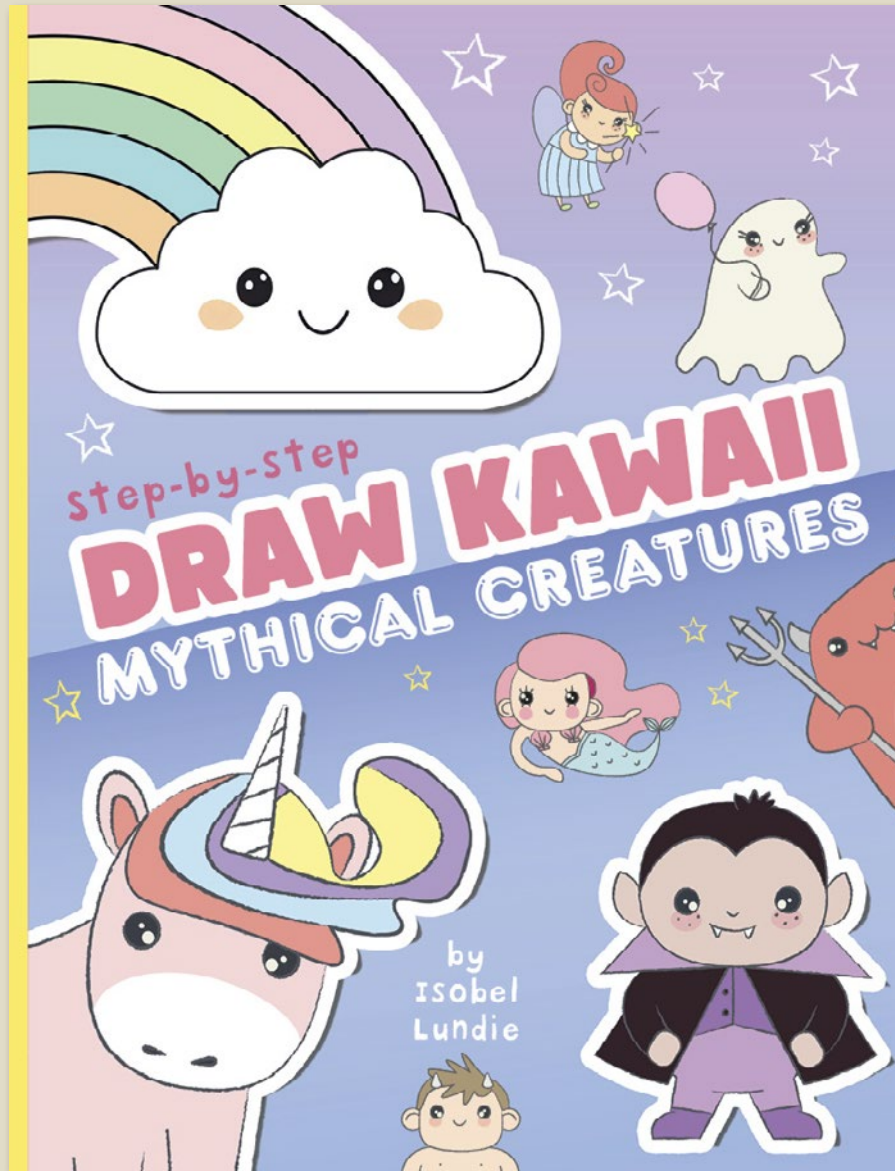
A celebration of the iconic movie director behind *The Grand Budapest Hotel* and *Moonrise Kingdom*.

- Written by Emily Maskell, author of **Icons of Cinema: Baz Luhrmann** and freelance film critic who has written for BBC Culture, GQ, W Mag and more.
- Illustrated with full colour photographs including events and movie stills.
- Will publish simultaneously with **Icons of Cinema: Greta Gerwig**.
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Icons of Cinema: Wes Anderson

Pub Date	09/10/2025
Pub Price	£13.99
ISBN	9781835871515
H x W	181 x 126mm
Binding	Hardback
Age Range	Adult
Author	Emily Maskell
Extent	160pp
Translation Files	27/01/2025
Files To Printer	15/05/2025
Freight On Board	07/08/2025
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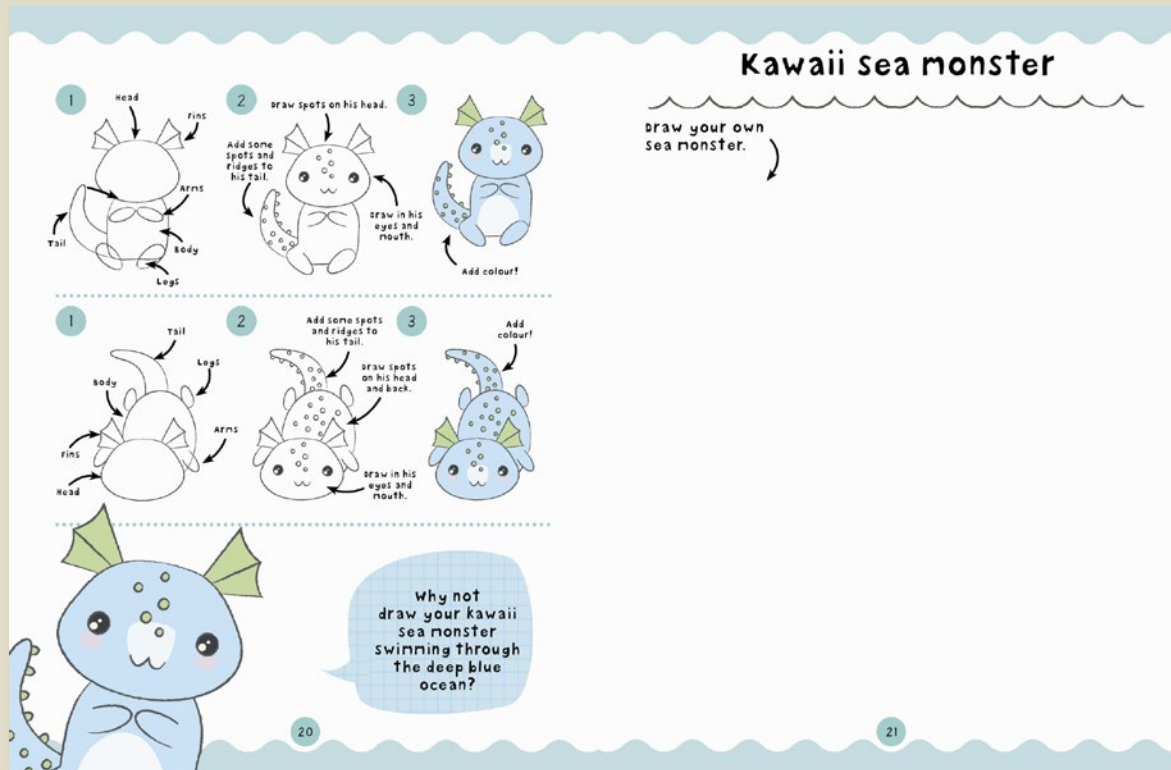
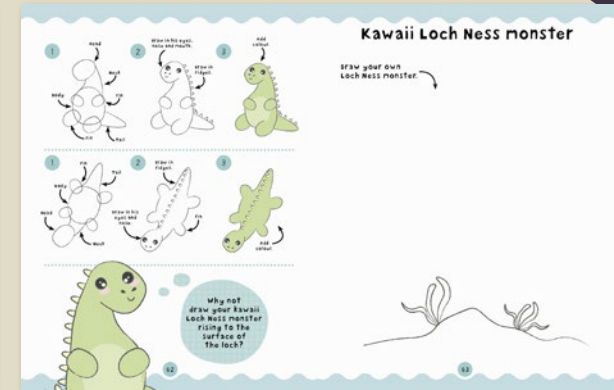
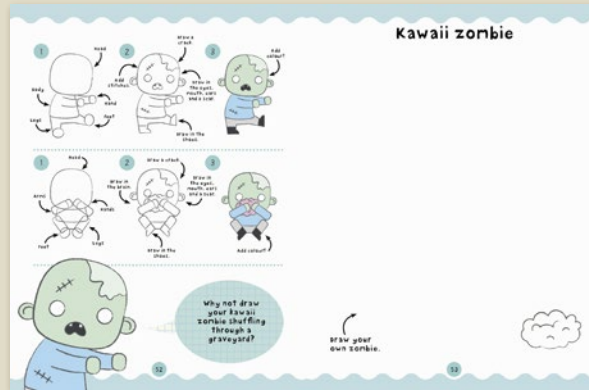
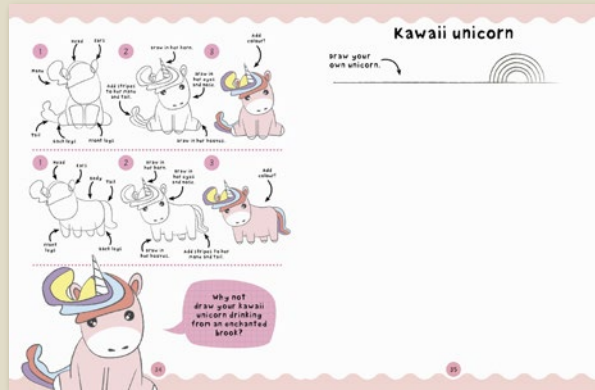
Draw Kawaii: Cute Mythical Creatures



Learn to draw the cutest mythical creatures and master the art of kawaii in this adorable step-by-step guide.

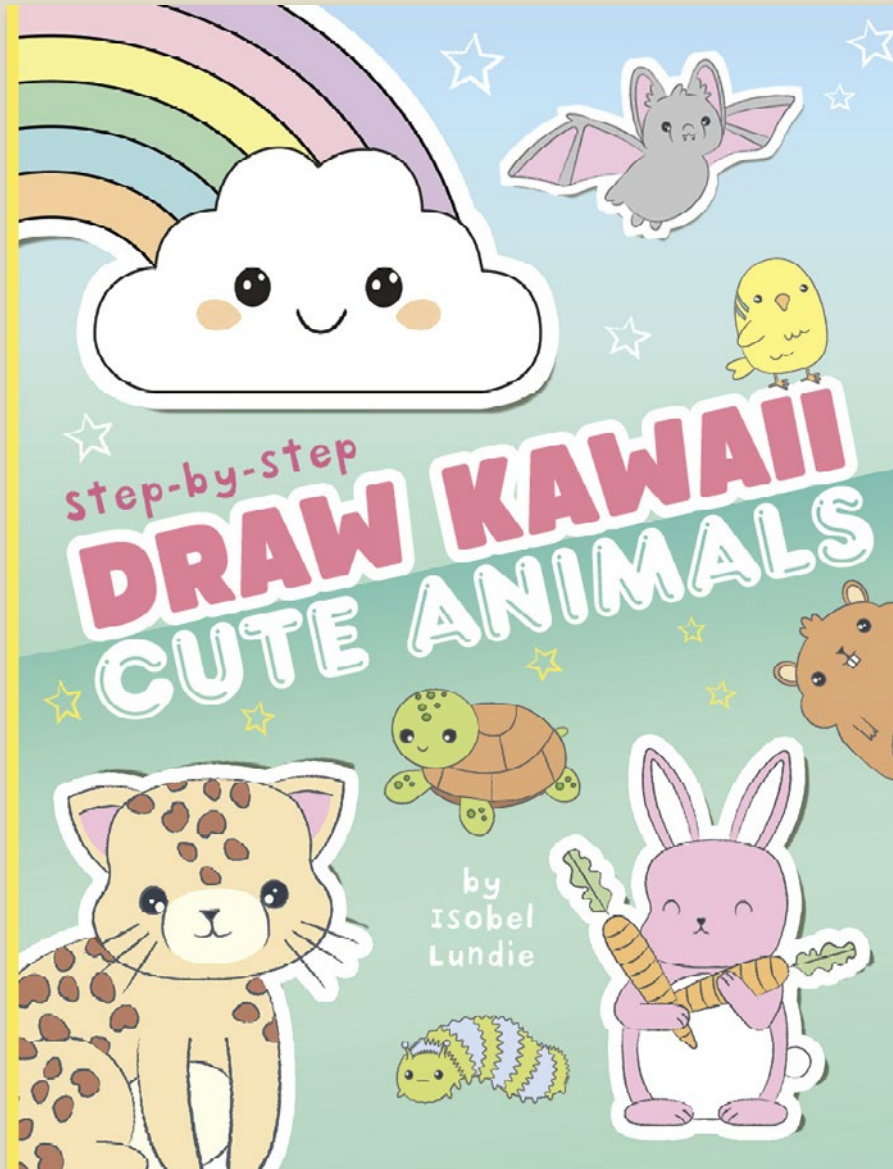
- An easy and accessible guide to creating original kawaii masterpieces.
- Kawaii is a Japanese cultural phenomenon proven to be incredibly popular amongst both children and adults across the world.
- A brilliant beginner's guide introducing children to different drawing techniques, mediums and art styles helping them to gain confidence.

Draw Kawaii: Cute Mythical Creatures



Pub Date	13/02/2025
Pub Price	£7.99
ISBN	9781835872710
H x W	246 x 189mm
Binding	Paperback
Age Range	5-7 years
Author	Isobel Lundie
Illustrator	Isobel Lundie
Extent	64pp
Files To Printer	18/10/2024
Freight On Board	15/12/2024
Rights Available	World ex USA,- Can,Ppines

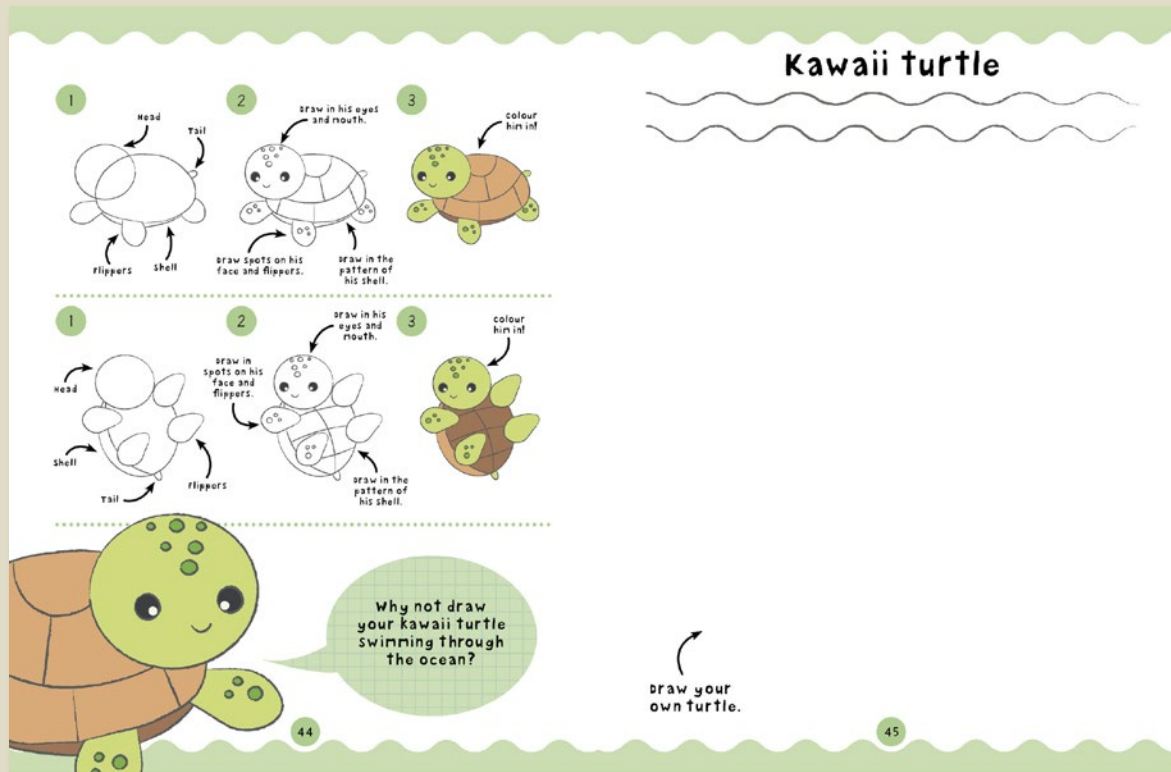
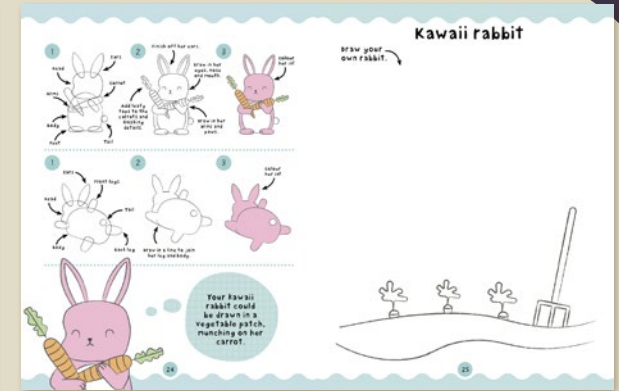
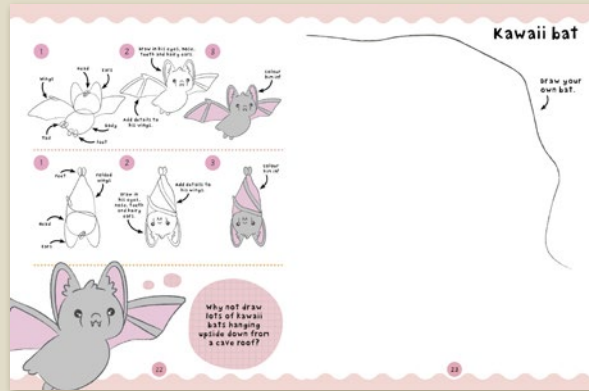
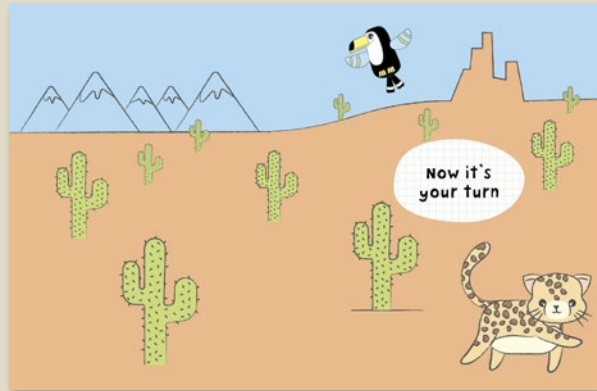
Draw Kawaii: Cute Animals



Introduce your child to the charming world of kawaii!

- Easy to follow instructions and guides throughout.
- Learn how to draw a range of different cute kawaii animals - perfect for young girls in particular.
- A brilliant beginners guide to introduce children to different drawing techniques, mediums and art styles, helping them to gain confidence.

Draw Kawaii: Cute Animals



Pub Date	04/07/2024
Pub Price	£7.99
ISBN	9781800789937
H x W	246 x 189mm
Binding	Paperback
Age Range	7-9 years
Author	Isobel Lundie
Extent	64pp
Rights Available	World



Librero FBF24

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Updated 16 October 2024

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