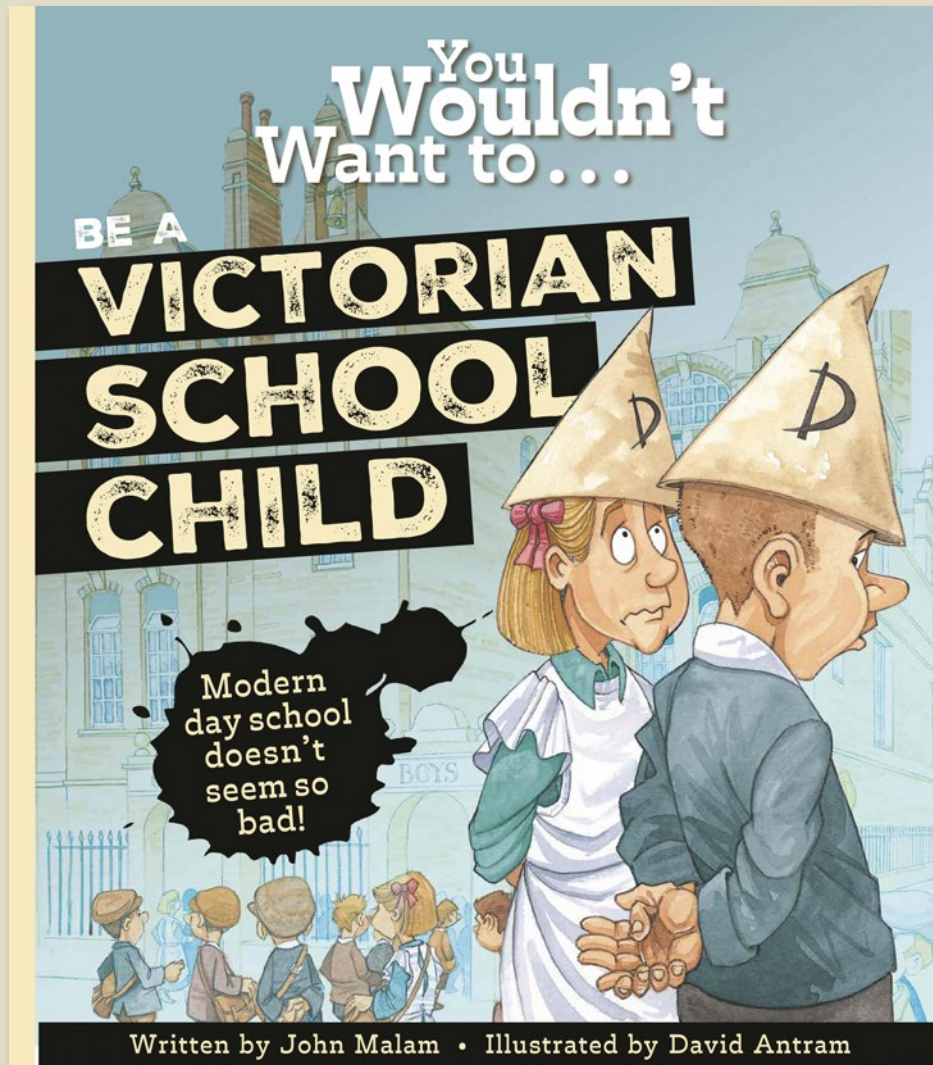




**London/Bologna 2024 Hatch**

# You Wouldn't Want To Be A Victorian Schoolchild!



## The grisly history of Victorian school children!

- The cruel history of Victorian schools - perfect for Horrible Histories fans
- Funny, foul and fact-filled book to engage reluctant readers with history and the KS2 Victorian curriculum.
- Combines funny text and comical illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.

# You Wouldn't Want To Be A Victorian Schoolchild!

## No blots! The writing lesson

**What you will need:**  
 Copybooks  
 Ruler and pencil  
 Pens and ink  
 Pins and ink

Each lesson lasts about half an hour. When the writing lesson starts, you are told to get ready for the writing lesson. You'll need a ruler and pencil, a pen and, most important of all, your writing book or copybook.

The teacher tells you to open your copybook at a clean page and rub some sand, straight lines on it. A monitor fills a tray of inkwells with long black ink and gives one to each child in the class. Close the teacher as she writes a sentence on the blackboard. You must copy it word for word in your best handwriting into your copybook.

**Handy hint**  
 Don't put your pen nib in the inkwell until you've washed it with water.

**Other lessons:**  
 History  
 Geography  
 Science  
 Music  
 Art  
 Physical Education

## Times tables! The arithmetic lesson

Teachers will tell you that arithmetic is the most important of the three Rs, but you may not agree with them. They want you to be able to add and subtract, divide and multiply. None of all they want you to do sums in your head, which is why it's called mental arithmetic. You'll also learn about:

**It's all part of the lesson:**  
 Abacus  
 Mental arithmetic  
 Maths book  
 Know your numbers  
 Ruler  
 Pencil  
 Ink  
 Copybook

Fractions, percentages, decimals and something called interest, which is very important if you want to make lots of money when you start work. And if you think this lot sounds difficult, just wait until the teacher starts filling your head with algebra and geometry!

**Handy hint**  
 Don't put your pen nib in the inkwell until you've washed it with water.

**Other lessons:**  
 History  
 Geography  
 Science  
 Music  
 Art  
 Physical Education

## What is it? The object lesson

The world is a big place, but you've probably never been further than the edge of your town. That's why you have an object lesson, when your teacher tells you about the world you live in. The school has a specimen cabinet, which is a wooden box filled with lots of objects, from rocks and minerals to dead insects and dried plants. In the object lesson, you learn what things are made from, how they work and what they feel and smell like. It's a science lesson.

**Handy hint**  
 Don't put your pen nib in the inkwell until you've washed it with water.

**Other lessons:**  
 History  
 Geography  
 Science  
 Music  
 Art  
 Physical Education

## School – the place for you

**Ready for school:**  
 Sleep well the night before school starts so you don't come to lessons tired. Yawning in class will land you in trouble.  
 Wash properly before you come to school. Scruffy children will be sent home.  
 Eat a good breakfast. An empty stomach is an enemy of an empty head at school.  
 Don't be late. School starts at 9 o'clock sharp. If you're late you'll be sent to see the headteacher for a talking-off.

Listen out for the school bell at the start of each new day, calling all children to their lessons. Your brand new school is called a Board School because your town's Board of Education built it. The school is a modern red brick building with room for around 1,500 pupils. Boys and girls don't mix much at school so they have separate entrances. It's almost like two schools in one building – one school for the boys and another for the girls.

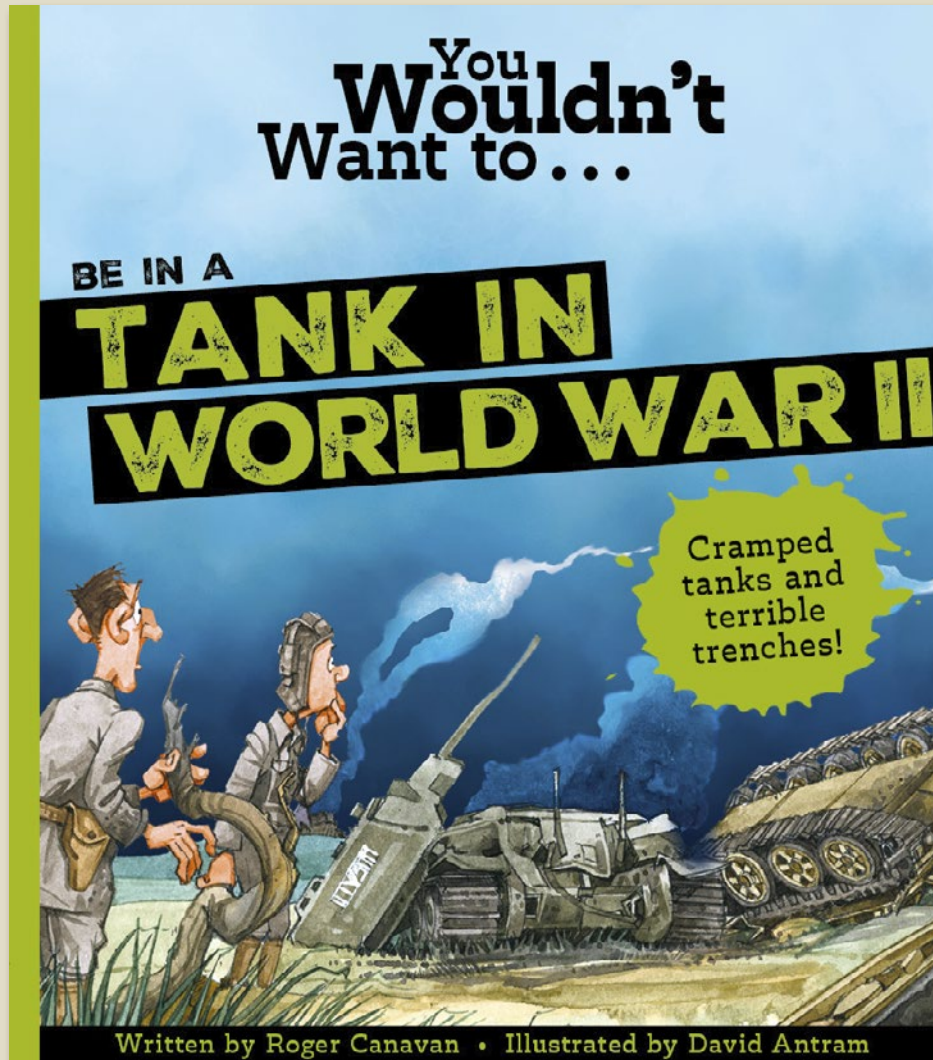
**Handy hint**  
 Know where school is as you might have miles to walk. If you get lost, ask a policeman.

**Victorian pennies**  
 Education won't be free of charge until 1891. Until then you'll pay 2 pence (2d) a week.

**Other lessons:**  
 History  
 Geography  
 Science  
 Music  
 Art  
 Physical Education

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Illustrator	David Antram
Extent	32pp
Word Count	4468 words
Rights Available	World

# You Wouldn't Want To Be In A Tank In World War Two!



## The grisly history of WW2 tank soldiers!

- Funny, foul and fact-filled book to engage reluctant readers with history and the KS2 curriculum.
- Written in consultation with The Tank Museum in Bovington, England, to ensure that its content is as accurate as possible.
- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.

# You Wouldn't Want To Be In A Tank In World War Two!

## Another war looming?

You're a proud member of Britain's Royal Tank Corps. Bored in the wake of the First World War, Army chiefs recognised the contribution of tanks to that victory which is why the Corps was formed. Spirits were high back then, and some people even referred to the 'war to end all wars'.

Things in the 1930s seem different. You're enjoying your training with the tanks and other armoured equipment, but the daily news is less peaceful. Fighting has broken out in Spain and word is there are military displays over in Germany. Adolf Hitler the German leader is telling his people that they must prepare for war. Your tank training begins to feel a lot more serious.

**ARMY BROTHERS**  
The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

**THE GREAT WAR**  
The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

**HANDY HINT**  
A good tank crew member is someone who can work with others. The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

## Ready to roll

It's a tight squeeze for the crew of a typical tank. The combination of heavy armour, fuel tanks, weapons and driving controls, and ammunition boxes, very little space to sit comfortably or do anything. Do you feel the steering up or down? It's all based on the fighting steps and it's safe to get out.

**HANDY HINT**  
A good tank crew member is someone who can work with others. The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

**LOOK! WE'RE THE BIG HAPPY FAMILY!**  
A tank crew member is someone who can work with others. The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

## New battlefields

As the war progressed tanks wound up in the thick of fighting – in open ground, and forests, among forests and even in city streets. Tanks had to crash through thick jungles in Asia and on Pacific islands. As soon as the crews, exposed up in heavy tanks, dared to open the hatch, they faced risks – from snipers, machine-guns, machine-guns and enemy soldiers in the undergrowth.

**HANDY HINT**  
A good tank crew member is someone who can work with others. The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

**ALBERT'S BROTHERS**  
The crew of an American M4 Sherman tank during the Battle of Iwo Jima in 1945. The Sherman was used to clear the way for the Allies.

**THE GREAT WAR**  
The Royal Tank Corps was formed in 1917 and was one of the most elite units in the British Army. It was the only armoured corps in the world at that time.

## D-Day and beyond

You're taking part in history's largest invasion by sea. The date – 6 June 1944 – will be remembered as D-Day. A combined force of British, Americans and Canadians has crossed the English Channel and landed on beaches in Normandy, a region of north-west France. Nearly 7,000 ships and landing vessels transport troops, weapons and vehicles to five beaches. Awaiting them is Hitler's 'Atlantic Wall', a massive series of defences to repel any attack.

Tanks will play a big part in this offensive and the attack will be a chance to put some of Hobart's ideas into practice on the beaches and on the battlefields beyond. Many of them have floated into shore, buoyed up by 'flotation skirts' which can be removed once the tanks are on land.

If all goes well, the Allies will break through the coastal defences and drive the Germans back. Negotiating the countryside beyond, with its hills, marshes and hedgerows, will be a further deadly challenge – even to a powerful tank.

**FEARSOME FIREPOWER**  
The huge firepower of German anti-tank artillery could strike terror in an advancing Allied tank crew. The shells from these cannons could pierce the thickest tank armour on the battlefield.

**A CAPTURED PRIZE**  
German Tiger tanks were abandoned as their crews fled before the Allied advance from the beaches through the Normandy countryside.

**A BREAK IN THE FIGHTING**  
Breaks in fighting gave tank crews the chance to swap stories with others while snatching a quick meal outside.

**GOOD LUCK**  
Mascots brought tank crews luck. A grateful Dutch villager gave this teddy to a British tank crew in 1944. The bear travelled across Europe.

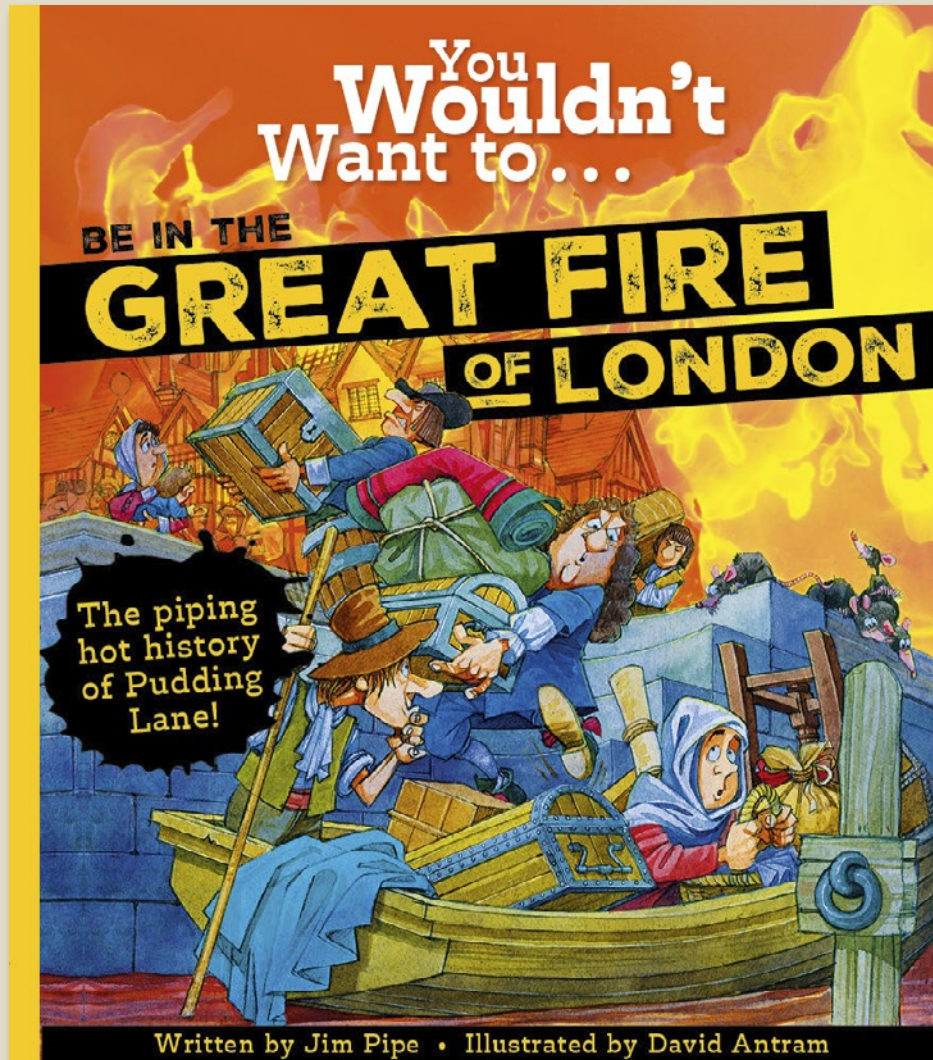
**RACIAL PREJUDICE**  
The African-American crews of the US 761st Tank Battalion fought two enemies – Hitler's Germany and racial prejudice back home.

**HANDY HINT**  
A tank that's hit can easily catch fire because of the ammunition. Make sure you bail quickly!

**OHY THERE! THE TANK'S AS DRY AS A BONE.**

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ISBN	9781800789425
H x W	240 x 212mm
Binding	Paperback
Age Range	9-11 years
Author	Canavan Roger Roger Canavan
Illustrator	David Antram
Extent	32pp
Rights Available	World

# You Wouldn't Want To Be In The Great Fire Of London!

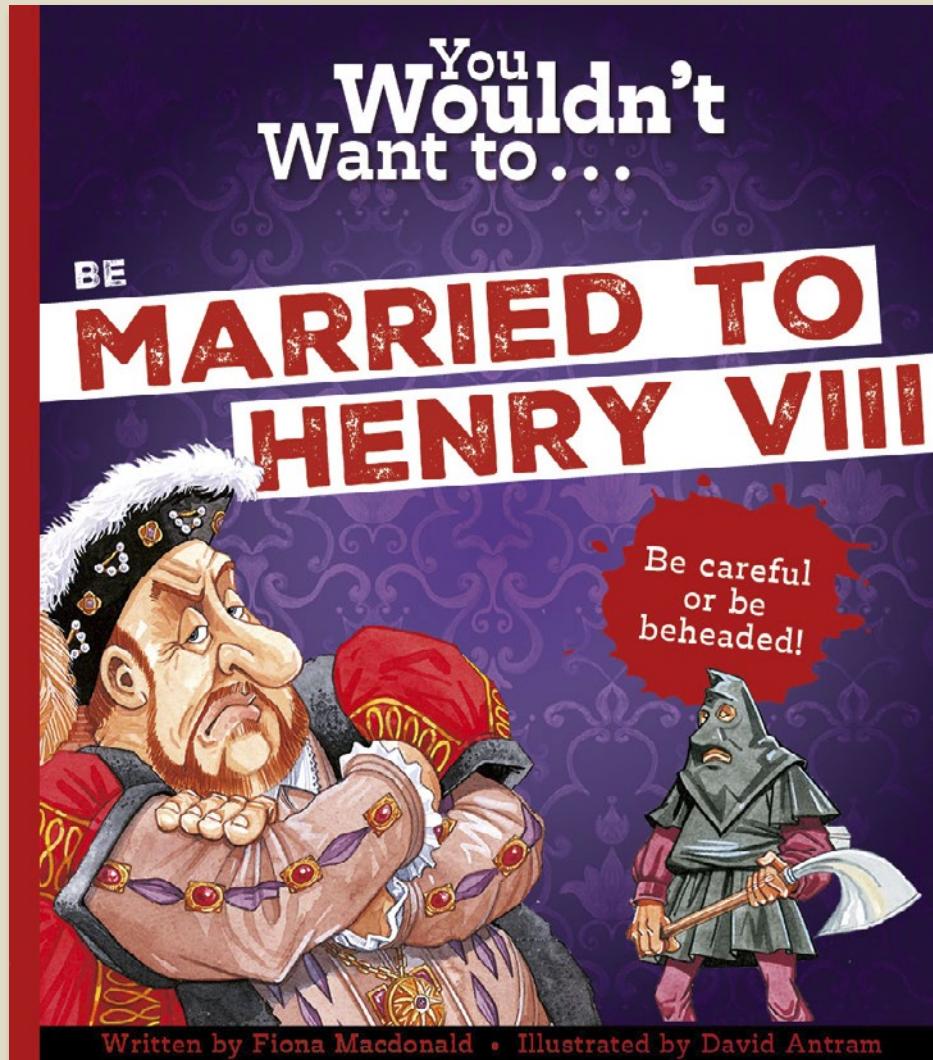


## The piping hot history of the Great Fire of London!

- History made grisly - perfect for Horrible Histories fans.
- Combines funny text and comical illustrations to fascinating facts, managing to accurately convey historical realities in an educational, entertaining way.
- A funny, fiery and fact-filled book that engages reluctant readers with history and the curriculum.



# You Wouldn't Want To Be Married To Henry VIII!



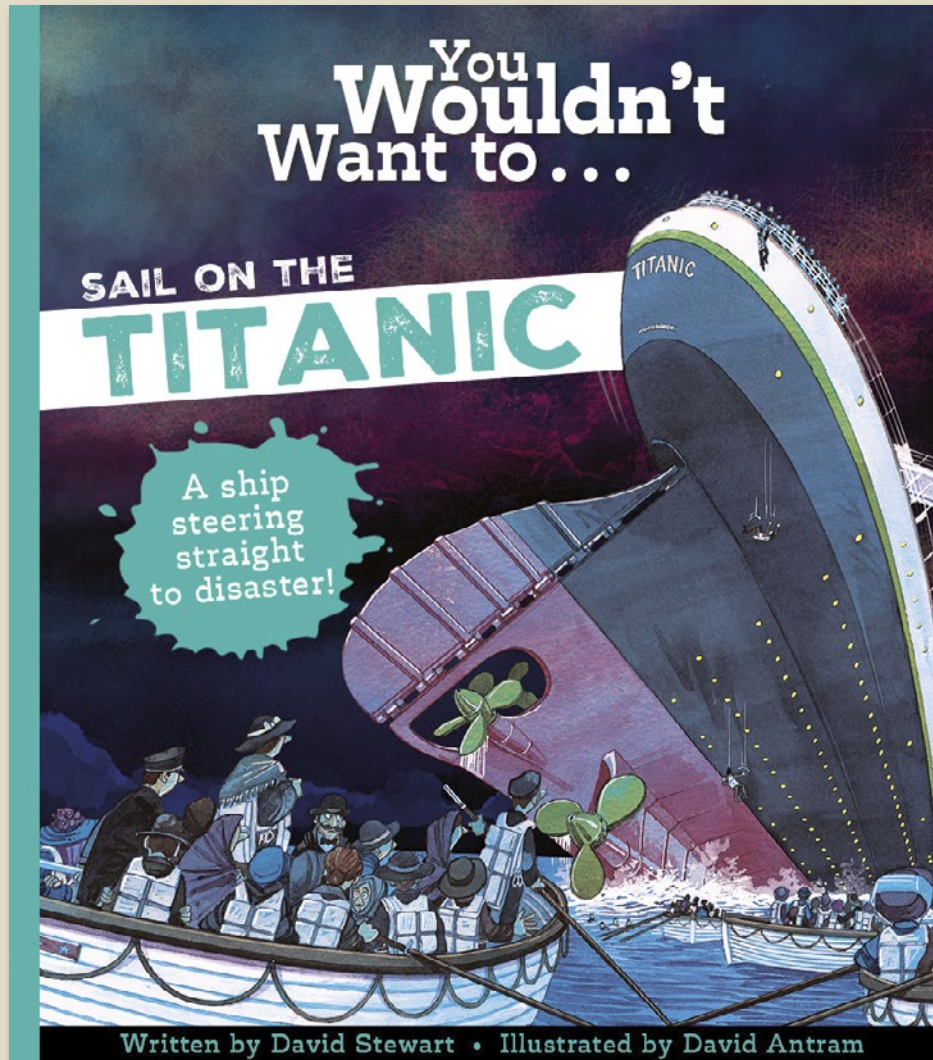
## *You really wouldn't want to be married to Henry VIII!*

- Explores the grisly history of Henry VIII's infamous love life - perfect for Horrible Histories fans.
- A funny, foul and fact-filled book, packed with illustrations to engage reluctant readers with history and the KS2 curriculum.
- Combines humorous text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.





# You Wouldn't Want To Sail On The Titanic!



## An exciting deep dive into the mysterious *Titanic*!

- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.
- Funny and fact-filled book to engage reluctant readers with history and the KS2 curriculum.
- Perfect for Horrible Histories fans!



# You Wouldn't Want To Be An Egyptian Mummy!



## Unwrap the mysteries of mummification!

- Combines comic funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an engaging, educational way.
- Funny, fact-filled book, perfect for encouraging reluctant readers to engage with ancient history and the KS2 curriculum.
- Perfect for Horrible Histories fans!

# You Wouldn't Want To Be An Egyptian Mummy!

### Tomb robbers

**You will need:**

**LIBERT** Leads his valuable treasure of the dead to the tomb and the mummy process.

**GLASS** Once a mummy is wrapped, the mummy is placed in a glass jar and sealed.

**WEDGEMAN** The mummy is placed in a glass jar and sealed.

**FRANKINCENSE AND MYRRH** These are the fragrant oils used to perfume the mummy.

Once your tomb doors are firmly closed and sealed, you may think you are ready for eternal rest. No such luck! Even before the mourner at your funeral have had time to go home, unwashed visitors are on their way - tomb robbers have started searching towards you. If they steal even one small piece of jewellery from you, it could make them very rich, so they feel it's worth taking the risk of torture and death if they are caught. Robbers rip mummies open looking for treasures, so that they often have to be re-wrapped, sometimes getting extra heads or legs in the process!

**Handy Hint**  
Tomb robbers often used tools like crowbars and pickaxes to break through the stone walls of tombs.

**It's mine, all mine!**

**It's mine, all mine!**

**It's mine, all mine!**

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### Animal mummies

**Four varieties of animal mummies:**

**IBIS** Ancient Egyptians worried that mummies might get pecked in the afterlife, so they have a piece of meat in the tomb. An ibis's leg can be mummified for use as mourning food.

**DOG** Mummified Aps bulls are worshipped as sacred cows and are thought to be messengers to the gods. Before your death, you may have made a special journey to a temple to lay an embalmed animal as a gift for a god.

**CAT** Cats were considered sacred and were often mummified. They were often found in tombs.

**BIRD** Birds were also mummified and were often found in tombs.

**DOG** Dogs were also mummified and were often found in tombs.

**Handy Hint**  
Mummies of ibis were often found in tombs.

**Have a pet!**  
Mummies of ibis were often found in tombs.

**I think I'll make a cat mummy!**

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### Eternal rest?

**Some odd uses for mummies:**

**NOSE** A mummy's nose, which had the same shape as a real nose, was used to make a perfume.

**HAIR** The mummy's hair was used to make a perfume.

**FEET** The mummy's feet were used to make a perfume.

**Handy Hint**  
Mummies were often used to make perfume.

**This mummy was used to keep the secrets of the heart!**

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### Get stuffed!

After forty days in natron your body is completely dried out. Your skin is shrivelled and wrinkled, and you look like a piece of old leather! You really need help now, so it's off to the per nefer, the 'beautiful house', where your skin will be rubbed with oils to make it softer. The empty space where your organs were is filled with sawdust, rags and chaff. Other parts of your body are plumped up by pushing mud into tiny cuts in your skin. All you need now are false eyes and perhaps some false hair. You are almost looking alive again!

**Do something about these flies!**

**Eye eye, boss!**

**Handy Hint**  
False eyes can be made out of ointment. As they have strong antiseptic qualities, they can also be stuffed into the body cavity.

**You will need:**

**PALM WINE** Scourge the body with juniper oil and palm wine.

**FRANKINCENSE** This highly valued fragrant gum resin will make the body smell sweet.

**SAWDUST** Stuff the body cavity with sawdust, chaff, sand and rags.

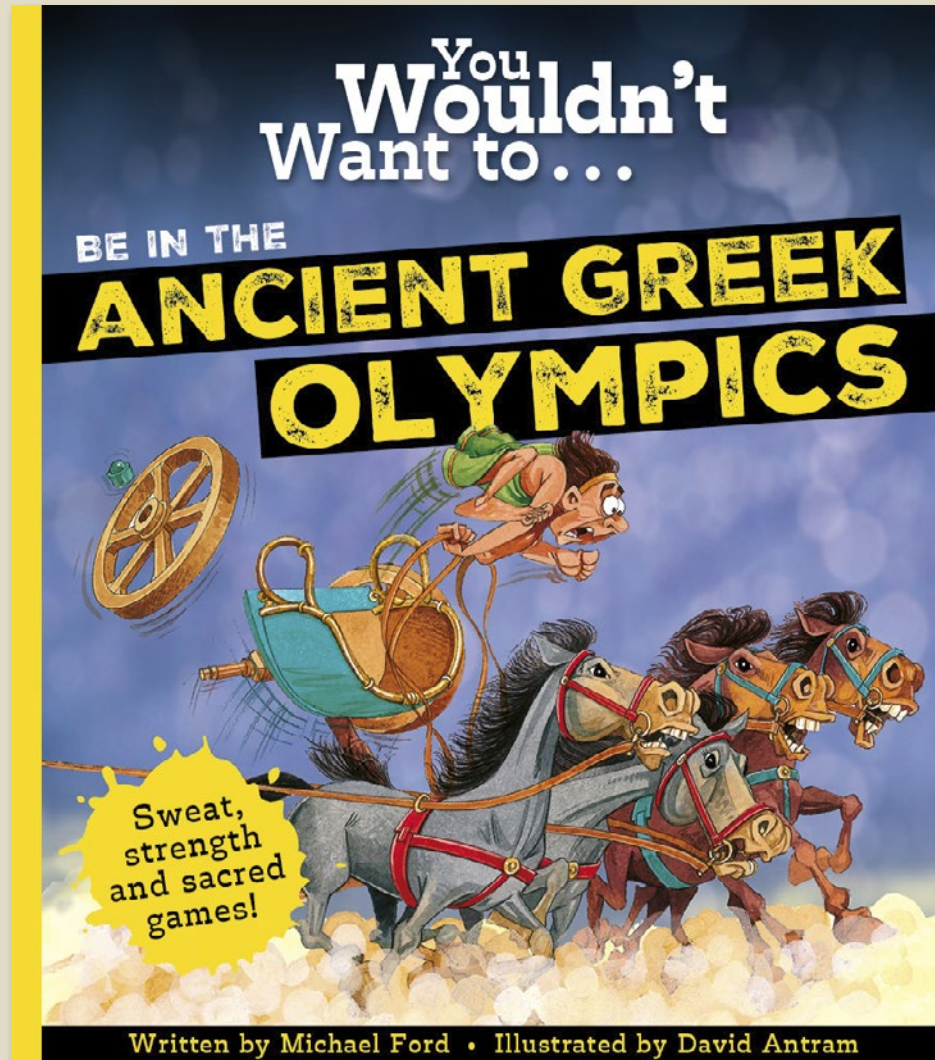
**MOLTEN RESIN** Once stuffed, cover the whole body in molten resin.

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Pub Date	09/05/2024
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ISBN	9781800789982
H x W	240 x 212mm
Binding	Paperback
Age Range	7-9 years
Author	David Stewart
Illustrator	David Antram
Extent	32pp
Rights Available	World

# You Wouldn't Want To Be In The Ancient Greek Olympics!




## An extraordinary exploration of the ancient Greek Olympics!

- History made grisly - perfect for Horrible Histories fans!
- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an engaging, educational way.
- A hilarious, fact-filled book to engage reluctant readers with history and the key stage 2 curriculum.

# You Wouldn't Want To Be In The Ancient Greek Olympics!

## It's a man's world



Handy hint  
The Greeks were a very practical people. They were used to working hard and getting things done. So they were not surprised when the women were not allowed to watch the competitions.

**WOMEN**  
A girl who did not go to school in the city was called a *kyraia*. She was usually married to a farmer or a craftsman. Her husband would take care of her and her children. She would help with the housework and look after the children.

**THE GAMES**  
The games were held in the city of Olympia. They were held every four years. Only men were allowed to compete. Women were not allowed to watch the competitions.

**THE STADIUM**  
The stadium was a long, narrow track. It was built on a slope. The spectators sat on the slopes. The runners ran in the middle of the track. The starting blocks were made of wood.

**THE RACE**  
The race was held in the middle of the track. The runners ran in the middle of the track. The starting blocks were made of wood.

**THE FINISH**  
The race ended at the finish line. The winner was crowned with a laurel wreath. The loser was given a wooden bowl.

**THE PRIZES**  
The winners were given a laurel wreath. The losers were given a wooden bowl.

**THE SPECTATORS**  
The spectators sat on the slopes. They watched the race from a distance. They were not allowed to get too close to the track.

**THE TRAINING**  
The runners trained in the city. They ran every day. They ate a diet of bread and olives. They were very fit and strong.

**THE WEATHER**  
The weather was hot and sunny. The runners wore little clothes. They were used to the heat.

**THE FOOD**  
The runners ate a diet of bread and olives. They were very fit and strong.

**THE DRINK**  
The runners drank water. They were used to the heat.

**THE TOILETS**  
The runners used public toilets. They were very clean and comfortable.

**THE BATHS**  
The runners bathed in public baths. They were very clean and comfortable.

**THE SHOPS**  
The runners bought their food and drink in the shops. They were very convenient.

**THE TEMPLES**  
The runners visited the temples. They were very beautiful and impressive.

**THE GARDENS**  
The runners enjoyed the gardens. They were very beautiful and peaceful.

**THE PARKS**  
The runners enjoyed the parks. They were very beautiful and peaceful.

**THE THEATRE**  
The runners enjoyed the theatre. They were very entertaining and exciting.

**THE MUSIC**  
The runners enjoyed the music. They were very beautiful and soothing.


**THE DANCE**  
The runners enjoyed the dance. They were very beautiful and graceful.

**THE SPORTS**  
The runners enjoyed the sports. They were very exciting and challenging.

**THE GAMES**  
The runners enjoyed the games. They were very exciting and challenging.

**THE OLYMPICS**  
The runners enjoyed the Olympics. They were very exciting and challenging.

## Sacrifices to the gods



Handy hint  
The Greeks were very religious. They believed in many gods. They sacrificed animals to the gods. The sacrifices were made in the temples. The priests would burn the animals on an altar. The smoke would go up to the gods. The people would eat the meat. The bones would be buried in the ground.

**THE SACRIFICES**  
The sacrifices were made in the temples. The priests would burn the animals on an altar. The smoke would go up to the gods. The people would eat the meat. The bones would be buried in the ground.

**THE GODS**  
The Greeks believed in many gods. They were very powerful and important. They lived in the sky. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave.

**THE TEMPLES**  
The temples were very beautiful and impressive. They were made of stone. They had many columns. They were very tall and grand. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave.

**THE PRIESTS**  
The priests were very important and powerful. They were very wise and powerful. They were very strong and brave. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave.

**THE PEOPLE**  
The people were very religious and devoted. They were very kind and generous. They were very wise and powerful. They were very strong and brave. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave.

**THE CITY**  
The city was very beautiful and impressive. It was very large and grand. It was very beautiful and impressive. It was very kind and generous. It was very wise and powerful. It was very strong and brave.

**THE COUNTRY**  
The country was very beautiful and impressive. It was very large and grand. It was very beautiful and impressive. It was very kind and generous. It was very wise and powerful. It was very strong and brave.

**THE WORLD**  
The world was very beautiful and impressive. It was very large and grand. It was very beautiful and impressive. It was very kind and generous. It was very wise and powerful. It was very strong and brave.

**THE UNIVERSE**  
The universe was very beautiful and impressive. It was very large and grand. It was very beautiful and impressive. It was very kind and generous. It was very wise and powerful. It was very strong and brave.

**THE GODS**  
The gods were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave.

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## Practice makes perfect



Handy hint  
The Greeks were very athletic. They practiced their sports every day. They were very fit and strong. They were very beautiful and impressive. They were very kind and generous. They were very wise and powerful. They were very strong and brave.

**THE DISCUS**  
The discus was a flat, round object. It was made of stone or metal. The thrower would spin it around their head. They would then throw it as far as they could. The distance was measured. The winner was the one who threw it the furthest.

**THE JAVELIN**  
The javelin was a long, thin object. It was made of wood. The thrower would hold it with both hands. They would then throw it as far as they could. The distance was measured. The winner was the one who threw it the furthest.

**THE STADIUM**  
The stadium was a long, narrow track. It was built on a slope. The spectators sat on the slopes. The runners ran in the middle of the track. The starting blocks were made of wood.

**THE RACE**  
The race was held in the middle of the track. The runners ran in the middle of the track. The starting blocks were made of wood.

**THE FINISH**  
The race ended at the finish line. The winner was crowned with a laurel wreath. The loser was given a wooden bowl.

**THE PRIZES**  
The winners were given a laurel wreath. The losers were given a wooden bowl.

**THE SPECTATORS**  
The spectators sat on the slopes. They watched the race from a distance. They were not allowed to get too close to the track.

**THE TRAINING**  
The runners trained in the city. They ran every day. They ate a diet of bread and olives. They were very fit and strong.

**THE WEATHER**  
The weather was hot and sunny. The runners wore little clothes. They were used to the heat.

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## At the stadium

### THE FIRST MARATHON

Handy hint  
Get a good start at the very beginning of the race. Using the grooves in the starting blocks will give you an advantage.

Up to 50,000 spectators gather on the slopes around the stadium. The oldest and most important event at the Games is running. The noise from the crowd is deafening but you must concentrate on the race ahead. An announcer reads out your name and place of birth. You take off your clothes in a small building at the side of the stadium and rub yourself down with olive oil. Everyone competes in the nude as a symbol of purity. There's no need to be embarrassed – women are not allowed to watch the competitions.

**THE MARATHON**  
The marathon was a long race. It was held in the city of Marathon. The runners ran from the city to the plain of Marathon. The distance was about 42 kilometers. The winner was given a laurel wreath. The loser was given a wooden bowl.

**THE START**  
The race started at the beginning of the track. The runners ran in the middle of the track. The starting blocks were made of wood.

**THE FINISH**  
The race ended at the finish line. The winner was crowned with a laurel wreath. The loser was given a wooden bowl.

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**THE FINISH**  
The race ended at the finish line. The winner was crowned with a laurel wreath. The loser was given a wooden bowl.

**THE PRIZES**  
The winners were given a laurel wreath. The losers were given a wooden bowl.

**THE SPECTATORS**  
The spectators sat on the slopes. They watched the race from a distance. They were not allowed to get too close to the track.

**THE TRAINING**  
The runners trained in the city. They ran every day. They ate a diet of bread and olives. They were very fit and strong.

**THE WEATHER**  
The weather was hot and sunny. The runners wore little clothes. They were used to the heat.

**THE FOOD**  
The runners ate a diet of bread and olives. They were very fit and strong.

**THE DRINK**  
The runners drank water. They were used to the heat.

**THE TOILETS**  
The runners used public toilets. They were very clean and comfortable.

**THE BATHS**  
The runners bathed in public baths. They were very clean and comfortable.

**THE SHOPS**  
The runners bought their food and drink in the shops. They were very convenient.

**THE TEMPLES**  
The runners visited the temples. They were very beautiful and impressive.

**THE GARDENS**  
The runners enjoyed the gardens. They were very beautiful and peaceful.

**THE PARKS**  
The runners enjoyed the parks. They were very beautiful and peaceful.

**THE THEATRE**  
The runners enjoyed the theatre. They were very entertaining and exciting.

**THE MUSIC**  
The runners enjoyed the music. They were very beautiful and soothing.

**THE DANCE**  
The runners enjoyed the dance. They were very beautiful and graceful.

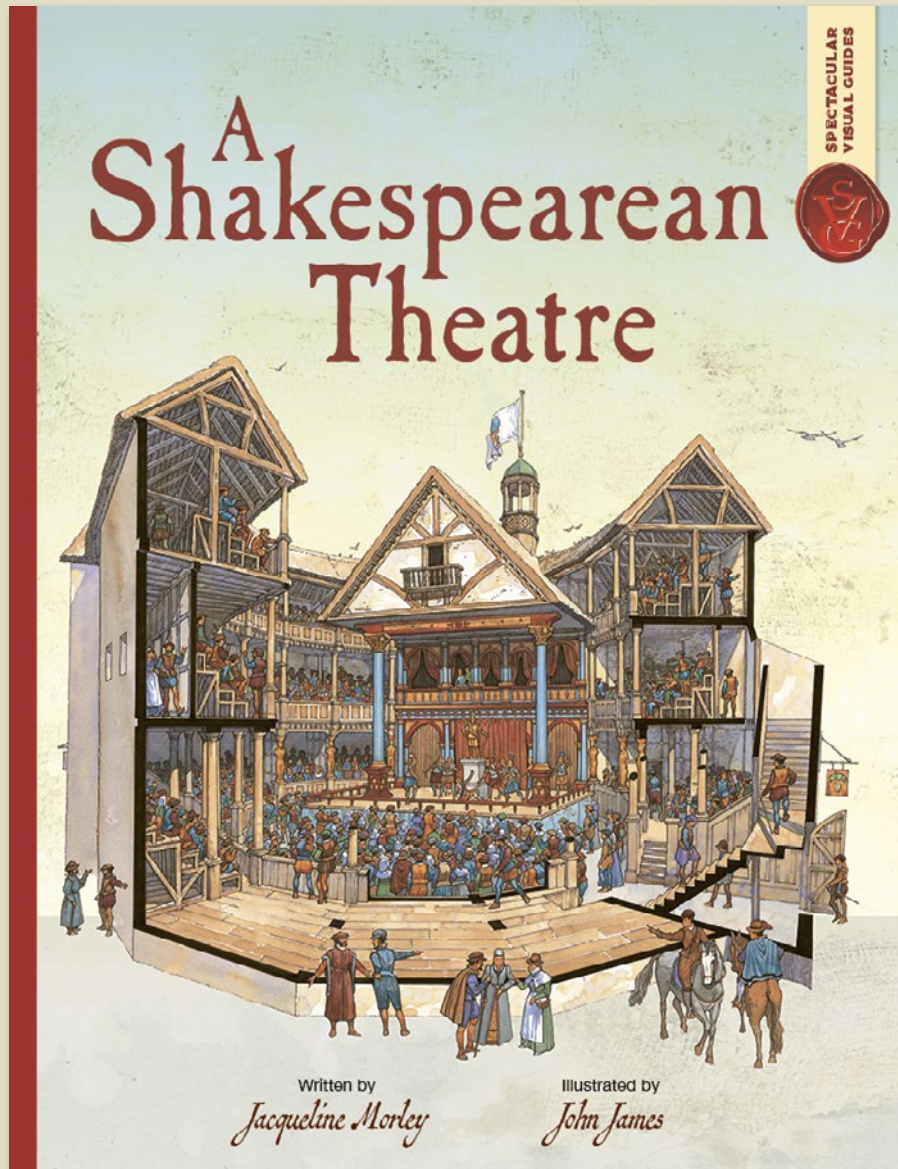
**THE SPORTS**  
The runners enjoyed the sports. They were very exciting and challenging.

**THE GAMES**  
The runners enjoyed the games. They were very exciting and challenging.

**THE OLYMPICS**  
The runners enjoyed the Olympics. They were very exciting and challenging.

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Illustrator	David Antram
Extent	32pp
Rights Available	World

# Spectacular Visual Guides: A Shakespearean Theatre



**An informative visual guide to Shakespearean theatre, featuring spectacular cutaway illustrations.**

- Packed with information, including a full glossary, maps, captions and cutaway illustrations to engage readers.
- Perfect introductory guide to the world of Shakespeare and development of theatre under the reign of Queen Elizabeth I - a great resource for English and drama studies.
- In this series, astounding architectural achievements are explained and explored with full-colour cutaway illustrations and artifacts and paintings from the era help to support the main text.
- The perfect book to consolidate learning after a trip to the theatre or museum.



# Spectacular Visual Guides: A Shakespearean Theatre

## PLAYING IN LONDON

**S**IXTEENTH-CENTURY LONDON was a vibrant, growing city. By the 1570s its population of over 100,000 made it one of the largest cities in Europe. It was also one of the richest. Its houses, shops, specialist markets, taverns and theatres thrived. The city's wealth was a result of the success of its merchants, who had established a network of trade routes across the world. The city's growth was also due to its strategic location on the River Thames, which provided a natural harbour for ships from all over the world. The city's wealth and power were reflected in its architecture, which included grand palaces, churches and public buildings. The city's growth was also reflected in its culture, which included a thriving theatre scene. The city's theatres were built in the open air and were often located on the banks of the River Thames. The city's theatres were a source of entertainment for the city's residents and also attracted visitors from all over the world. The city's theatres were a source of pride for the city's residents and were an important part of the city's culture. The city's theatres were a source of entertainment for the city's residents and also attracted visitors from all over the world. The city's theatres were a source of pride for the city's residents and were an important part of the city's culture.

12 "It affords me to the soul, to have a substantial picture painted before a picture to... Hamlet, Act II Scene II

## BACKSTAGE

**T**HE DOORS AT THE BACK OF THE STAGE led into a cramped room where the players got ready and waited to come on. It was known as the 'tiring house'. Before it was opened to the players' costumes or 'tires'. Clothing hung over benches and sometimes had some alterations made. The bookkeeper was in charge of the tiring house and ensured that the players had the right props for each play and that the props were in the right order. The bookkeeper was also responsible for the 'back' of the play, which was the part of the play that was not seen by the audience. The bookkeeper was also responsible for the 'back' of the play, which was the part of the play that was not seen by the audience. The bookkeeper was also responsible for the 'back' of the play, which was the part of the play that was not seen by the audience.

13 "What ho! Silence up with! About! Still, or else we'll play, What case is play?" The Taming of the Shrew

## FIRE!

**T**HE FIRE AT THE GLOBE was a disaster. It happened on the 29th of June 1598. The fire started in the kitchen and spread to the rest of the building. The fire was so big that it burned for three days. The fire destroyed the Globe Theatre and all the plays that were being performed. The fire was a disaster for the theatre and for the city. The fire was a disaster for the theatre and for the city. The fire was a disaster for the theatre and for the city.

14 "The day had storm and made his England black. What off our stage had shown out... Hamlet, Act V, Scene II

## THE STAGE

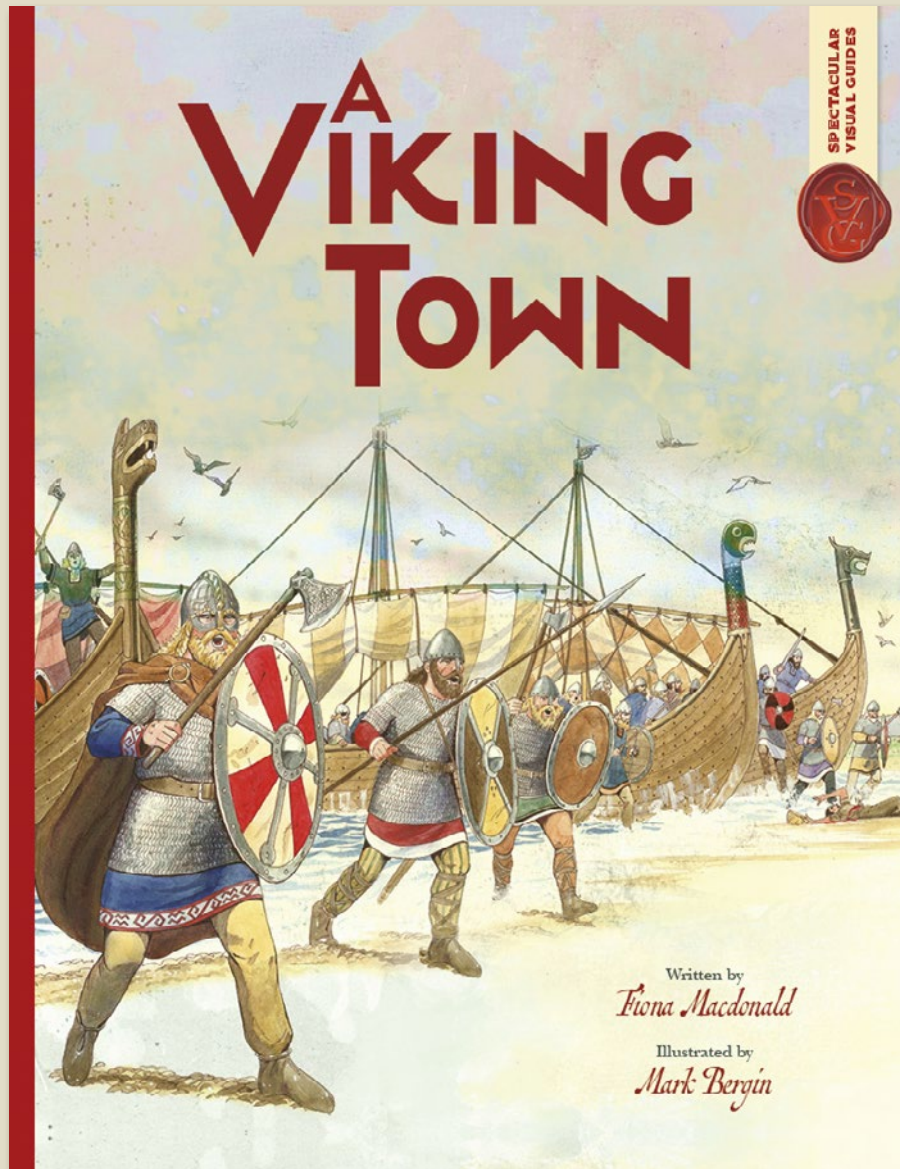
**T**HE STAGE OF THE GLOBE was still basically the platform that travelling players had used but with a permanent roof overhead. As soon as the last of three trumpet blasts warned that the play was starting, the opening players strode onto stage. They had to capture the audience's attention at once, without the help of a rising curtain or dimmed lights. Everything depended on the way they moved and spoke. Voices and gestures had to be commanding, so the style of acting was more exaggerated than we use today. Star players drew the crowds. At the Globe, the Chamberlain's Men could count on big audiences for their lead player, Richard Burbage. He was a great tragic actor and was the first to play Shakespeare's great characters, Othello, Hamlet and King Lear.

20 "I'll have grounds More relative than this: the play's the thing Wherein I'll catch the conscience of the king." Hamlet, Act II Scene II

27

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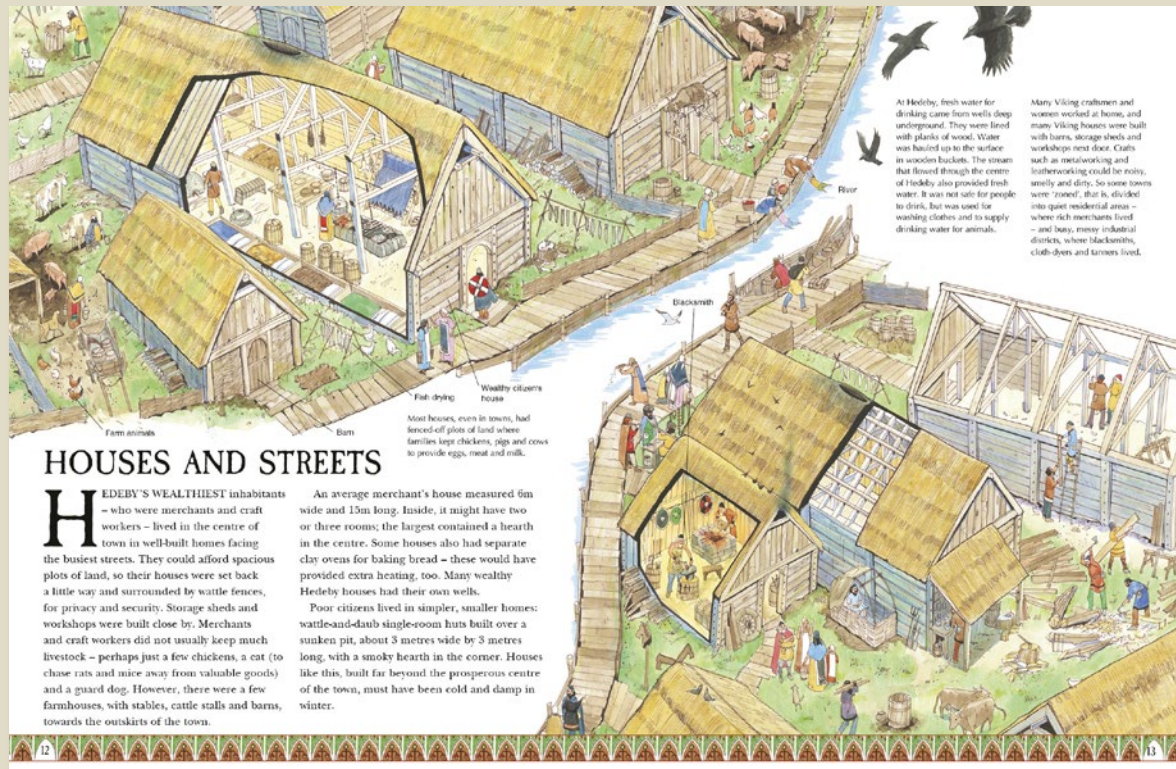
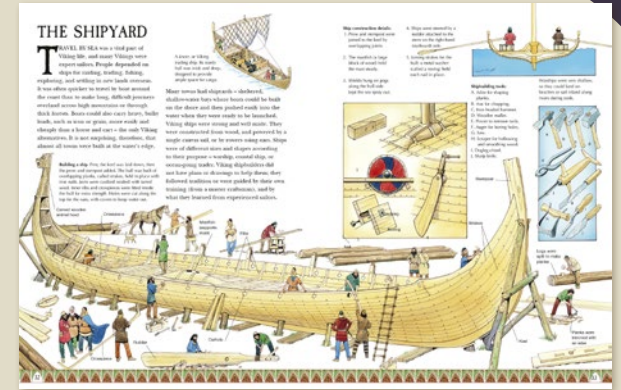
# Spectacular Visual Guides: Viking Town



**An informative visual guide to the Viking period, featuring spectacular cutaway illustrations.**

- Packed with information, including superb cutaway illustrations, a full glossary, maps, captions, and cutaway illustrations to engage readers and educate children.
- Perfect introductory guide to the Viking world and architectural developments made during this period, from day-to-day activities to how Vikings looked, ate, dressed and entertained themselves. A great resource for history students.
- The perfect book to consolidate learning after a trip to the museum.
- Continue the series with 20 other Spectacular Visual Guides titles available.

# Spectacular Visual Guides: Viking Town



## HOUSES AND STREETS

**H**EDEBY'S WEALTHIEST inhabitants – who were merchants and craft workers – lived in the centre of town in well-built homes facing the busiest streets. They could afford spacious plots of land, so their houses were set back a little way and surrounded by wattle fences, for privacy and security. Storage sheds and workshops were built close by. Merchants and craft workers did not usually keep much livestock – perhaps just a few chickens, a cat (to chase rats and mice away from valuable goods) and a guard dog. However, there were a few farmhouses, with stables, cattle stalls and barns, towards the outskirts of the town.

An average merchant's house measured 6m wide and 13m long. Inside, it might have two or three rooms; the largest contained a hearth in the centre. Some houses also had separate clay ovens for baking bread – these would have provided extra heating, too. Many wealthy Hedeby houses had their own wells.

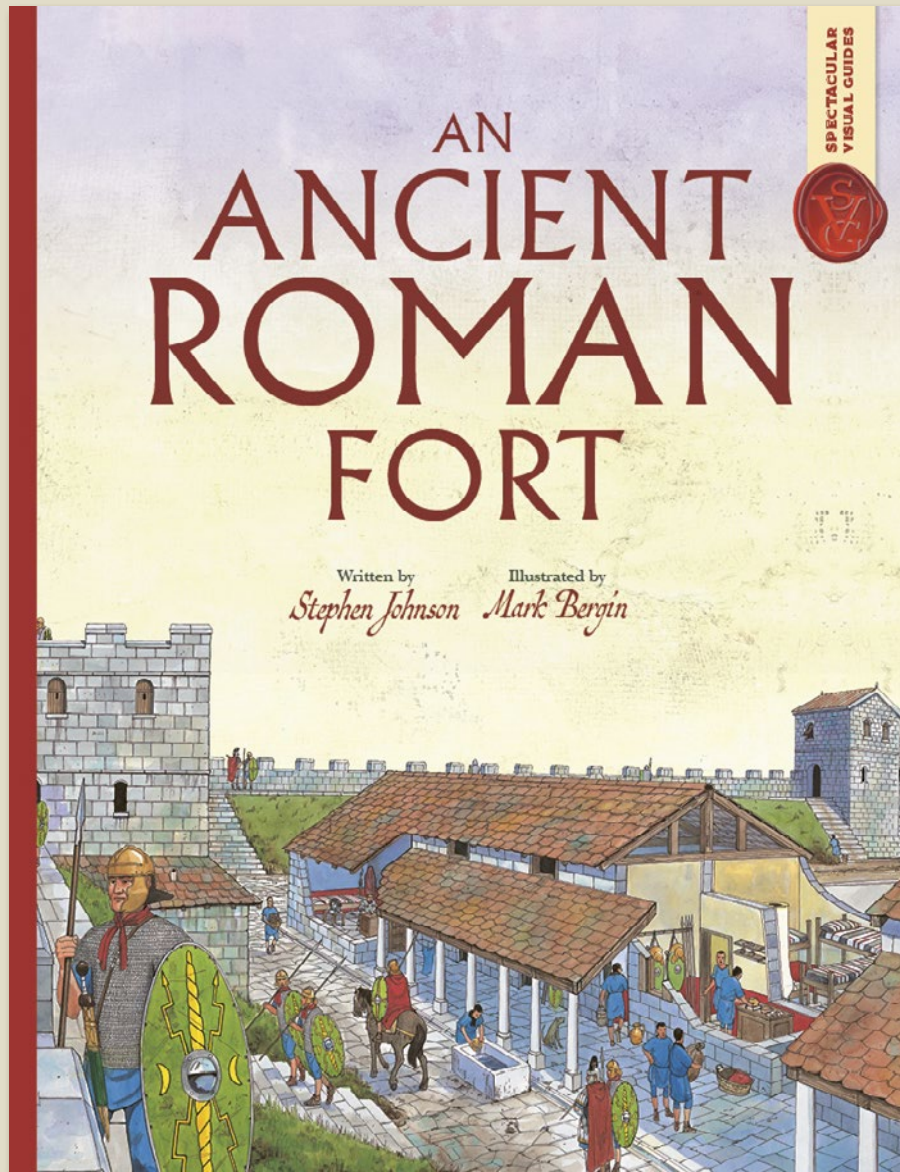
Poor citizens lived in simpler, smaller homes: wattle-and-daub single-room huts built over a sunken pit, about 3 metres wide by 3 metres long, with a smoky hearth in the corner. Houses like this, built far beyond the prosperous centre of the town, must have been cold and damp in winter.

At Hedeby, fresh water for drinking came from wells deep underground. They were lined with planks of wood. Water was hauled up to the surface in wooden buckets. The stream that flowed through the centre of Hedeby also provided fresh water. It was not safe for people to drink, but was used for washing clothes and to supply drinking water for animals.

Most town-dwellers were rich, but others were very poor. Rich citizens had their houses on a slight rise. Their houses had steep roofs and no significant slope. Viking men as well as women worked at home, and many Viking houses were built with bars, storage sheds and workshops next door. Crafts such as metalworking and leatherworking could be noisy, smelly and dirty. So some towns were 'zoned', that is, divided into quiet residential areas – where rich merchants lived – and busy, noisy industrial districts, where blacksmiths, cloth-dyers and tanners lived.

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Word Count	10670 words
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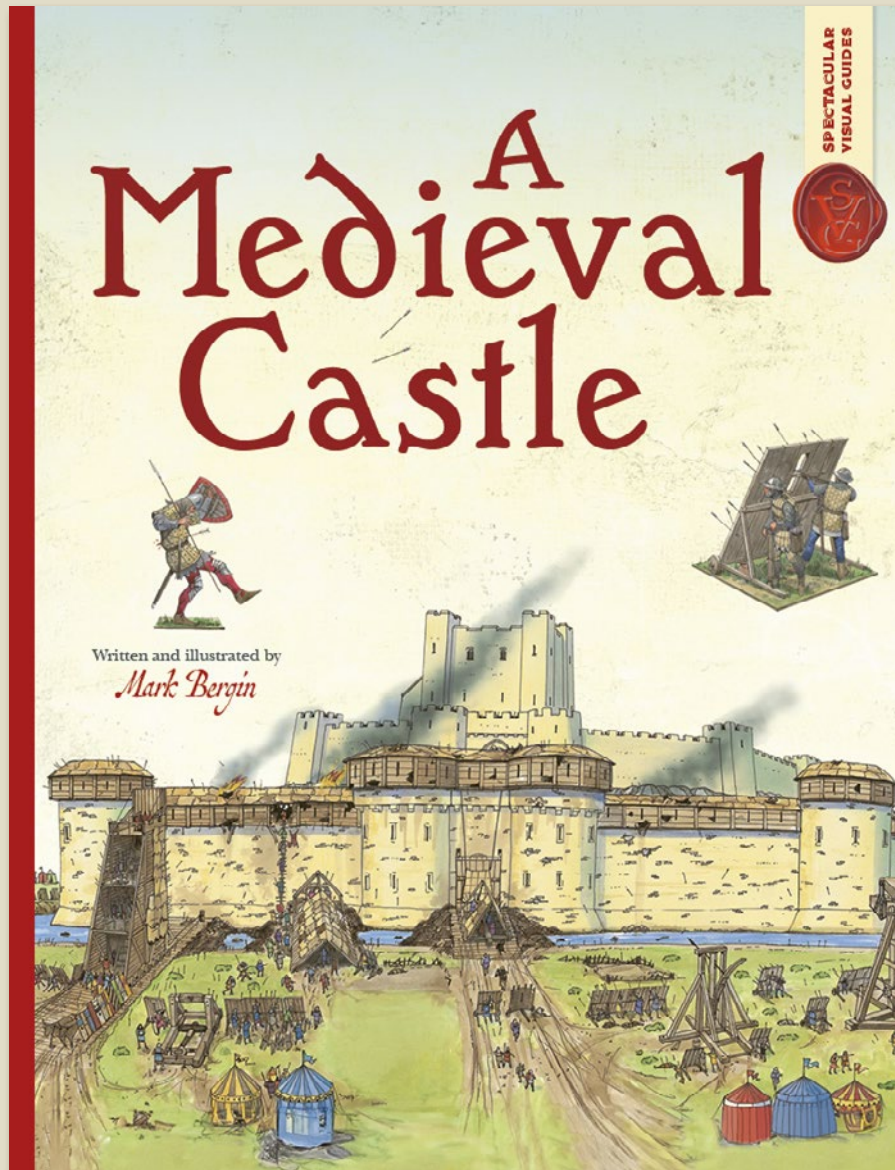
# Spectacular Visual Guides: An Ancient Roman Fort



**An informative visual guide to the Ancient Romans, featuring spectacular cutaway illustrations.**

- Packed with information, including a full glossary, maps, captions and cutaway illustrations to engage readers
- Perfect introductory guide to the ancient world and the Roman empire - a great resource for history studies or teachers
- In this series, astounding architectural achievements are explained and explored with full colour cutaway illustrations and artefacts and paintings from the era to help support the main text
- The perfect book to consolidate learning after a trip to the museum.
- Continue the series with 20 other Spectacular Visual Guides titles available.

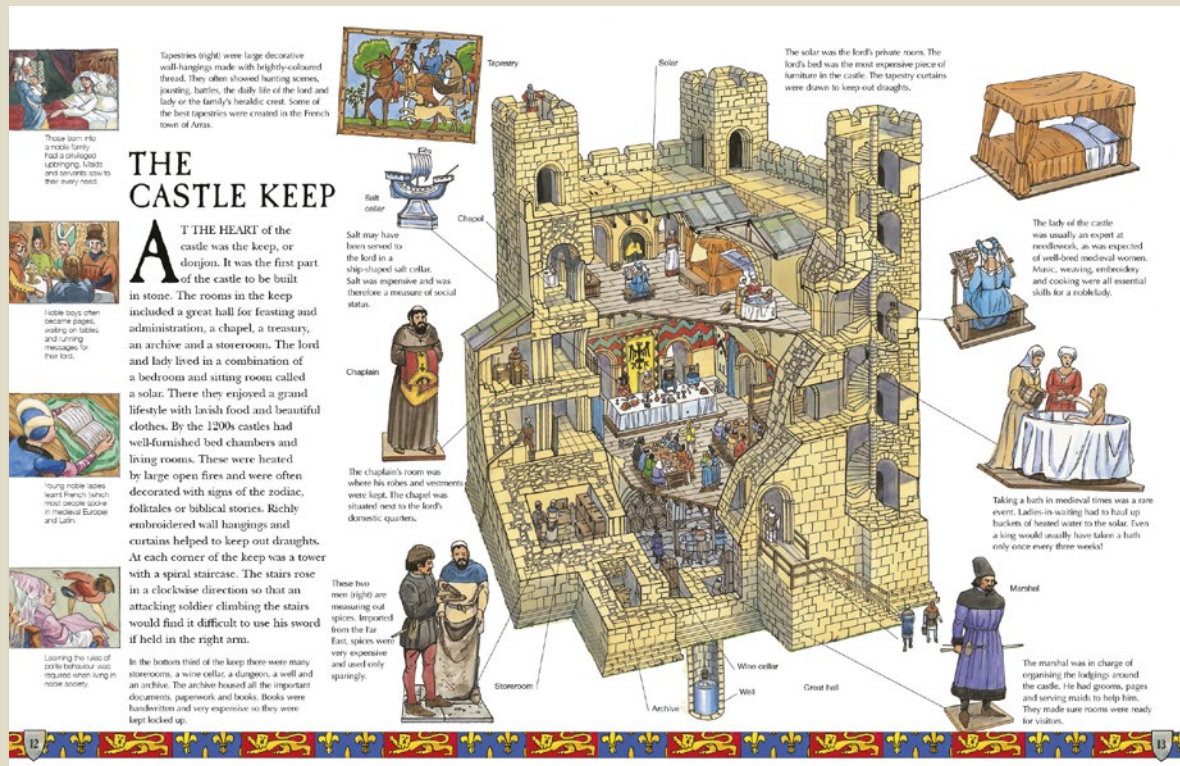




**An informative visual guide to the medieval period, featuring spectacular cutaway illustrations.**

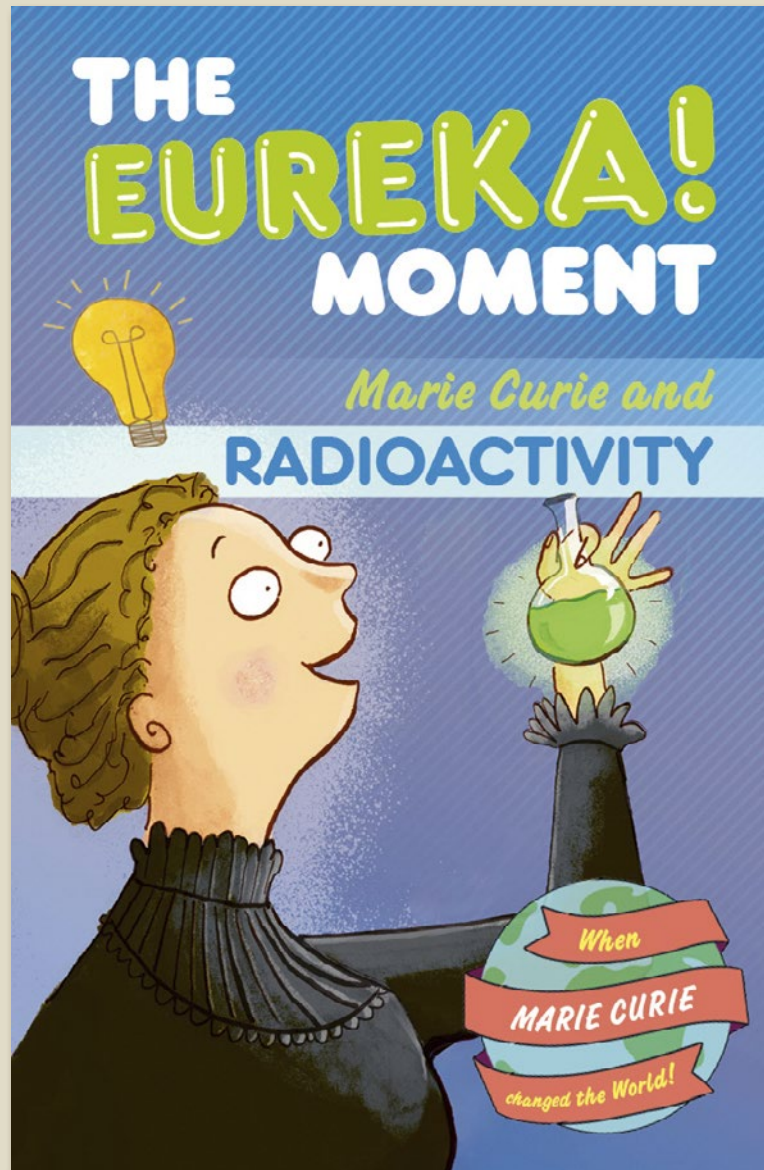
- Perfect introductory guide to the Medieval world, and the architectural and technological advances made during the Middle Ages - a great curriculum resource for history students, especially those learning about different castles.
- Visually spectacular and packed with information, including a full glossary, maps, captions, and cutaway illustrations to engage readers.
- The perfect book to consolidate learning after a trip to the museum.
- Continue the series with 20 other Spectacular Visual Guides titles available!

# Spectacular Visual Guides: A Medieval Castle



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Author	Mark Bergin
Illustrator	Mark Bergin
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# Radioactivity: The Eureka! Moment

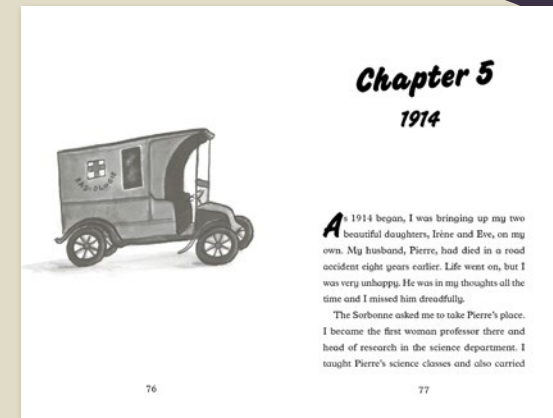
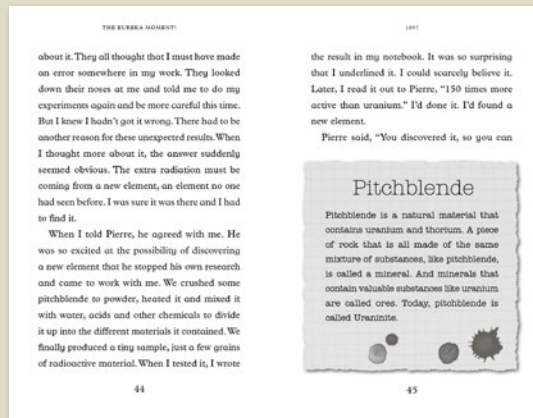


## Explore Marie Curie's incredible 'Eureka' moment!

- Child-friendly narrative non-fiction curated to deepen children's knowledge of key moments in the history of science in an accessible, entertaining manner.
- This series introduces children to a myriad of inspirational individuals and the barriers they faced during their quest for knowledge, encouraging and empowering young ones to follow their own research.
- Blends history and STEM-focused learning. The perfect curriculum companion, especially on the themes of radioactivity, medicine and scientific advances during WW1.
- Includes extra end matter, such as a timeline and glossary, to help children fully understand concepts and historical context.

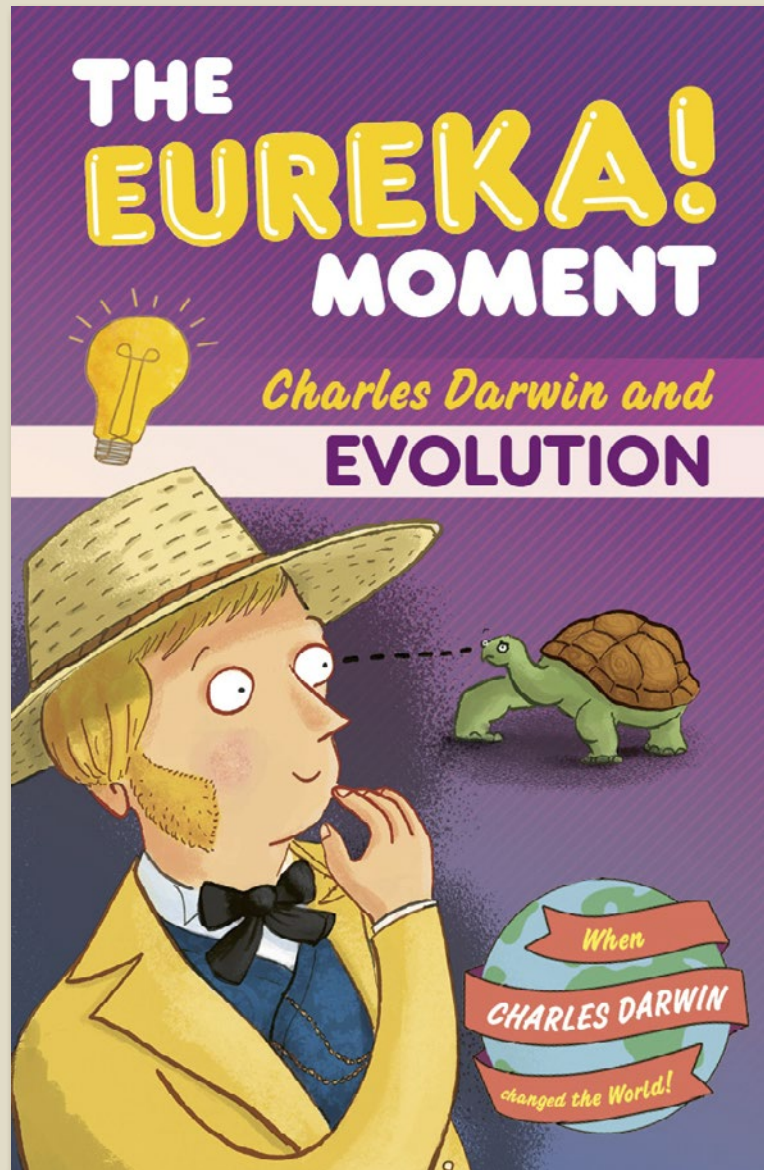


# Radioactivity: The Eureka! Moment



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Age Range	9-11 years
Author	Ian Graham
Illustrator	Annaliese Stoney
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Rights Available	World

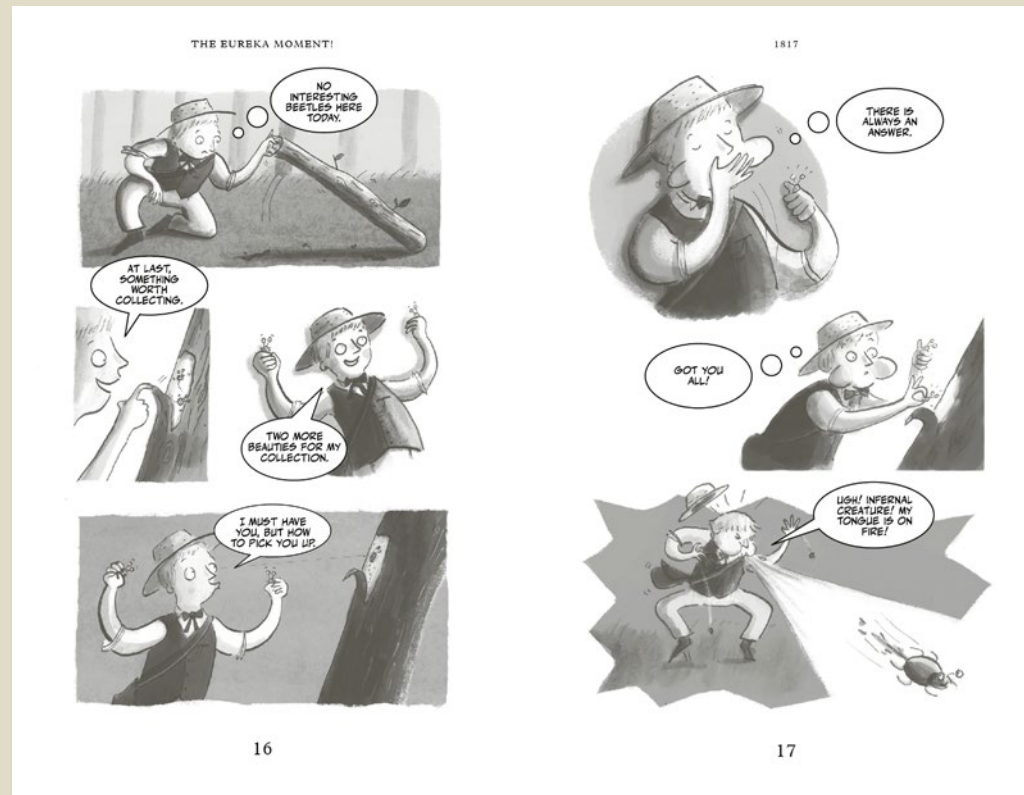
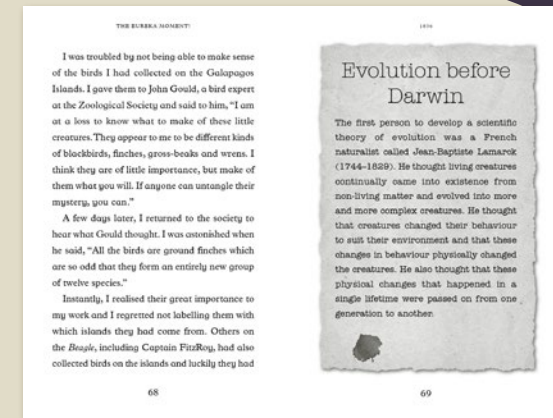
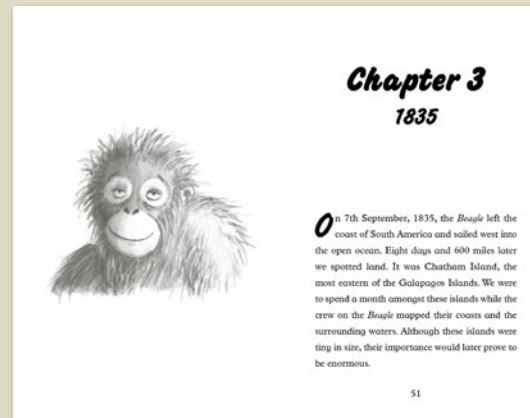
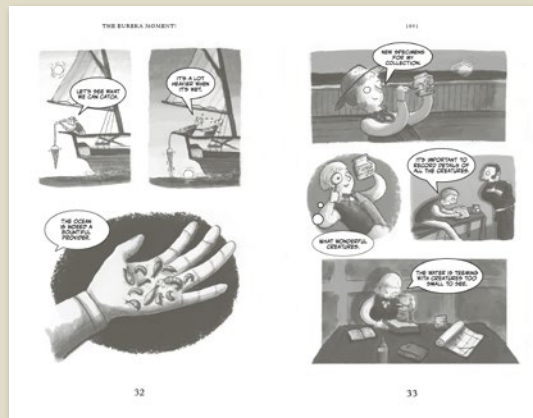
# Evolution: The Eureka! Moment



## Explore Charles Darwin's incredible 'Eureka' moment!

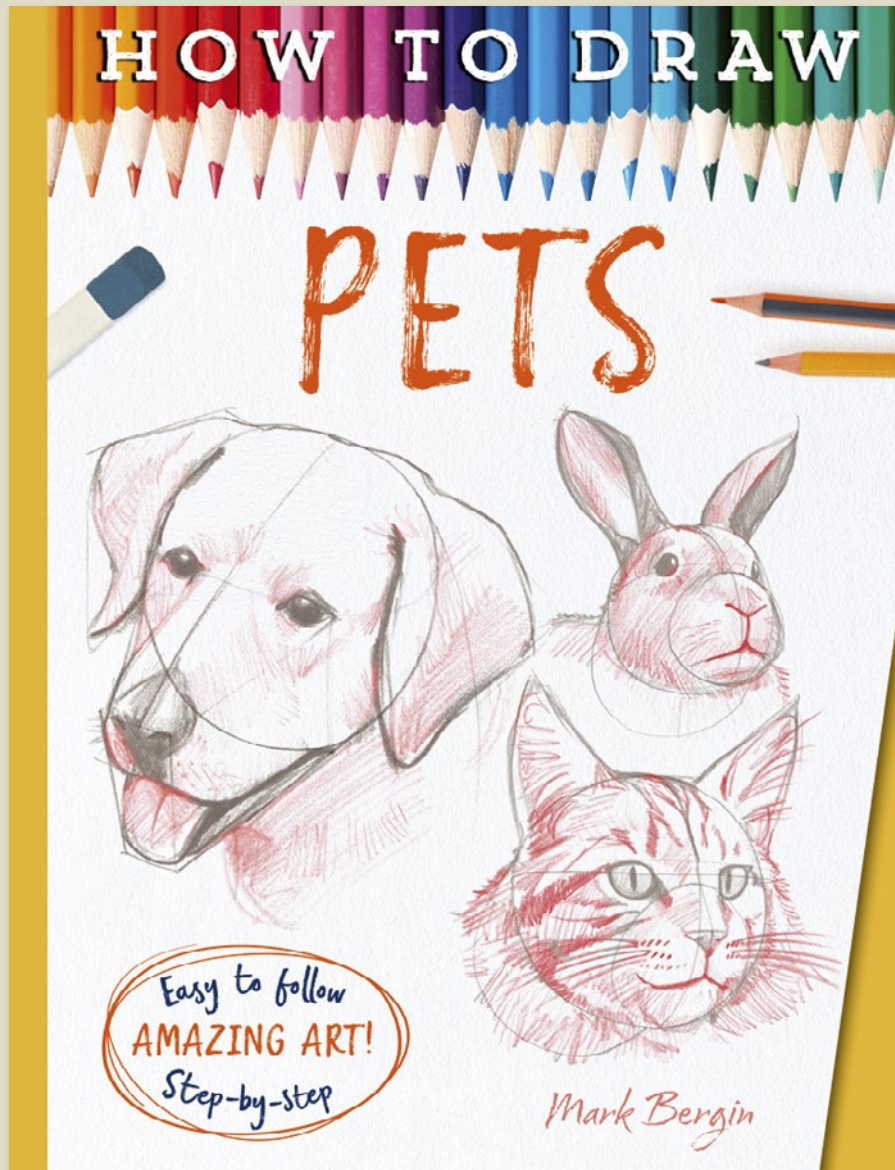
- Child-friendly narrative non-fiction curated to deepen children's knowledge of key moments in the history of science in an accessible, entertaining way.
- Short comic strips scattered throughout the narrative to help children visualise and engage with key events.
- This series introduces children to a myriad of inspirational individuals and the barriers they faced during their quest for knowledge, encouraging and inspiring young people to dare to think differently.
- Combines history and STEM focused learning. The perfect curriculum companion to children studying evolution, adaptation, animal biology, and survival of the fittest.
- Includes extra end matter, such as timeline and glossary, to help children to fully understand concepts and the historical context.

# Evolution: The Eureka! Moment



Pub Date	29/02/2024
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Illustrator	Annaliese Stoney
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Rights Available	World

# How To Draw Pets



## A step-by-step guide to drawing your furry friends

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw 9 different pets, from dogs and cats to parrots, snakes and bearded dragons!
- Perfect beginners guide to introduce children to art. Ideal for 9 to 12 year olds.
- Continue the series with 55 other How to Draw titles available!

# How To Draw Pets

## Heads, paws and claws

Pets have many different types of heads, paws and claws. Studying and sketching the detailed features of a pet will help you with your final drawings.

Quick pencil sketches can help you to understand the structure of paws and claws.

Look for areas where hair should be darker and also for changes of texture.

The more you study a subject and your final drawing is the more accurate your drawing will become.

Always consider the light source and add tone to the darker areas.

10

## Using photos

Drawing from photographs of pets can help you develop both your drawing skills and your eye for detail.

Make a tracing of a photograph and line up all of straight lines.

Use this as a guide for drawing your own pet.

Place a pencil over the photo and trace the outline of the pet. You can use a ruler to help you with straight lines.

Use this as a guide for drawing your own pet.

11

## Dog

Dogs are often kept as domestic pets but some, like sheepdogs, are used for work.

Draw a circle for the head. These two circles form the shape of the front legs and the chest for the dog's body.

Draw the shape of the tail with curved lines.

Sketch in the dog's ears, adding to the back and front.

Sketch in the dog's legs, adding to the back and front.

Sketch in the dog's body, adding to the back and front.

Sketch in the dog's head, adding to the back and front.

Sketch in the dog's face, adding to the back and front.

12

## Rabbit

Rabbits are popular pets that are usually kept outside in a hutch.

Draw a circle for the head and two ovals for the shoulders and rear.

Draw two long connecting curved lines.

Add two front legs using straight lines, and use half circles for the front paws.

Sketch in the basic shape of the rear legs and paws.

Position the rabbit's ears on its head.

Sketch in the rabbit's muzzle using straight lines.

Add a little round tail.

Add the head details, draw in the ears, eyes, small nose and mouth.

Add tone to the rabbit's body to give the impression of fur.

Add shading to areas where the light would not reach.

13

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Illustrator	<b>Mark Bergin</b>
Extent	<b>32pp</b>
Word Count	<b>2955 words</b>
Rights Available	<b>World</b>

# How To Draw Dragons



## A step-by-step guide to drawing dragons

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of different dragons and mythical beasts in all their intricacy!
- Perfect beginners guide to introduce children to the art of drawing. Ideal for children and dragon enthusiasts 9 to 12 years old.
- Continue the series with 55 other How to Draw titles available!

# How To Draw Dragons

## Birth of a dragon

A baby dragon hatches from an egg. Draw the dragon emerging from the cracked egg.

16

## The wise dragon

The ancient dragon offers wise advice and might to those brave enough to ask!

19

## Perched dragon

This dragon is perched on a large rock waiting patiently for its next victim to appear.

22

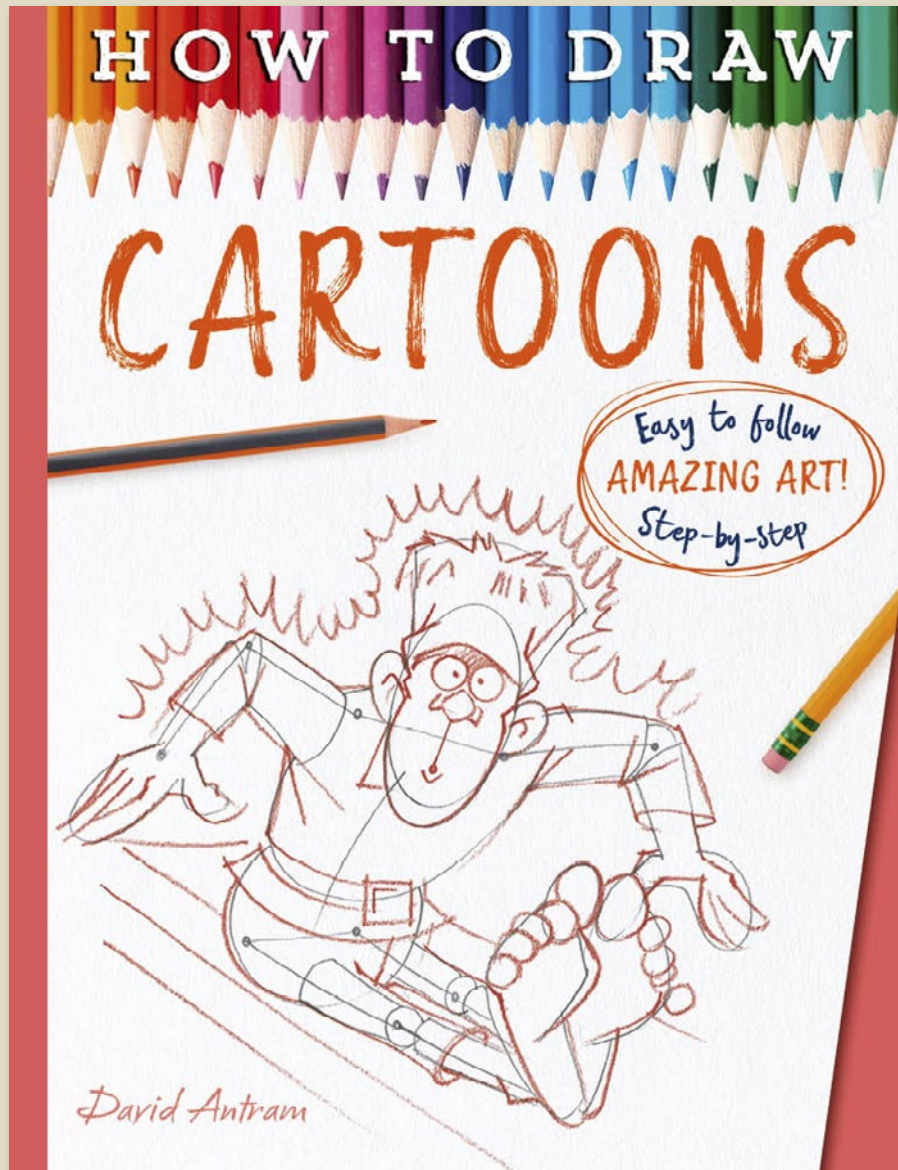
## Sleeping dragon

A dragon sleeping peacefully in its den makes for a very interesting composition.

16

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Word Count	<b>2849 words</b>
Rights Available	<b>World</b>

# How To Draw Cartoons



## A step-by-step guide to drawing cartoons

- Easy to follow instructions, simple steps and diagrams throughout
- Learn to draw a range of cartoon characters and scenes, encouraging children to get creative and make their own stories
- Perfect beginners guide to introduce children to art. Ideal for 9 to 12 year olds.
- Continue the series with 55 other How to Draw titles available!





# How To Draw Manga

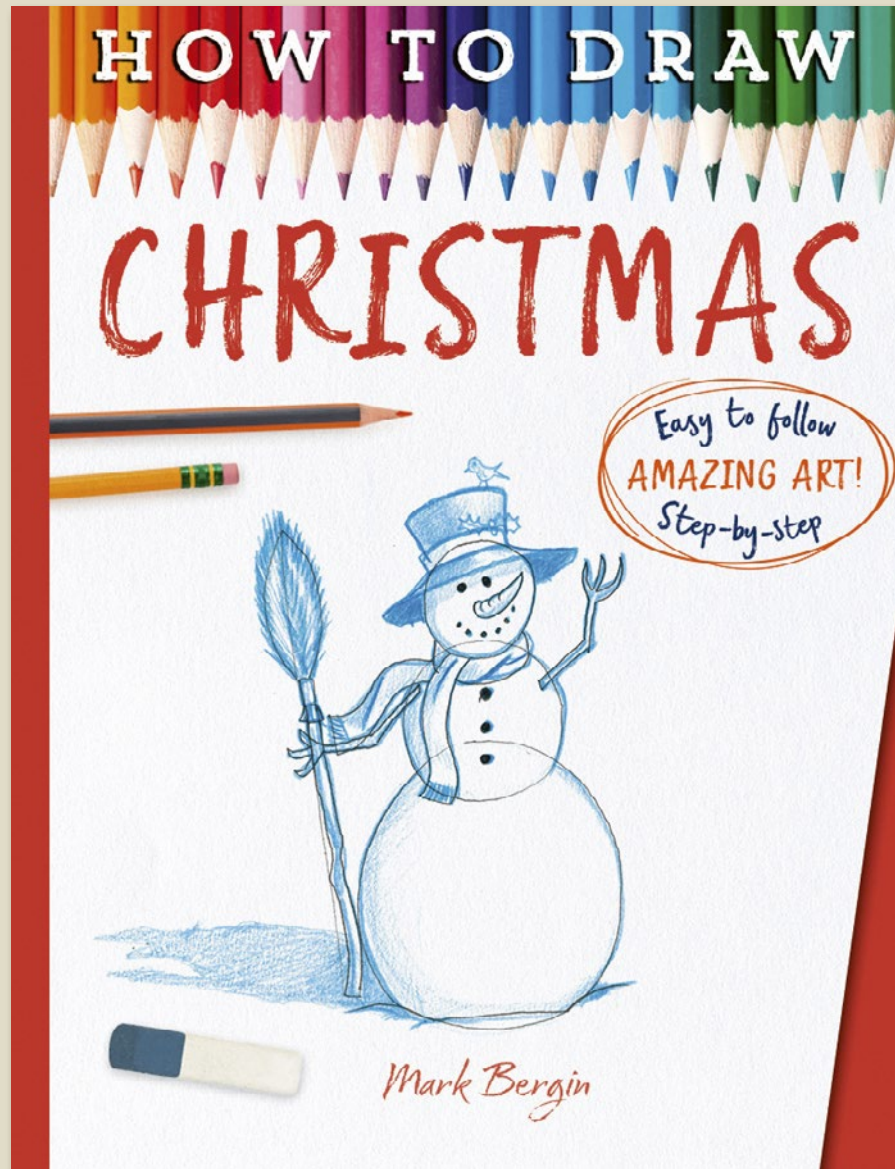


## A step-by-step guide to drawing manga

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw Manga from scratch and kickstart your comic journey
- Manga and Japanese illustration styles are increasingly popular among all ages, so this is the perfect beginners guide for children and adults alike to fine tune their skills.
- Continue the series with 55 other How to Draw titles available!



# How To Draw Christmas



## A festive step-by-step guide to drawing Christmas cartoons!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to sketch your own Christmas creations from scratch - perfect for crafts lovers!
- Continue the series with 55 other How to Draw titles to be made available!
- Perfect beginners guide to introduce children to art. Ideal for 8 to 12 year olds.

# How To Draw Christmas

## Drawing materials

Try using different types of drawing paper and materials. Experiment with charcoal, wax crayons and pastels. All pens, from felt-tips to ballpoints, will make interesting marks - or try drawing with pen and ink on wet paper.

**Small** Drawings can include a vast amount of detail and focus. They're especially good for a range of light and dark effects to create drawing.

**Medium** Drawings are the best equipment and materials will not necessarily make the best drawing - only practice will.

**Large** Large drawings are great for filling a large area of the wall.

Don't forget to talk about the words on the page too. Change them to suit the drawing. Use the words as they are or change them to suit the drawing as it develops.

Add light and dark to a drawing with an ink pen or pencil. Use the light and dark to create a sense of depth and to make the drawing more interesting. Use the light and dark to create a sense of depth and to make the drawing more interesting.

**Coloring** Use a range of colors to create a sense of depth and to make the drawing more interesting.

## Christmas alphabet

It is fun to create your own hand-drawn lettering. Here is an example of how to design a job, Christmas-themed alphabet. Use it for cards, invitations and posters, or use it to spell out someone's name to personalise special gifts.

There are some ideas for a Christmas-themed alphabet.

The construction lines for the letter 'E' are shown to help you understand how to create the letter.

You can create a wide variety of different Christmas letters, such as a gift-wrapped letter, or a letter that is shaped like a reindeer.

ABCDEF  
GHIJK  
LMNOP  
QRSTU  
VWXYZ  
AEOA&

## Santa Claus' sleigh

The modern idea of Santa's sleigh and the names of his reindeer comes from the poem *The Night Before Christmas*. It was originally published anonymously in 1823 in the *New York Sentinel*. Rudolph was not invented until 1939, when he featured in a booklet that was sold at Montgomery Ward department stores.

Start by drawing a rectangle for the sleigh's length. Add a curved position line for the sleigh's position.

Draw in the curved shape of the sleigh's carriage and corners.

Use the construction lines to evenly position the reindeer. Draw in the reindeer's heads, antlers, bodies and legs with curved lines to show movement.

Draw in the reindeer's necks and harnesses. Add the harness and harness.

Add the harness and harness.

Use the drawing to create a sense of depth and to make the drawing more interesting.

## Perspective

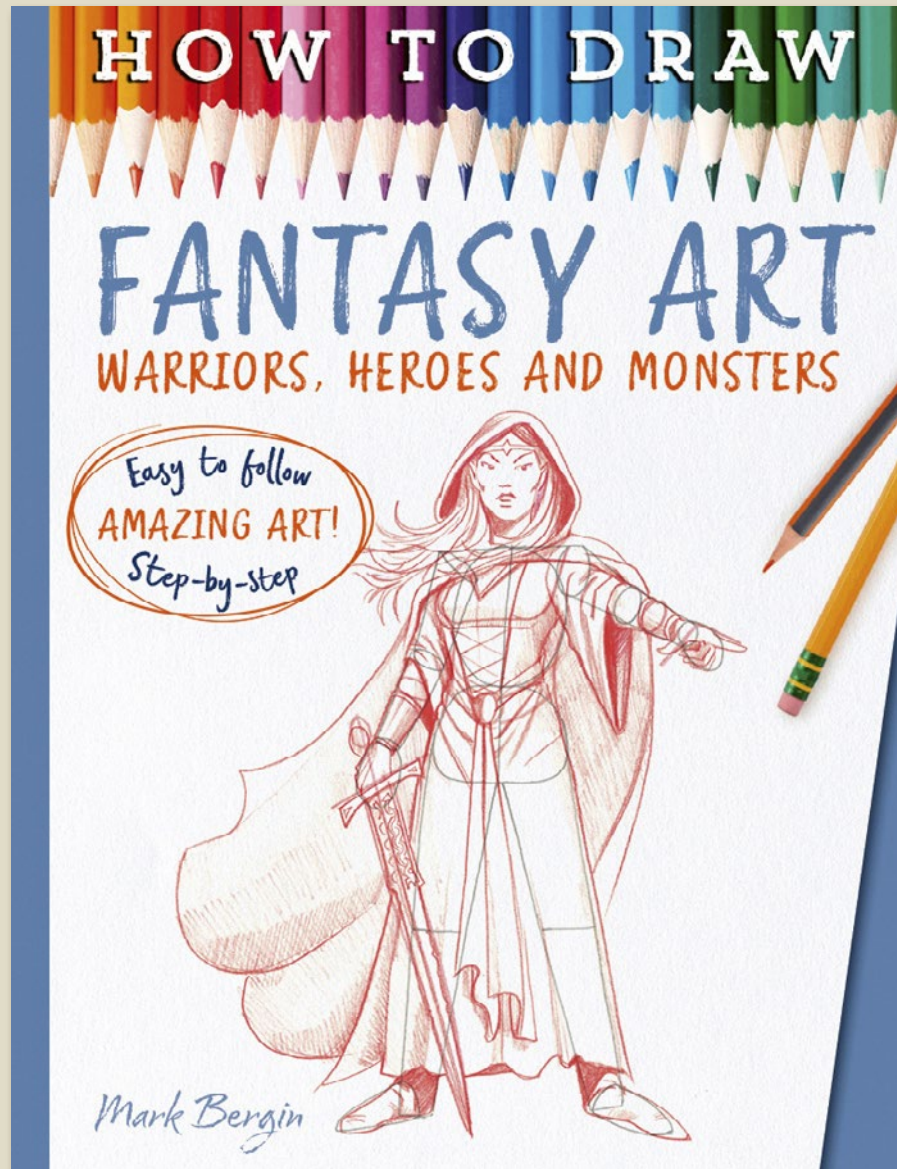
If you look at anything from different viewpoints, you will see that the part that is closest to you looks larger, and the part furthest away from you looks smaller. Drawing in perspective is a way of creating a feeling of space - of showing three dimensions on a flat surface.

The vanishing point (VP) is the place in a perspective drawing where parallel lines appear to meet. The position of the vanishing point depends on the viewer's eye level.

Two-point perspective uses two vanishing points - one for lines running along the length of the subject, and one on the opposite side for lines running across the width of the subject.

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Author	<b>Mark Bergin</b>
Extent	<b>32pp</b>
Freight On Board	<b>20/06/2024</b>
Rights Available	<b>World</b>

# How To Draw Fantasy Art



## A step-by-step guide to fantasy art!

- Easy to follow instructions, simple steps and diagrams throughout.
- Learn to draw a range of different fantasy characters and mythical monsters in all their intricacy!
- Perfect for beginners to learn the basics and build art confidence, and ideal for children 8-12 years old.
- Continue the series with 55 other How to Draw titles to be made available!

# How To Draw Fantasy Art

## Drawing materials

Try using different types of drawing paper and materials. Experiment with charcoal, wax crayons and pastels. All pens, from felt-tips to ballpoints, will make interesting marks - or try drawing with pen and ink on wet paper.

**Paints** are used either from a palette, and come in a wide range of colours. Add an adult to your parent's collection with a palette to prevent staining.

**Watercolours** are used either by mixing water with a drawing fluid or with wax crayons.

**Sketching** is a kind of drawing that normally uses black ink.

**Charcoal** is very soft and makes very dark, rich drawings. Add an adult to your parent's collection with a palette to prevent staining.

**Clay** is used to make figures and objects. It can be used to make a drawing which is then fired in a kiln to make a permanent object.

## Character proportions

This page shows some of the more popular fantasy figures and their proportions compared to a normal human figure. On average, the length of a human head should fit eight times into its body length. When you draw a fantasy figure anything goes - so let your imagination go wild.

Draw these simple figures to help you choose a good position for your character. You can make the figure of a character by using character poses as reference.

## Man beasts

Combining a human figure with an animal's head can create a great hybrid monster. You can get inspiration by drawing from life models. Photos from sports movies and figure reference manuals are a good source too. Why not try putting a snake or insect's head on a human body - see what you can create!

**Worms!** A human that takes on the shape of a worm when there is a full moon.

**Dragon man:** The body of a man with the characteristics of a dragon's tail.

## Amazon warrior

This powerful female figure is a classic action fantasy character. She must look strong and powerful but retain her femininity and beauty.

Sketch cylinder shapes for each arm which join at the elbow.

Add the basic shape of the hand.

Draw in ovals for the head, neck, body and hips.

Draw a long curved line to start the position of the body.

Legs: add the curved lines of the upper and lower leg, indicating the knee joint.

Add the foot shape and direction.

**Drawing hands**  
Practise sketching your own hands in different positions. This will help you draw expressive hands on your characters.

Add the sword using straight lines.

Sketch in the position of the ears, nose and mouth.

Sketch in the shape of the hair mass.

Indicate the position and shape of the breasts.

Add the costume's draped cloth using simple lines.

Finish the detail on the sword. Small broken lines give the impression of shining metal.

Add shape, tone and details to the hair.

Draw in bracelets and armbands.

Add tone to the legs.

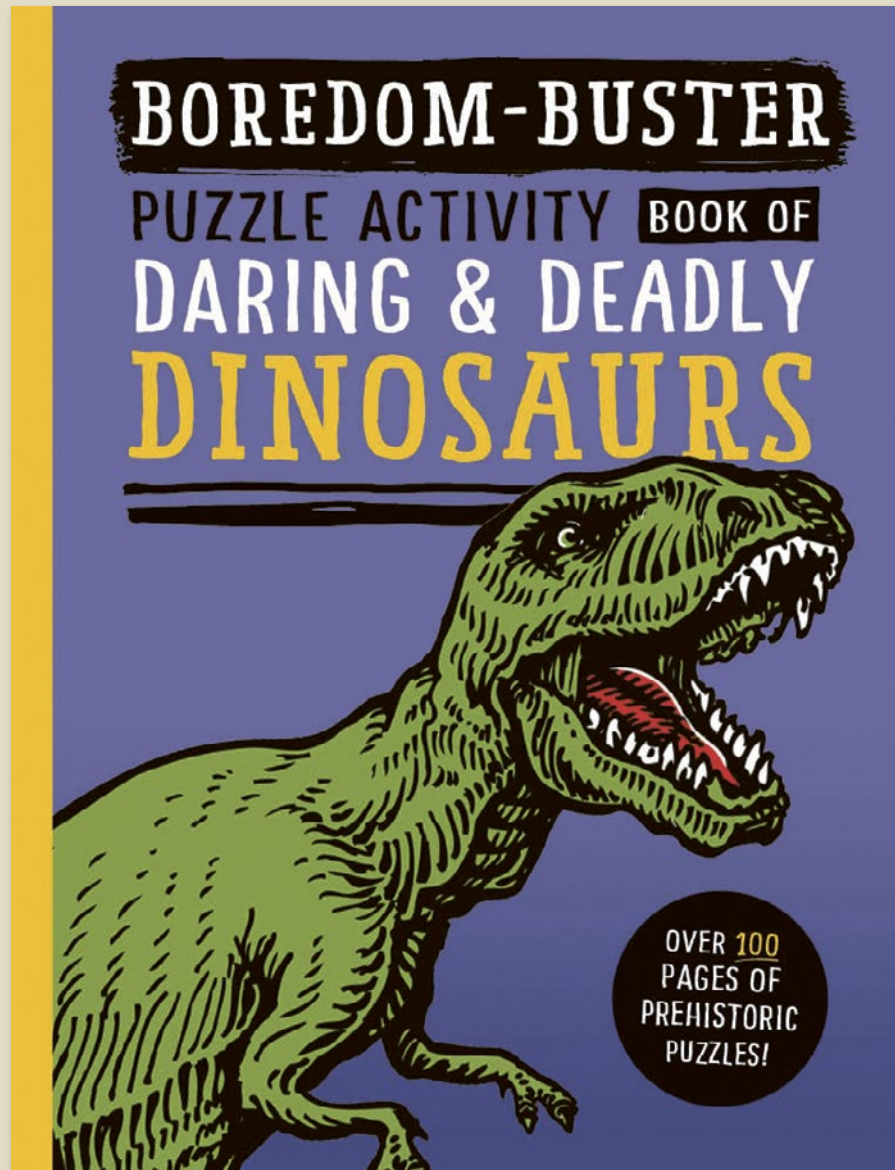
Draw in the top of the costume.

Draw in the boot shapes.

Complete the details on the boots.

Add shade to areas where the light would not reach.

Pub Date	12/09/2024
Pub Price	£6.99
ISBN	9781800789999
H x W	280 x 215mm
Binding	Paperback
Age Range	9-11 years
Author	Mark Bergin
Extent	32pp
Freight On Board	20/06/2024
Rights Available	World



## A deadly, daring dinosaur activity book!

- Containing 112 pages of roarsome brain games and bite-sized facts, this book will entertain and educate children for hours.
- Features a brain-busting, ultimate dinosaur quiz for children to test their knowledge.
- The perfect accompaniment for children studying the prehistoric era at school or dinosaur lovers in general.
- The Boredom Busters series is perfect for long journeys, waiting rooms and summer holidays, keeping children entertained for hours on end.



# Boredom Buster: Puzzle Activity Book of Daring & Deadly Dinosaurs

**FINISH DRAWING IN THESE DINOSAURS**

Tyrannosaurus rex

Pteranodon

Triceratops

Stegosaurus

**TROODON CHASE**

Which one of these Troodons will catch their lunch?

**SPINOSAURUS**

Spinosaurus was one of the largest known carnivorous dinosaurs. Like a modern crocodile, it lived on land and in water. A tall sail ran down its spine - nearly as tall as a human!

A	S	C	D	B	M	I	L	S	R	O	C	T	U
M	A	S	P	I	N	O	S	A	U	R	U	S	P
F	B	S	H	I	F	F	L	P	D	V	T	S	
N	E	G	B	H	C	U	I	O	E	W	O	U	P
F	Z	K	J	G	Y	V	N	F	X	I	N	S	I
L	S	I	S	E	D	R	O	Q	L	M	N	S	N
G	P	S	P	I	N	O	S	A	U	R	U	S	O
K	I	M	I	F	W	N	A	K	W	S	X	P	S
H	N	I	E	S	G	J	U	V	S	Y	X	T	A
D	O	C	S	P	V	H	R	S	P	Z	S	N	U
B	S	X	I	I	U	V	U	I	Y	J	O	R	
Y	A	T	J	N	I	F	S	C	N	D	E	S	U
Z	U	A	K	O	G	N	A	T	O	Z	I	A	S
E	R	M	L	S	H	S	O	S	S	P	O	U	R
F	U	N	D	A	R	I	S	S	A	H	O	R	E
S	S	O	S	U	R	P	I	G	U	N	O	U	U
O	B	P	O	R	J	J	S	S	R	U	R	S	V
C	O	R	X	U	K	L	M	Y	U	X	R	W	T
B	A	Z	S	S	R	O	V	R	S	S	U	E	
W	P	S	S	P	I	N	O	S	A	U	R	U	S

The word 'Spinosaurus' appears nine times in this wordsearch.  
Can you find all of them?

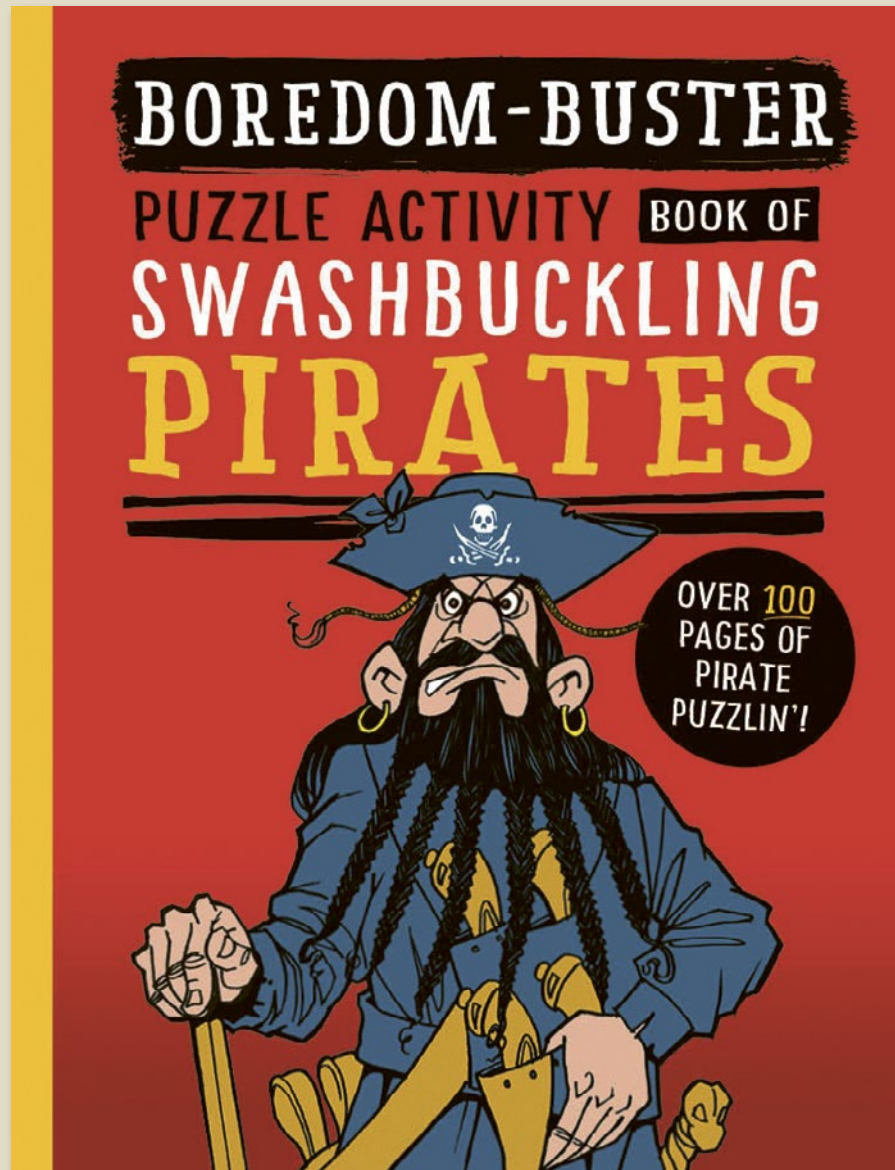
**BRACHIOSAURUS MASK**

**TRICERATOPS**

Measuring 9 metres in length, Triceratops was about the same size as a modern African elephant. This powerful beast had an enormous neck frill and three large horns sprouting from its huge skull. It likely moved about in herds for protection and was a social animal.

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Binding	<b>Paperback</b>
Age Range	<b>7-9 years</b>
Author	<b>David Antram</b>
Extent	<b>112pp</b>
Word Count	<b>3986 words</b>
Freight On Board	<b>08/08/2024</b>
Rights Available	<b>World</b>

# Boredom Buster: A Puzzle Activity Book of Swashbuckling Pirates




## A treasure trove of swashbuckling pirate puzzles!

- Containing 112 pages of swashbuckling brain games, this book is a treasure trove of entertainment, engaging and educating pirate lovers for hours.
- Features a brain-busting, ultimate pirate quiz for children to test and apply their newfound knowledge.
- Introduces children to non-fiction topics such as the 'Golden Age' of piracy in an engaging, interactive manner. The perfect curriculum accompaniment.
- The Boredom Busters series is perfect for long journeys, waiting rooms and summer holidays, keeping children mentally stimulated for long periods of time.


# Boredom Buster: A Puzzle Activity Book of Swashbuckling Pirates

## TATTOOS

In the early nineteenth century over 90 per cent of all sailors sported a tattoo. They marked milestones in a sailor's voyage and served as reminders of the places they had been. But mainly, tattoos were believed to be good luck talismans.



Spot the only tattoo opposite that matches this one above.




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## HOW TO DRAW A PIRATE CAPTAIN

Copy this step-by-step pencil drawing

Use simple ovals to draw in the main shapes of Blackbeard's head. Add construction lines for his pirate hat.



Draw in more details like the skin on his hat, his eyes, eyebrows, nostrils, ears and nostrils. Finally add his teeth and draw in the hairs of his beard.

Start drawing in his hat and his facial features.

Add Blackbeard's eyepatch, beard and moustache.

Use a soft pencil to build up tone by crosshatching.

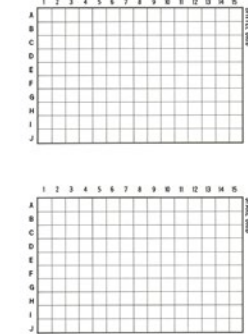
34

## BATTLESHIPS

YOU WILL EACH NEED:  
2 grids (see page 81)  
A black pen  
A red pen

**BATTLESHIP RULES (2 PLAYERS)**

- Both players have two grids. Each player must secretly place (either horizontally or vertically) a Square rigger, a Brigantine, a Schooner and two Sloops on one grid. Use the key below to see how many squares each type of ship should fill.
- Players take turns to call out a 'co-ordinate' (a letter and a number) to guess where their opponent's ships are placed. Your opponent checks their grid, and shouts 'hit' if you have guessed correctly and 'miss' if not.
- Keep a record of all your guessed co-ordinates on your spare grid. Use black for a 'miss' and red for a 'hit'.
- The first player to sink all his enemy's ships is the winner.



1 Square rigger (5 squares) ■■■■■

1 Brigantine (4 squares) ■■■■

1 Schooner (3 squares) ■■■


2 Sloops (2 squares each) ■■ ■■

35

## BUCCANEERS

Colour in this picture.

Most early buccaneers lived on Hispaniola (now Haiti) and other nearby Caribbean islands during the 17th and 18th centuries. They regularly attacked Spanish vessels and made their headquarters on Tortuga island.

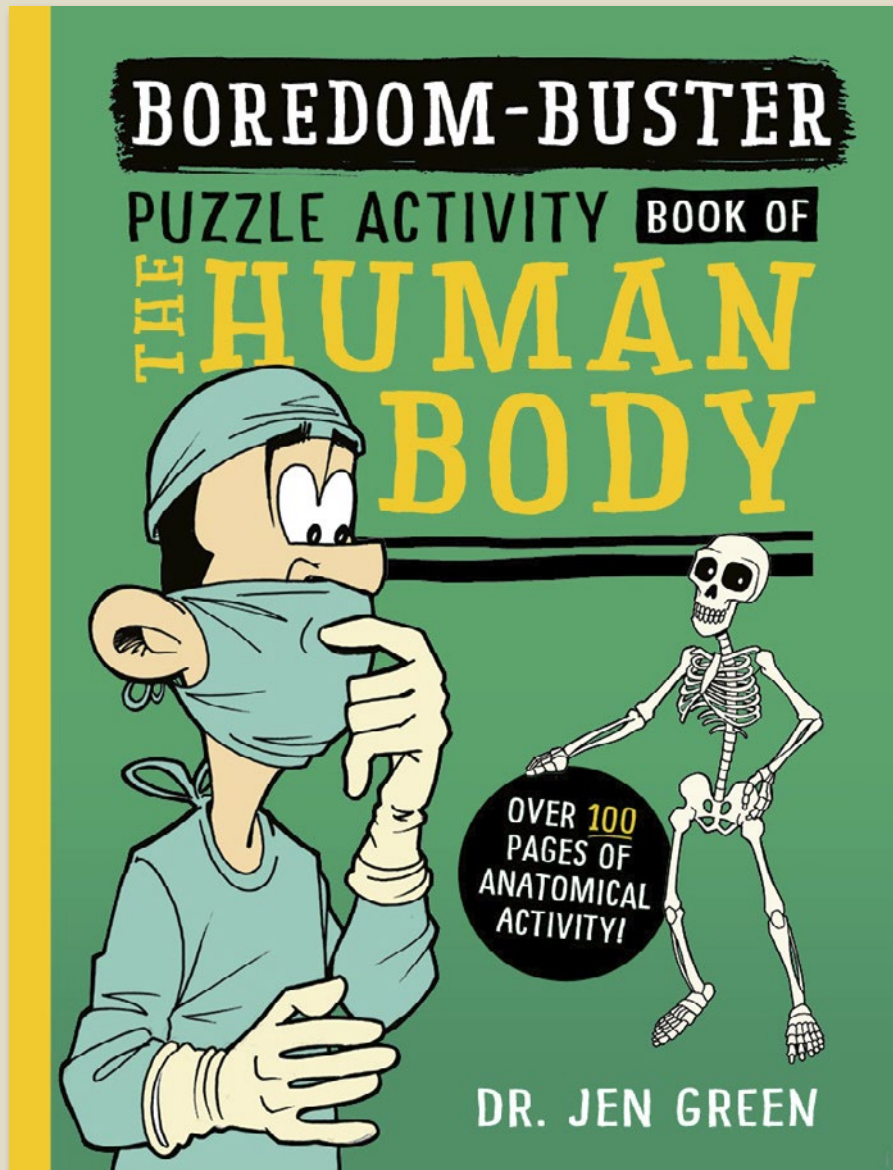


22

23

Pub Date	10/10/2024
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Age Range	7-9 years
Author	David Antram
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Word Count	3885 words
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Rights Available	World

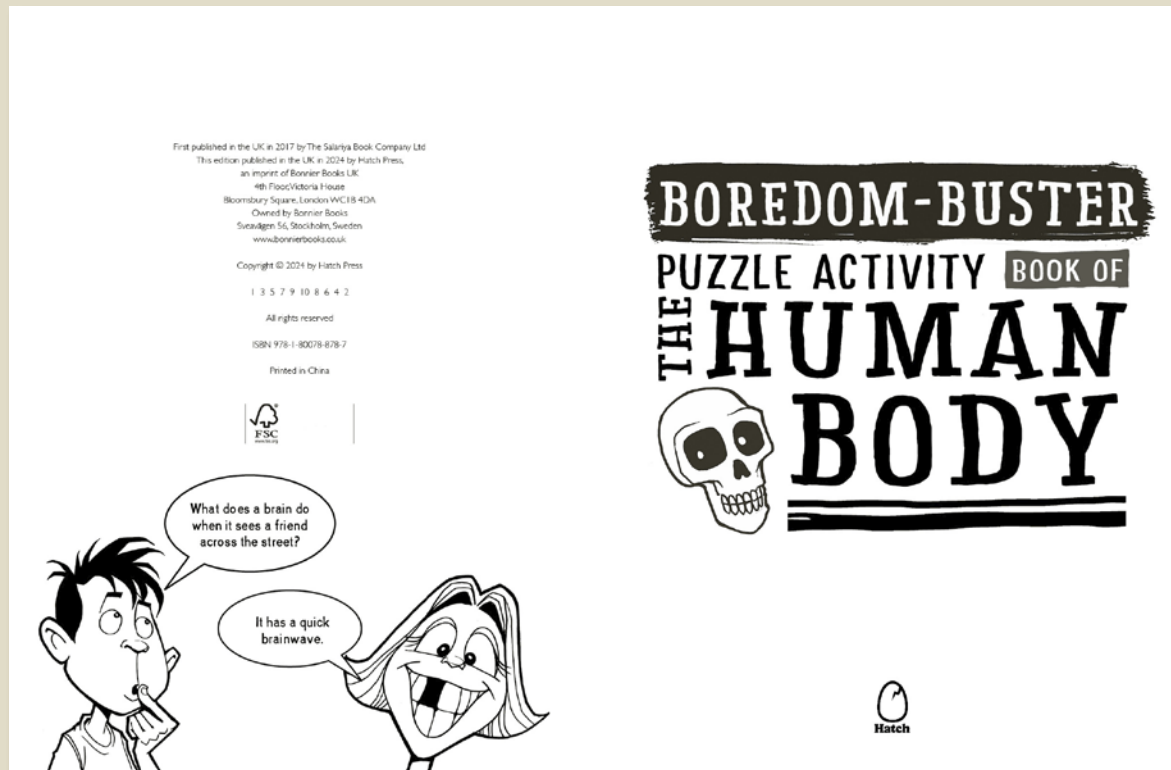
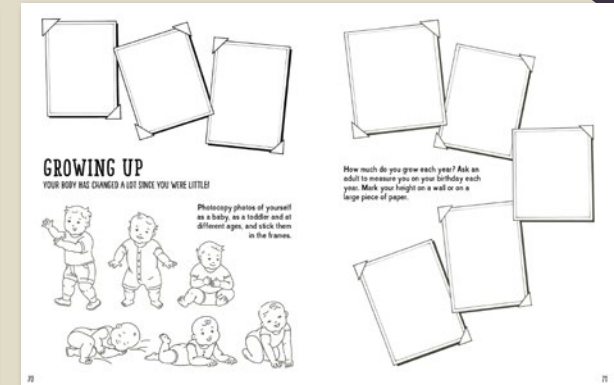
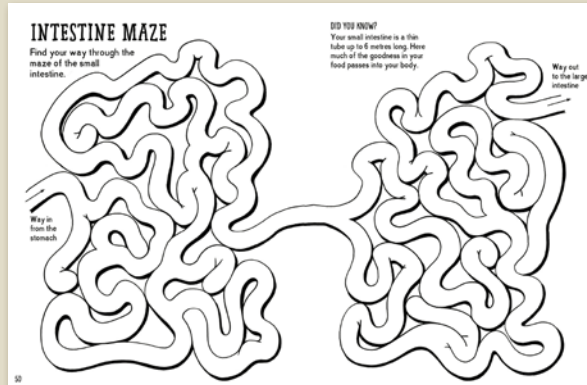
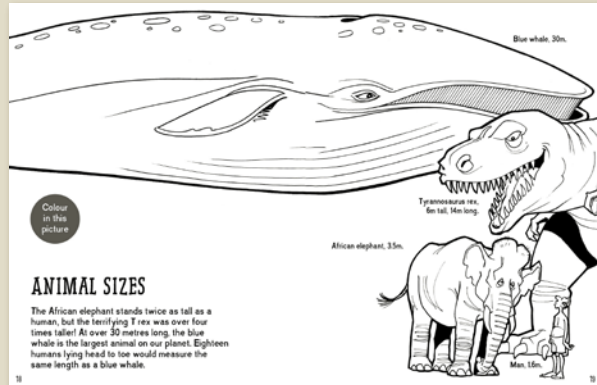
# Boredom Buster: A Puzzle Activity Book of the Human Body



## A spectacular STEM-themed puzzle book.

- Containing 112 pages of mind-boggling brain games, this book will entertain and educate children for hours.
- Introduces children to human anatomy and biology in a highly engaging, informative and interactive manner.
- The perfect curriculum companion for key stage 2 scientific study.
- The Boredom Buster series are perfect for long journeys, waiting rooms and the summer holidays, keeping children mentally stimulated and engaged for long periods of time.

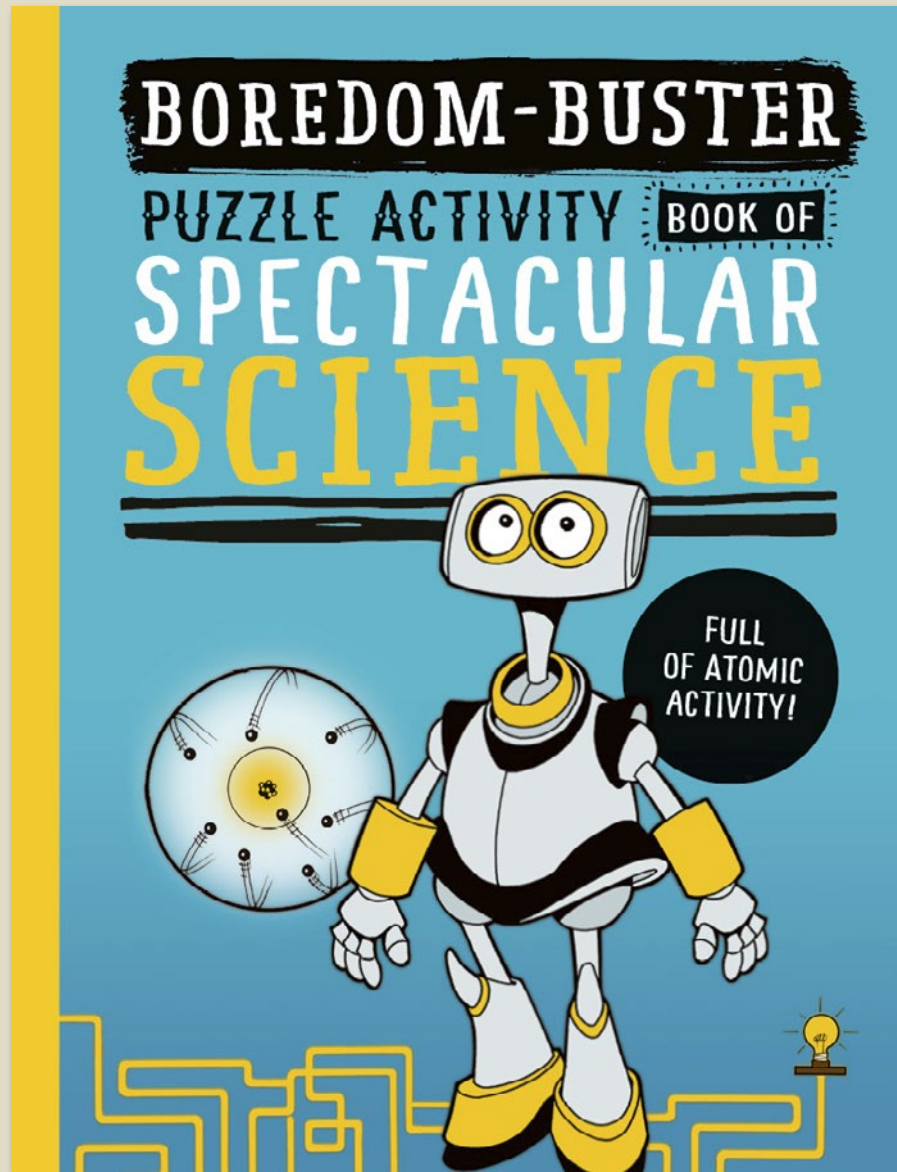
# Boredom Buster: A Puzzle Activity Book of the Human Body



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Binding	Paperback
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Author	Dr Jen Green
Extent	112pp
Word Count	4111 words
Freight On Board	08/08/2024
Rights Available	World

[bookshelf.bonnierbooks.co.uk/books/9781800788787](https://bookshelf.bonnierbooks.co.uk/books/9781800788787)

# Boredom Buster: A Puzzle Activity Book of Spectacular Science



## A spectacular STEM-themed puzzle book!

- Containing 112 pages of STEM-themed brain games, this book is an excellent curriculum resource that will keep children entertained for hours.
- Introduces children to important non-fiction scientific concepts, such as gravity, outer space, radiation, and atoms, in an easy, accessible and highly engaging manner.
- The perfect curriculum companion to help children practise their maths and science skills.
- The Boredom Busters series is perfect for long journeys, waiting rooms and summer holidays, keeping children engaged and mentally stimulated for long periods of time.

# Boredom Buster: A Puzzle Activity Book of Spectacular Science

### ON THE LEVEL

If you pour water into a series of tubes that are connected together, the water finds the same level in all the tubes.

All tubes connected to jar A should have water reaching the same level as in jar A. All tubes connected to jar B should have the same water level as jar B.

But some of these tubes have been drawn wrongly! Can you find which tubes contain water at the wrong level?

**HINT:** It will help if you colour all the tubes connected to jar A red, and all the tubes connected to jar B blue.

### TRICKS WITH LIGHT

Optical illusions are tricks that fool the eye. They make you see something that's not really there.

Hold the book up in front of you and tilt it to the left or right. What happens to the curved lines in the drawing below?

Can you see a triangle here? There isn't one in the drawing!

Stare very hard at the picture below, then slowly move it towards and away from you. What happens?

Are the sides of the square straight or curved? Check with a ruler.

Are the horizontal lines level or slanting?

### PUT THE FISH IN THE BOWL

1. Trace the fish and bowl onto card. Colour them in, then cut out the two circles.

2. Tape the two pictures to a pencil, so both pictures face out.

3. Spin the pencil between your hands. Can you see the fish in the bowl?

**DID YOU KNOW?** Optical illusions aren't just for fun - they help scientists to understand how the eyes and brain work together.

### GERMINATION

Most plants grow from seeds. If you plant a seed in a moist, sunny place it will start to germinate (sprout).

The tough seed coat splits open (1). First, a little root grows downwards (2), so the plant can take in water. Then, a little green shoot begins to grow upwards towards the sky (3). The new plant spreads its leaves in the light (4).

You can plant bean sprouts yourself and see how fast they grow!

**BEANPROOF MAZE**  
Help the new shoot find its way through the soil towards the light.

### RISING AIR

When air is heated it rises. This is what makes a hot-air balloon rise. Air spirals upwards in currents called thermals where the sun heats the air near the ground.

This experiment uses the warm air from a radiator.

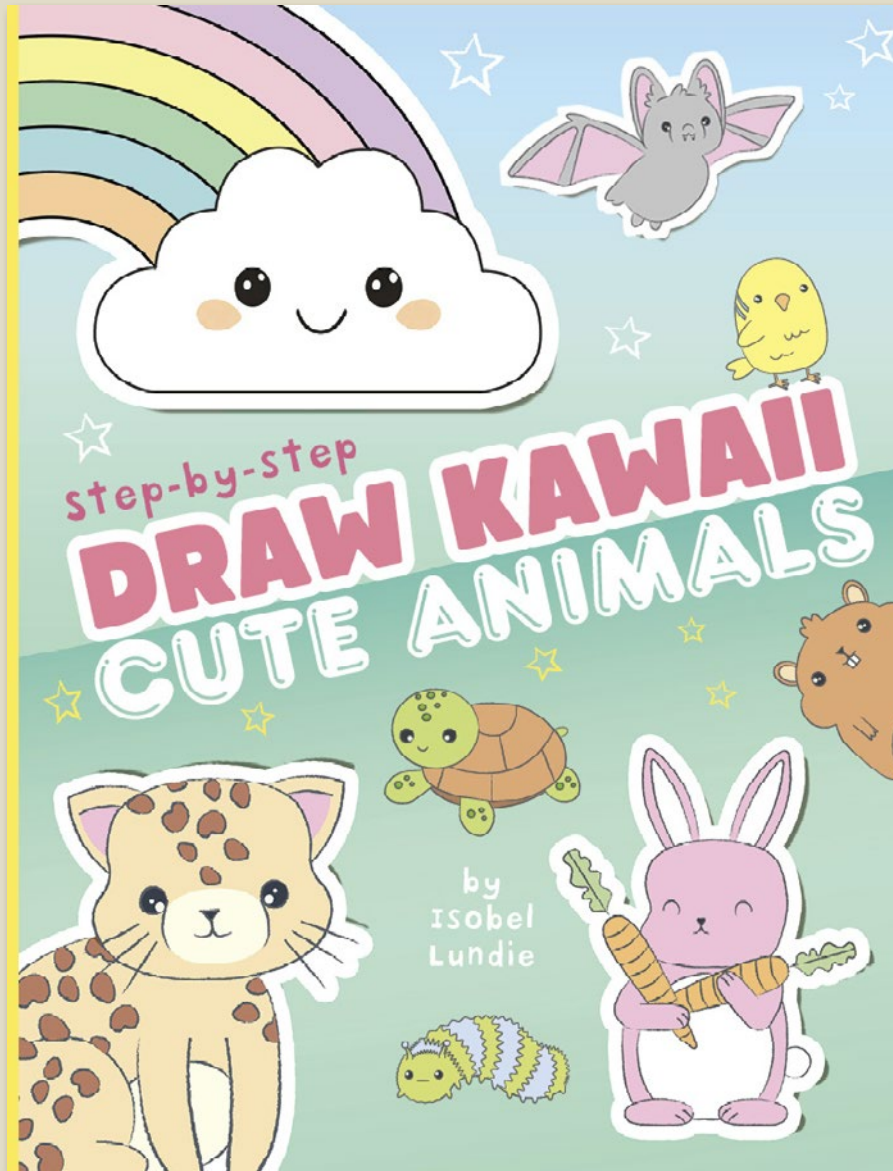
Colour the snakes, then cut them out to make a spiral. Gently pull the head and tail apart. Use scissors to make a hole in the nose, and attach a string. Hang the snakes over a radiator and watch them spin around!

String

Warm air rising

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Author	Dr Jen Green
Extent	112pp
Word Count	6143 words
Freight On Board	08/08/2024
Rights Available	World

# Draw Kawaii: Cute Animals

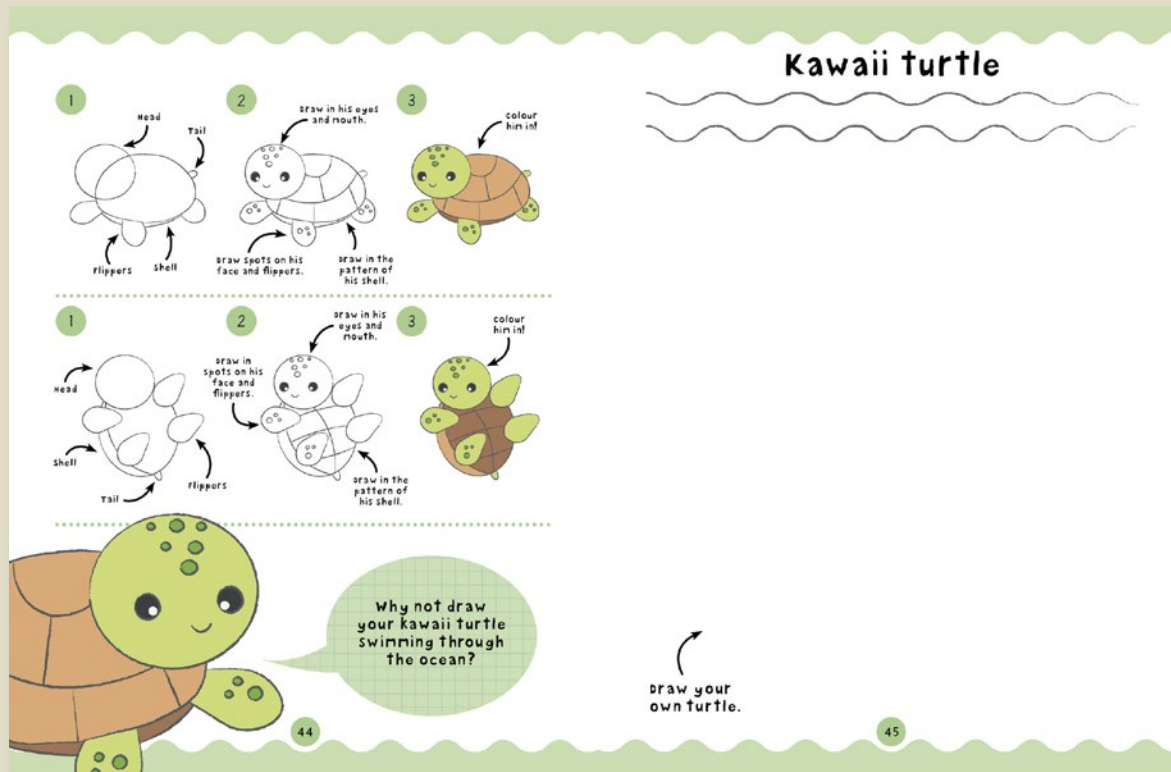
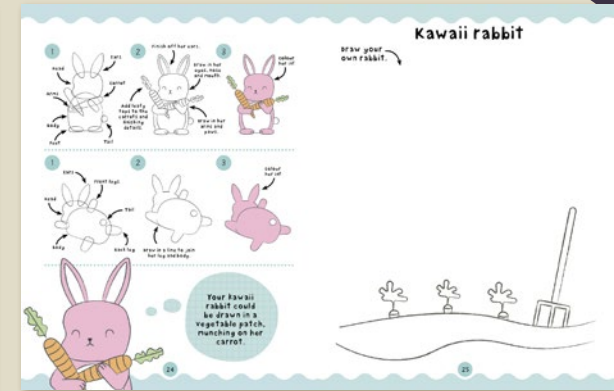
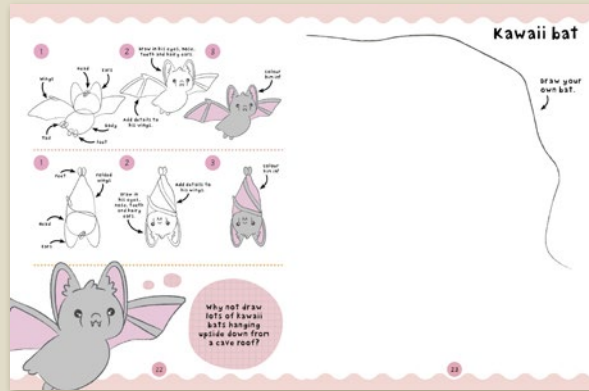
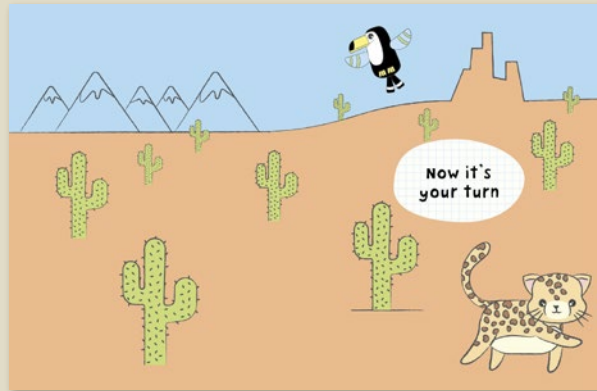


**Introduce your child to the charming world of kawaii!**

- Easy to follow instructions and guides throughout.
- Learn how to draw a range of different cute kawaii animals - perfect for young girls in particular.
- A brilliant beginners guide to introduce children to different drawing techniques, mediums and art styles, helping them to gain confidence.



# Draw Kawaii: Cute Animals



Pub Date	04/07/2024
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H x W	246 x 189mm
Binding	Paperback
Age Range	7-9 years
Author	Isobel Lundie
Extent	64pp
Rights Available	World

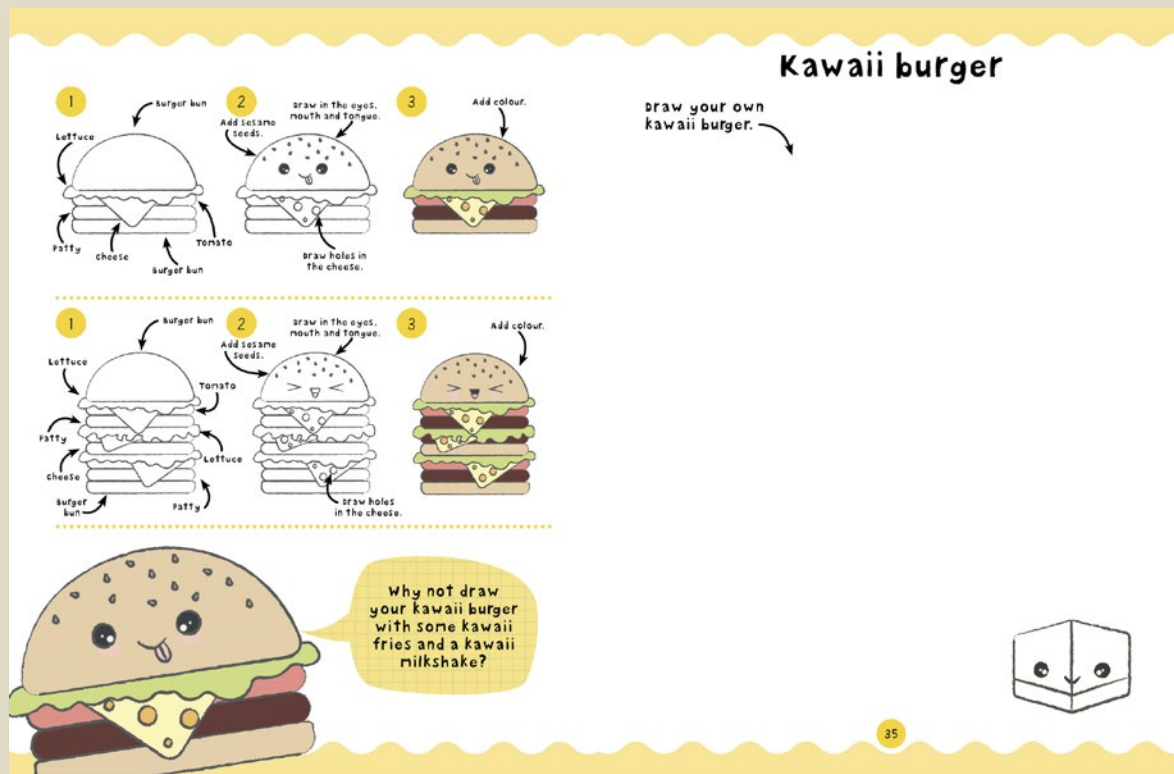
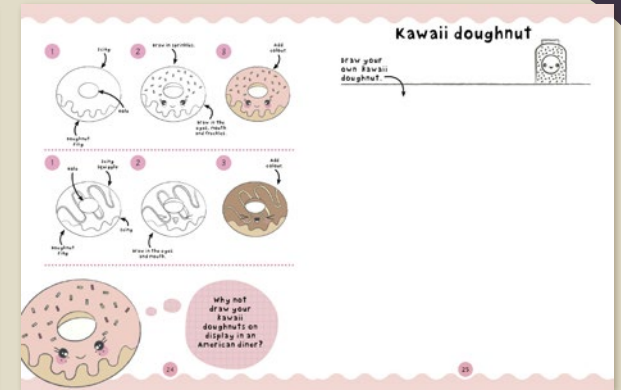
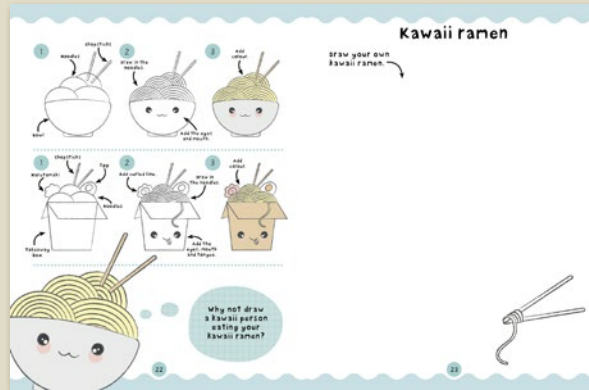
# Draw Kawaii: Cute Food



**Welcome to the charming world of kawaii!**

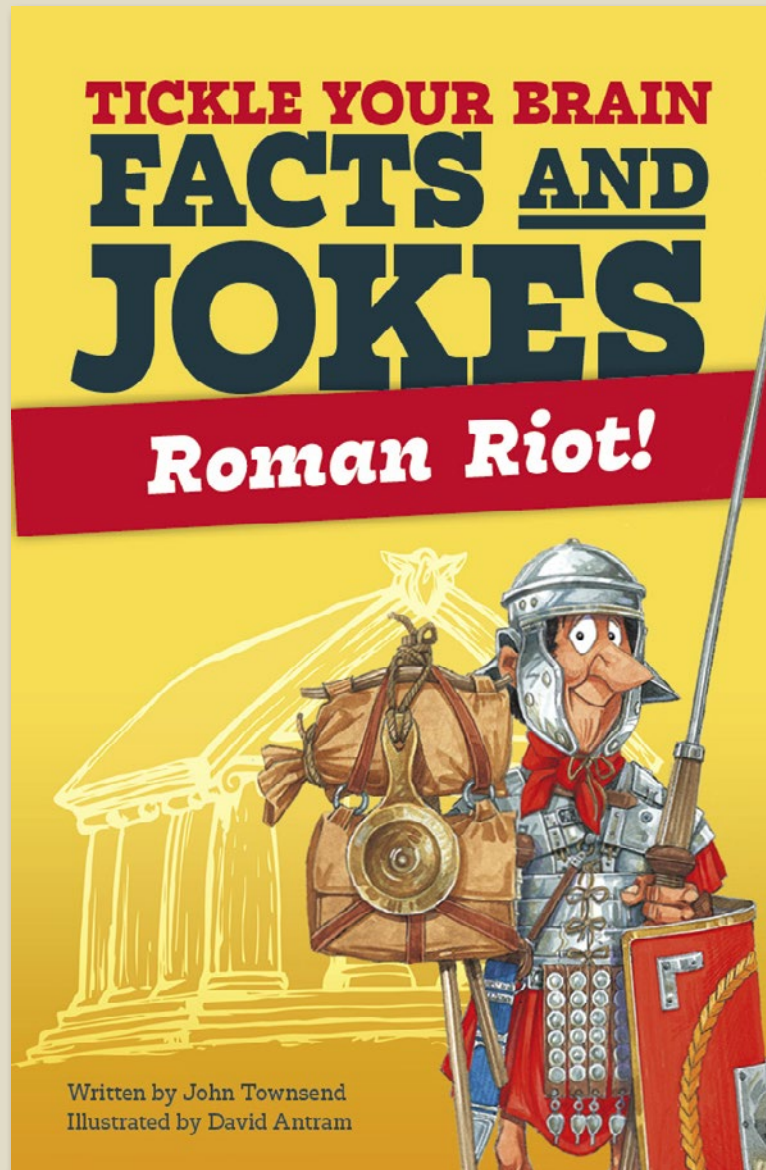
- Easy to follow instructions and guides throughout.
- From fries to cupcakes, learn how to draw a range of different cute kawaii food - perfect for young girls in particular!
- A brilliant beginners guide to introduce children to different drawing techniques, mediums and art styles, helping them to gain confidence.

# Draw Kawaii: Cute Food



Pub Date	04/07/2024
Pub Price	£7.99
ISBN	9781800789944
H x W	246 x 189mm
Binding	Paperback
Age Range	7-9 years
Author	Isobel Lundie
Extent	64pp
Rights Available	World

# Tickle Your Brain: Roman Riot!



## Adventure into the unruly world of Ancient Rome!

- Jam-packed with foul facts, riddles, limericks and jokes, this book is a perfect way for children to discover more about the Ancient Romans and their society.
- A hilarious resource to engage reluctant readers with the topic of Key Stage 2 history in an exciting, non-intimidating way.
- A deep dive into the rotten side of history - perfect for *Horrible Histories* fans!
- Tickle Your Brain: another 16 titles available.

# Tickle Your Brain: Roman Riot!

## Introduction



**Disclaimer:** The author really hasn't made anything up in this book (apart from some daft limericks and jokes). He checked out the real facts as best he could and even double-checked the facts for his reader - so please don't get too upset if you find out something different or meet any Romans, ancient Britons or historians gabbling in Latin who happen to know better. And if a publisher tells you anything at all... HUSH.

**Warning:** - reading this book might not make you LOL (laugh out loud) but it could make you GOK (groom out loud), feel sick out loud or BEL (scream even louder). If you are reading this in a library try a SILENCE sign... get ready to be thrown out!

**Welcome** to the Ancient Roman Joke Book! This book is full of funny jokes... and

The ancient Romans were a fascinating people. They built a vast empire that stretched from Britain in Egypt, and they made many important contributions to our world. They invented concrete, roads and aqueducts. They also developed a system of law and government that is still used today in many parts of the world.

But the ancient Romans were also human beings, and they made their fair share of mistakes. They were often at war and they build the same roads to their enemies. They had well-organized army and they used advanced weapons and tactics. They also built networks of roads and bridges that made it easy for them to move their troops around.

But don't be fooled by all the talk of roads and bridges. The ancient Romans were also a bunch of crazy people. They loved to fight, they loved to eat, and they loved to party. Now get ready for some hilarious jokes about the people who built one of the greatest empires in history, and who also loved to throw amazing toga parties!

If I had my way, I'd RATify the lot!




4

## Roman Medicine

could be both foul and daft - with 'cures' like:

- Slap a cobweb on a wound to stop the bleeding.
- Rub tar and animal urine on the head to cure baldness.
- Slap a nice piece of liver on the eyes if they get sore.
- Kiss a mule's nostrils to stop hiccups (your hiccups, not the mule's!).
- If in doubt, chew a lump of garlic and dribble all that garlic-spit on any sore.

OUUCHH!



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## Gross Limerick

If Romans ate more than their fill,  
Clogged up their insides and felt ill,  
They had lots of potions  
To loosen their motions...  
Or, if push came to shove,  
a huge drill!


(True: Romans used drills to remove diseased bits of bone, to drill through the skull for basic brain surgery and to remove weapons stuck in bones. It's best not to try this yourself!)

## Silly Riddles

Q: What do you call a Roman with a cold?  
A: Julian Caesar.

Q: Where did Julius Caesar keep his arse?  
A: Up his sleeve.

Q: How did the ancient Romans cut their hair?  
A: With a pair of Cantars.




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## The Roman Empire Quick reminders

- The great Roman Empire all started in Italy's city of Rome in 753 BC and lasted for well over 1,000 years. During that time, Rome grew to rule much of Europe, Western Asia and Northern Africa. The Romans had a lasting impact on all of these places, where there are still many remains of Roman objects and buildings.
- The Roman Empire finally fell in 476 AD when the last Roman Emperor (Romulus Augustus) was defeated by the German Goth Odoacer - and 'the Dark Ages in Europe' began.
- Roman girls often got married at the age of 14. A father chose his daughter's husband for her and she wouldn't be allowed to disagree.
- Some rich Romans loved to feast on such delights as jellyfish, boiled ostrich, stuffed sow's udder and flamingo boiled with dates. Apparently, one popular dish was larks' tongues - the recipe required 1,000 of the birds. Sometimes a slave would bring round a sick bowl between courses. After all, they had to make room for pudding.

Who'd like more flamingo trifle?

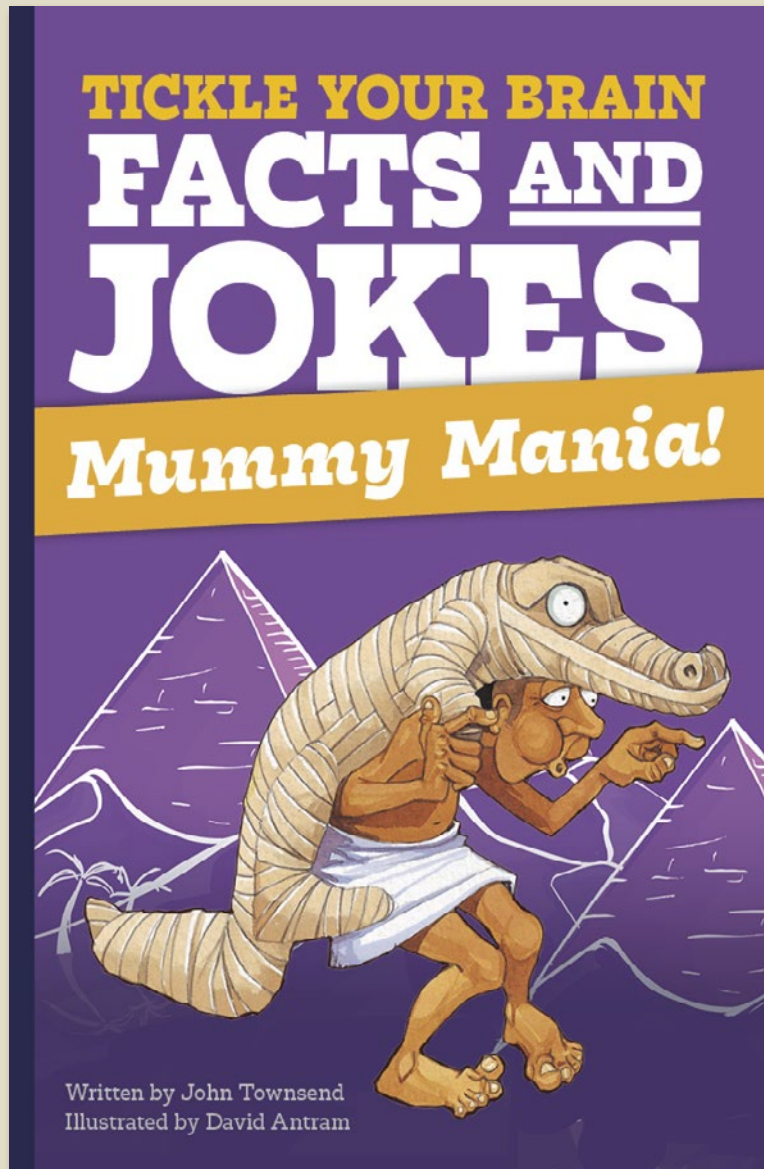


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19

Pub Date	01/08/2024
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Illustrator	David Antram
Extent	128pp
Word Count	8915 words
Files To Printer	13/06/2024
Freight On Board	03/07/2024
Rights Available	World

# Tickle Your Brain: Mummy Mania!



## Delve into the unruly world of Ancient Egypt!

- Jam-packed with foul facts, riddles, limericks and jokes, this book is a perfect way for children to discover more about the Ancient Egyptians.
- A hilarious resource to engage reluctant readers with the topic of Key Stage 2 history in an exciting, non-intimidating way.
- A deep dive into the rotten side of history - perfect for *Horrible Histories* fans!
- Tickle Your Brain: another 16 titles available.

# Tickle Your Brain: Mummy Mania!

## How to Become a Mummy

The Egyptians believed dead leaders and their families had to be mummified by an expert team of mummy-makers. Here's their recipe:

Remove innards. Add salt. Stir well.

1 Take one dead pharaoh and give it a good scrub.

2 Remove all the organs, apart from the heart.

3 Poke a long hook up the nose and mash the brain. Pull out goo through nostrils.

What does the recipe say?

## The Mummies

Because so many Egyptian mummies and treasures were stolen from pyramids and tombs, it's hardly surprising that Egypt would like them returned. In 2000, 'Operation Mummy's Curse' began to fight the trade in ancient objects, and particularly the smuggling of Egyptian artefacts into the United States.

It looks like a mummified cat.

It's just as well we used a CAT scan.

### In Fact...

A 5000-year-old ancient mummy hand was found at a studio, being used as a prop for a scene around 1920. We've got to head it to the USA (aka green) - they sent it back to Egypt, along with a mummy's shroud and painted coffin. The Grand Egyptian Museum in Cairo was pleased to welcome them home. CHEER UP! Maybe they had to get a Cairo printer to fit together all the body parts!

(Yes, that was a rabbit joke on a real abstracter boss' pains by making a person's joints and doesn't normally work)

## The Myth of 'The Unlucky Mummy'

After the luxury liner, the Titanic, sank in 1912, an unlucky mummy's curse was whispered to be responsible for the disaster. The myth goes like this:

Happy Mummy's Day!

In the late 1800's a rich Englishman visiting the archaeological dig in Egypt bought the coffin and mummy of The Princess of Amen Ra. He arranged for it to be shipped back to his home, but was not there to receive it. He disappeared, never to be found. One of his friends on the trip later died, another lost an arm in an accident and a third lost all of his money.

The coffin reached England, where a businessman bought it. Amazingly, three members of his family were injured in car crashes and his house caught fire. Convinced that the mummy was unlucky, the man donated it to the British Museum.

# Ancient Egyptians

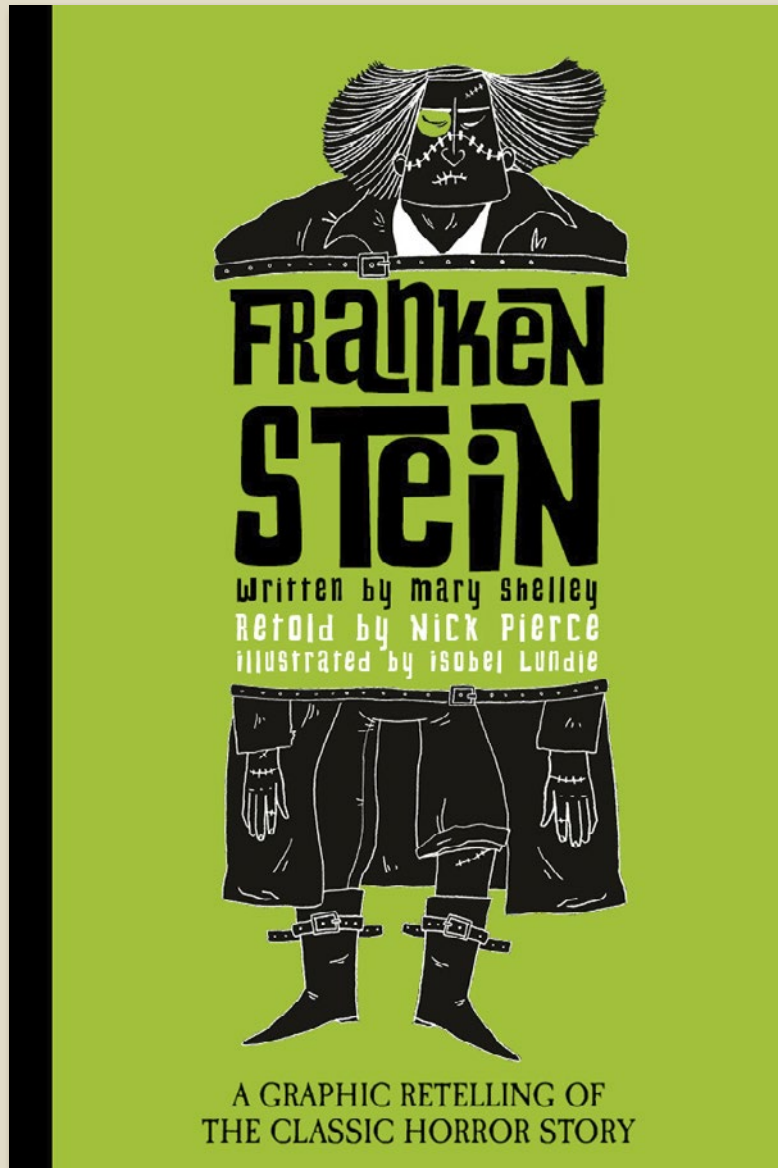
This recipe says use hot oils.

It'll get mummified!

Darling, I think I'm going to be a mummy.

The most famous mummies we know about today were kings in Egypt from 3000 to 5000 years ago (called pharaohs). The people believed a pharaoh was a living god who had to be kept happy in life and remembered long after death. The Egyptians believed in an afterlife so it was important to preserve each pharaoh in the best condition for the next life. This was done by drying out the body and wrapping it tightly in linen bandages, to stop the rot setting in. This process is called mummification.

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Author	John Townsend
Illustrator	David Antram
Extent	128pp
Word Count	9147 words
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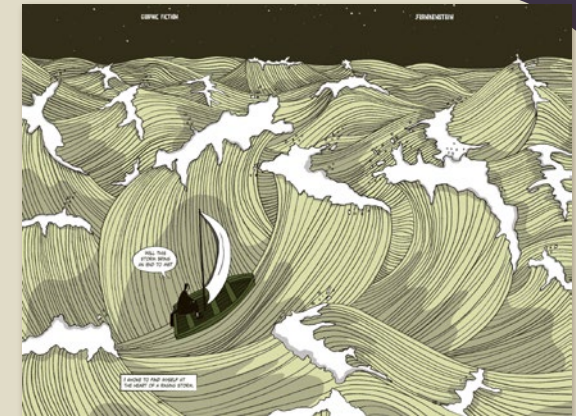
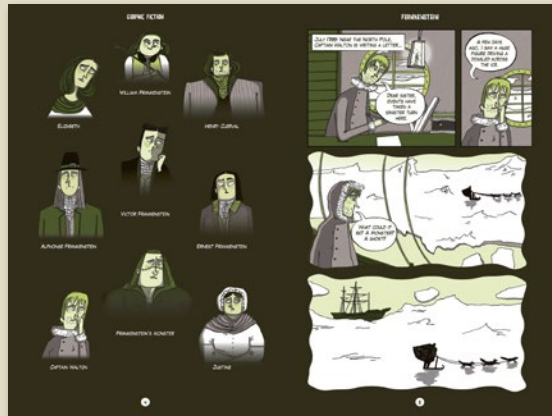


## A graphic retelling of Mary Shelley's gothic masterpiece

- A contemporary twist on a 19th Century classic. This creepy graphic retelling is the perfect tool for engaging reluctant readers and introducing children to the literary canon.
- An excellent English Literature curriculum companion. The endmatter contains an educational author biography, history of the text and key theme analysis to further help children.
- A wonderful introduction to the horror genre. Young readers will be captivated by Isobel Lundie's beautiful, spooky illustrations.
- Utilises speech bubbles and easy-to-follow sequential ordering to make the story more accessible.
- Next title in the series: Dracula

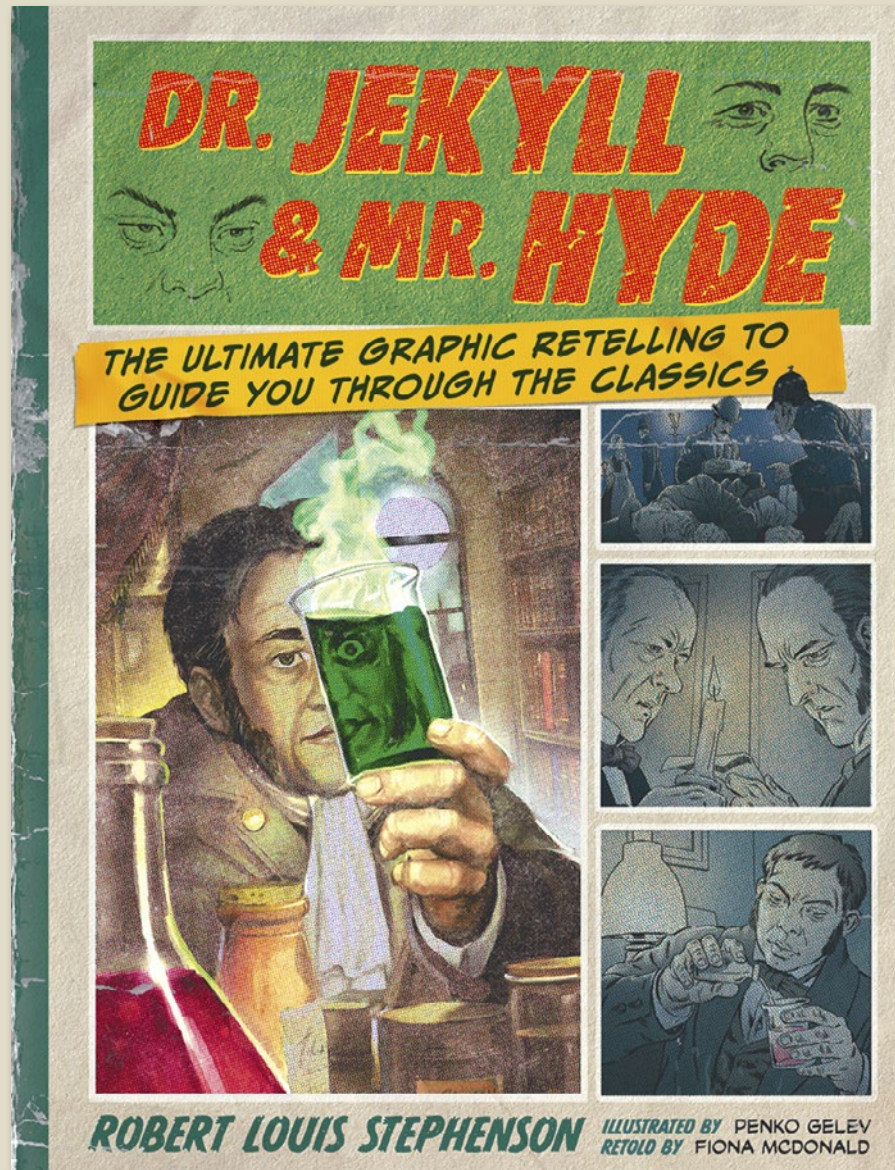


# Frankenstein



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ISBN	<b>9781800788800</b>
H x W	<b>210 x 140mm</b>
Binding	<b>Paperback</b>
Age Range	<b>9-11 years</b>
Author	<b>Mary Shelley</b>
Illustrator	<b>Isobel Lundie</b>
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Word Count	<b>4316 words</b>
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Freight On Board	<b>11/07/2024</b>
Rights Available	<b>World</b>

# Dr. Jekyll & Mr. Hyde: Classic Comics



The ultimate comic book companion to guide you through the Victorian classic, *Dr. Jekyll and Mr. Hyde*

- The highly visual nature of comic book storytelling is the perfect way to encourage reluctant readers who are challenged or intimidated by reading to improve their literacy skills.
- Small amounts of text and easy-to-follow sequential ordering of the picture strips help make Shakespeare more accessible.
- Perfect curriculum companion to students studying Jekyll and Hyde at school, with an additional glossary to help dissect any tricky jargon or Victorian terms.

# Dr. Jekyll & Mr. Hyde: Classic Comics

**A Visit to Dr Jekyll**

AT THE END OF THE DAY, MR. UTTERSON STOOD IN THE DOORWAY OF HIS OFFICE, HIS HANDS ON HIS CHEST, HIS MIND ON THE MURDER OF SIR DANVERS CAREW.

HE HAD JUST BEEN VISITED BY DR. JEKYLL, WHO HAD COME TO HIM WITH A REQUEST THAT HE SHOULD WRITE A LETTER TO MR. HYDE, ASKING HIM TO VISIT HIM AT HIS HOME.

MR. UTTERSON WAS NOT AT ALL SURE THAT HE SHOULD DO THIS, BUT HE HAD NO CHOICE. HE HAD TO OBEY DR. JEKYLL, WHO WAS HIS FRIEND AND COLLEGE FELLOW.

HE WROTE THE LETTER, AND SENT IT TO DR. JEKYLL'S HOME.

HE HAD NO IDEA THAT DR. JEKYLL WAS ALREADY DEAD, AND THAT MR. HYDE WAS THE ONLY PERSON WHO COULD OPEN THE DOOR TO HIS HOME.

HE HAD NO IDEA THAT MR. HYDE WAS THE MOST EVIL MAN IN LONDON, AND THAT HE WAS ABOUT TO COMMIT A CRIME THAT WOULD BRING HIM TO THE GALLEYS.

HE HAD NO IDEA THAT HE WAS ABOUT TO BE INVOLVED IN A SCHEME THAT WOULD DESTROY HIS REPUTATION AND HIS LIFE.

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**Dr. Jekyll Tells His Story**

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**Smiling Snicker**

Robert Louis Stevenson wrote *The Strange Case of Dr. Jekyll and Mr. Hyde* for an eight-page, 16-line magazine. He had been working as a professional writer since he was 23 years old, and his books had never passed. In 1885, aged 38, he set out on a quest for a new genre to explore. He was inspired by the success of the novel *Frankenstein*, which had been published in 1818. He was also inspired by the success of the novel *Dr. Jekyll and Mr. Hyde*, which had been published in 1886. He was also inspired by the success of the novel *The Hunchback of Notre-Dame*, which had been published in 1831. He was also inspired by the success of the novel *Anna Karenina*, which had been published in 1877. He was also inspired by the success of the novel *War and Peace*, which had been published in 1869. He was also inspired by the success of the novel *Anna Karenina*, which had been published in 1877. He was also inspired by the success of the novel *War and Peace*, which had been published in 1869.

**CHRISTMAS HORROR**

The Christmas holiday was a time when many Victorian families tried to relax by their own fireside with an evening of ghost stories. Publishing houses knew that would give them a safe-but-shocking thrill.

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**THE TRANSFORMATION**

THE REPULSIVE MAN ASKED DR. LANYON FOR A MEASURING GLASS, THEN TOOK SOME WHITE POWDER AND RED LIQUID FROM THE DRAWER AND MIXED THEM TOGETHER.

SMILING BROADLY, HYDE TURNED TO DR. LANYON.

And now new knowledge and power shall be laid open to you!

Behold!

Hyde gasped, staggered and clung on to the table, staring with wild eyes and panting, open-mouthed.

1. enigma: riddles, mysteries.

**THE TRANSFORMATION**

THEN HIS FACE SEEMED TO SWELL...

THE FEATURES SEEMED TO MELT AND CHANGE...

AND THERE BEFORE DR. LANYON STOOD HENRY JEKYLL!

O God! O God!

LANYON SAT SHAKING, SICKENED AND APPALLED, AS DR. JEKYLL BEGAN TO EXPLAIN. EVERY WORD SEEMED LIKE A DEADLY BLOW, DESTROYING HIS MIND, HIS SOUL, HIS REASON! HIS WHOLE WORLD COLLAPSED AROUND HIM, LEAVING ONLY HORROR, HORROR, HORROR.

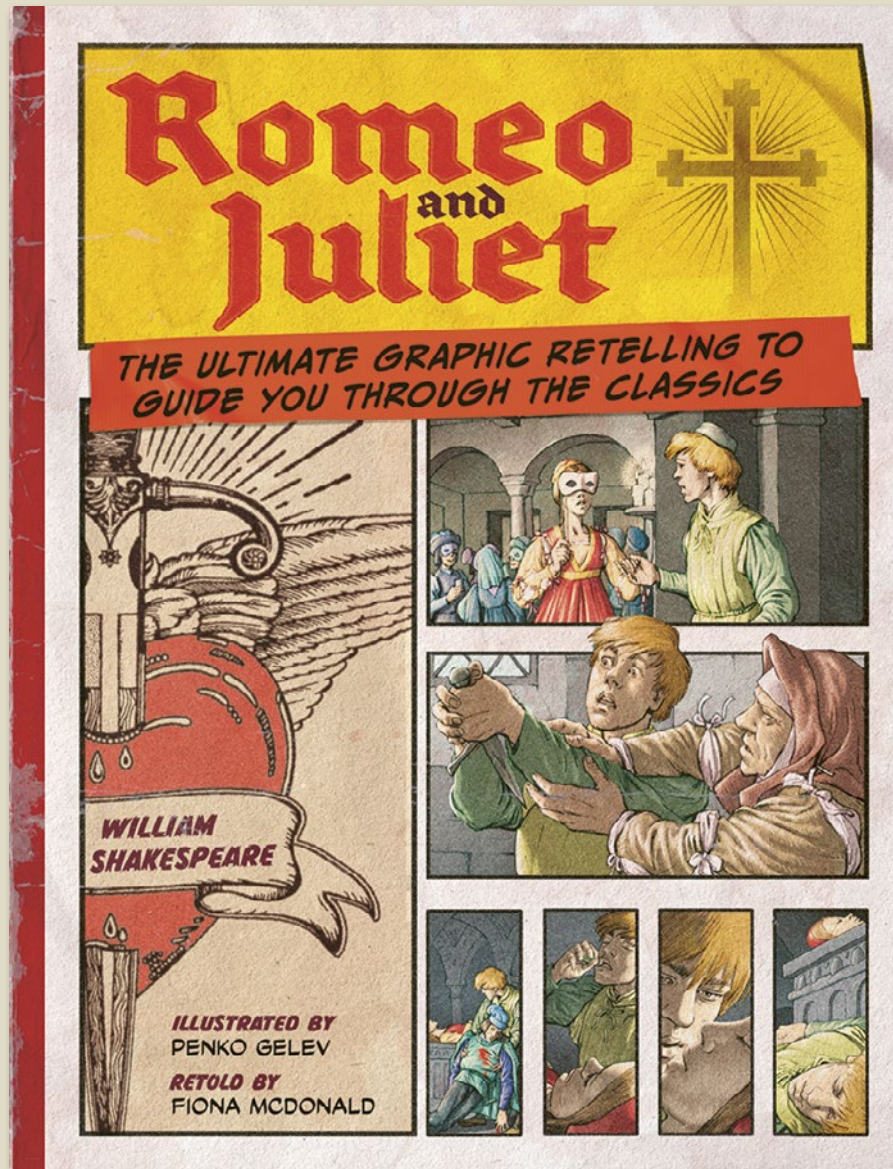
My life is shaken to its roots. I must die!

I saw what I saw, I heard what I heard, and my soul sickened at it.

DR. LANYON COULD NOT BRING HIMSELF TO WRITE DOWN ALL THE FOUL SECRETS DR. JEKYLL TOLD HIM. BUT HE DID RECORD, IN HIS LETTER TO MR. UTTERSON, THAT DR. JEKYLL CONFESSED TO BEING EDWARD HYDE - THE MURDERER OF SIR DANVERS CAREW.

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# Romeo and Juliet: Classic Comics



The ultimate comic book companion to guide you through Shakespeare's classic, *Romeo and Juliet*.

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