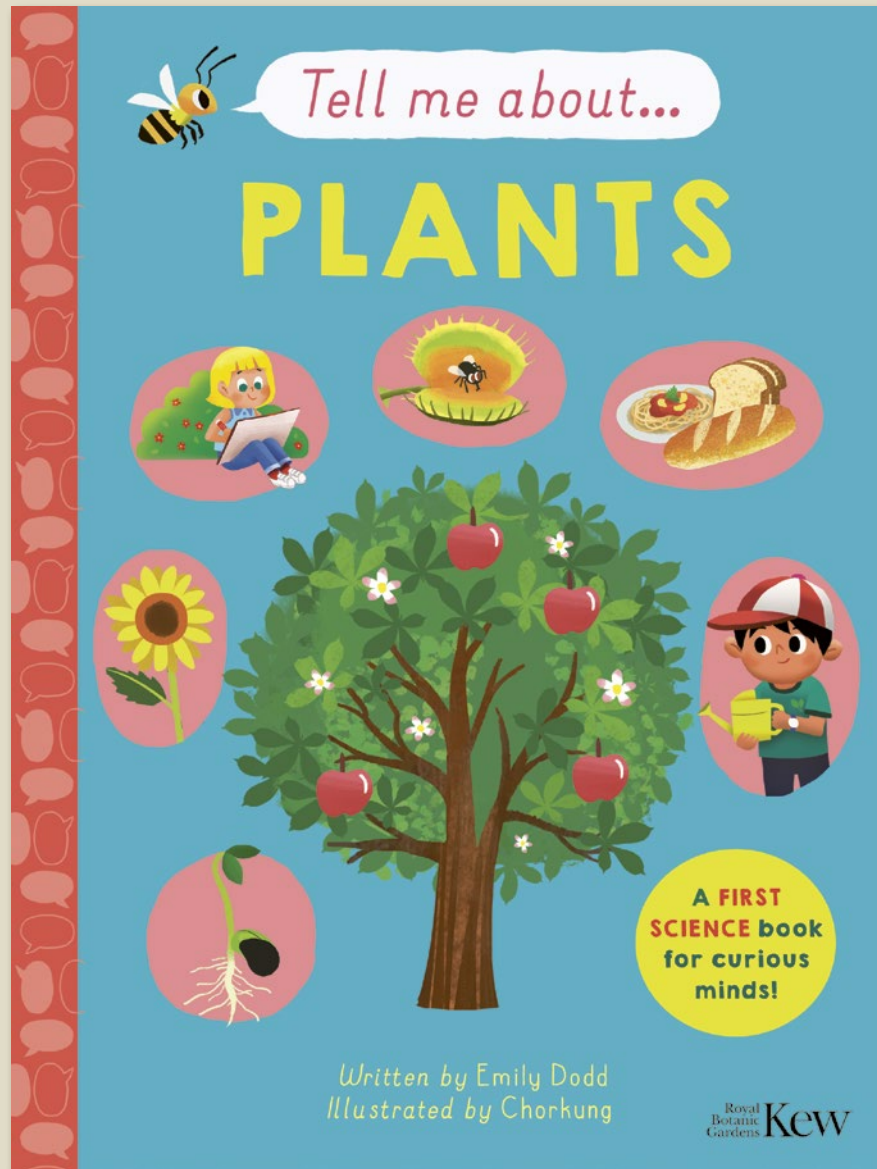




**Non Fiction - SWLA**

**All available for Royalty deals**

# Tell Me About: Plants

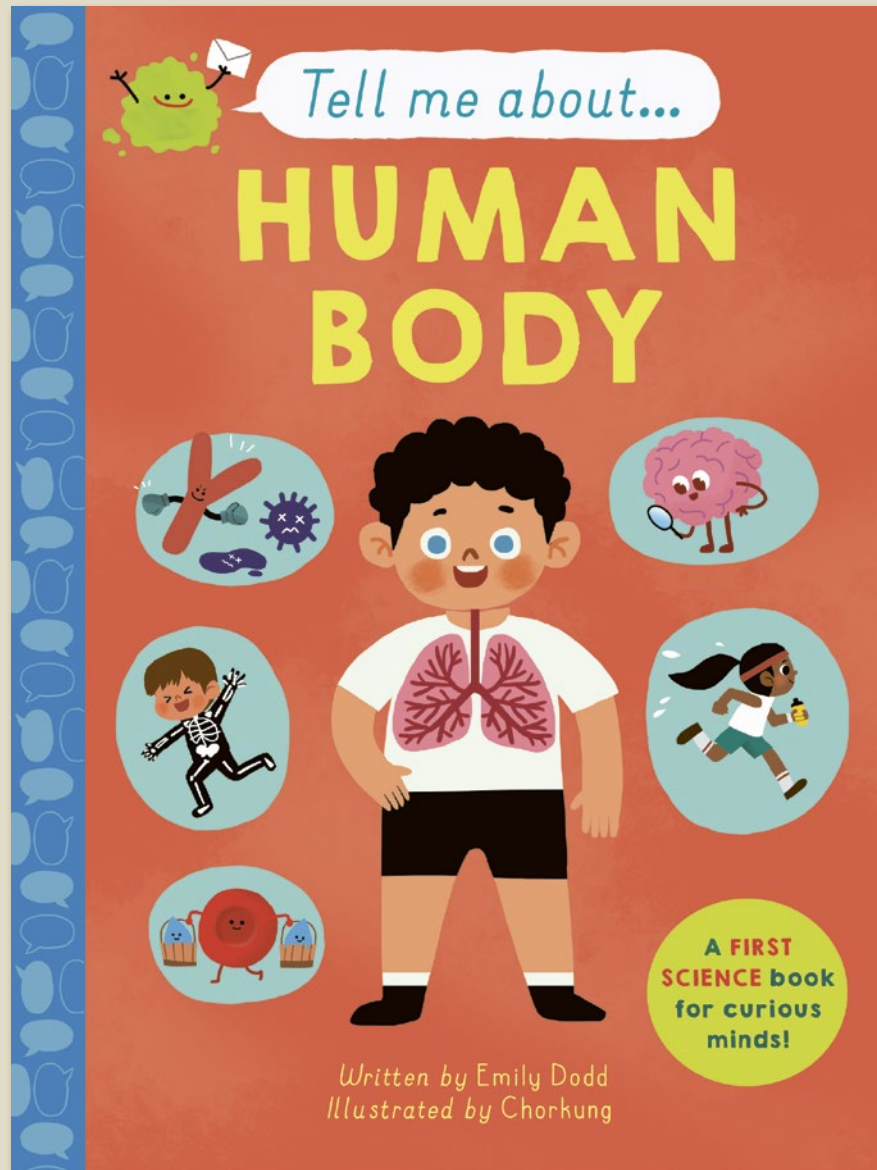


## Big science for little readers

- The first in a brand-new series of non-fiction books for readers 4+.
- Written in friendly and engaging language by science educator and cBeebies writer, Emily Dodd.
- Vibrant, eye-catching design and playful illustrations by Chorkung.
- Partnering with Kew Gardens for the UK edition. Kew are also acting as consultants.
- Cover finishes: matt lam and spot UV
- CONTENTS: Plants are wonderful; Parts of a Plant; Flowers; Fruit; Getting Planted; Growing from a Seed; Drinking Water; Making Food from Sunlight; Leaves; Plant Families; Flowering Plants; Grasses; Trees and Seasons; Types of Tree; Plant Defences; Plant Attack!; Record Holders; Thank You Plants!; Glossary



# Tell Me About: The Human Body



## Big science for little readers

- The first in a brand-new series of non-fiction books for readers 4+.
- Written in friendly and engaging language by science educator and CBeebies writer, Emily Dodd.
- Vibrant, eye-catching design and playful illustrations by Chorkung
- Cover finishes: matt lam and spot UV
- CONTENTS: Brilliant body; The skin; Skeleton; Muscles, Brain; Thinking; Nervous system; Eyes; Ears; Mouth and Nose; Digestive System; Blood; Water; Pumping blood; Lungs and breathing; Immune system; Feelings; Helping your body

# Tell Me About: The Human Body

## Brilliant Body

So many amazing things are happening in your body right now! Let's take a look at just a few of them...

As you breathe, spongy bags called lungs are sucking air in and putting it into your blood.

When you run, stretchy cords called muscles pull bones back and forward. Your bones connect together in a structure called a skeleton. And your skin wraps everything up.

Tiny electrical signals are making your heart beat - to-beat-to-beat - to pump blood around your body.

Your body is made from lots of different parts that work together to do important jobs. These parts are called organs.

If you look at the pictures in this book, you're using organs called eyes. And when you think about all of this, you use an organ called the brain.

When you think or laugh or wiggle your toes, you use energy. The energy comes from the food you eat. The food goes into your blood and all around your body.

## The Skin

Let's begin our body tour with your skin. This stretchy waterproof layer wraps around your body keeping germs out and keeping your insides... inside!

Your skin is full of sensors that help you to touch and feel things. You can feel pain and warmth and the tiny footpads of an insect crawling on your arm.

Did you know...? The skin is the biggest organ in the body!

Touch sensors help you to feel how hard to press when you lift it and hold objects - so you don't drop or squash them.

The top layer of your skin is dead! Underneath it, new skin is being made. It pushes the old skin upwards until it flakes off as dust. Yes, your skin becomes dust!

Your hair and nails are made from the same stuff as skin. It's called keratin.

Your skin cools your body too. One way it does this is by making little drops of liquid called sweat.

When sweat drops are warmed by a hot body, they float off into the air taking heat away with them!

## Skeleton

The thing that gives your body its wonderful shape and height is a skeleton. It is made from 206 bones that join together at hinges called joints.

Full your fingers! The bones are the hard parts, and the joints are where your fingers bend.

Strong bony bones called cartilage make up some parts of the skeleton including your ears, your nose and sections of your ribs.

The skeleton protects your insides too. Your ribs make a cage around your lungs and heart and your skull is like a helmet, protecting your brain.

Inside your biggest bones is a juice called marrow. New blood is being made in the marrow. That's right, your bones can make blood!

Bones are full of tiny holes that make them light. But the pattern of the holes makes them really strong too.

Short stretchy cords called ligaments stick the bones to each other. Longer, stretchy cords called muscles pull the bones around so you can move.

## Muscles

Muscles are stretchy cords that pull body parts to make them move. If you wiggle your eyebrows and stick out your tongue, you did it using muscles!

Muscles can pull, but they can't push so they need to work in teams. One muscle pulls a body part one way, and another muscle pulls it back again.

Great teamwork muscles!

1. Bend your arm. The set of muscles at the front of your arm, called triceps, pulled it up by getting shorter.

2. Now straighten your arm. Another set of muscles at the back of your arm, called biceps, pulled your arm down to straighten it.

The muscles that move your bones around are called skeletal muscles. But they're not the only muscles you have!

Skeletal muscles help you to move parts of your body.

Cardiac muscles make your heart squash to pump blood.

Smooth muscles line the tubes in your body. They help push things through the tubes.

Did you know...? Muscles help you hold in pee until you're ready to let it go.

Pub Date	02/02/2023
Pub Price	£9.99
ISBN	9781787418097
H x W	210 x 148mm
Binding	Hardback
Age Range	5-7 years
Author	Emily Dodd
Illustrator	Chorkung
Extent	48pp
Word Count	4000 words
Rights Available	World

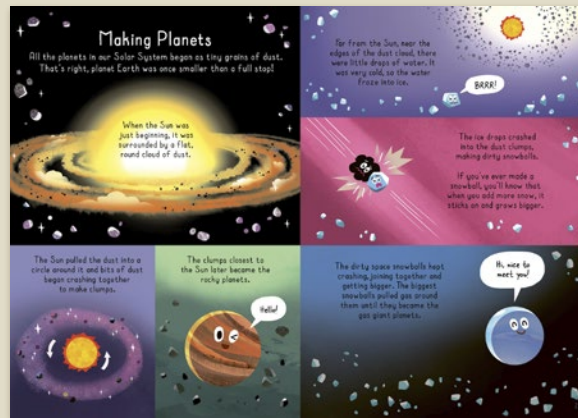
# Tell Me About: Space



## Big science for little readers.

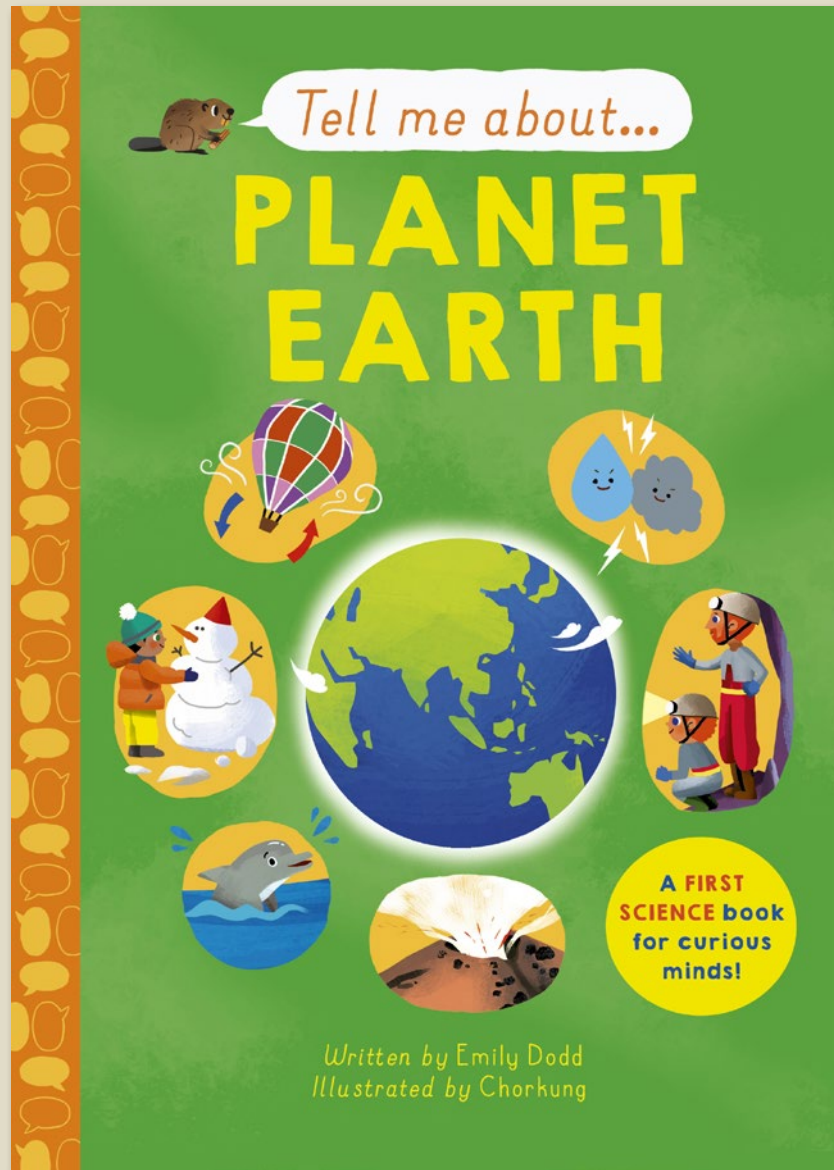
- The third title in a brand-new series of non-fiction books for readers 4+.
- A fun, accessible look at space for young children, featuring topics such as: planets and moons, the solar system, stars and galaxy, constellations, what's in the night sky, gravity, the big bang, going into space and much more!
- Written in friendly and engaging language by science educator and cBeebies writer, Emily Dodd.
- Vibrant, eye-catching design and playful illustrations by Chorkung. The distinct lack of diagrams and focus on child-friendly illustrations makes this perfect for little readers!
- Cover finishes: matt lam + spot UV.

# Tell Me About: Space



Pub Date	14/03/2024
Pub Price	£9.99
ISBN	9781800783447
H x W	210 x 148mm
Binding	Hardback
Age Range	5-7 years
Author	Emily Dodd
Illustrator	Chorkung
Extent	48pp
Word Count	2800 words
Rights Available	World

# Tell Me About: Planet Earth



## Big science for little readers.

- The fourth title in a brand-new series of non-fiction books for readers 4+.
- A fun, accessible look at earth science for young children, covering topics such as day and night, seasons and weather, biomes, physical landscapes, the water cycle, volcanoes and earthquakes, fossil fuels, carbon emissions and much more!
- Written in friendly and engaging language by science educator and cBeebies writer, Emily Dodd.
- Vibrant, eye-catching design and playful illustrations by Chorkung. The distinct lack of diagrams and focus on child-friendly illustrations makes this perfect for little readers!
- Cover finishes: matt lam + spot UV.



# Tell Me About: Planet Earth

## Earth is Home

You live on a brilliant ball of spinning rock called Earth. It's a planet, traveling through space on a gigantic loop around a star called the Sun.

There's another ball of rock about a quarter of the size of Earth and you can see it in the night sky. It's called the Moon.

It takes a month for the Moon to travel around Earth on an oval path.

It takes a whole year to travel all the way around the Sun. So if you are five years old, you have circled the Sun five times already!

Earth travels around the Sun on an oval path but it also spins on the spot. The spin is why it gets dark at night.

Your home turns away from the Sun at night and by morning it has turned back towards the Sun once again. It takes 24 hours for a complete spin to happen, and we call that a whole day.

## Caves

Caves are big holes carved into cliffs by waves hitting the rock. But they can also form underground as rain trickles through cracks in the rock.

That's right, tiny little rain droplets can make massive caves because they dissolve the rock away a little bit at a time.

Underground rivers flow through caves. They wear the floor of the cave down to make them even bigger.

Inside the cave, some droplets of rainwater evaporate. As the liquid water drops turn into gas, they leave behind the tiny bits of rock they were carrying. The bits of rock stick to the roof.

In a thousand years, all the drops of water will have left enough rock behind to make a shape about as long as your finger. This is called a stalactite.

The same thing happens as the water drops onto the floor of the cave too. The cave floor grows upwards into a wider opening, which is called a stalagmite.

## Digging and Drilling

When humans dig useful rocks and metals out of the ground, it is called mining. People also drill long holes deep down into the rock to find little pockets of gas and a liquid called oil.

The oil and gas found deep underground were once tiny sea creatures. They sank to the bottom of the sea and got squashed over millions of years. They turned into a dark liquid called oil and a gas called methane.

Cool is a black rock that gives off lots of heat when it burns. It is made from leaves that took in swamps millions of years ago.

We can burn oil, coal and methane gas to make electricity and to power vehicles.

Most metals are hidden underground with other rocks. A few metals are found just as they are at the surface, including gold, silver and copper.

Metals can make lots of useful things including bikes, phones, computers and cars.

## Oceans

If you flew out into space and looked back at Earth it would look blue. That's because two thirds of our planet's surface is covered in liquid water. It's mostly found in the oceans and seas.

### Waves

Waves are made on the surface of the water as the wind pushes the sea.

### Tides

The sea comes in at high tide and goes out at low tide. This happens twice every day because of the way Earth is spinning beneath the Moon.

That's right, the Moon makes our tides! Gravity is a pull that happens between Earth, the Moon and the Sun. It pulls on you too. When you jump, gravity pulls you back down to Earth.

The oceans on planet Earth slowly change shape because the rock beneath them is moving. This creates underwater valleys, caves and mountains.

Did you know...? Seawater is salty because of salt from rocks!

Pub Date	14/03/2024
Pub Price	£9.99
ISBN	9781800783454
H x W	210 x 148mm
Binding	Hardback
Age Range	5-7 years
Author	Emily Dodd
Illustrator	Chorkung
Extent	48pp
Rights Available	World

# Time for Bed, Animals



## A gentle non-fiction book full of sleepy animals

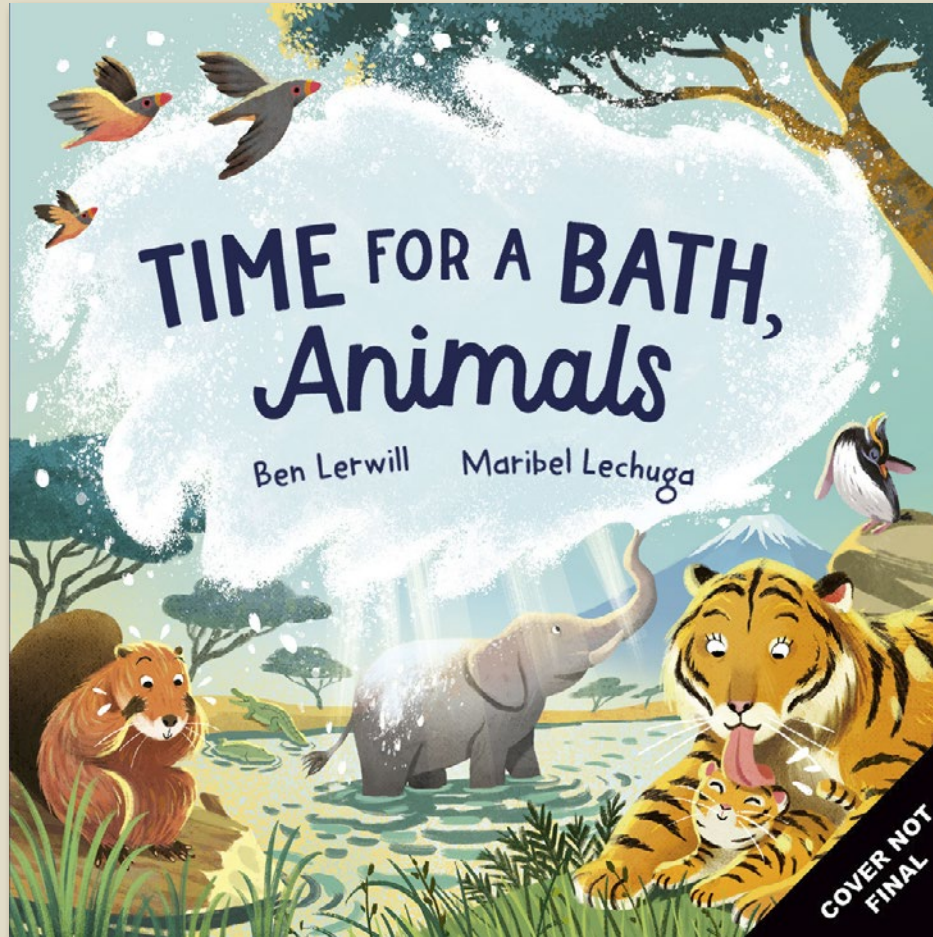
- Gentle non-fiction picture book, perfect for readers aged 3-7.
- Written in accessible language, packed with amazing facts and questions to consider, with text by award-winning author and travel-writer Ben Lerwill.
- With lush illustrations full of adorable animals by Spanish illustrator Maribel Lechuga. Maribel has illustrated books for the Usborne Beginners and Look Inside series and Oxford Reading Tree among others.
- A page of information at the back of the book includes sleep-tips for families.
- CONTENTS: Dogs, chimpanzees, dolphins, sea otters, cats, ants, kangaroos, bats, birds, fish (Great Barrier Reef), giraffes, tortoises

# Time for Bed, Animals



Pub Date	12/09/2024
Pub Price	£7.99
ISBN	9781800785038
H x W	250 x 250mm
Binding	Paperback
Age Range	5-7 years
Author	Ben Lerwill
Illustrator	Maribel Lechuga
Extent	32pp
Word Count	900 words
Rights Available	World

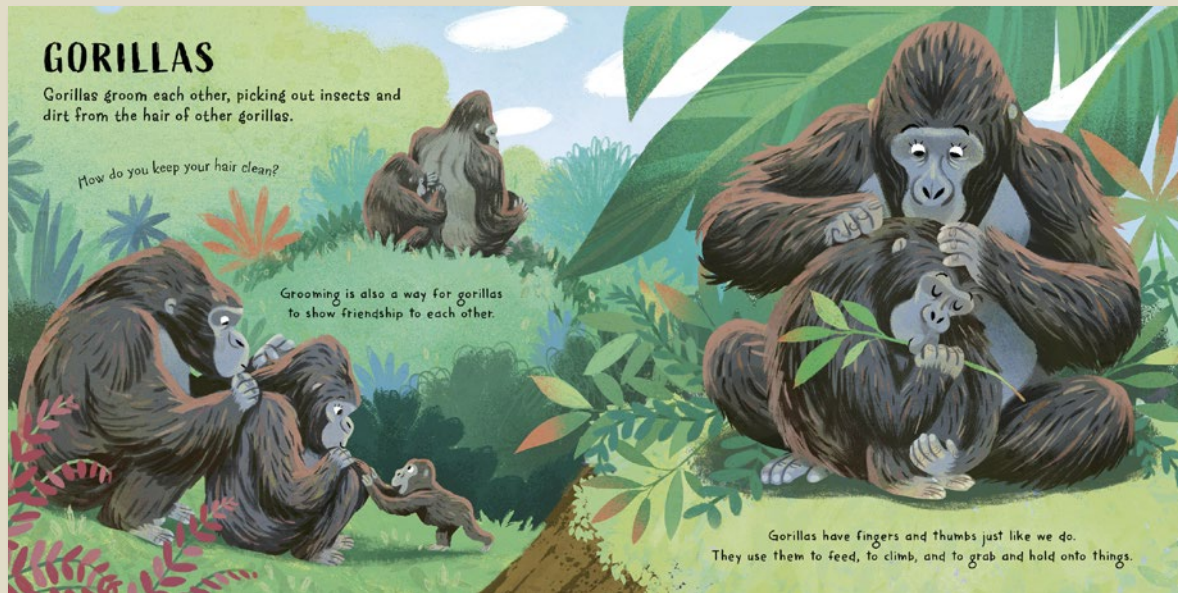
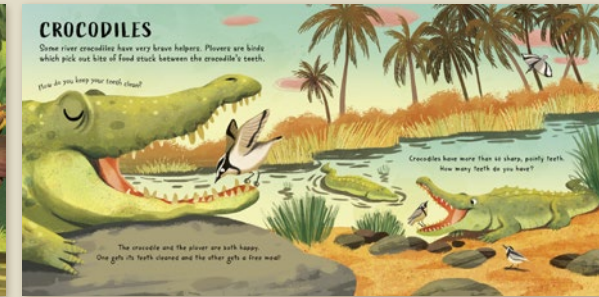
# Time for a Bath, Animals



**A gentle non-fiction book full of squeaky clean animals and splash-tastic facts.**

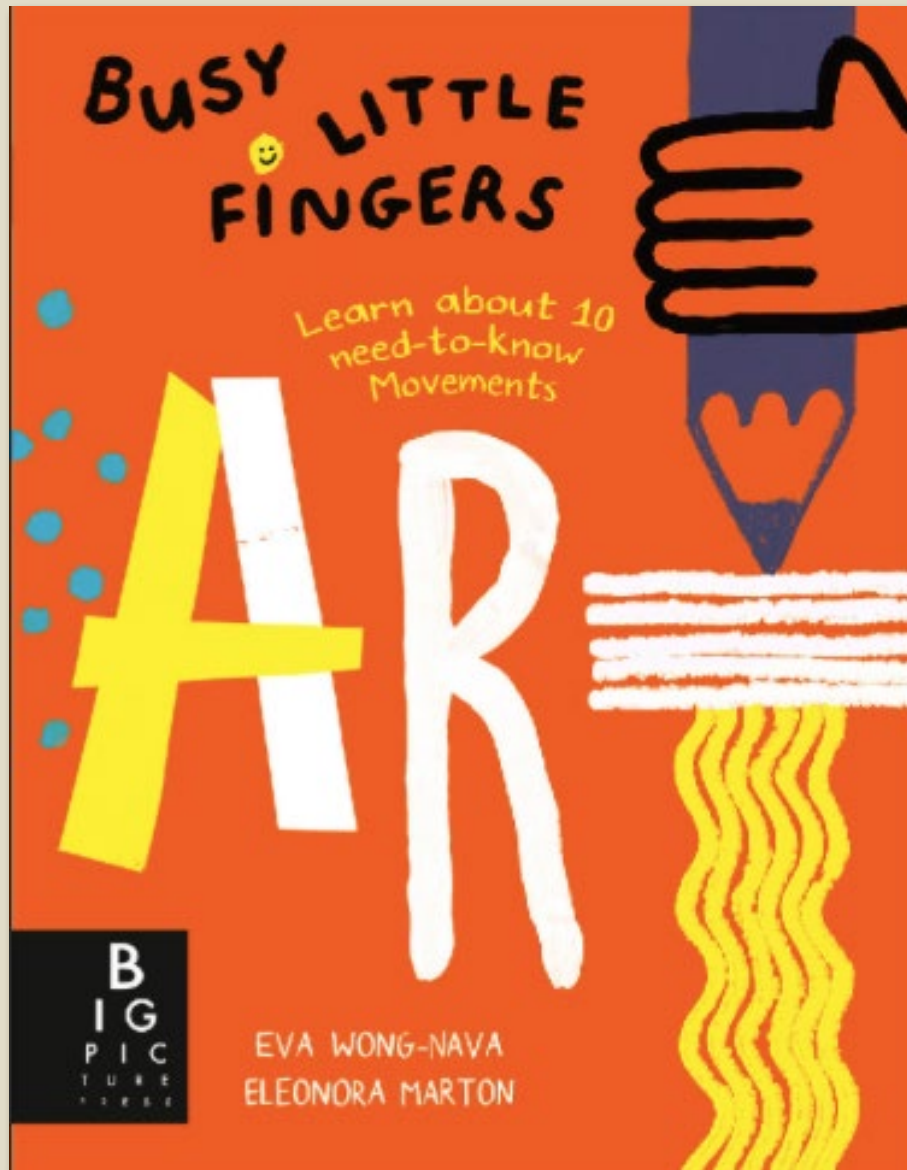
- Gentle non-fiction picture book, perfect for readers aged 3-7
- Written in accessible language, packed with amazing facts and questions to consider, with text by award-winning author and travel-writer Ben Lerwill.
- Beautiful illustrations of adorable animals and their habitats by Spanish illustrator Maribel Lechuga.
- A page of information at the back of the book includes fun bathtime tips for families.
- The perfect companion to *Time for Bed, Animals*, also by Ben Lerwill and Maribel Lechuga.

# Time for a Bath, Animals



Pub Date	<b>09/10/2025</b>
Pub Price	<b>£7.99</b>
ISBN	<b>9781800789838</b>
H x W	<b>250 x 250mm</b>
Binding	<b>Paperback</b>
Age Range	<b>0-5 years</b>
Author	<b>Ben Lerwill</b>
Illustrator	<b>Maribel Lechuga</b>
Extent	<b>32pp</b>
Word Count	<b>900 words</b>
Files To Printer	<b>19/05/2025</b>
Freight On Board	<b>24/07/2025</b>
Rights Available	<b>World</b>

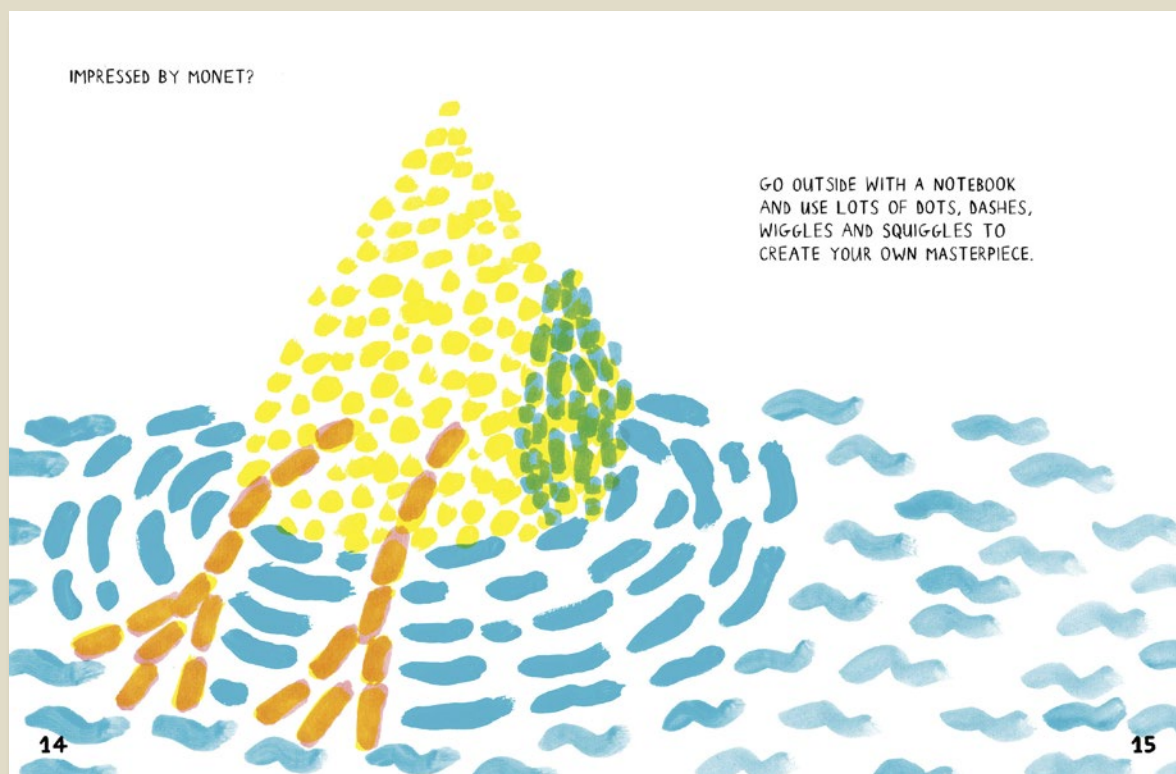
# Busy Little Fingers: Art



**Can you make a face with vegetables? How do you paint a dream? This bright and busy book provides a fun first look at art concepts, and is jam-packed with things for busy little fingers to try!**

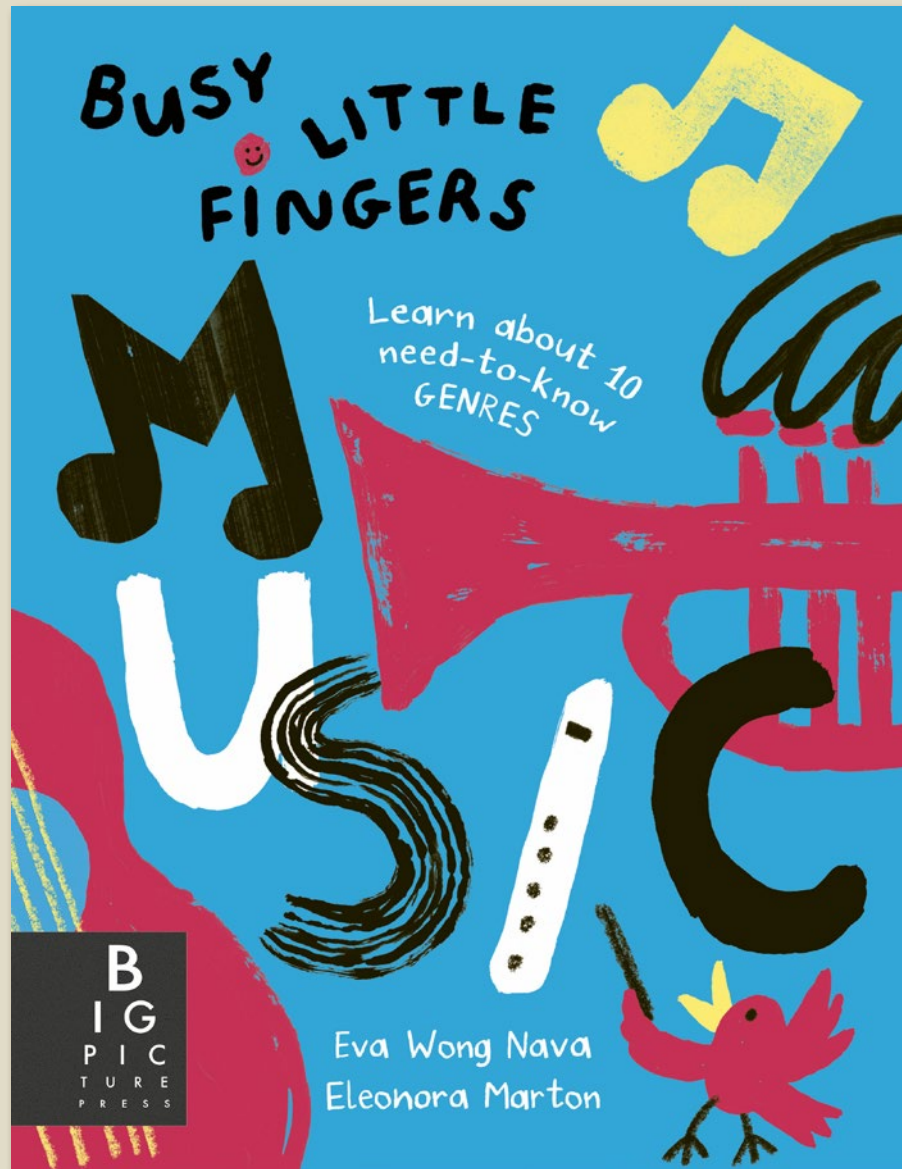
- Contents: Hello, Art World!; Mannerism; Impressionism; Cubism; Fauvism; Symbolism; Surrealism; Abstract Expressionism; Pop Art; Op Art; Contemporary Art; Make Your Mark!
- A vibrant new series for 4-6 year olds exploring the creative arts
- Fun artwork by Big Picture Press debut artist, Eleonora Marton

# Busy Little Fingers: Art



Pub Date	<b>06/07/2023</b>
Pub Price	<b>£9.99</b>
ISBN	<b>9781800784642</b>
H x W	<b>246 x 189mm</b>
Binding	<b>Flexiback</b>
Age Range	<b>0-5 years</b>
Author	<b>Eva Wong Nava</b>
Illustrator	<b>Eleonora Marton</b>
Extent	<b>48pp</b>
Word Count	<b>2001 words</b>
Rights Available	<b>World</b>

# Busy Little Fingers: Music

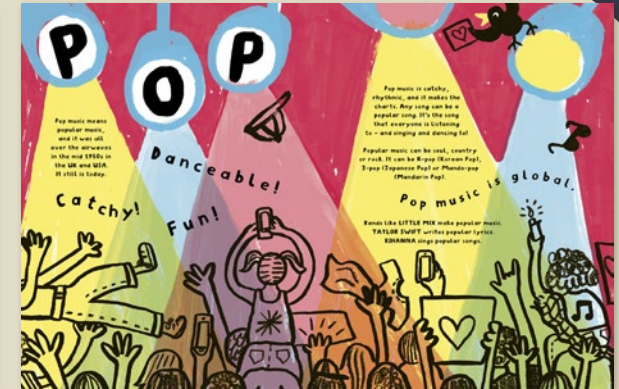


**This bright and busy book provides a fun first look at music, with lots for busy little fingers to try!**

- Pantone and spot UV cover finishes
- Fun flexi format is perfect for busy little fingers!
- A vibrant new series for 4-6 year-olds exploring the creative arts
- Fun artwork by Eleonora Marton, and expert text by children's author Eva Wong Nava
- Contents: Hello, Music!, Classical, Opera, Jazz, Soul, Blues, Folk, Country, Rock, Pop, Hip Hop
- **Celebrating 10 Years of Extraordinary Illustrated Books**



# Busy Little Fingers: Music



Pub Date	04/07/2024
Pub Price	£9.99
ISBN	9781800786455
H x W	246 x 189mm
Binding	Flexiback
Age Range	0-5 years
Author	Eva Wong Nava
Illustrator	Eleonora Marton
Extent	48pp
Word Count	1560 words
Rights Available	World

# Constellations



**Look up at the night sky - what do you see? A world of sparkling lights, patterns woven through the darkness and stories unfolding in the stars...**

- Created in collaboration with the Royal Observatory Greenwich and experts from around the world, this book brings together scientific insight and cultural wisdom to uncover the universal language of the cosmos and the timeless stories that connect us all.
- Mariana Ruiz Johnson's vibrant, bold and graphic illustrations beautifully complement the stories, making each page a visual celebration of cultural heritage.

# Constellations



Pub Date	<b>27/08/2026</b>
Pub Price	<b>£16.99</b>
ISBN	<b>9781835872437</b>
H x W	<b>300 x 235mm</b>
Binding	<b>Hardback</b>
Age Range	<b>7-9 years</b>
Extent	<b>96pp</b>
Translation Files	<b>15/12/2025</b>
Files To Printer	<b>06/04/2026</b>
Freight On Board	<b>11/06/2026</b>
Rights Available	<b>World</b>



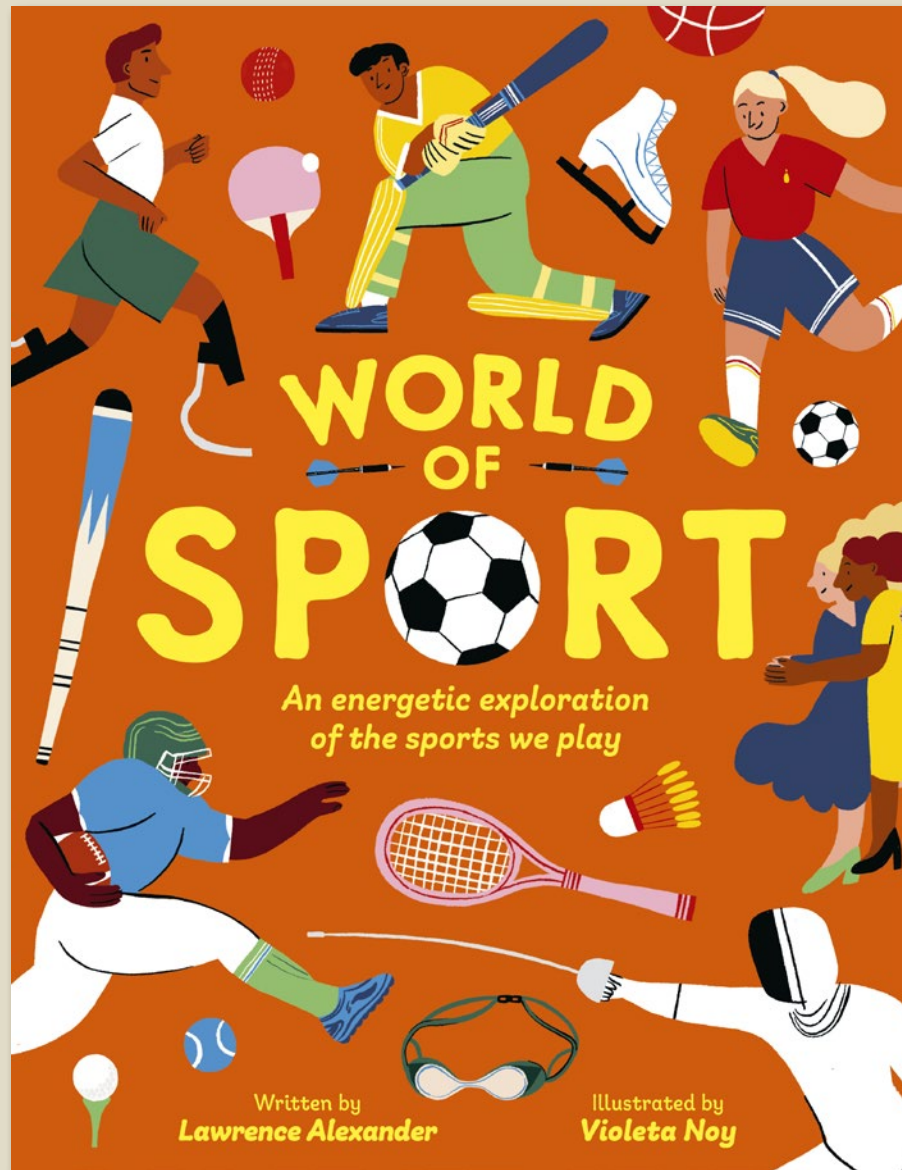
## Discover the rich history, vibrant culture and unique identity of each nation through its flag!

- A vibrant exploration of our world's marvellous flags! Take a fact-filled and fun journey across the contents to discover all that lies in our national flags.
- Content is split into 5 chapters based on the continents: Europe, Asia, the Americas, Africa and Oceania. Each section features a chapter opener, 4-5 spreads looking at specific flags in detail, and a theme spread which looks at the world more broadly.
- Feature spreads look at an individual flag's history, symbolism and meaning, and also include 2 or more other flags which share a similarity in some way, whether that be a symbol, geographical location or a shared history.



Pub Date	31/07/2025
Pub Price	£16.99
ISBN	9781787415065
H x W	280 x 215mm
Binding	Hardback
Age Range	7-9 years
Author	Jonathan Litton Laura Knowles
Illustrator	Natalia Rojas Castro
Extent	80pp
Word Count	16500 words
Freight On Board	27/05/2025
Rights Available	World

# World of Sport



**In this beautifully illustrated book, learn about the incredible variety of sports that are played around the world.**

- A lively, inspiring and fact-filled exploration of a globally unifying topic: sport! From ancient times to today, covering every corner of the world.
- Featuring extensive coverage of women's sports and sporting heroes, plus sports from different, lesser-known regions and cultures around the world.
- Positioned to publish in time for the 2024 Olympic Games.
- With vibrant, energetic illustrations from Violeta Noy, author and illustrator of *The Right One*.

# World of Sport

**TRACK AND FIELD SPORTS**  
Track and field sports take place outdoors on a running track. Track events are running competitions and in field events, athletes compete in jumping and throwing events.

**JAVELIN**  
The javelin is a spear-like object used in track and field events. The first javelin was made of wood and was used in ancient Greece. The modern javelin was invented in 1896 in London, UK, and was made of wood with a metal head. The javelin was made of wood with a metal head and was used in ancient Greece.

**LONG JUMP**  
The long jump is a track and field event in which the athlete jumps as far as possible into a sandpit. The long jumper must take a running start before jumping. The long jumper must take a running start before jumping.

**GALINA CHISTAKOVA**  
Galina Chistakova is a Russian long jumper. She won the gold medal at the 1992 Summer Olympics in Barcelona, Spain. She won the gold medal at the 1992 Summer Olympics in Barcelona, Spain.

**DISCUS**  
One of the most beautiful events in the ancient world is called the Discobolus or 'discus thrower'. The statue is a Greek statue of a young man throwing a discus. The statue is a Greek statue of a young man throwing a discus.

**JAN SZENTI**  
Jan Szeñi is a Hungarian athlete. He won the gold medal at the 1956 Summer Olympics in Melbourne, Australia. He won the gold medal at the 1956 Summer Olympics in Melbourne, Australia.

**AMERICAN FOOTBALL**  
American football is a team sport that originated in the United States. It is a contact sport that involves a lot of physical contact. It is a contact sport that involves a lot of physical contact.

**AIM OF THE GAME**  
The aim of the game is to score points by kicking the ball into the opponent's goalposts. The aim of the game is to score points by kicking the ball into the opponent's goalposts.

**MEET THE TEAM**  
There are 11 players on the field. The players are divided into two teams. The players are divided into two teams.

**MAKING A PLAY**  
The players are divided into two teams. The players are divided into two teams.

**TOUR READY**  
The players are divided into two teams. The players are divided into two teams.

**RUGBY**  
Rugby is a team sport that originated in England. It is a contact sport that involves a lot of physical contact. It is a contact sport that involves a lot of physical contact.

**BASEBALL**  
Baseball is a team sport that originated in the United States. It is a contact sport that involves a lot of physical contact. It is a contact sport that involves a lot of physical contact.

**CRICKET**  
Cricket is a team sport that originated in England. It is a contact sport that involves a lot of physical contact. It is a contact sport that involves a lot of physical contact.

**HOW SPORT BEGAN**  
People have always enjoyed getting together and competing to find out who's the strongest, fastest or best at something. Humans have been playing sport since ancient times.

**WHAT WAS THE FIRST SPORT?**  
Can you see any ancient cave paintings on the map? We don't know for certain what the world's first sport was, but we can guess from these ancient artworks.

**GRAND BEGINNINGS**  
The first competitive sport we know about was recorded in a famous story, the *Epic of Gilgamesh*, from 2100 BC. In it King Gilgamesh fights a wild man to see who is stronger.

**Patota puripatka**  
Patota puripatka was played in the ancient Mexican city of Teotihuacan as long ago as 1500 BC. It was a bit like hockey except the ball was on fire!

**In chunky, played for centuries by Native Americans**  
In chunky, played for centuries by Native Americans, a stone disc was rolled across the ground. Teams throw spears to predict where they thought it would land.

**The ancient Mayan ballgame of pitz was invented sometime between 2,000 and 4,500 years ago.**  
The ancient Mayan ballgame of pitz was invented sometime between 2,000 and 4,500 years ago. Competitors had to get a ball through a stone hoop without using their hands.

**Some ancient Egyptian tomb paintings demonstrate wrestling positions.**

**Wall paintings made in caves in Lascaux, France, around 20,000 years ago, seem to show people running and wrestling.**

**During the Western Zhou Dynasty (1046-771 BC), archery was part of the education of wealthy men.**

**Mongolian cave paintings from 5,000 years ago show people wrestling in front of spectators.**

**Surfing has been popular in the Pacific for hundreds of years. In Hawaii, chiefs competed in fierce competitions, and good surfers could win high social status.**

**In boat jousting, two people in a boat would fight with long poles or 'maces'. Ancient Egyptian carvings show fishermen jousting. They tried to push each other into the river Nile!**

**The Māori of New Zealand participated in a competition known as the Māori Games - often between neighbouring villages. Men, women and children all competed in canoe races, athletics and martial arts.**

Pub Date	06/06/2024
Pub Price	£14.99
ISBN	9781787416642
H x W	280 x 215mm
Binding	Hardback
Age Range	7-9 years
Author	Lawrence Alexander
Illustrator	Violeta Noy
Extent	64pp
Word Count	10500 words
Rights Available	World







Pub Date	07/11/2024
Pub Price	£9.99
ISBN	9781835870556
H x W	280 x 215mm
Binding	Paperback
Age Range	7-9 years
Author	Sandra Lawrence
Illustrator	Violeta Noy
Extent	64pp
Word Count	10000 words
Rights Available	World

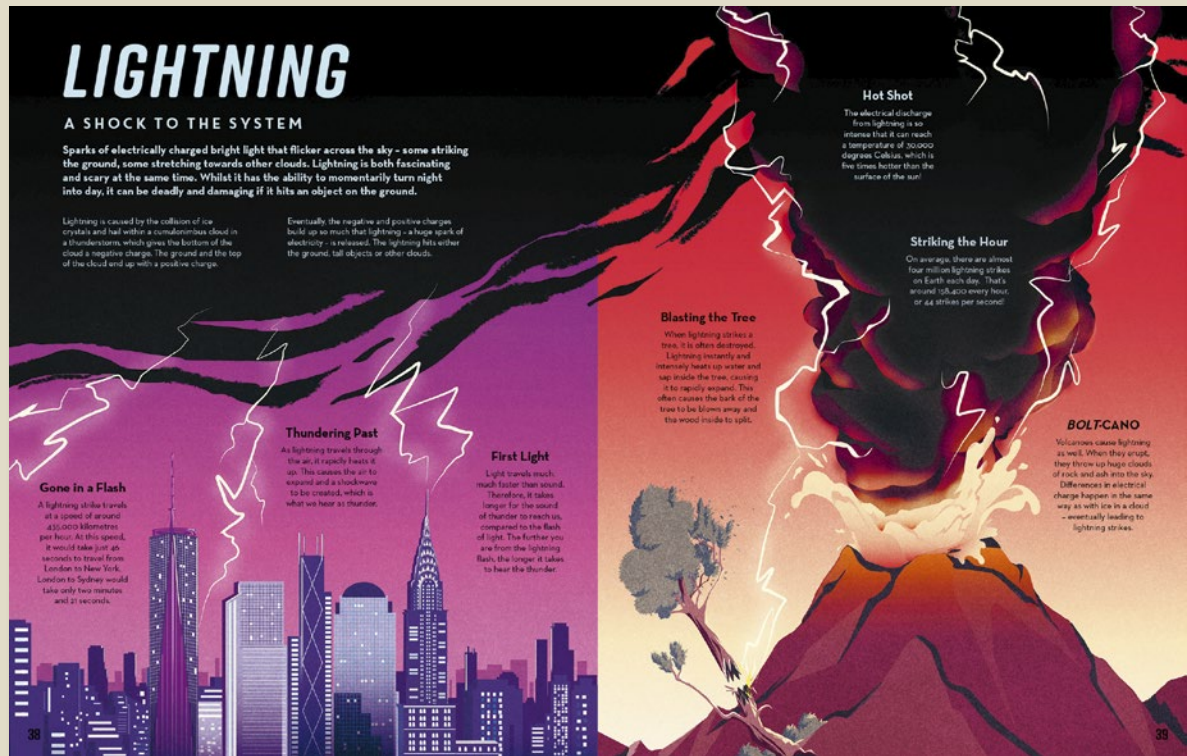
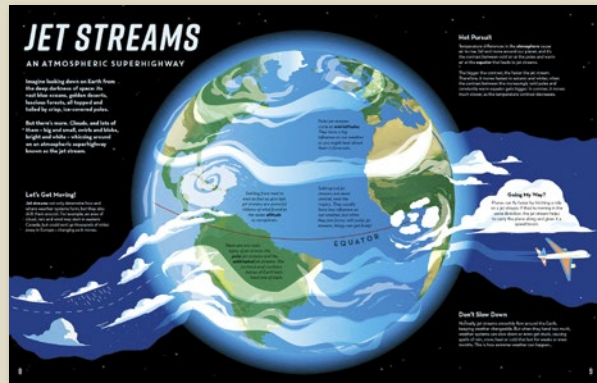
# Weather, Camera, Action!



## A new take on a weather book - through the lens of a weather presenter

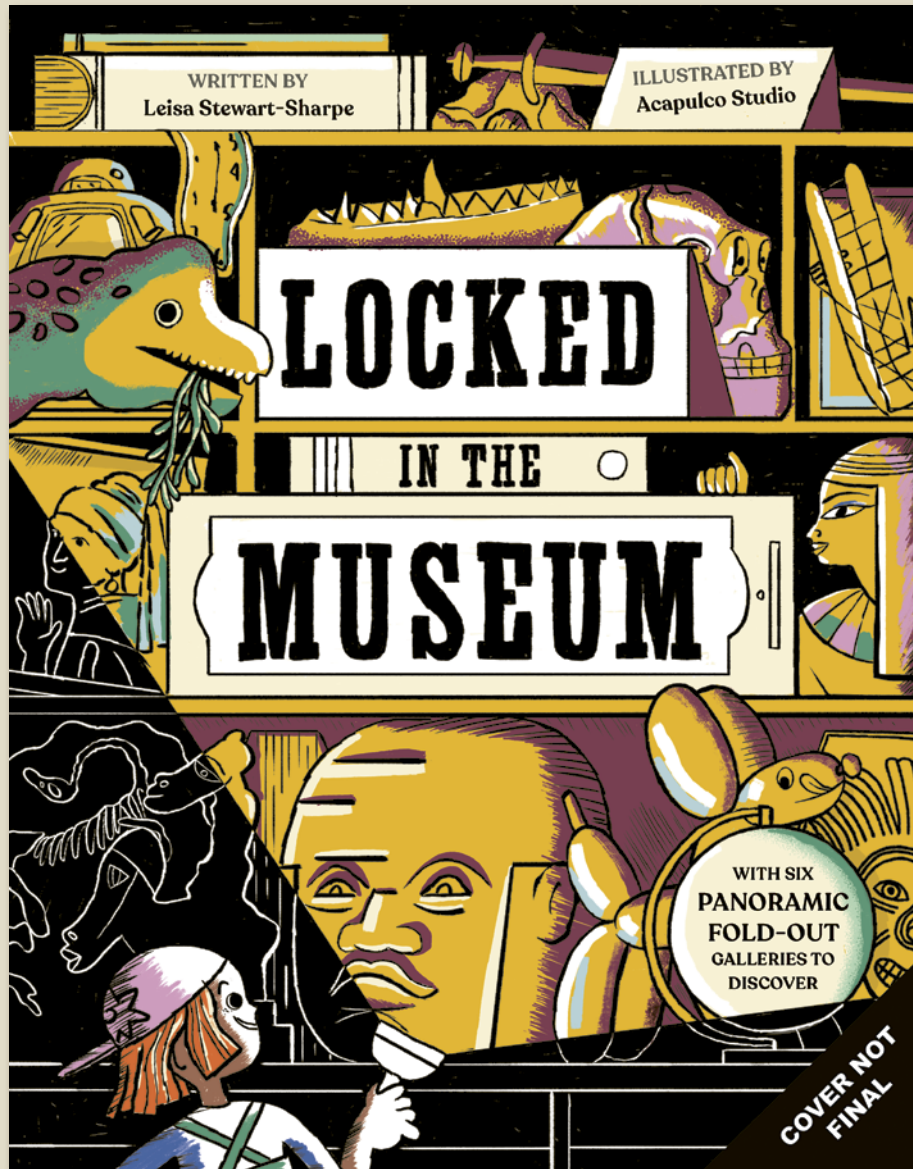
- Sample contents: Jet Streams; Worldwide Winds; Tropical Winds; Air Masses; Atlantic Hurricanes; Thunderstorms; Rarest Clouds; Precipitation; Lightning; Rainbows; Heat Waves; Winter's Wrath; Wind Chill; Humidity; Dust Storms; Dust Devils; Weather Bombs; Satellites; Air Pollution; Climate Change
- Written by expert meteorologist Liam Dutton; a bold, striking tour of our weather, guided by his lived experience of being a weather presenter
- Weather from a truly global perspective, showcasing phenomena from every continent on Earth

# Weather, Camera, Action!



Pub Date	29/09/2022
Pub Price	£16.99
ISBN	9781787418844
H x W	300 x 235mm
Binding	Hardback
Age Range	9-11 years
Author	Liam Dutton
Illustrator	Giordano Poloni
Extent	80pp
Word Count	15000 words
Rights Available	World

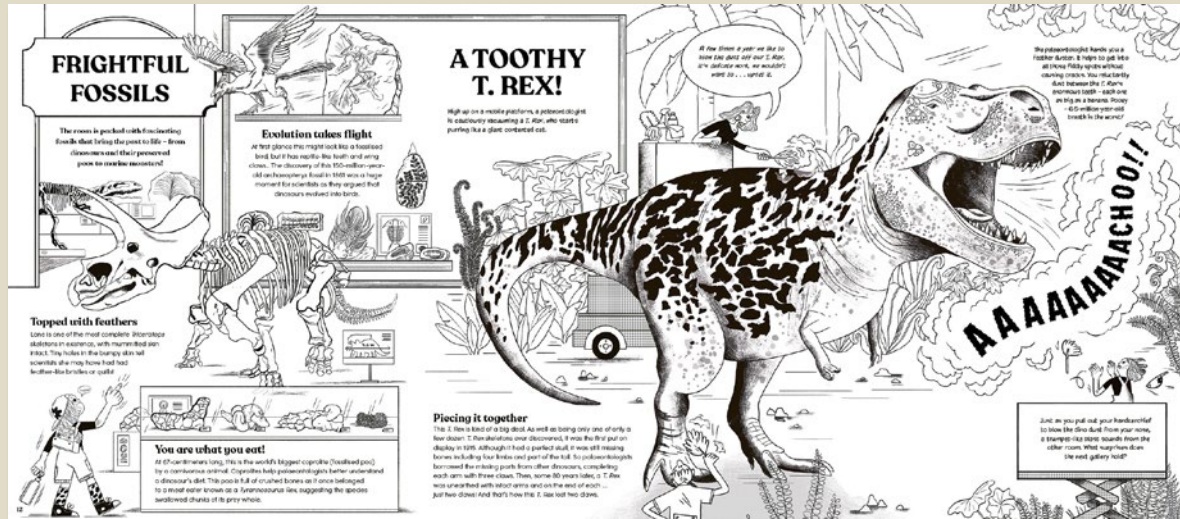
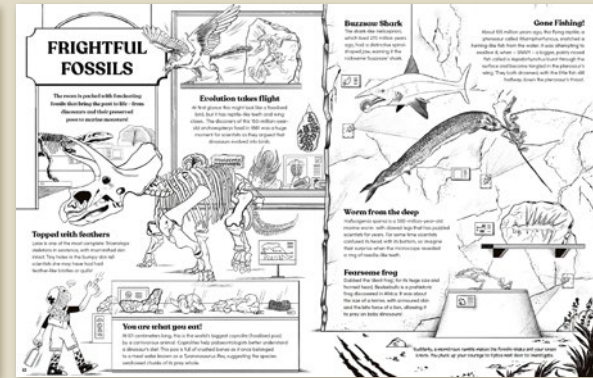
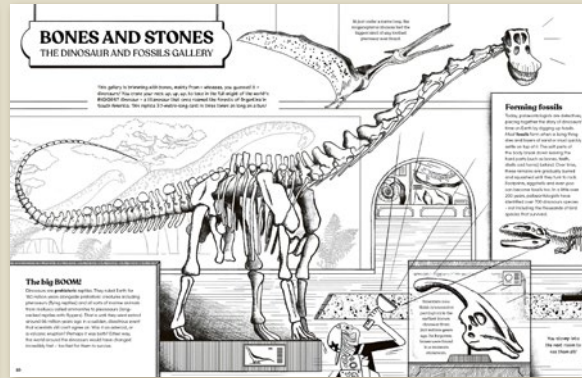
# Locked in the Museum



## An action-packed tour of the most marvellous museum in the world!

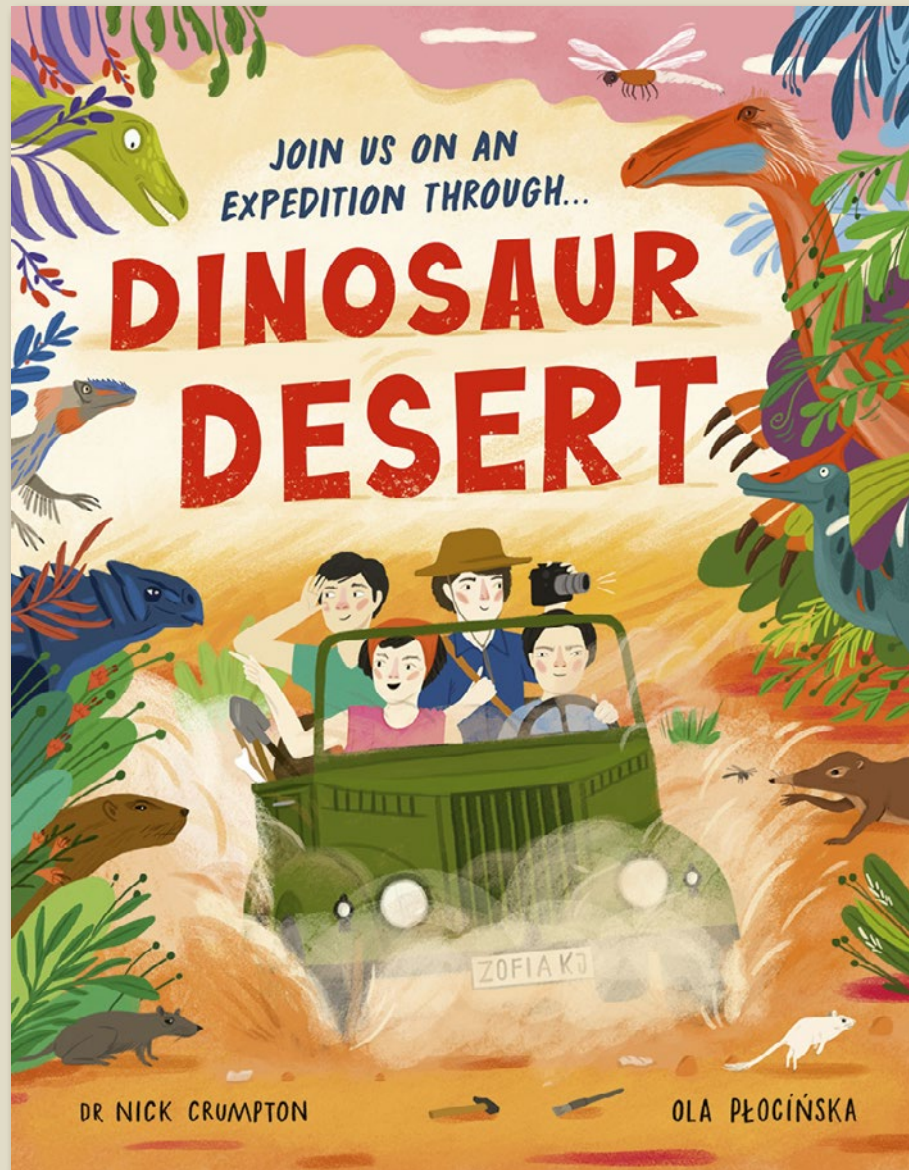
- A thrilling behind-the-scenes museum tour featuring six stunning gatefold scenes.
- Featuring artefacts from real-life museums around the world, the exhibits are organised into eight galleries: Dinosaurs and fossils, Nature, Human Origins, Ancient Civilisations, Art, Transport, Space, Science and Technology and Earth
- A fun and accessible cross curricular title perfect for curious kids who are interested in everything from ancient history and art, to STEM topics.
- Features a section on the challenges faced by modern museums and a glossary of tricky terms.
- Cover finishes: spot uv and emboss

# Locked in the Museum



Pub Date	23/10/2025
Pub Price	£15.99
ISBN	9781800782105
H x W	300 x 235mm
Binding	Hardback
Age Range	7-9 years
Author	Leisa Stewart-Sharpe
Illustrator	Acapulco Studio
Extent	64pp
Word Count	15000 words
Files To Printer	05/05/2025
Freight On Board	07/08/2025
Rights Available	World

# Dinosaur Desert



**A dino-mite  
adventure story  
to inspire the  
next generation  
of scientists and  
explorers!**

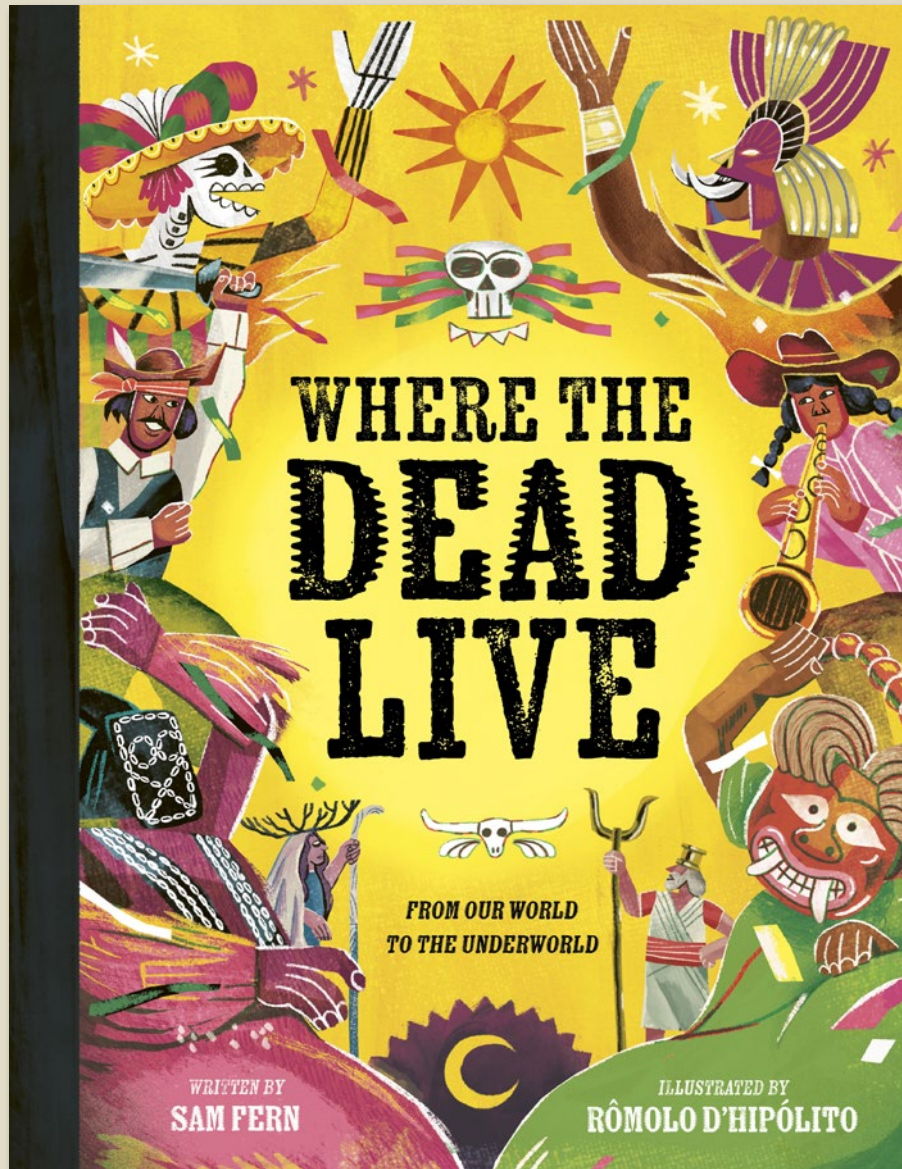
- Publishing on the 100th anniversary of Zofia Jaworowska's birth, the book has been created in collaboration with her family using extensive archive material.
- Beautifully illustrated by Polish artist Ola Plocinska, the book includes a mix of graphic novel spreads, kit lists and wonderful scenes of the Gobi Desert as well as detailed information on how to find fossils to inspire budding palaeontologists.

# Dinosaur Desert



Pub Date	31/07/2025
Pub Price	£14.99
ISBN	9781800786653
H x W	280 x 215mm
Binding	Hardback
Age Range	7-9 years
Author	Nick Crumpton
Illustrator	Ola Plocinska
Extent	64pp
Word Count	7800 words
Freight On Board	29/05/2025
Rights Available	World

# Where the Dead Live



**An illustrated guide to the celebrations, customs and ancient mythologies of the afterlife.**

- A powerful and heartfelt exploration that shines light on different cultural traditions, celebrations and mythologies around death.
- With vibrant illustrations by Brazilian artist Rômolo D'Hipólito, this book is a celebration of the afterlife and our connection to it.

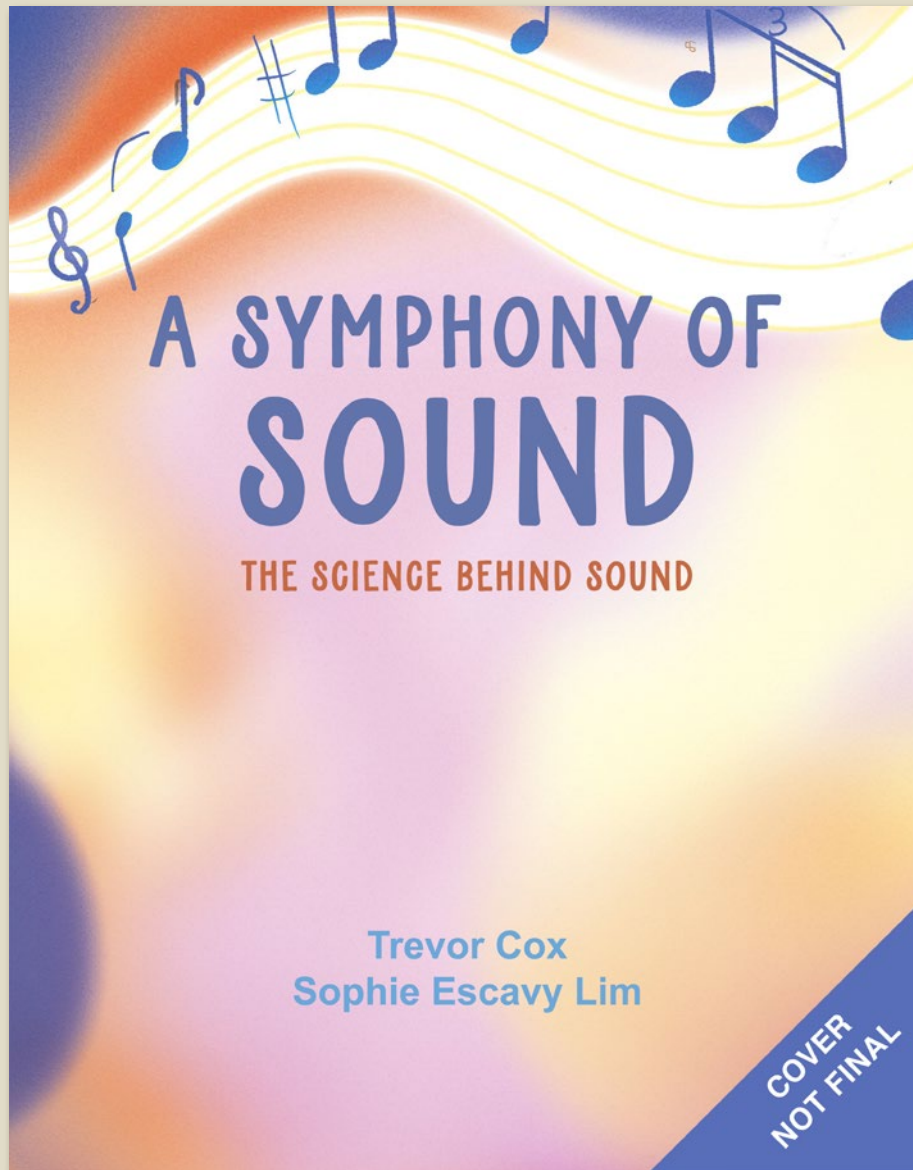


# Where the Dead Live



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Pub Price	£14.99
ISBN	9781800788411
H x W	280 x 215mm
Binding	Hardback
Age Range	7-9 years
Author	Sam Fern
Illustrator	Rômolo D'Hipólito
Extent	64pp
Word Count	8000 words
Files To Printer	28/04/2025
Freight On Board	03/07/2025
Rights Available	World

# A Symphony of Sound



**A visual exploration of the science behind sound and music.**

- An visually extraordinary take on the subject of sound
- Perfect for primary schools (on KS2 curriculum), but also the ideal gift book for general interest readers
- Engaging text by Trevor Cox - a professor of acoustics and engineering at Salford University.

# A Symphony of Sound

## HIGH AND LOW

When we sing "Happy Birthday to You," we make the pitch of the musical notes go up and down by raising the voice. Pitch also helps us work out what is making a sound. A mouse makes a high-pitched squeak, while a lion makes a low-pitched roar. Hearing the difference is important for survival, because if it's a lion, it's time to run away!

## RICH AND FREQUENT

Low-pitched sounds are usually made by larger things, and high-pitched sounds by smaller things. For these reasons, sounds from the larger things have less than the smaller ones.

## THICK

Some instruments play the same note with the same pitch, they sound different. Because the sound waves are different, they have a different "thickness". The thicker the sound, the more it vibrates. The thicker the sound, the more it vibrates. The thicker the sound, the more it vibrates.

## DEPARTING WITH FEELING

As we use the pitch of our voice to tell others what we are saying, we also use the frequency of our voice. This is how we can tell if someone is happy, sad, or angry. The frequency of our voice is also used in music. The frequency of our voice is also used in music.

## SCIENTIFICALLY SPEAKING

A child usually says to their mother when it is between 10 and 15 months old, and by the age of 5, they usually know a thousand different words. Because this happens very naturally for most children, speaking can seem like a very simple skill. In reality, however, speaking is a really challenging thing to do. It is to be expected that people speak of a hundred fast-moving muscles.

## HOW A VOWEL SOUND IS MADE

When you make a vowel sound, you are using the vocal cavity. The vocal cavity is the space in your mouth and throat where the sound waves are made. The vocal cavity is the space in your mouth and throat where the sound waves are made.

## WHY DO SOME PEOPLE HAVE PROBLEMS OF THEIR OWN VOICES?

Some people have problems with their voices because of the way their vocal cords are. Some people have problems with their voices because of the way their vocal cords are. Some people have problems with their voices because of the way their vocal cords are.

## ROUND BITS

The pitch of a sound is measured in Hertz (Hz). The pitch of a sound is measured in Hertz (Hz). The pitch of a sound is measured in Hertz (Hz).

## A SOUND WALK

When we're out and about, we're often chatting to friends, sitting in a car, or listening to music on headphones. We see the world around us, but we barely hear it. A sound walk is a simple way to explore what we're missing. Try walking around your neighbourhood in silence and tuning into the different sounds around you. Notice how the sounds change as you move through different areas, and how they make you feel.

Birdsong can help reduce stress and anxiety, and improve focus. How many different birds can you hear?

Jack hammers can damage hearing, so construction workers need to wear hearing protection.

Church bells have been used to summon worshippers for about 1,500 years. They are also used to mark the time of day, and on special occasions.

Notice how the sound of footsteps in a subway changes as they move through the tunnel.

The sound of a street musician can make you want to dance around or roll your eyes, depending on your personal music taste!

## HEARING SOUND

Tree branches creak and leaves rustle in the wind. Tree songs change depending on the leaf types and wind speed.

Car noise may be a familiar sound, but over long periods it can create stress and even damage health.

People chatting in a café might make you smile because humans like to socialize and spend time with each other.

Large fountains can help hide unwanted sound, like cars. Small fountains create a soothing, trickling sound that reduces stress.

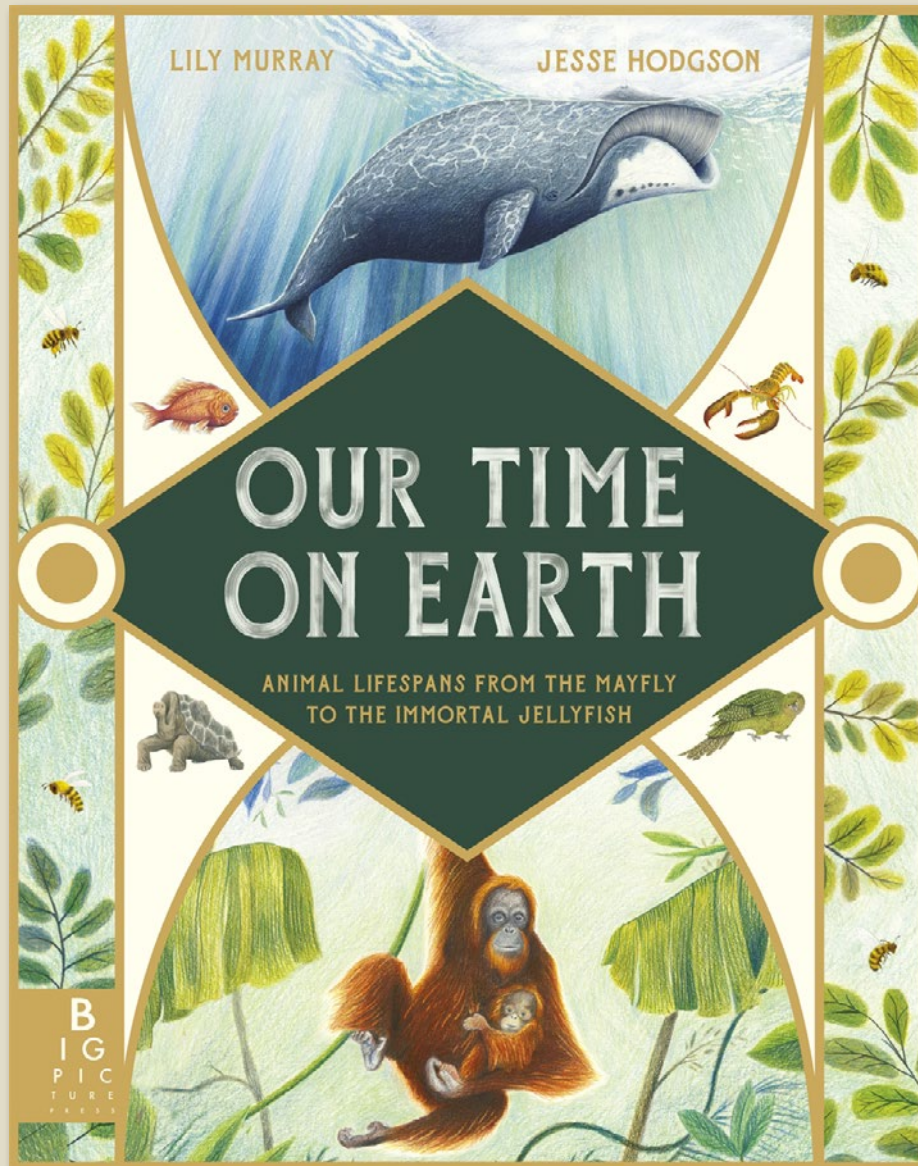
Depending on who's listening a barking dog can sound friendly or threatening.

Children playing in a park or playground creates sounds of laughter and squealing. It might remind you of some playful memories of your own.

Sound walking was popularised by Canadian composer and environmentalist Murray Schafer in the 1970s. He saw it as a way for people to connect to the sounds around them and become more aware of the problems created by noise pollution.

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Author	Trevor Cox
Illustrator	Sophie Escavy Lim
Extent	64pp
Word Count	15000 words
Translation Files	24/11/2025
Files To Printer	16/03/2026
Freight On Board	21/05/2026
Rights Available	World

# Our Time on Earth

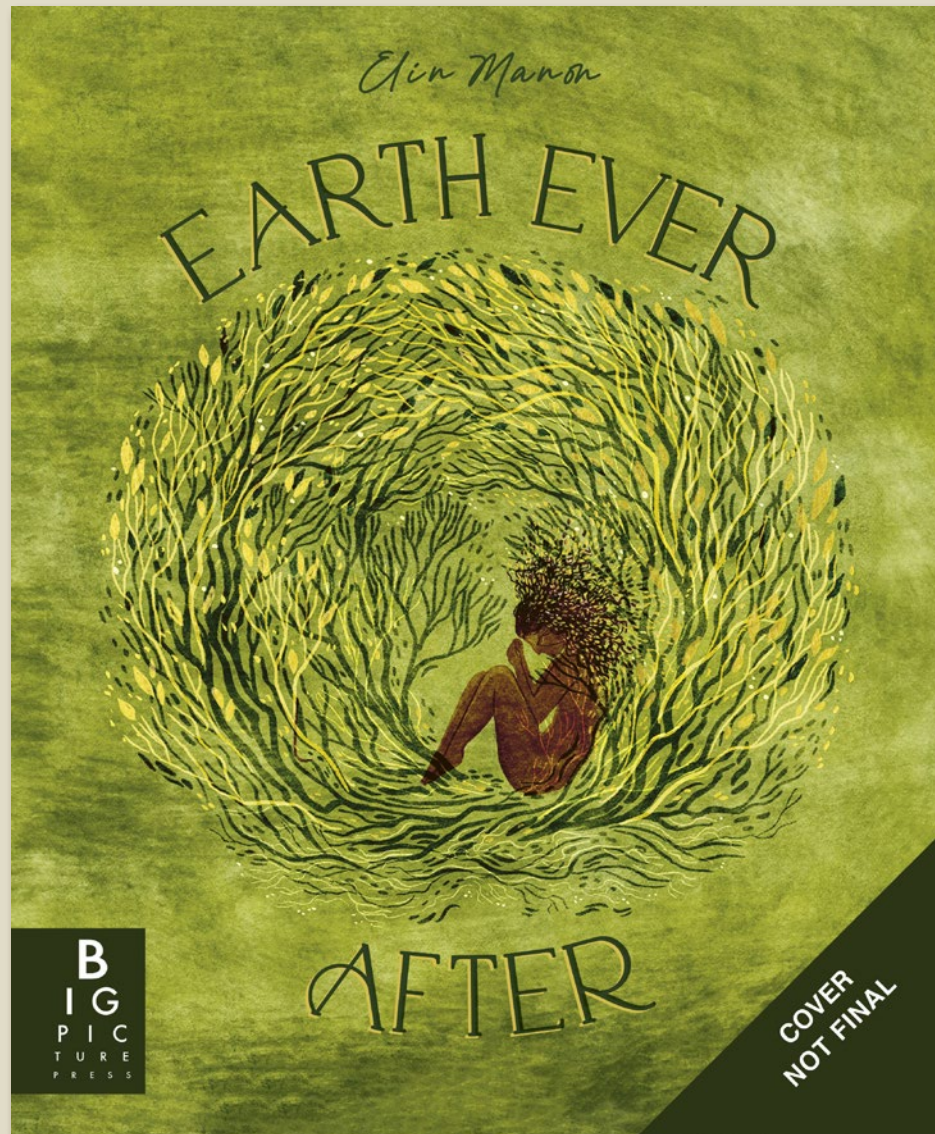


**This book about animal life cycles is a celebration of creatures big and small.**

- **WINNER** of the Association for Science Education Award 2022
- Sample contents: Mayfly; Honey Bee; Monarch Butterfly; Opossum; Etruscan Shrew; Giant Pacific Octopus; Axolotl; Trapdoor Spider; Grizzly Bear; Brandt's Bat; Orangutan; Laysan Albatross; African Elephant; Saltwater Crocodiles; American Lobster; Galapagos Giant Tortoise; Bowhead Whale; Greenland Shark; Immortal Jellyfish
- Consulted by wildlife cameraman and producer Fredi Devas, who has worked on David Attenborough's One Planet: Seven Worlds BBC series.
- Discover creatures who are born within a day of their mothers, or others who stay infantile for almost one hundred years.

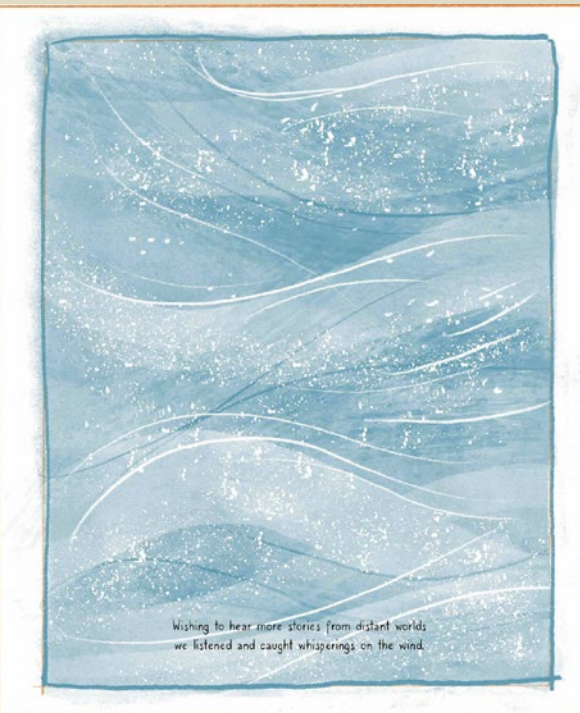
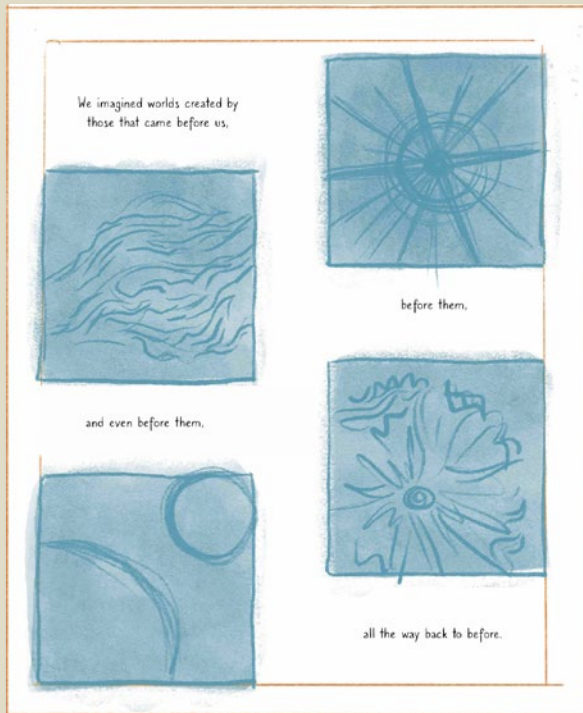
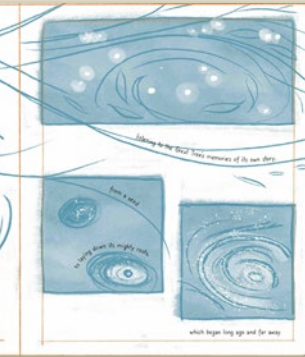
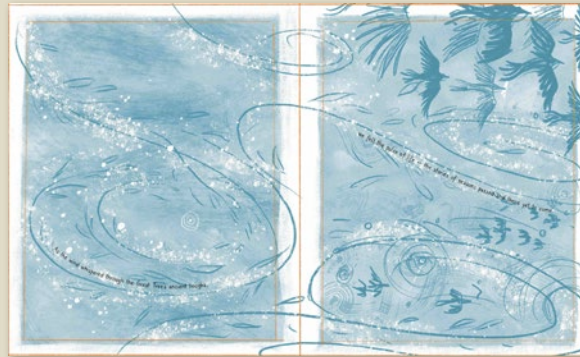
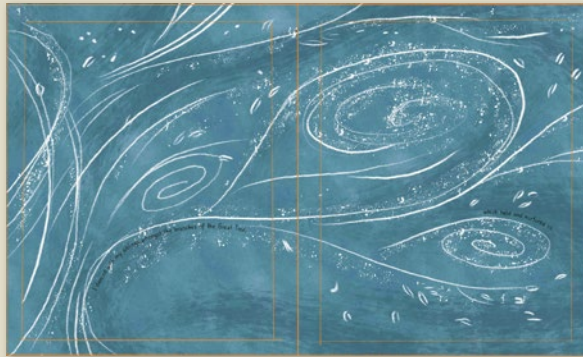


# Earth Ever After

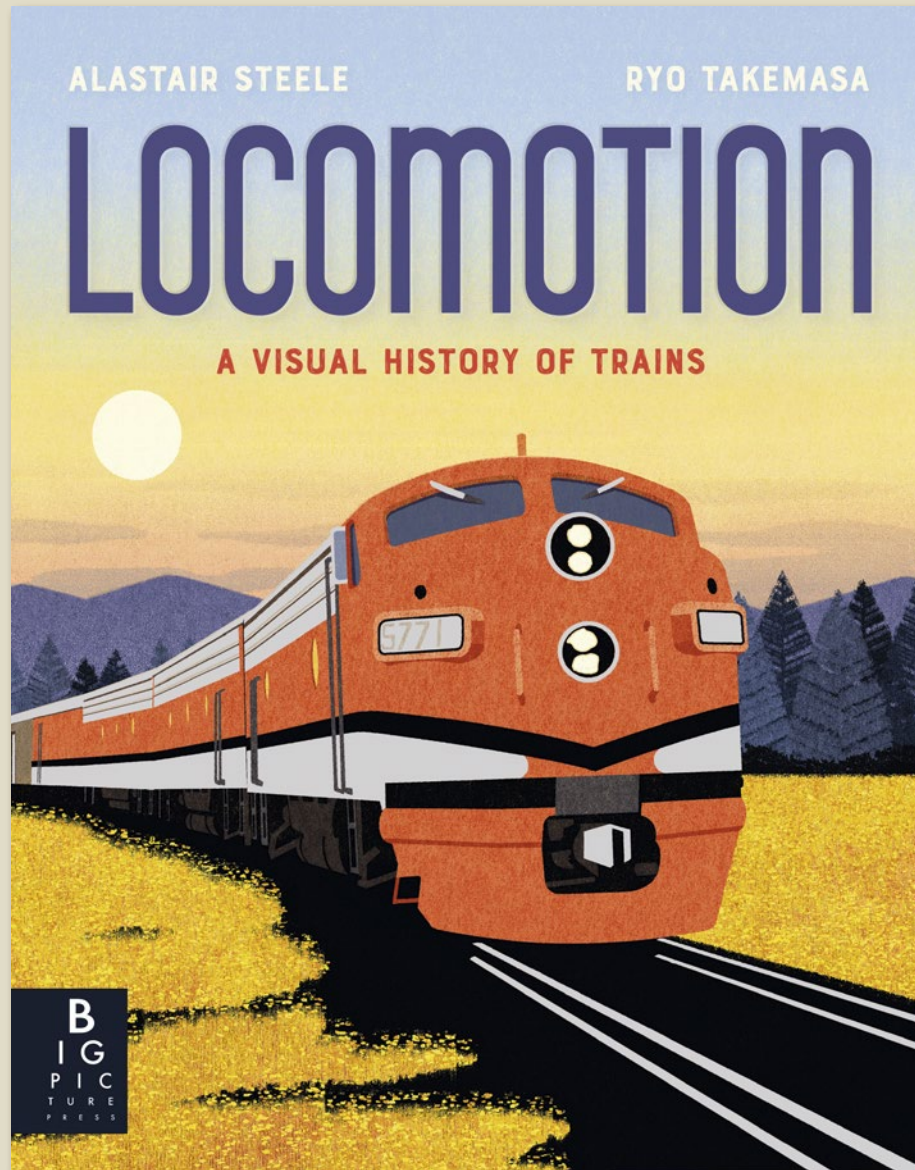


Step into the world of *Earth Ever After*, a stunning fusion of graphic novel artistry and ancient folktale, told through the eyes of Mother Earth. This beautifully illustrated book takes readers on an unforgettable journey from Earth's creation to the present, celebrating our deep connection with nature while offering a poignant reflection on the state of our world.

# Earth Ever After



Pub Date	<b>03/09/2026</b>
Pub Price	<b>£20.00</b>
ISBN	<b>9781800788671</b>
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Binding	<b>Hardback</b>
Age Range	<b>9-11 years</b>
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Extent	<b>160pp</b>
Word Count	<b>3500 words</b>
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Files To Printer	<b>09/04/2026</b>
Freight On Board	<b>02/07/2026</b>
Rights Available	<b>World</b>



**A stunningly illustrated tribute for train lovers of all ages, celebrating the ingenuity of trains past, present and future.**

- Sample contents: The First Railways; Steam Locomotions; The Ffestiniog Railway; The Orient Express; Freight Trains; The Baikonur Cosmodrome; Mail by Rail; The California Zephyr; Mountain Railways; The Darjeeling Himalayan Railway; Trams; Sky Lines; Railways At War; The Princess Christian; High-speed Rail; The Shinkansen
- Beautiful artwork by multi award-winning artist Ryo Takemasa
- Stunning journey through the history of locomotives, suitable for all ages
- Expertly written by railway historian, Alastair Steele



# Locomotion

## THE FIRST RAILWAYS

Today, railways are commonplace in many parts of the world. They enable around one billion people to travel around the world, and transport goods and millions of passengers every single day. It is amazing to think that they have only been around as we know them for about two hundred years.

Railways were first used before the first steam engines were invented. These 'rattlers' appeared in Europe during the 17th century and were developed to haul heavy loads. They were used to transport coal, iron, and other heavy goods. The first railway was built in 1725 in Cornwall, England, to transport tin ore from the mines to the coast.

The first steam engines were used in Britain during the 17th century to pump water to mine shafts. In 1769, James Watt's parallel motion linkage was used to pump water to mine shafts. In 1781, Richard Trevithick built the first steam-powered road locomotive.

Over the last few hundred years, the steam engine has become one of the most important inventions in the world. It has powered the industrial revolution and the modern world. It has also been used to transport people and goods around the world.

Puffing Blimp was the first steam locomotive to be used on a railway. It was built in 1814 by Matthew Murray and was used to transport coal from the mines to the coast.

## THE GAUGE

One of the most important things about railways is the gauge. The gauge is the distance between the rails. It is important because it determines the size of the wheels on the locomotives and the size of the tracks. There are two main types of gauge: standard gauge and narrow gauge. Standard gauge is 4 feet 8.5 inches (1435 mm) and is used in most countries. Narrow gauge is less than 4 feet 8.5 inches and is used in some countries, such as Mexico and India.

## STEAM LOCOMOTIVES

Once the possibility of mass-produced engines had been realized, a whole host of locomotives were tried and tested around the world. Some proved to be better, others less suitable and some were even dangerous, but the arrival of one revolutionary design changed the course of history. Another, designed by engineer Robert Stephenson (George Stephenson's son - see page 51) was to provide the principles of design for the rest of the steam locomotives that followed.

One of the most important things about steam locomotives is the boiler. The boiler is the part of the locomotive that contains the water and produces the steam. It is important because it determines the power of the locomotive. The boiler is made of iron and is shaped like a cylinder. It has a chimney at the front and a smokestack at the back.

The first steam locomotive was built in 1804 by Richard Trevithick. It was used to transport coal from the mines to the coast. It was called 'Puffing Blimp' and was 14 feet long. It had a single cylinder and was powered by a single cylinder.

The first steam locomotive to be used on a railway was built in 1814 by Matthew Murray. It was called 'Puffing Blimp' and was used to transport coal from the mines to the coast. It was 14 feet long and had a single cylinder.

The first steam locomotive to be used on a railway in the world was built in 1825 by George Stephenson. It was called 'Locomotion No. 1' and was used to transport coal from the mines to the coast. It was 21 feet long and had two cylinders.

## - RAILWAYS OF THE WORLD - THE FESTINIING RAILWAY

The Festiniog Railway is a small but significant engineering feat. It was built in 1825 and is the only railway in the world that was built on a steep slope. The railway is 10 miles long and has a maximum gradient of 1 in 25. It was built to transport slate from the mines to the coast.

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## ELECTRIC LOCOMOTIVES

The first electric train was tested as far back as 1837. Unlike steam trains, electric locomotives do not carry fuel on-board. Instead, they are powered by electricity which can be supplied from overhead lines, a third rail or in storage such as batteries. Because electric trains can be powered by renewable energy sources, they are considered less polluting than steam or diesel trains.

The first electric passenger train was presented by Werner von Siemens at an exhibition in Berlin in 1837. Consisting of a small locomotive and three cars, it reached a speed of just 13 km/h.

The ETR 200 is a record-breaking electric passenger train. It is widely considered one of the first ever high-speed trains and was put into service in 1936. In 1938, it broke the speed record for trains by reaching just over 201 km/h.

The ICE (Intercity Express) is one of Germany's most successful electric trains. The third generation ICE 3 can reach speeds of 300 km/h. Since 2018, it has run on entirely renewable energy sources.

## DIESEL LOCOMOTIVES

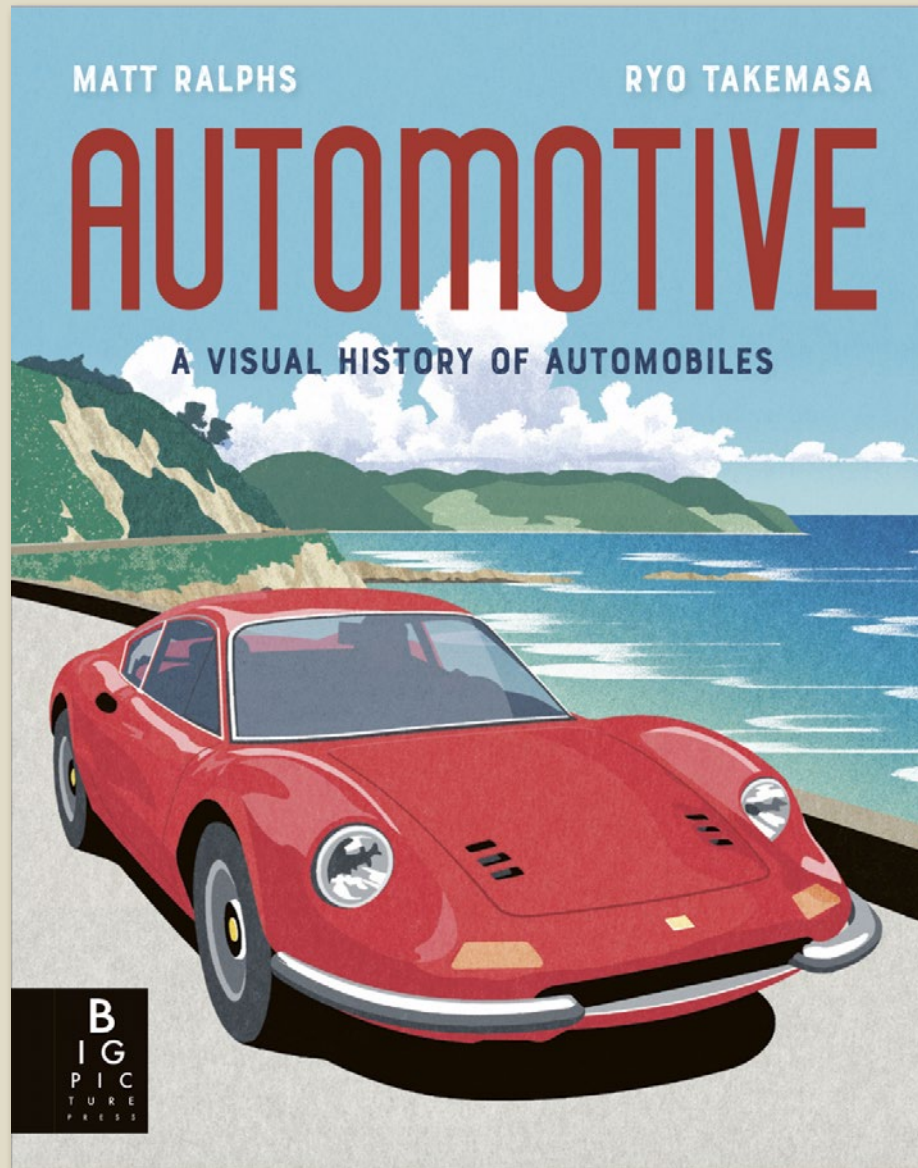
In a diesel locomotive, the power comes from an engine that burns diesel oil. While a steam locomotive needed two people to crew it and hours to attain the right steam pressure, a diesel locomotive could simply be switched on and driven away, making them much easier and much cheaper to run. Rudolf Diesel patented his first diesel engine in 1898, but it wasn't until around 1912 that they were first used in a locomotive.

The famous DRG Class 50T 877 *Hamburg Flyer*, often referred to as the 'Flying Hamburger', was first put into service in 1933. Its smooth, rounded shape was influenced by Zeppelin airships allowing for minimal air resistance.

The De10s, built in 1956, was considered the most powerful diesel locomotive in the world at that time.

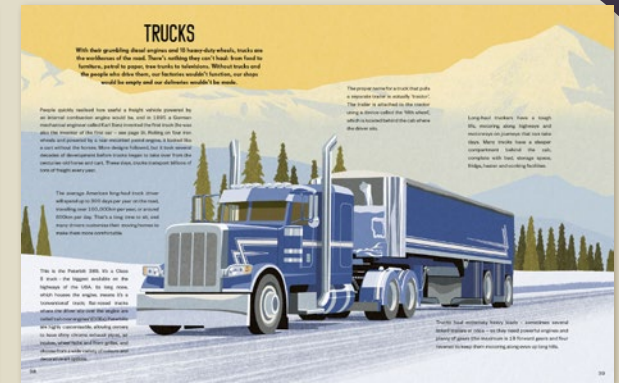
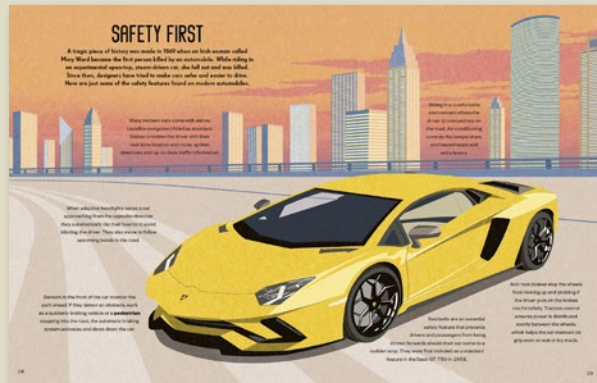
The Intercity 125 is one of the most successful diesel trains of all time. So named because it was designed to cruise at 125 mph (about 201 km/h) when in service, it also holds the all-time speed record for diesel trains of 238 km/h, which it reached in 1987.

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Illustrator	Ryo Takemasa
Extent	64pp
Word Count	10000 words
Rights Available	World



***Automotive*** celebrates the ingenuity and usability of cars, trucks and motorbikes past, present and future.

- Sample contents: Steam and Electric Automobiles, Early Engines, Monte Carlo Rally, Mass Production, Motorways, Motorbikes, Isle of Man TT, Daytona 500, Concept Cars, History of Formula One, Iconic Bridges, Trucks and Road Trains, Monster Truck Races, Hot Rods, Drag Races, Special Cars, Cars in War, The Future of the Automobile
- The follow-up title to the stunning *Locomotive*
- Perfect for car lovers of all ages
- Super cool artwork by award-winning artist Ryo Takemasa



## STEAM AND ELECTRIC AUTOMOBILES

Since their invention in the early 1800s, steam locomotives revolutionised the way people and freight were transported. However, some travellers wanted a more convenient vehicle that they didn't have to share and could use whenever they wanted. Some engineers created small, steam-powered road vehicles, while others decided to try electric battery automobiles. Many designs were created, but by the early 20th century it was clear that the internal combustion engine was going to be king of the road.

The first steam-powered road vehicle was designed by English inventor Richard Trevithick. Using a high-pressure boiler for more power, his Puffing Devil set off with six passengers in 1801 at a speed described by one witness as "faster than I could walk" (about 6km/h). Unfortunately, only a few days after this historic journey, the boiler caught fire and Puffing Devil was destroyed.

Electric cars were very popular in Europe and the USA from the late 1800s to the early 1900s. They were quieter and smoother, didn't produce smoke and were easier to use than steam-powered automobiles. One of the first successful models was the Flocken Elektrowagen. Designed in Germany in 1888, its 1hp electric motor drove the back wheels and could reach around 15km/h.

One of the last and most advanced steam automobiles was the Doble Model E. Only required 30 seconds to boil the water needed to drive the engine, was easy to control and could reach speeds as high as 120km/h.

## EARLY ENGINES

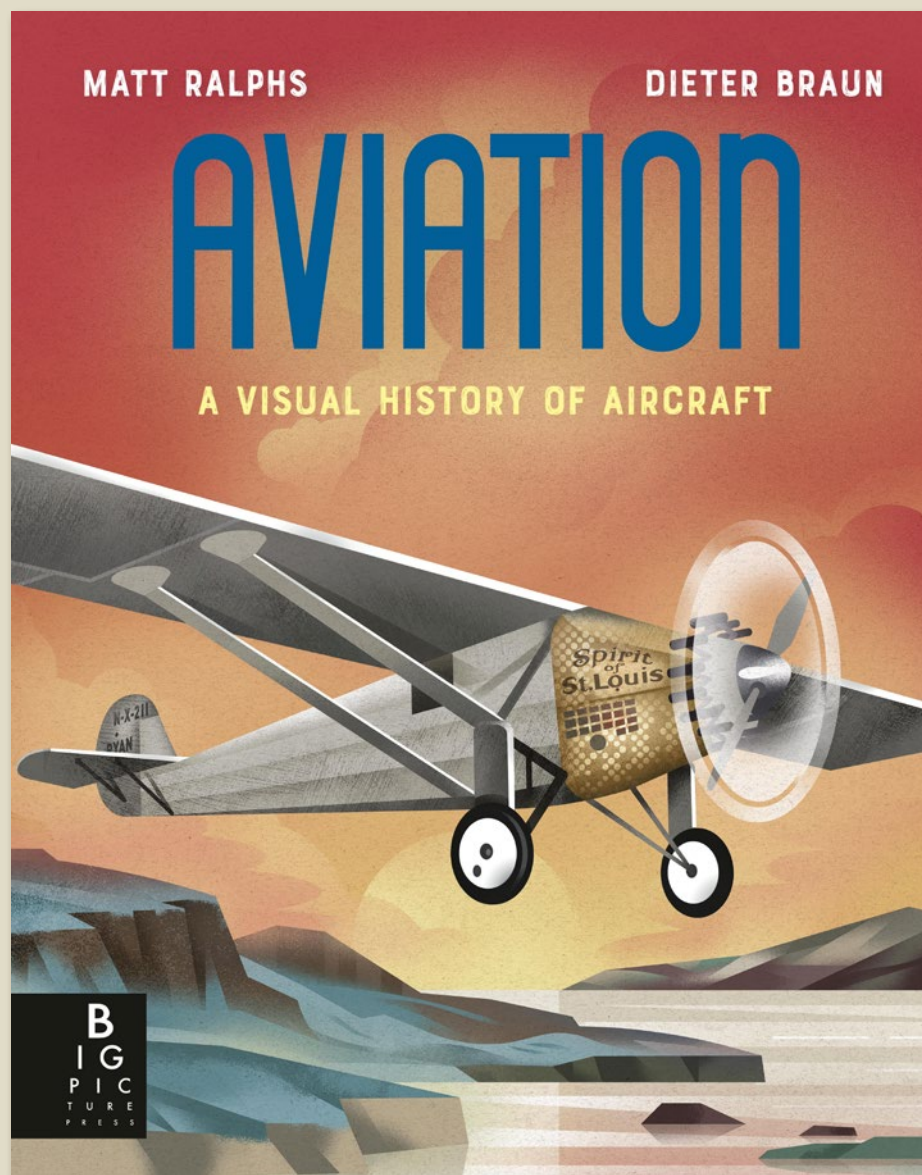
The age of the automobile really began with the invention of the internal combustion engine. When fuels such as petrol, diesel or kerosene are burned (or 'combusted') inside the engine (using an oxidizer such as air), they produce kinetic energy, which makes the vehicle move. Internal combustion engines are more fuel-efficient than steam engines, and proved far easier and more convenient to start-up, operate and maintain.

German inventor Karl Benz developed the first automobile powered by an internal combustion engine in 1885. His revolutionary Motorwagen had a 5hp petrol engine, three-spoked wheels with solid rubber tyres and one forward gear. Its top speed was around 16km/h.

The first mass-produced car was the Oldsmobile Model R Curved Dash; 19,000 were built between 1901 and 1907. It was more affordable than most other cars at the time, had a 5hp engine, 2 forward and 1 reverse gear and came as either a 2-seater 'runabout' or a 4-seater family car.

Created in 1901 by German engineers Paul Daimler and Wilhelm Maybach as a racing car, the Mercedes 35 HP was a huge step forward in automobile design. It had a powerful petrol engine mounted at the front that drove the back wheels, a hand brake and a foot brake, 4 forward gears and 1 reverse gear.

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Author	Matt Ralphs
Illustrator	Ryo Takemasa
Extent	64pp
Word Count	11813 words
Rights Available	World



***Aviation* celebrates the ingenuity of aeroplanes, biplanes, monoplanes and helicopters past, present and future.**

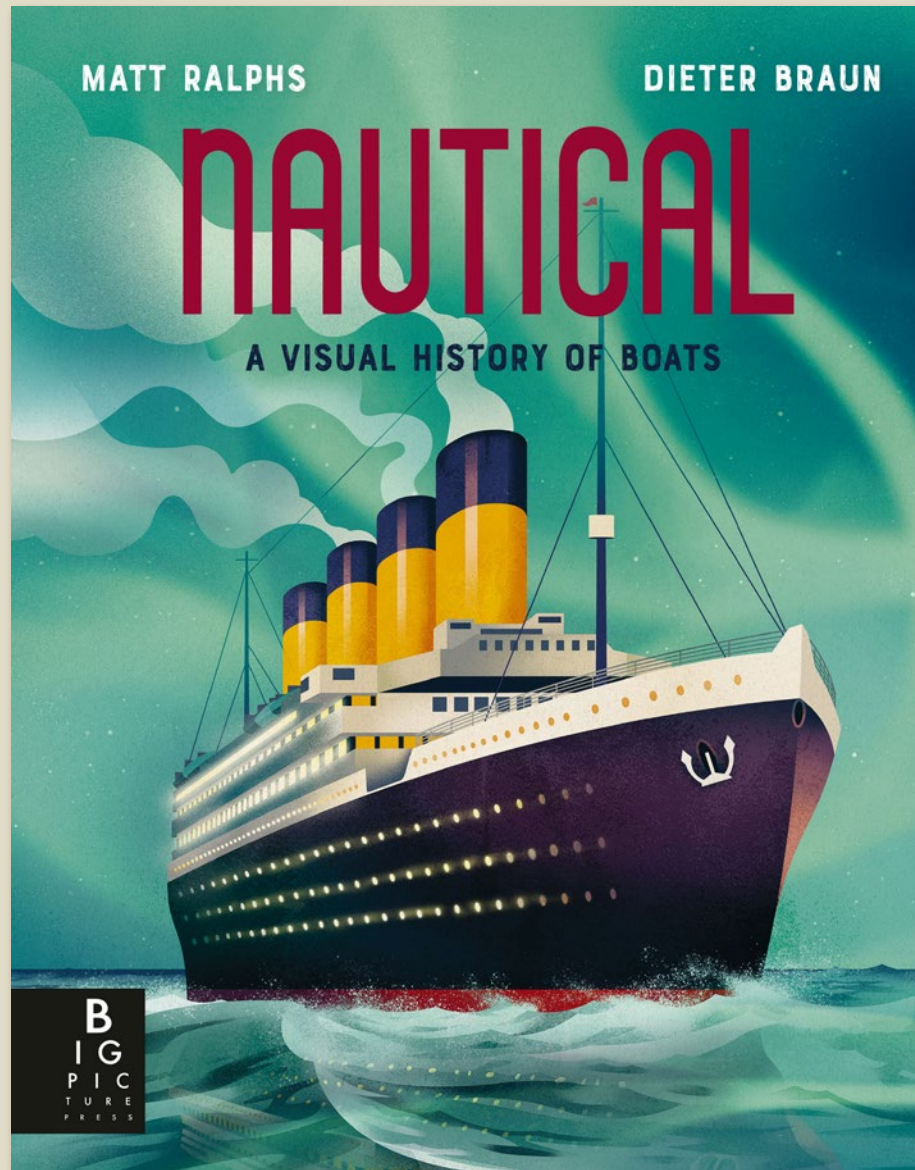
- The third title in this beautifully illustrated series about vehicles
- Sample contents: Ancient Aviation; The Wright Flyer; How Planes Fly; The Spirit of St. Louis; Airships; War in the Air; The Spitfire; Unsung Heroines; Airports and Aerodromes; Sea Planes; Concorde; Light Aircraft; Air Force Once; Jets and Rockets; Weird Planes; Vertical Take Off and Helicopters; Cargo Planes; The Future of Flight; Record Breakers
- Perfect for plane lovers of all ages.
- Cover treatments: Uncoated and 100% foil.
- **Celebrating 10 Years of Extraordinary Illustrated Books**



## CONTENTS

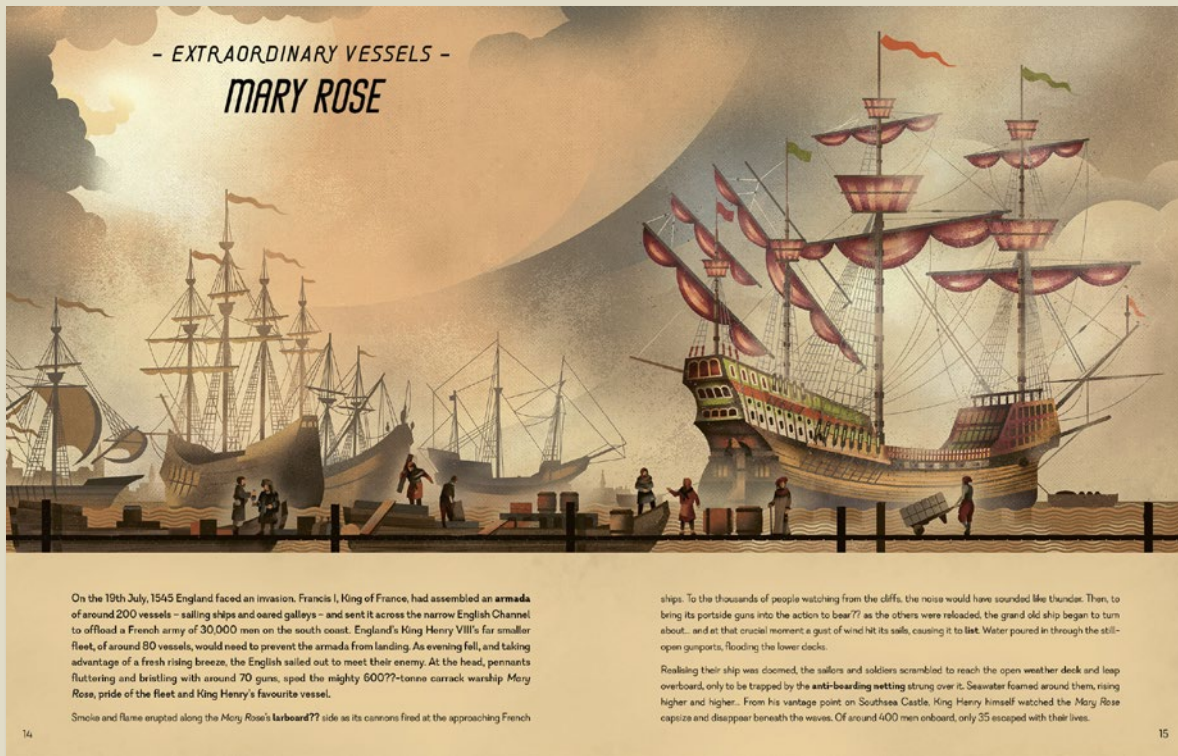
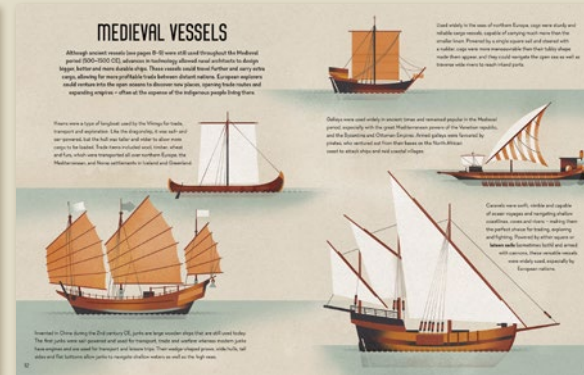
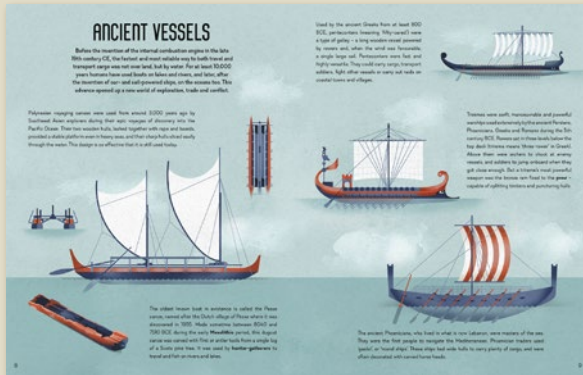
INTRODUCTION.....	6
ANCIENT AVIATION.....	8
AMAZING AIRCRAFT: WRIGHT FLYER.....	10
WOOD, CANVAS AND STRING.....	12
HOW PLANES FLY.....	14
THE GOLDEN AGE OF FLIGHT.....	16
AMAZING AIRCRAFT: THE SPIRIT OF ST. LOUIS.....	18
AIRSHIPS.....	20
WAR IN THE AIR.....	22
AMAZING AIRCRAFT: SPITFIRE.....	24
UNSUNG HEROINES.....	26
AIRPORTS.....	28
SEAPLANES.....	30
PROPELLER AIRLINERS.....	32
JET AIRLINERS.....	33
AMAZING AIRCRAFT: CONCORDE.....	34
LIGHT AIRCRAFT.....	36
AIR FORCE ONE.....	38
JETS AND ROCKETS.....	40
AMAZING AIRCRAFT: BELL X-1.....	42
WEIRD PLANES.....	44
AMAZING AIRCRAFT: SR-71A BLACKBIRD.....	46
HELICOPTERS.....	48
AMAZING AIRCRAFT: HARRIER JUMP JET.....	50
CARGO AIRCRAFT.....	52
AMAZING AIRCRAFT: F-35 LIGHTNING II.....	54
THE FUTURE OF AVIATION.....	56
AVIATION TIMELINE.....	58
RECORD BREAKERS.....	60
GLOSSARY.....	62
INDEX.....	64

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Binding	<b>Hardback</b>
Age Range	<b>9-11 years</b>
Author	<b>Matt Ralphs</b>
Illustrator	<b>Dieter Braun</b>
Extent	<b>64pp</b>
Word Count	<b>11154 words</b>
Rights Available	<b>World</b>



**A stunningly illustrated tribute to all things maritime.**

- The fourth and final book in this beautifully illustrated series about vehicles
- Perfect for boat lovers of all ages
- Cover treatments: uncoated plus 100% foil



Pub Date	05/06/2025
Pub Price	£16.99
ISBN	9781800787353
H x W	300 x 235mm
Binding	Hardback
Age Range	9-11 years
Author	Matt Ralphs
Illustrator	Dieter Braun
Extent	64pp
Word Count	12000 words
Rights Available	World

## BEAUTIFUL

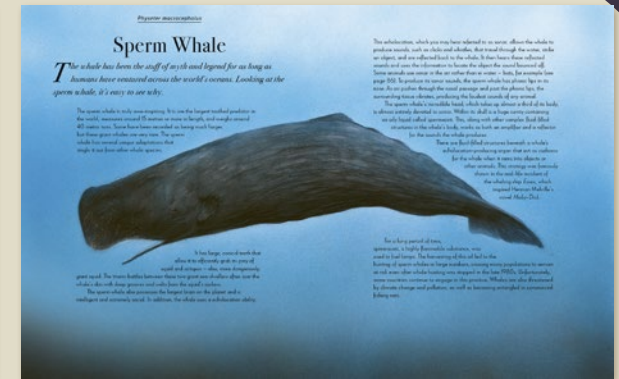
A Celebration of Evolution



**All of nature is beautiful. This stunning book shows how a variety of amazing creatures have evolved to look and behave the way they do.**

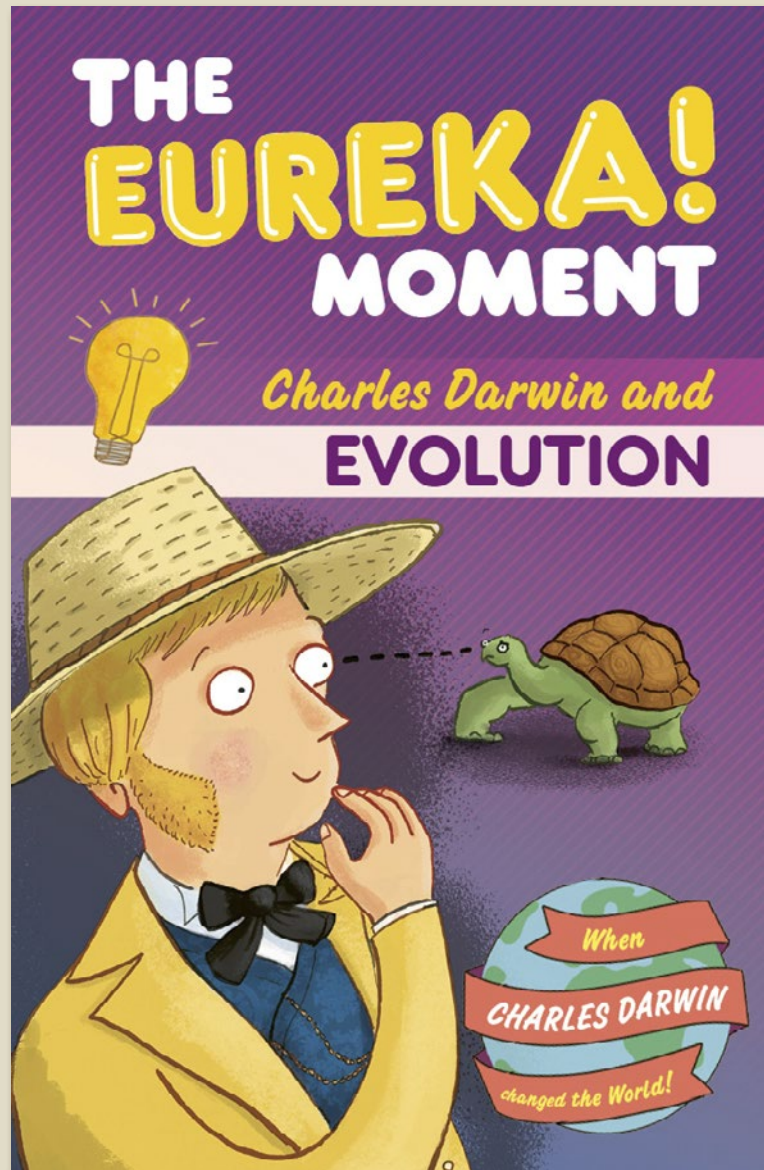
- Stunning watercolour artwork by the phenomenally talented natural history artist William Spring.
- Large format with 100% foil cover treatments makes this the ideal gift book.
- A poignant message with significance for today's world.
- Includes 50 beautiful creatures to marvel at.
- The perfect book for fans of *Hidden Planet* by Ben Rothery and *The Golden Mole* by Katherine Rundell.





Pub Date	<b>01/08/2024</b>
Pub Price	<b>£18.99</b>
ISBN	<b>9781800786165</b>
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Binding	<b>Hardback</b>
Age Range	<b>9-11 years</b>
Author	<b>William Spring</b>
Illustrator	<b>William Spring</b>
Extent	<b>112pp</b>
Word Count	<b>25000 words</b>
Rights Available	<b>World</b>

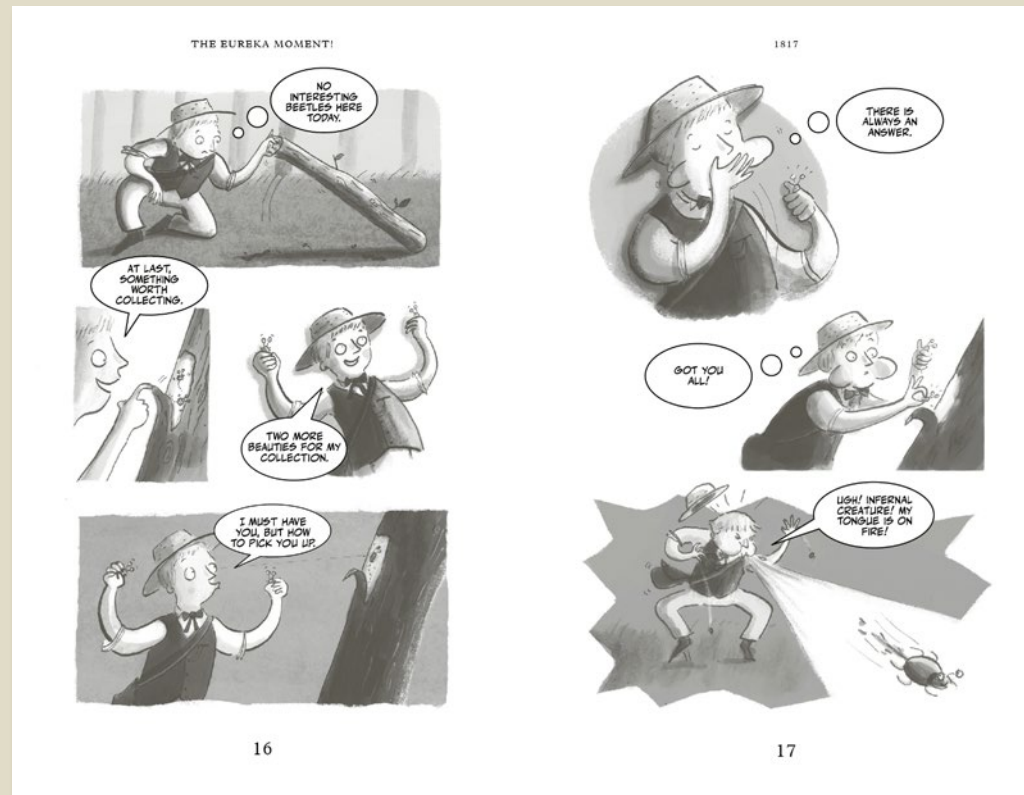
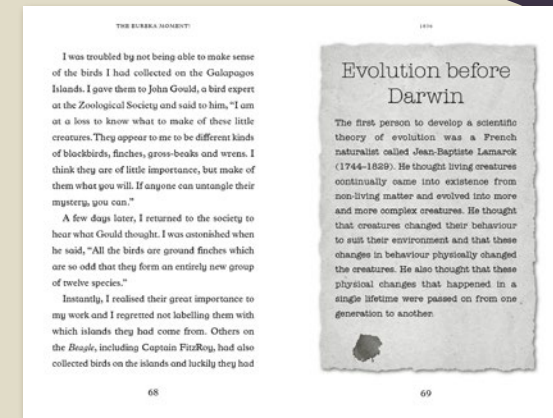
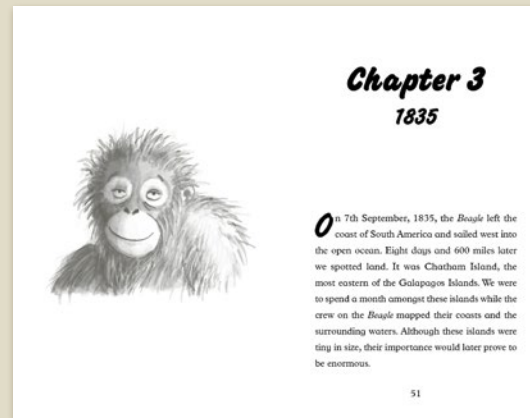
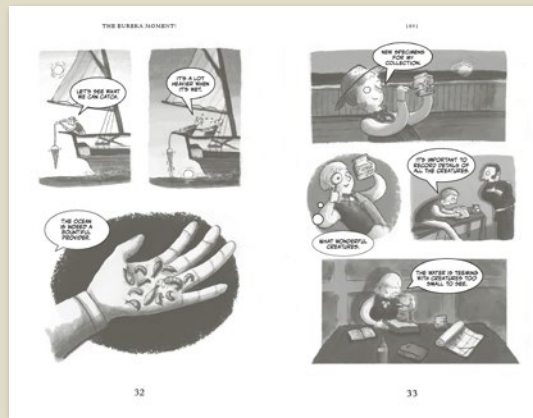
# Evolution: The Eureka! Moment



## Explore Charles Darwin's incredible 'Eureka' moment!

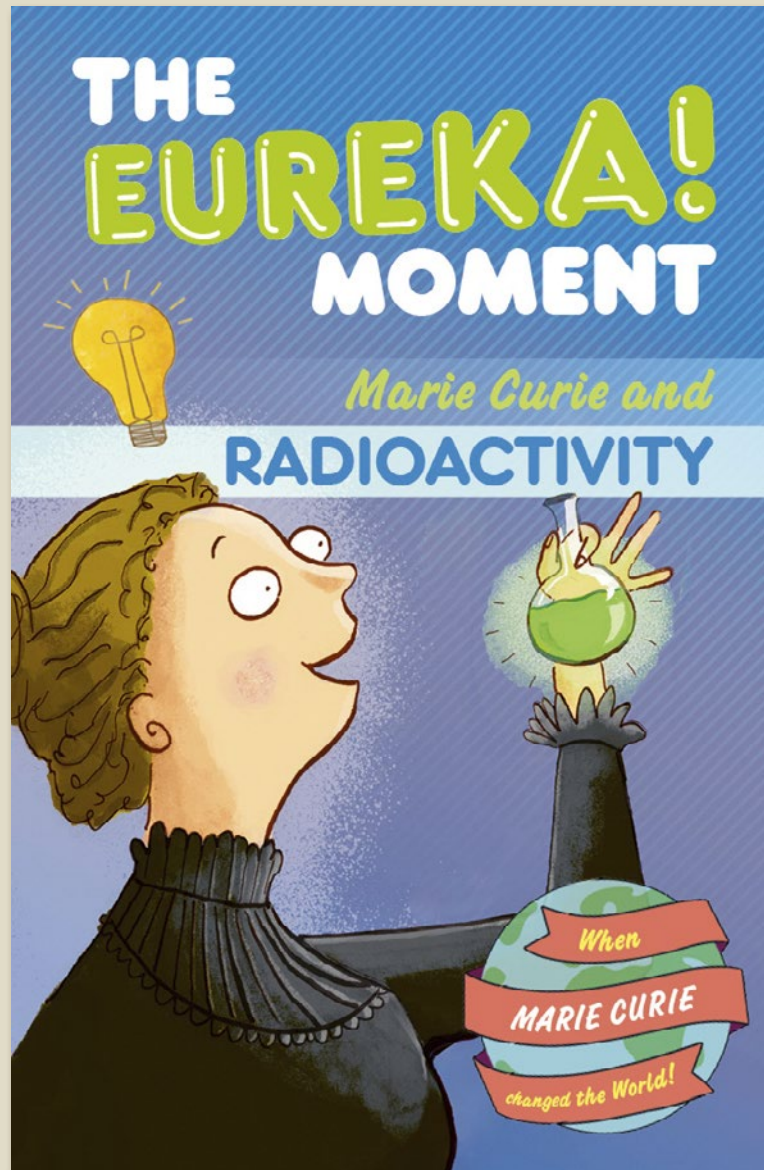
- Child-friendly narrative non-fiction curated to deepen children's knowledge of key moments in the history of science in an accessible, entertaining way.
- Short comic strips scattered throughout the narrative to help children visualise and engage with key events.
- This series introduces children to a myriad of inspirational individuals and the barriers they faced during their quest for knowledge, encouraging and inspiring young people to dare to think differently.
- Combines history and STEM focused learning. The perfect curriculum companion to children studying evolution, adaptation, animal biology, and survival of the fittest.
- Includes extra end matter, such as timeline and glossary, to help children to fully understand concepts and the historical context.

# Evolution: The Eureka! Moment



Pub Date	<b>29/02/2024</b>
Pub Price	<b>£5.99</b>
ISBN	<b>9781800788473</b>
H x W	<b>198 x 129mm</b>
Binding	<b>Paperback</b>
Age Range	<b>9-11 years</b>
Author	<b>Ian Graham</b>
Illustrator	<b>Annaliese Stoney</b>
Extent	<b>144pp</b>
Word Count	<b>15936 words</b>
Rights Available	<b>World</b>

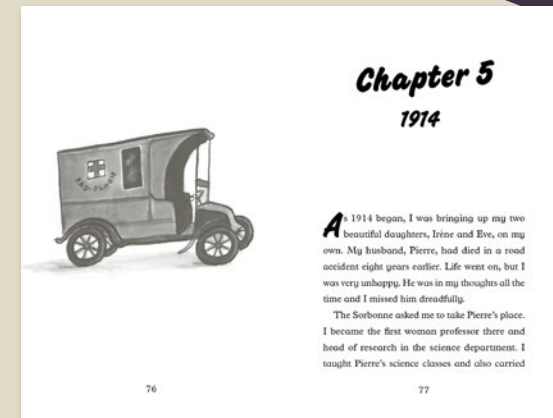
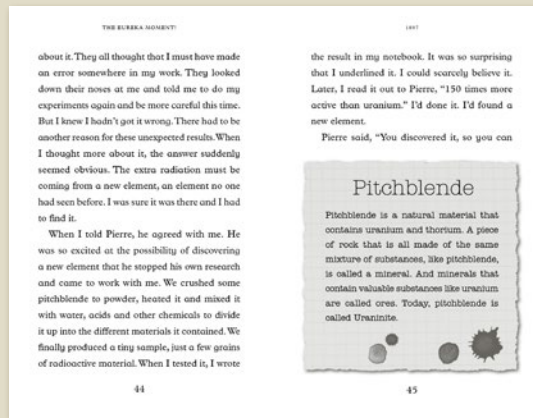
# Radioactivity: The Eureka! Moment



## Explore Marie Curie's incredible 'Eureka' moment!

- Child-friendly narrative non-fiction curated to deepen children's knowledge of key moments in the history of science in an accessible, entertaining manner.
- This series introduces children to a myriad of inspirational individuals and the barriers they faced during their quest for knowledge, encouraging and empowering young ones to follow their own research.
- Blends history and STEM-focused learning. The perfect curriculum companion, especially on the themes of radioactivity, medicine and scientific advances during WW1.
- Includes extra end matter, such as a timeline and glossary, to help children fully understand concepts and historical context.

# Radioactivity: The Eureka! Moment



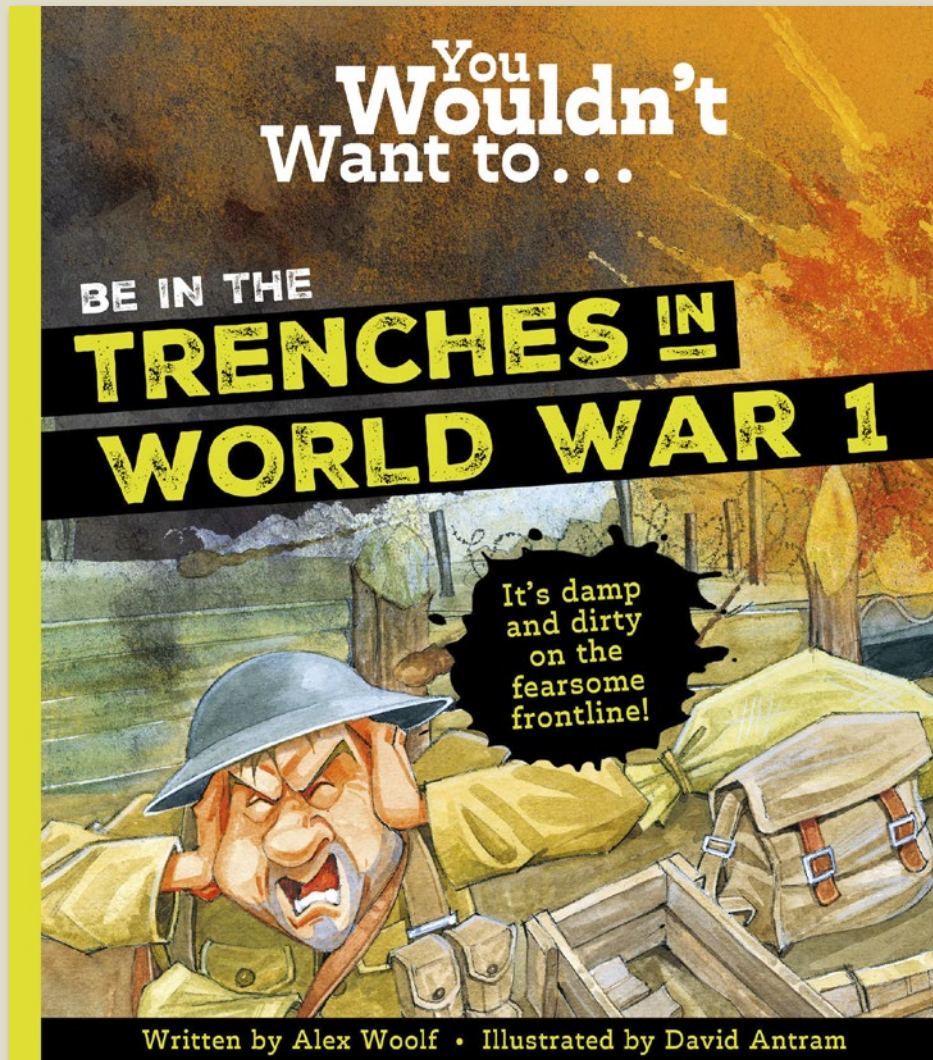
**A** 1914 began. I was bringing up my two beautiful daughters, Irène and Eve, on my own. My husband, Pierre, had died in a road accident eight years earlier. Life went on, but I was very unhappy. He was in my thoughts all the time and I missed him dreadfully.

The Sorbonne asked me to take Pierre's place. I became the first woman professor there and head of research in the science department. I taught Pierre's science classes and also carried



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Illustrator	Annaliese Stoney
Extent	144pp
Word Count	14683 words
Rights Available	World

# You Wouldn't Want To Be In The Trenches In World War One!

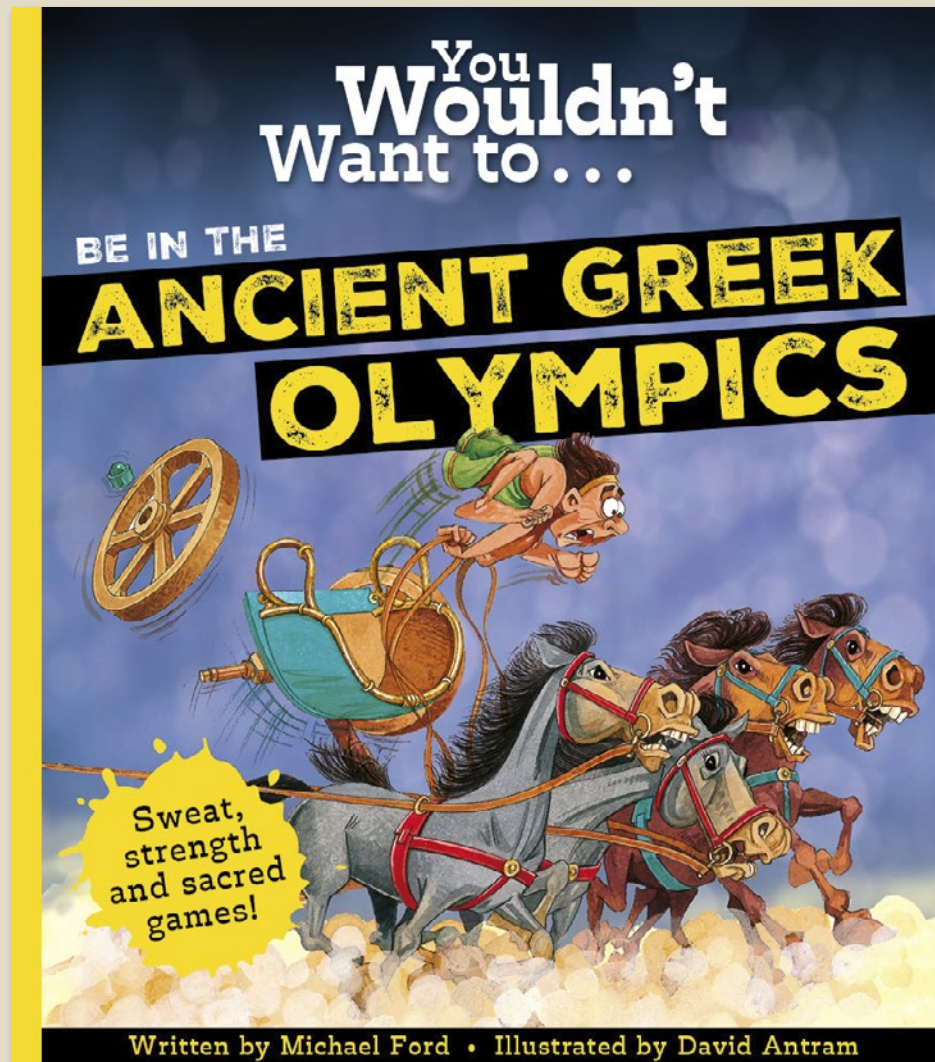


## The brutal history of First World War soldiers!

- History made brutal - foul facts and nasty histories, perfect for Horrible History fans
- Funny, foul and fact-filled book to engage reluctant readers with history and the KS2 First World War curriculum
- Combines funny text to comical illustrations that still manage to accurately convey historical realities in a fresh, hilarious way



# You Wouldn't Want To Be In The Ancient Greek Olympics!



## An extraordinary exploration of the ancient Greek Olympics!

- History made grisly - perfect for Horrible Histories fans!
- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an engaging, educational way.
- A hilarious, fact-filled book to engage reluctant readers with history and the key stage 2 curriculum.



# You Wouldn't Want To Be In The Ancient Greek Olympics!

## It's a man's world

**Handy hint**  
The Greeks were very proud of their men. They were allowed to wear, collect, citizens, and those who are not, often slaves or foreigners. Most people are poor, and only large free wealthy families receive a proper education. Your father makes you get up early every day to walk to school in the city.

**POWERS**  
A Greek ruler and citizens share the power in the city and controlled the country. In the present, this means that all Greek citizens (Athens can have more and more independent).

**THE HOUSE OF THE FATHERS**  
The house of the fathers was the house of the fathers. The house of the fathers was the house of the fathers.

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## Sacrifices to the gods

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## Practice makes perfect

**Handy hint**  
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## At the stadium

### THE FIRST MARATHON

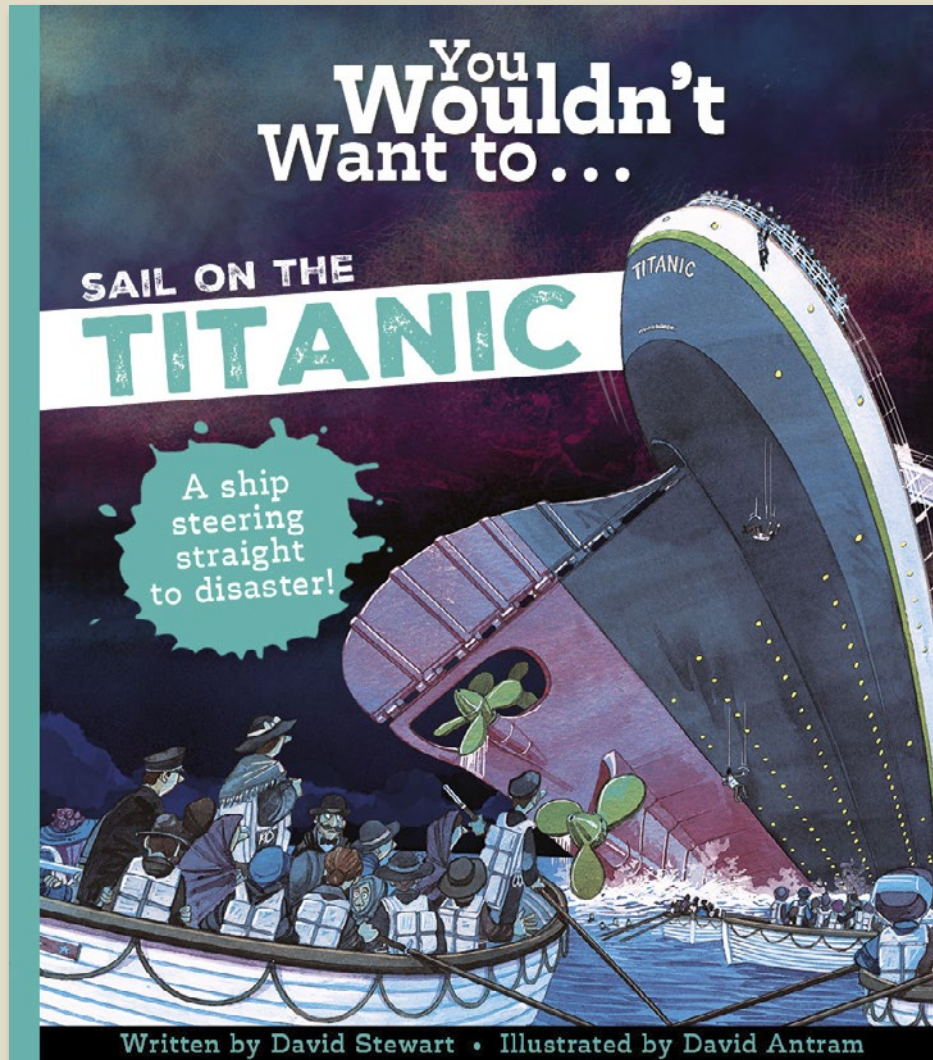
**Handy hint**  
Get a good start at the very beginning of the race. Using the grooves in the starting blocks will give you an advantage.

**THE HOUSE OF THE FATHERS**  
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**THE HOUSE OF THE FATHERS**  
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Pub Date	09/05/2024
Pub Price	£6.99
ISBN	9781800788923
H x W	240 x 212mm
Binding	Paperback
Age Range	7-9 years
Author	Michael Ford
Illustrator	David Antram
Extent	32pp
Rights Available	World

# You Wouldn't Want To Sail On The Titanic!

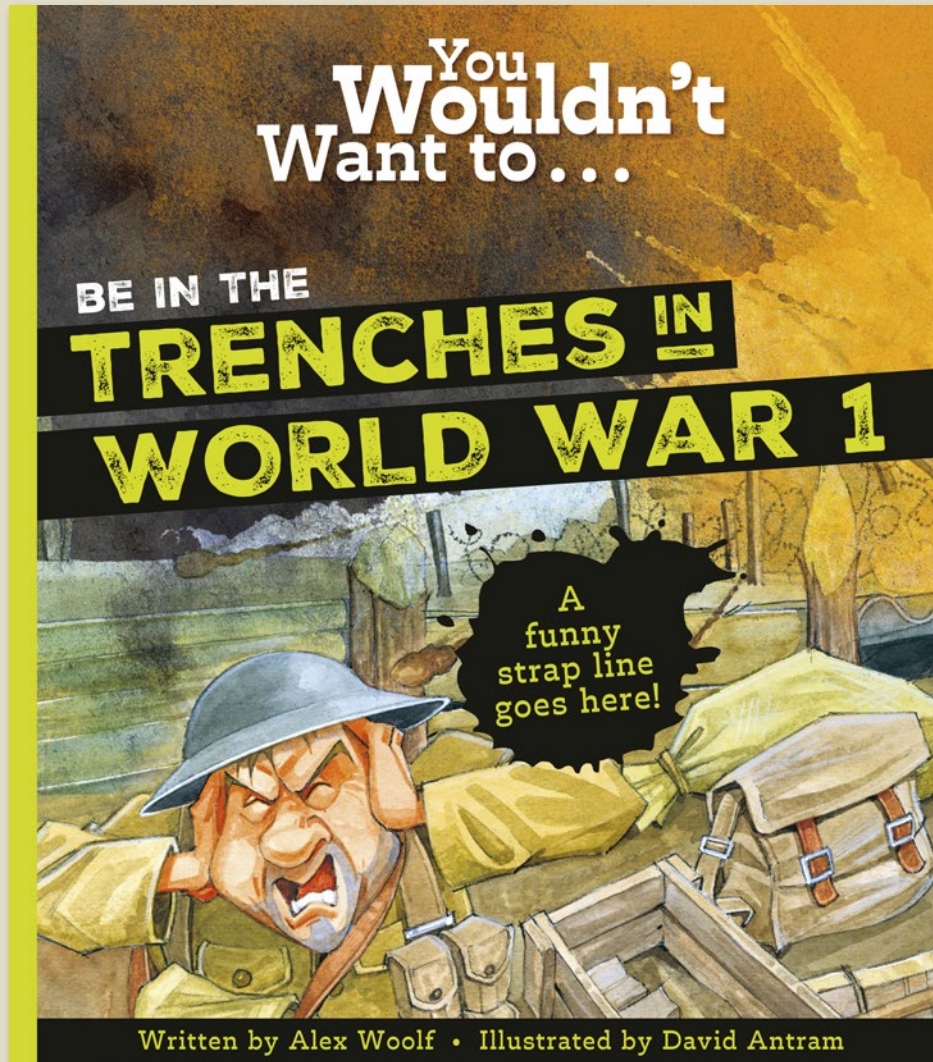


## An exciting deep dive into the mysterious *Titanic*!

- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.
- Funny and fact-filled book to engage reluctant readers with history and the KS2 curriculum.
- Perfect for Horrible Histories fans!



# You Wouldn't Want To Be In The Trenches In World War One!

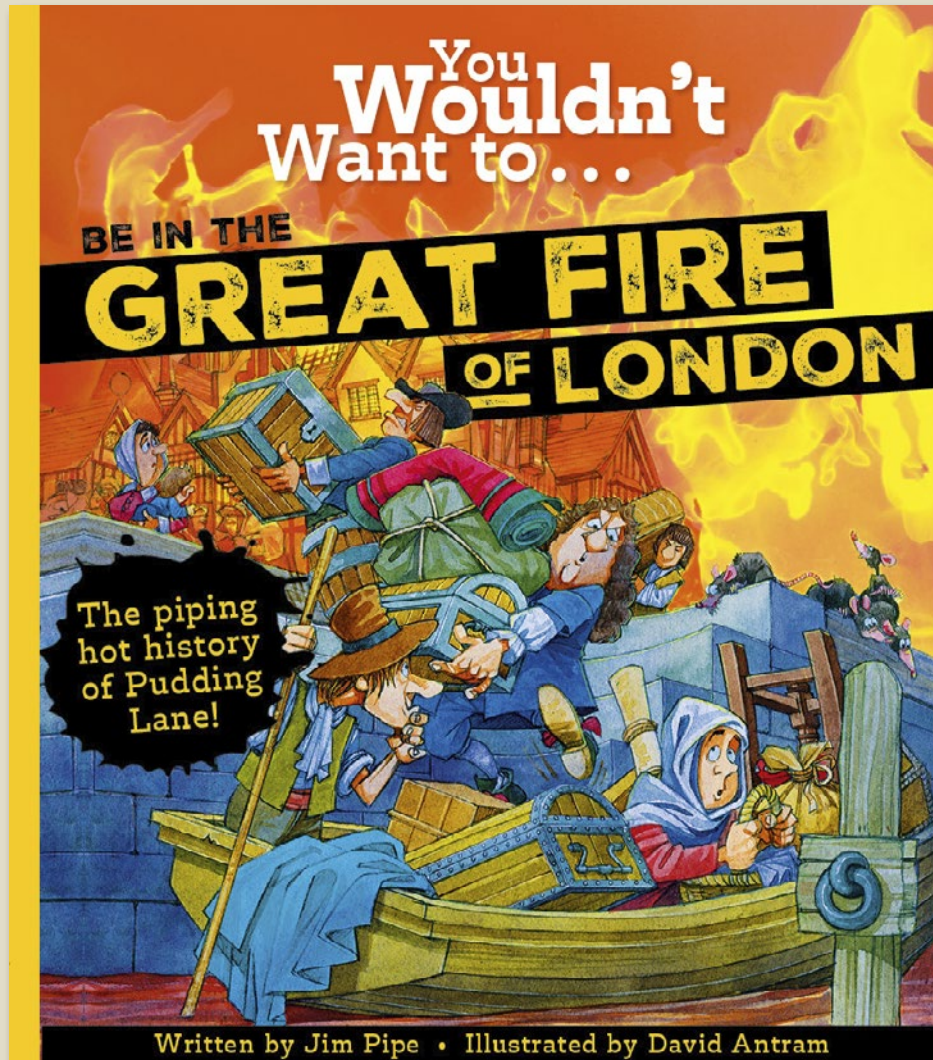


## The brutal history of WW1 soldiers!

- The grisly truth about trench life, ideal for Horrible Histories fans.
- A funny, foul and fact-filled book that engages reluctant readers with history and the KS2 First World War curriculum.
- Combines funny text and comical illustrations to fascinating facts, managing to accurately convey historical realities in an engaging way.



# You Wouldn't Want To Be In The Great Fire Of London!



## The piping hot history of the Great Fire of London!

- History made grisly - perfect for Horrible Histories fans.
- Combines funny text and comical illustrations to fascinating facts, managing to accurately convey historical realities in an educational, entertaining way.
- A funny, fiery and fact-filled book that engages reluctant readers with history and the curriculum.

# You Wouldn't Want To Be In The Great Fire Of London!

## Who's to blame?

During the Great Fire many post offices and newspaper offices were burnt down. Robert Haker is blamed for starting the fire. But a year later the King's Council agrees the fire was an accident, they suspect. To calm things down, King Charles sends to refugees at Moorfields. He tells them the fire was simply an accident, but more people still believe the fire was started deliberately.

**Who'dunnit?**  
Charles II  
Robert Haker  
King Charles II  
The King's Council  
The refugees at Moorfields

**Handy hint**  
You've got the wrong baker!

**Change is in the air**  
The rebuilding of London is a massive task. The streets are cleared and new markets are created so everyone can get back to business. People also argue about how the City should be rebuilt. Some want a modern, elegant city with wider streets and freer-of houses. Throughout 1667 people clear rubble and survey the burnt areas. New laws are passed so new houses should be built. But by the end of the year only 150 new houses are finished. For decades, parts of the City lie in ruins. The rebuilding takes for nearly 50 years. The new St Paul's Cathedral is only completed in 1710 - almost 50 years later!

**Rebuilding London**  
After the fire, there's lots to be done. Streets are just too clutter to cope there's a French invasion. The streets are cleared and new markets are created so everyone can get back to business. People also argue about how the City should be rebuilt. Some want a modern, elegant city with wider streets and freer-of houses. Throughout 1667 people clear rubble and survey the burnt areas. New laws are passed so new houses should be built. But by the end of the year only 150 new houses are finished. For decades, parts of the City lie in ruins. The rebuilding takes for nearly 50 years. The new St Paul's Cathedral is only completed in 1710 - almost 50 years later!

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## The Aftermath

The Great Fire is a disaster but it does bring change. Many of the new houses are built in brick and stone. A huge army of migrant workers come to rebuild the city along with craftsmen to finish the new houses. By the early 18th century London is the largest city in Europe and probably the richest, too. It also has wonderful new buildings, such as a new St Paul's. Though houses built after the Great Fire are safer, a large fire in 1733 destroys over 400 houses south of the river. In January 1673, a fire destroys your home. Eleven years later, another home of yours is only saved when a neighbour's house is blown up to create a firebreak. Will you ever be able to sleep in peace?

**Better firefighting**  
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**What survives today?**  
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## Dirty old town

Strolling through London in the summer of 1666, it's easy to be swamped by the sights, sounds and smells of this busy metropolis. London is a giant city with over 300,000 inhabitants. It's also a centre for trade, finance and government – a wealthy place where lords are carried in grand coaches by servants. Yet the old centre of London, the City, is a horrible place. Its smoky streets are narrow, stuffy and dark. The summer of 1666 is hot and the place is bone-dry after 10 months of drought. You hold your nose to avoid the stench of dead dogs and rotting waste.

**Why is life so grim?**  
Noisy streets  
Fashion  
Wigs  
Medicine

**Handy hint**  
Beware! People throw the contents of their chamber pots out of the windows. Hug the wall to avoid this filth but don't get in anyone's way – they might get angry!

## Dirty old town

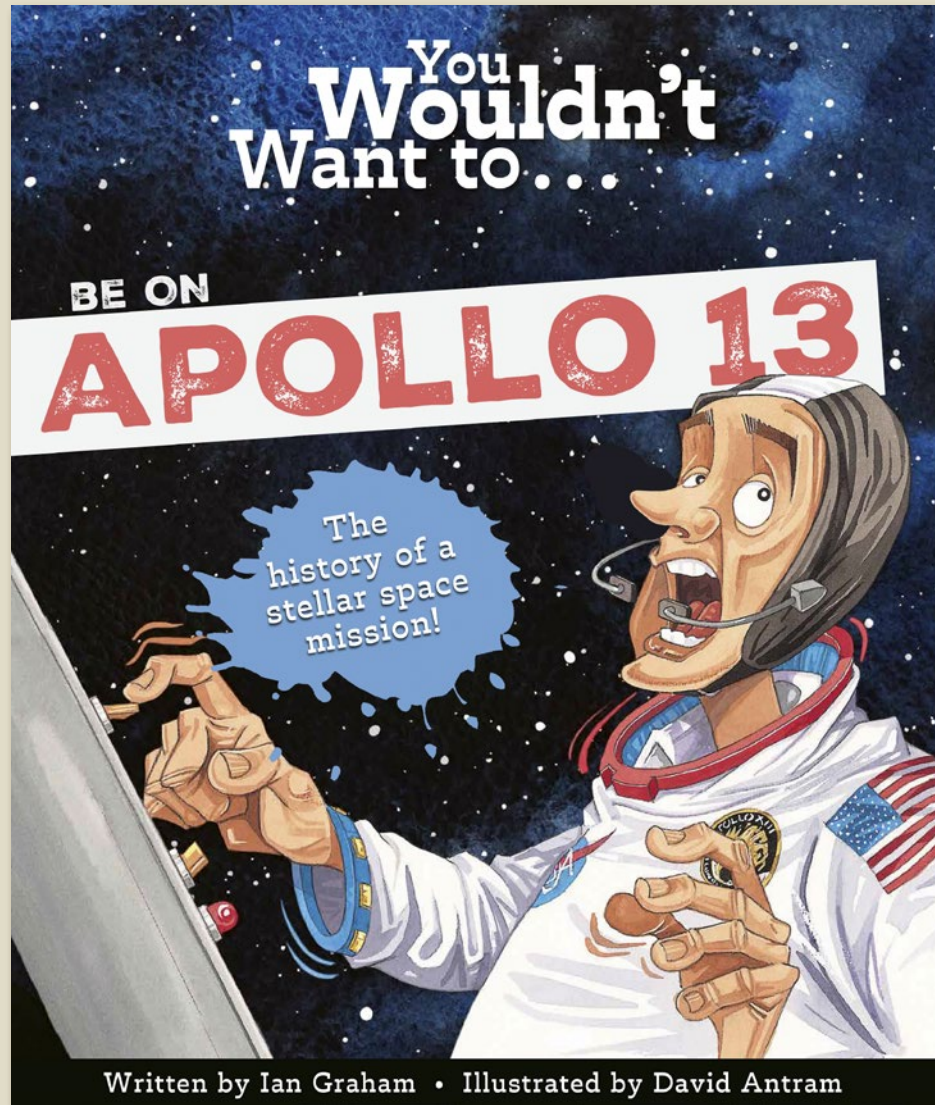
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Pub Date	01/02/2024
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Age Range	9-11 years
Author	Jim Pipe
Illustrator	David Antram
Extent	32pp
Word Count	5913 words
Rights Available	World

# You Wouldn't Want To Be On Apollo 13!



**The history of a not-so-stellar space expedition gone wrong!**


- History made funny - brutal truths, comedic illustrations and fun facts that engage reluctant readers. Perfect for Horrible Histories fans.
- A hilarious non-fiction story on the evergreen topic of space exploration, tying in with the 2025 NASA moon mission.
- Combines funny text and comical illustrations to fascinating facts, managing to accurately convey historical realities in an educational yet entertaining way.



# You Wouldn't Want To Be On Apollo 13!

## Practise makes perfect

The whole crew practises everything they will have to do during the mission. You do it over and over again until you could do it in your sleep. You train in simulators that look exactly like the real spacecraft. The mission controllers keep you on your toes by surprising you with all sorts of emergencies to see how well you deal with them. If you're going to make a mistake, it's better to do it in the simulator than on the way to the Moon. By the time launch day comes, you have to know the spacecraft inside out, be able to fix it perfectly and know what to do in any situation.



**Handy hint**  
Remember to practise everything you will have to do during the mission. You do it over and over again until you could do it in your sleep.

**By the way**  
The practice makes perfect. You do it over and over again until you could do it in your sleep.

**Do the Math**  
You will have to do a lot of math during the mission. You will have to calculate the weight of the spacecraft and the amount of fuel it will need.

**By the way**  
The practice makes perfect. You do it over and over again until you could do it in your sleep.

**By the way**  
The practice makes perfect. You do it over and over again until you could do it in your sleep.

## Cold, wet and stuffy

Keeping warm is not as important as getting home alive, so the spacecraft heaters are switched off to save electricity. The temperature falls to just above freezing. Measure from your breath condenses on the cold instrument panels, walls and windows. The whole spacecraft is wet. It is dark too, because most of the lights are switched off. It gets very stuffy – the Lunar Module was designed for two astronauts, not three, so it can't purify the air fast enough. The limited-cap carbon dioxide in the air rises to a dangerous level. If it continues to rise, you will lose consciousness! You have to do something about it.

**A wee problem!**  
The Apollo 13 crew had to deal with a problem that no one had ever faced before. The Lunar Module was designed for two astronauts, not three, so it can't purify the air fast enough. The limited-cap carbon dioxide in the air rises to a dangerous level. If it continues to rise, you will lose consciousness! You have to do something about it.

**Handy hint**  
Remember to practise everything you will have to do during the mission. You do it over and over again until you could do it in your sleep.

**By the way**  
The practice makes perfect. You do it over and over again until you could do it in your sleep.

## Lost mission

If everything had gone as planned, Apollo 13 would have landed on part of the Moon called Fra Mauro. Apollo 11 and 12 landed in the Sea of Tranquility and the Ocean of Storms. The ground there was flat, because lava had flowed over it. Scientists wanted samples of older rocks from the hills and mountains that had been covered by lava, but these places are more dangerous to land. The earlier missions proved that astronauts could fly the Lunar Module normally and choose a safe landing spot. It was decided that Aquarius from Apollo 13 would land in the Fra Mauro hills.

**Handy hint**  
Remember to practise everything you will have to do during the mission. You do it over and over again until you could do it in your sleep.

**By the way**  
The practice makes perfect. You do it over and over again until you could do it in your sleep.

**By the way**  
The practice makes perfect. You do it over and over again until you could do it in your sleep.

## We have . . . . . LIFT OFF!

When the countdown reaches zero, you start a 12-minute rollercoaster ride through Earth's atmosphere to space. As the rocket leaves the launch pad, the time on the clock at Mission Control in Houston, Texas, is 13.13! Pictures of the soaring rocket and its flight path appear on a big display screen at Mission Control.

**Handy hint**  
Make sure you are strapped tightly into your seat. If you aren't you'll bounce around the Command Module like a cork in a bottle when the rocket blasts off!

### The 'T' Timeline

**T minus 3 minutes, 7 seconds**  
The Saturn V rocket is given the firing command and starts its automatic launch sequence. Computers start its fuel pumps.

**T minus 8.9 seconds**  
The first-stage engines fire. The rocket is held down on the launch pad until all five engines are running.

**Zero**  
Apollo 13 and the 3,000-tonne Saturn V launch-vehicle gently lift off the launch pad.

**1\*3 minutes, 20 seconds**  
The launch-escape tower's rockets fire, carrying the tower and boost protectors away from the top of the spacecraft.

**1\*2 minutes, 44 seconds**  
The empty first stage falls away and 2 seconds later the second-stage engines fire.

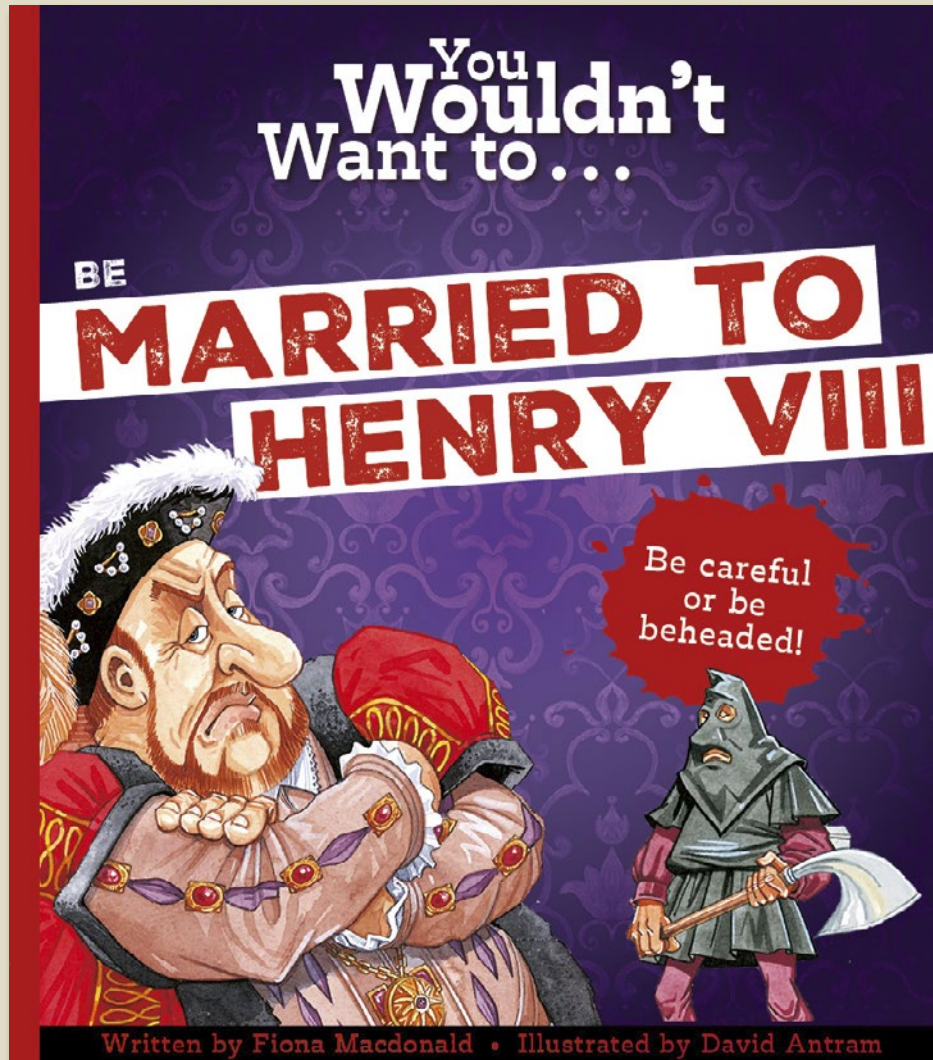
**1\*3 minutes, 53 seconds**  
The empty second stage falls away three seconds after the third-stage engines fire.

**1\*12 minutes, 39 seconds**  
The spacecraft is safely in orbit around Earth. Time to check that everything is working properly.



Pub Date	01/09/2018
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# You Wouldn't Want To Be Married To Henry VIII!

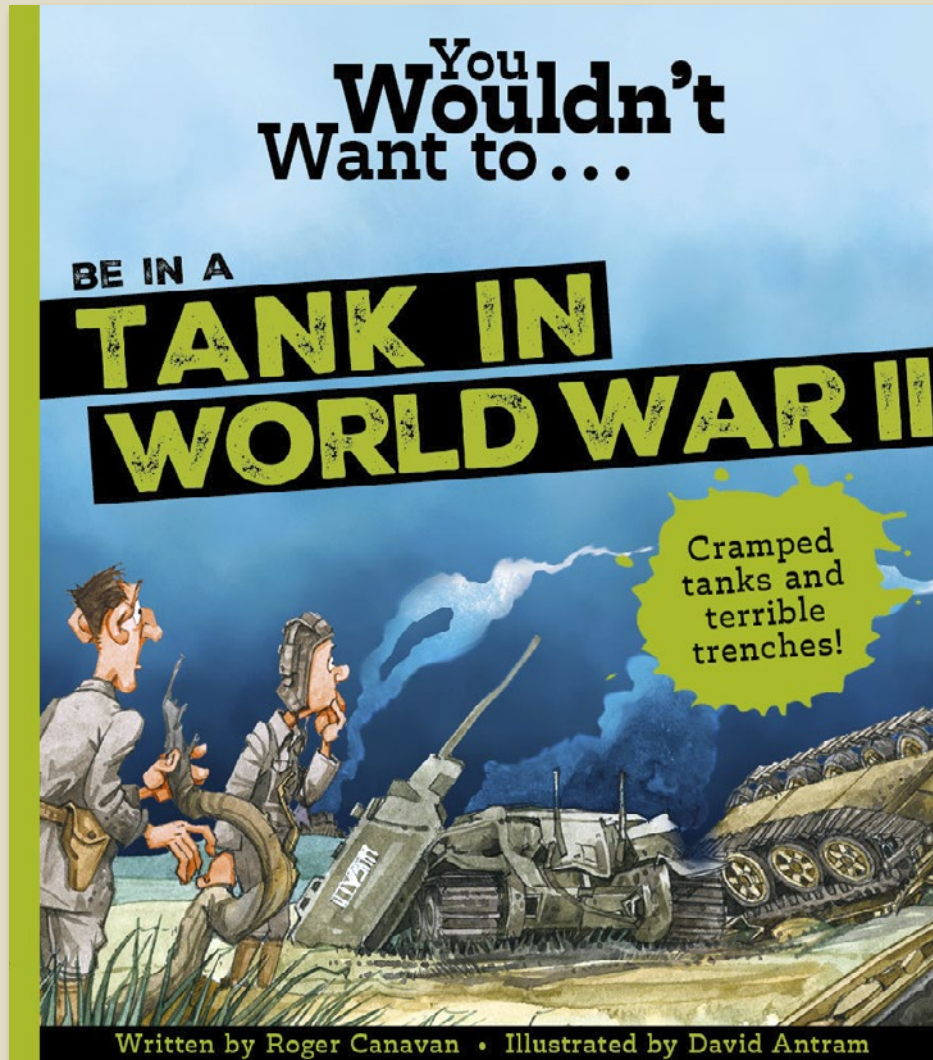


## *You really wouldn't want to be married to Henry VIII!*

- Explores the grisly history of Henry VIII's infamous love life - perfect for Horrible Histories fans.
- A funny, foul and fact-filled book, packed with illustrations to engage reluctant readers with history and the KS2 curriculum.
- Combines humorous text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.



# You Wouldn't Want To Be In A Tank In World War Two!



## The grisly history of WW2 tank soldiers!

- Funny, foul and fact-filled book to engage reluctant readers with history and the KS2 curriculum.
- Written in consultation with The Tank Museum in Bovington, England, to ensure that its content is as accurate as possible.
- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an educational, engaging way.

# You Wouldn't Want To Be In A Tank In World War Two!

## Another war looming?

You're a proud member of Britain's Royal Tank Corps. Bored in the wake of the First World War, Army chiefs recognised the contribution of tanks to that victory which is why the Corps was formed. Spirits were high back then, and some people even referred to the 'war to end all wars'.

Things in the 1930s seem different. You're enjoying your training with the tanks and other armoured equipment, but the daily news is less peaceful. Fighting has broken out in Spain and word is there are military displays over in Germany. Adolf Hitler the German leader is telling his people that they must prepare for war. Your tank training begins to feel a lot more serious.

**ARMY BROTHERS**  
The Royal Tank Corps was formed in 1917 and was one of the first armoured units in the world. It was made up of men who had served in the First World War and were used to working with tanks.

**THE GREAT WAR**  
The Royal Tank Corps was formed in 1917 and was one of the first armoured units in the world. It was made up of men who had served in the First World War and were used to working with tanks.

**HANDY HINT**  
A good idea is to keep your tank in good condition. This means checking the oil, water and other fluids regularly. It also means making sure the tank is clean and free of dirt. This will help it run better and last longer.

## Ready to roll

It's a tight squeeze for the crew of a typical tank. The combination of heavy armour, fuel tanks, weapons and driving controls, and ammunition boxes, means very little space to sit comfortably or do anything. Do you feel like standing up or stretching? Forget it - all based on the fighting steps and it's safe to get out.

**WHAT'S IN THE TANK?**  
A typical tank has a crew of four or five men. They are the driver, the commander, the gunner, and the loader. The driver sits in the front, the commander in the middle, and the gunner and loader in the back. The tank is made of heavy metal and has a thick layer of armour. It has a main gun and a machine gun. It can move over rough ground and through water.

**HANDY HINT**  
If you have your tank in good condition, you'll be able to move more easily. This means checking the oil, water and other fluids regularly. It also means making sure the tank is clean and free of dirt. This will help it run better and last longer.

**LOOK, WE'RE THE BIG HAPPY FAMILY!**  
The tank crew is a team. They work together to move the tank and fight. They are the driver, the commander, the gunner, and the loader. They are all important and they all have their own jobs to do.

## New battlefields

As the war progressed tanks wound up in the thick of fighting - in open ground, and forests, among forests and even in city streets. Tanks had to crash through thick jungles in Asia and on Pacific islands. As soon as the crews, exposed up in heavy tanks, dared to open the hatch, they faced risks - from snipers, machine-guns, machine-guns and anti-aircraft guns in the undergrowth.

**THE COURAGE AND ENDURANCE OF TANK CREWS HELPED THE ALLIES DEFEAT GERMANY IN MAY 1945 AND JAPAN IN AUGUST 1945. THEY HELPED WIN THE WAR AND RESTORE THE PEACE.**

**ARMY-INSPIRED TOYS**  
There were many children in the Army. They were used to working with tanks and other equipment. They were used to working in teams and they were used to working in the field.

**THE GREAT WAR**  
The Royal Tank Corps was formed in 1917 and was one of the first armoured units in the world. It was made up of men who had served in the First World War and were used to working with tanks.

**HANDY HINT**  
A good idea is to keep your tank in good condition. This means checking the oil, water and other fluids regularly. It also means making sure the tank is clean and free of dirt. This will help it run better and last longer.

## D-Day and beyond

You're taking part in history's largest invasion by sea. The date - 6 June 1944 - will be remembered as D-Day. A combined force of British, Americans and Canadians has crossed the English Channel and landed on beaches in Normandy, a region of north-west France. Nearly 7,000 ships and landing vessels transport troops, weapons and vehicles to five beaches. Awaiting them is Hitler's 'Atlantic Wall', a massive series of defences to repel any attack.

Tanks will play a big part in this offensive and the attack will be a chance to put some of Hobart's ideas into practice on the beaches and on the battlefields beyond. Many of them have floated into shore, buoyed up by 'flotation skirts' which can be removed once the tanks are on land.

If all goes well, the Allies will break through the coastal defences and drive the Germans back. Negotiating the countryside beyond, with its hills, marshes and hedgerows, will be a further deadly challenge - even to a powerful tank.

**FEARSOME FIREPOWER**  
The huge firepower of German anti-tank artillery could strike terror in an advancing Allied tank crew. The shells from these cannons could pierce the thickest tank armour on the battlefield.

**A CAPTURED PRIZE**  
German Tiger tanks were abandoned as their crews fled before the Allied advance from the beaches through the Normandy countryside.

**A BREAK IN THE FIGHTING**  
Breaks in fighting gave tank crews the chance to swap stories with others while snatching a quick meal outside.

**GOOD LUCK**  
Mascots brought tank crews luck. A grateful Dutch villager gave this teddy to a British tank crew in 1944. The bear travelled across Europe.

**RACIAL PREJUDICE**  
The African-American crews of the US 761st Tank Battalion fought two enemies - Hitler's Germany and racial prejudice back home.

**HANDY HINT**  
A tank that's hit can easily catch fire because of the ammunition. Make sure you bail quickly!

**AHOY THERE!**  
The tank's as dry as a bone.

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Author	Canavan Roger Roger Canavan
Illustrator	David Antram
Extent	32pp
Rights Available	World

# You Wouldn't Want To Be An Egyptian Mummy!



## Unwrap the mysteries of mummification!

- Combines comic funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an engaging, educational way.
- Funny, fact-filled book, perfect for encouraging reluctant readers to engage with ancient history and the KS2 curriculum.
- Perfect for Horrible Histories fans!

# You Wouldn't Want To Be An Egyptian Mummy!

## Tomb robbers

**You will need:**

- LIBERTY** Look for a reliable source of the items to use in the tomb and the mummy process.
- GLASS** Once you have a mummy, you can use glass jars to hold the mummy's organs.
- WEDGEMAN'S SAND** The great thing about wedgeman's sand is that it is so hard that it can be used to make a mummy's mask.
- FRANKINCENSE AND MYRRH** These are the fragrant resins of trees that are used to make a mummy's mask.

Once your tomb doors are firmly closed and sealed, you may think you are ready for eternal rest. No such luck! Even before the mourner's at your funeral have had time to go home, unwashed visitors are on their way - tomb robbers have started searching towards you. If they steal even one small piece of jewellery from you, it could make them very rich, so they feel it's worth taking the risk of torture and death if they are caught. Robbers rip mummies open looking for treasures, so that they often have to be re-wrapped, sometimes getting extra heads or legs in the process!

**Handy Hint**  
If you're a mummy, you should be careful not to let anyone see you. If you do, you'll be in trouble!

**It's mine, all mine!**

**It's mine, all mine!**

**It's mine, all mine!**

**It's mine, all mine!**

## Animal mummies

**Four varieties of animal mummies:**

- IBIS** Ancient Egyptians worshipped the ibis, so they were a popular animal to mummify. Mummified ibis heads are worshipped as sacred objects and are thought to be messengers to the gods. Before your death, you may have made a special journey to a temple to buy an embalmed animal as a gift for a god.
- DOG** Dogs were also popular animals to mummify. Mummified dogs were often buried with their owners.
- CAT** Cats were also popular animals to mummify. Mummified cats were often buried with their owners.
- BIRD** Birds were also popular animals to mummify. Mummified birds were often buried with their owners.

**Handy Hint**  
Be careful of the gods! They can be very angry if you don't follow their rules.

**HAVE A PET!**  
If you have a pet, you should mummify it. It will be with you in the afterlife.

**It's mine, all mine!**

**I think I'll take a cat instead!**

## Eternal rest?

**Some odd uses for mummies:**

- PORE** A mummy's skin was used to make a special kind of paper.
- HAIR** The hair of a mummy was used to make a special kind of thread.
- FEATHERS** The feathers of a mummy were used to make a special kind of ink.
- FRANKINCENSE** The resin of a mummy was used to make a special kind of perfume.

By the nineteenth century AD, 2,000 years after your death, you may think you have found eternal peace at last. Wrong! It becomes fashionable amongst the wealthy to travel to Egypt and tourists buy mummies as souvenirs. Unfortunately, it also becomes fashionable to publicly unwrap mummies. No one is interested in you, however - only the magic, ornate headdress in your wrappings. If you're lucky, you may be re-wrapped and put in a museum.

**Handy Hint**  
Don't let anyone see you! They'll be in trouble!

**This mummy was to keep the secrets of the heart!**

## Get stuffed!

After forty days in natron your body is completely dried out. Your skin is shrivelled and wrinkled, and you look like a piece of old leather! You really need help now, so it's off to the per nefer, the 'beautiful house', where your skin will be rubbed with oils to make it softer. The empty space where your organs were is filled with sawdust, rags and chaff. Other parts of your body are plumped up by pushing mud into tiny cuts in your skin. All you need now are false eyes and perhaps some false hair. You are almost looking alive again!

**Do something about these flies!**

**Eye eye, boss!**

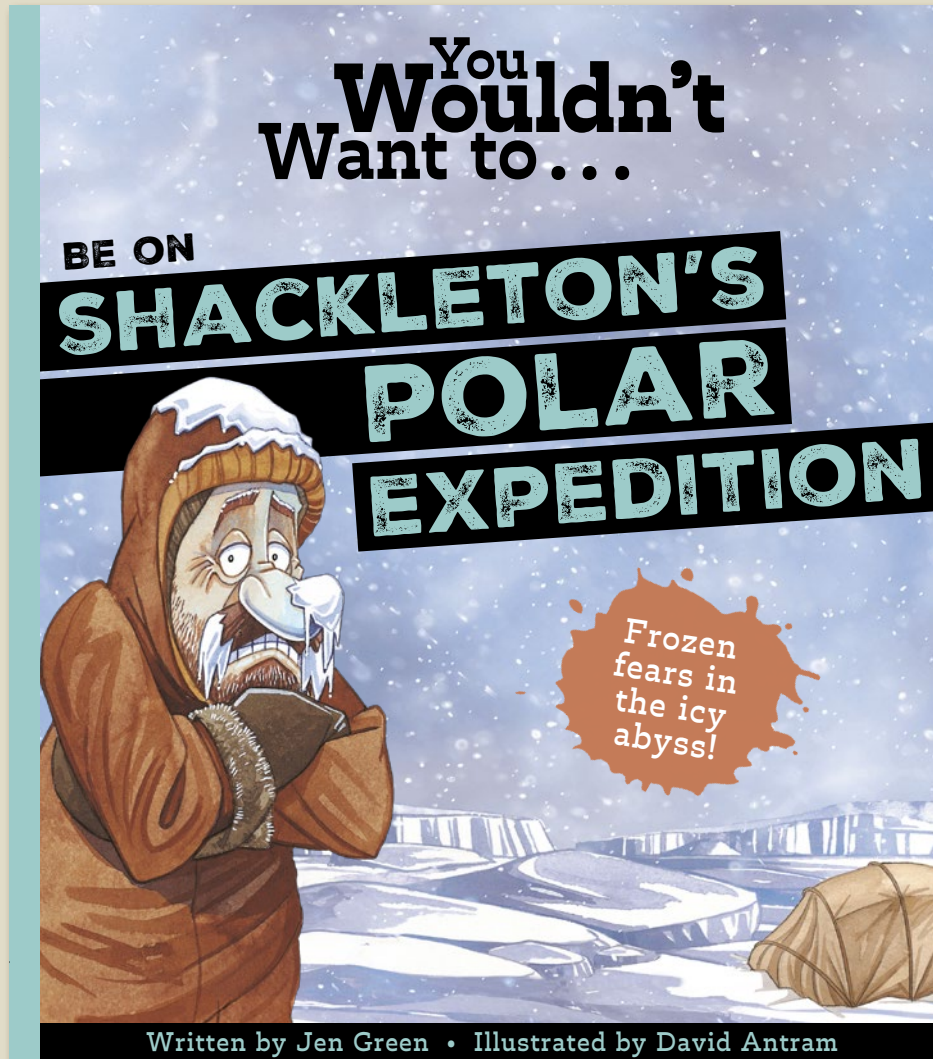
**Handy Hint**  
False eyes can be made out of ointment. As they have strong antiseptic qualities, they can also be stuffed into the body cavity.

**You will need:**

- PALM WINE** Scourge the body with juniper oil and palm wine.
- FRANKINCENSE** This highly valued fragrant gum resin will make the body smell sweet.
- SAWDUST** Stuff the body cavity with sawdust, chaff, sand and rags.
- MOLTEN RESIN** Once stuffed, cover the whole body in molten resin.

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Age Range	7-9 years
Author	David Stewart
Illustrator	David Antram
Extent	32pp
Rights Available	World

# You Wouldn't Want To Be On Shackleton's Polar Expedition



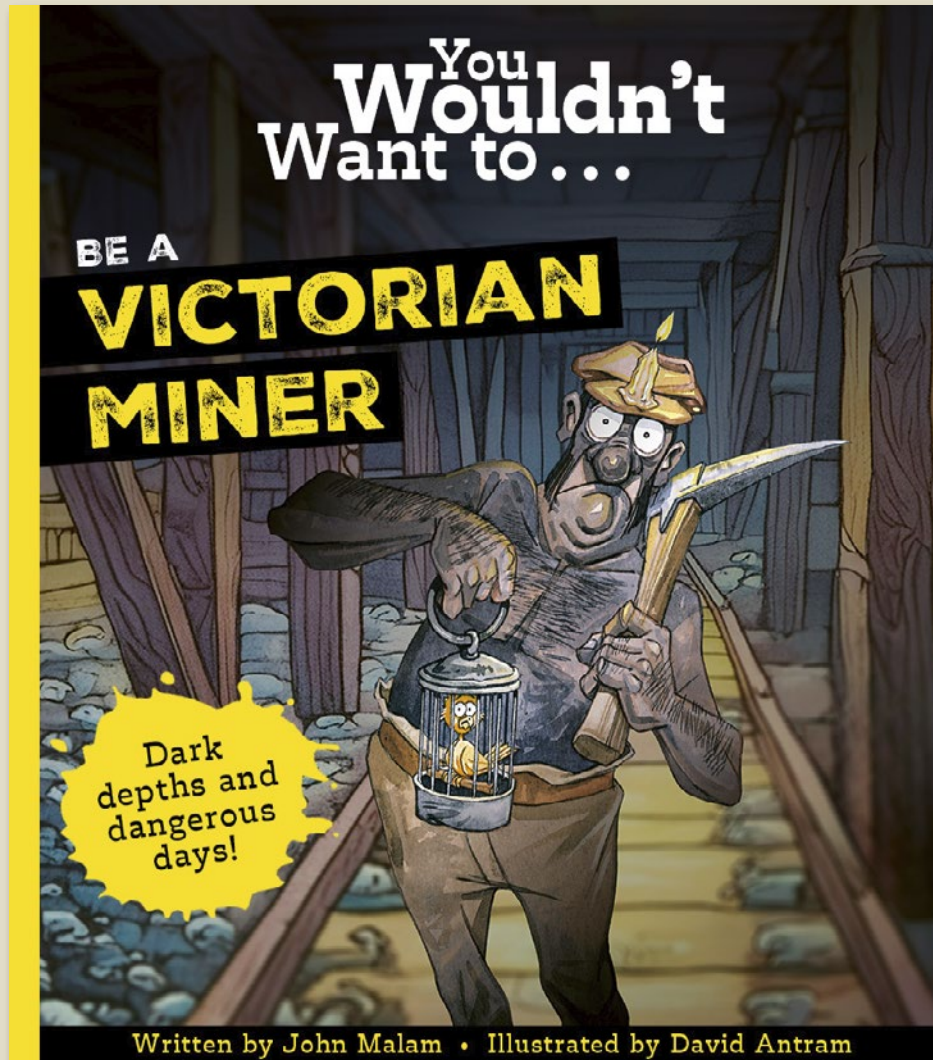
**An extraordinary exploration of Shackleton's treacherous trip across the chilly Antarctic!**

- Perfect for Horrible Histories fans, this book uncovers all the gross, funny bits that are left out of traditional history books.
- Combines funny text and comic illustrations to fascinating facts, managing to accurately convey historical realities in an engaging, educational way.
- A hilarious, fact-filled book to engage reluctant readers with the history curriculum and famous explorers, encouraging further independent reading.





# You Wouldn't Want To Be A Victorian Miner

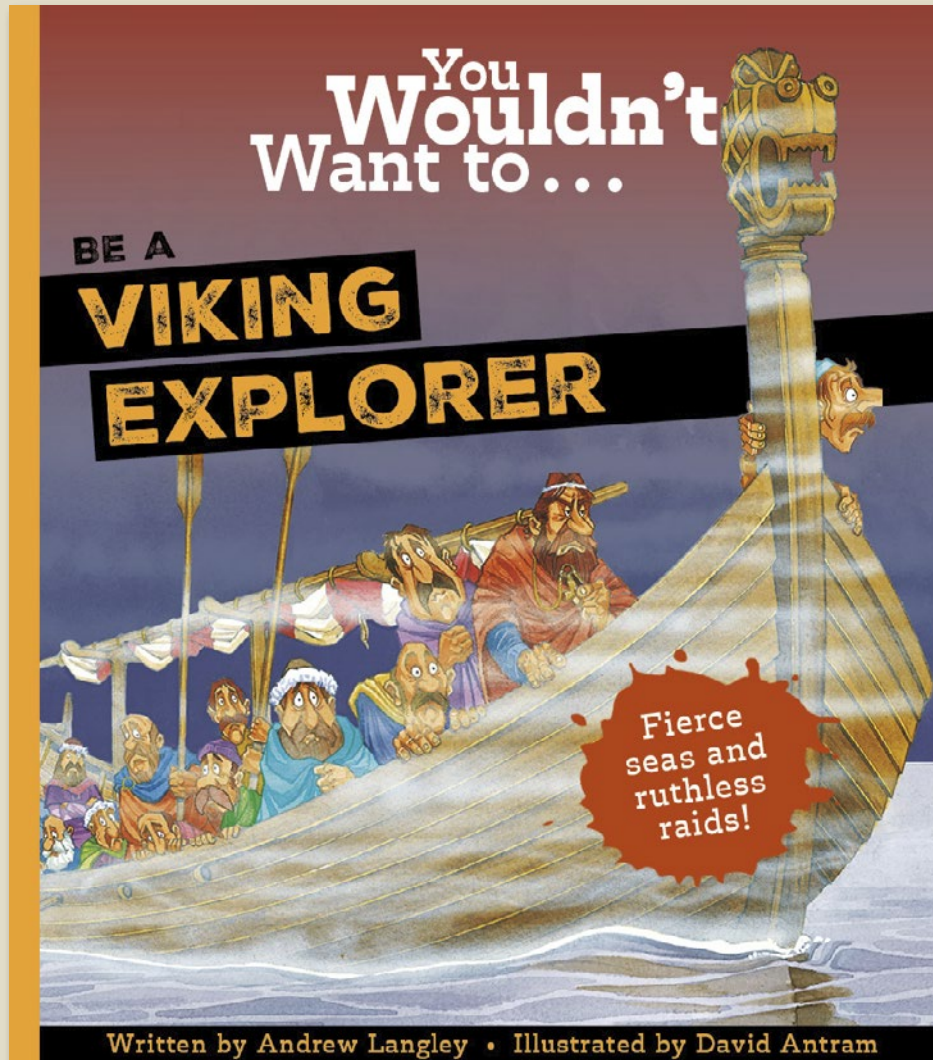


**Plummet into the coal pits of Victorian Britain with this hilarious read, uncovering the gory secrets buried in deep underground!**

- Combines funny text and comic illustrations to fascinating facts, managing to convey historical realities in an engaging, educational way.
- Funny and fact-filled book to engage reluctant readers with history and the Key Stage 2 curriculum.
- Perfect for Horrible Histories fans - this book keeps all the gory details in!



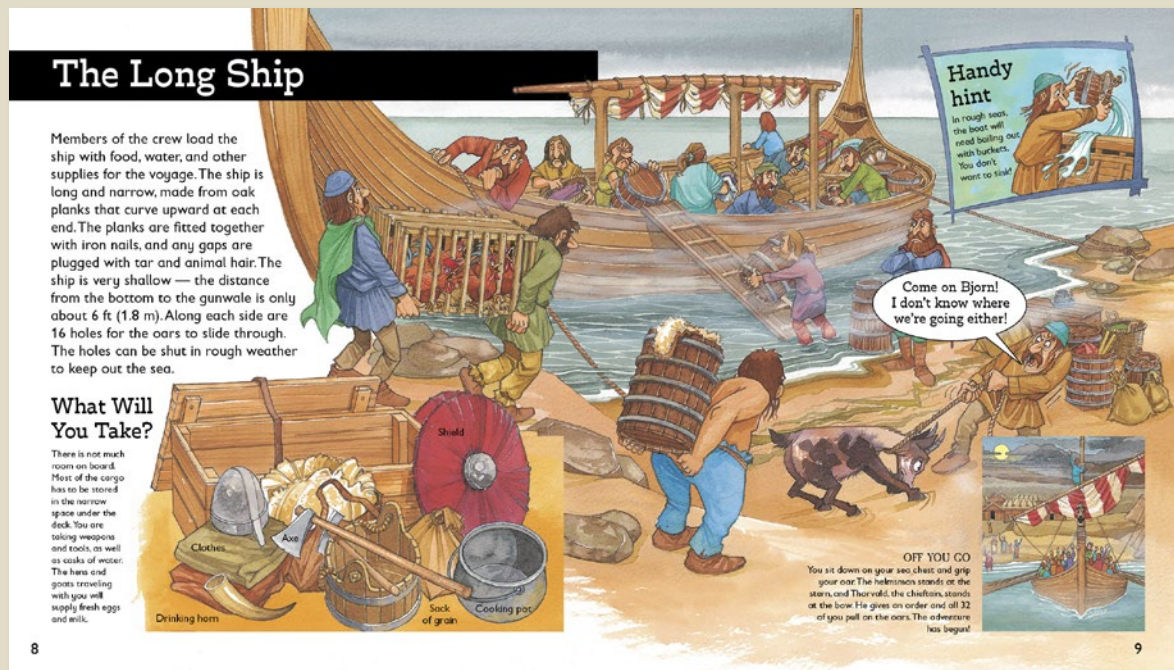
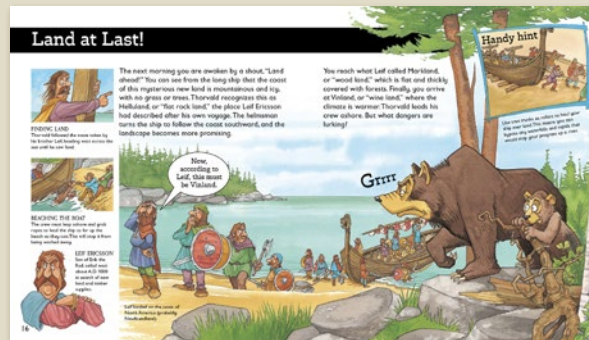
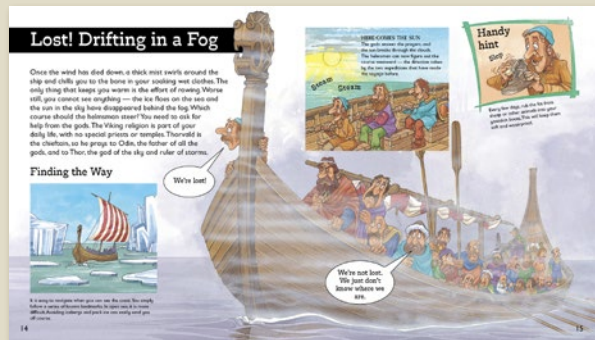
# You Wouldn't Want To Be A Viking Explorer



## An epic voyage into the world of Viking exploration!

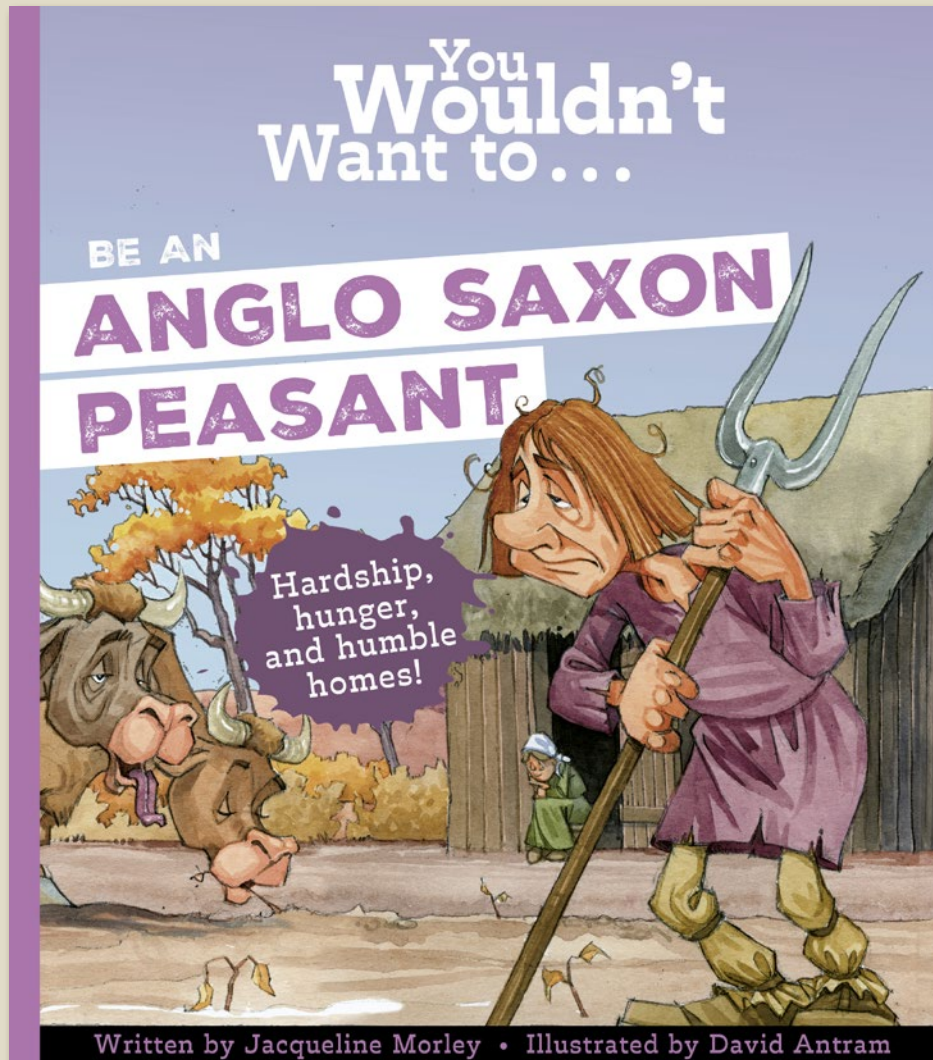
- Combines funny text and comic illustrations to fascinating facts, managing to convey historical realities in an engaging, educational way.
- Perfect for Horrible Histories fans - this book keeps all the gory details in!
- Funny and fact-filled book to engage reluctant readers with history, the Viking world and the Key Stage 2 curriculum.

# You Wouldn't Want To Be A Viking Explorer



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ISBN	9781835871454
H x W	240 x 212mm
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Author	Langley Andrew Andrew Langley
Illustrator	David Antram
Extent	32pp
Word Count	3781 words
Rights Available	World

# You Wouldn't Want To Be An Anglo-Saxon Peasant



**Discover the lives of Anglo-Saxon peasants in this hilarious history read, perfect for children 7-9 years old.**

- Perfect for Horrible Histories fans - this book keeps all the gory details in!
- Funny and fact-filled book to engage reluctant readers with history and the Key Stage 2 curriculum.
- Combines funny text and comic illustrations to fascinating facts, managing to convey historical realities in an engaging, educational way.

# You Wouldn't Want To Be An Anglo-Saxon Peasant

## Paying tribute to the king

Your king is here with his war band. Throughout the year he travels around the villages in his kingdom, having the villagers to hand over their stored-up food supplies and staying for as long as it takes to eat and drink the lot. The food or money collected from each village is known as a 'tribute', or tax. Thanks to these tributes, the king and his men live royally without doing any real work. But kings need to watch out. They only stay long as long as they're successful tributers. If they are defeated their men will switch to a leader with more to offer. And not all kings are equal. There are many smaller kings like yours, who must each pay tribute to the 'top king' - King Edwin, ruler of the whole of Northumbria.

**Handy hint**  
Cattle are valuable, and you'll need to look after them carefully.

**That's a hard day's work!**  
It's a hard day for you to see a king with his war band. You'll need to be ready to pay tribute to him. You'll also need to be ready to fight if he's not happy with what you've given him.

**Back to work!**  
The king and his war band are here to collect your tribute. You'll need to be ready to pay it to them. You'll also need to be ready to fight if they're not happy with what you've given them.

## Going to market

Many of the things you use every day are made at home. Most people in the village are able to make their own simple tools, which they use in the village life. They make the wooden parts of the tools they need and ask the local blacksmith to fit them with metal cutting edges. Trading craftsmen sometimes come to the village selling things that need more skill to make, such as metal buckets and finely carved bone combs. But the best way to buy really high quality things is to visit a market. These are a new idea. Traders and craftsmen from neighbouring villages set up stalls together at some convenient spot where people gather regularly, such as a river crossing or an important crossroads. The stalls stay up for as long as the fine weather lasts, and people flock to the market to buy and sell. Your father has gone to the market hoping to get a good price for his calves. Your job is to keep an eye on them!

**Handy hint**  
The king and his war band are here to collect your tribute. You'll need to be ready to pay it to them. You'll also need to be ready to fight if they're not happy with what you've given them.

**There's a problem with the tools!**  
The blacksmith has been working on your tools. He's found a problem with the metal cutting edges. He's going to fix them for you.

## The old gods

Not long ago, your people worshipped the gods of their ancestors. Woden, king of the gods, Thor, the thunder god, the war god and a host of other lesser gods. Christian missionaries have taught the Northumbrians that these are false gods, yet the people in some Anglo-Saxon villages still refuse to give up their old ways. Recently, an East Angles king was given a pagan burial in great style, in a large boat that had been draped onto land. A specially prepared chamber within the boat was lined with rich textiles and filled with beautiful and expensive objects worthy of a king. After the funeral ceremony the royal boat was burned under a huge mound of earth which could be seen from far and wide.

**Handy hint**  
The king and his war band are here to collect your tribute. You'll need to be ready to pay it to them. You'll also need to be ready to fight if they're not happy with what you've given them.

**It's what he would've wanted!**  
The king and his war band are here to collect your tribute. You'll need to be ready to pay it to them. You'll also need to be ready to fight if they're not happy with what you've given them.

## Village life

This is your village. There are about twenty wooden houses clustered around a much larger building, which is the great hall of the village overlord. The lord is a powerful warrior who leads a war band of loyal fighting men. These are high-ranking people, known as thanes. Ordinary villagers like you are ranked as ceorls (pronounced 'churts'). Apart from having to make certain payments to your lord, you are free to live as you wish - unlike some unlucky people in the village who are slaves.

Although ceorls are free, they haven't got many choices in life. They have to build their own houses with timber from the woods, and they have to grow crops and raise animals if they want to eat. You have no spare time to yourself as you spend all day helping your father with his cows and sheep, or working on his strips of land in the nearby fields.

**Handy hint**  
If your house is draughty, stuff the gaps between the planks with wads of sheep's wool.

**House-frames are made of strong posts set into the ground, strengthened with cross-braces. The walls are formed of wooden planks, or 'wattle and daub'. The roofs are sheathed with straw.**

**Wattle and daub is made by weaving together small wooden branches, which are then plastered over with a mixture of mud, straw and pig dung. Plastering is not your favourite job!**

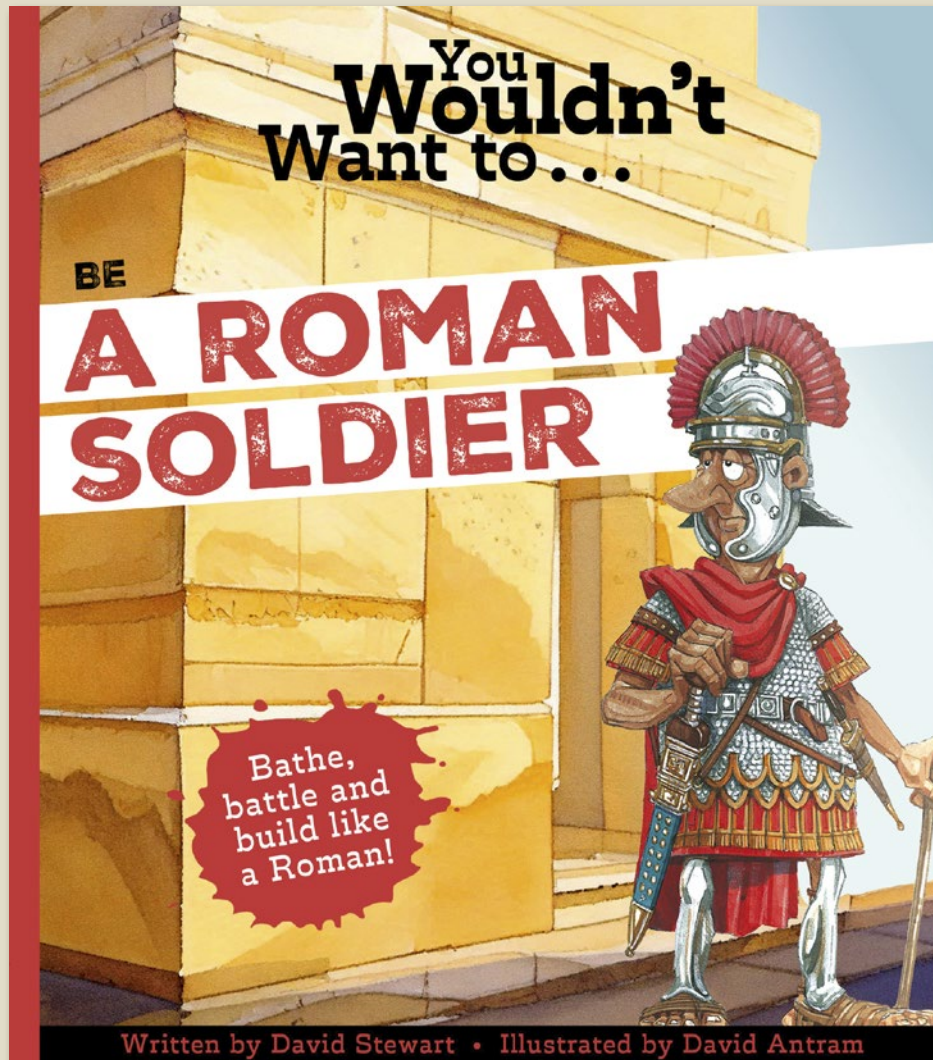
**Your thatched roof is starting to show signs of age. A new layer of thatch on top will help. You carry up bundles of straw which your father fixes in place with 'staples' of bent sticks.**

**Most families have a vegetable patch near the house for growing leeks and beans, and a fenced-off area for pigs and poultry. When the pigs push down the fence you're the one who has to mend it.**

**Pooh!**

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Age Range	7-9 years
Author	Jacqueline Morley Morley Jacqueline
Illustrator	David Antram
Extent	32pp
Rights Available	World

# You Wouldn't Want To Be A Roman Soldier!



## Learn to bathe, battle and build like a Roman soldier!

- History made brutal - foul facts and nasty histories all about ancient Rome, perfect for Horrible History fans
- Combines funny text to comical illustrations that still manage to accurately convey historical realities in a fresh, hilarious way
- A deep dive into what life was like for Roman soldiers beyond the glamour of victory, leather studded sandals and shiny armour







# Non Fiction - SWLA

Created by Dani Cowell  
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[bookshelf.bonnierbooks.co.uk/collections/Non-Fiction---SWLA](https://bookshelf.bonnierbooks.co.uk/collections/Non-Fiction---SWLA)